What are three conclusions we can make about Kickstarter campaigns given the provided data?

* May, June, and July are the months with the most accounts created.
* Theatre and Play have the highest success rates.
* The average amount pledged was $114.24 for all campaigns.

What are some of the limitations of this dataset?

* One of the limitations is that the data could be missing pieces or inaccurate since it comes from a different source.
* We don’t have a list with the information for individual pledgers.
* We don’t have information about how long after launch did campaigns were cancelled.

What are some other possible tables/graphs that we could create?

* Table to show average campaign length.
* Table to show amount of pledges after launch to identify possible trends.