### Introduction

#### 1 Introduction

#### GiDPost 2.7

**gidpost** is a set of functions (library) for writing postprocess results for GiD in ASCII or binary compressed format.

This software is copyrighted by CIMNE www.gidhome.com. The software can be used freely under the terms described in license.terms, all terms described there apply to all files associated with the software unless explicitly disclaimed in individual files. Particular terms apply to the third party code, "cfortran.h", which has its own distribution policy (please read the "cfortran.doc" for this code).

This description asumes that the readear is familiar with the postprocess terminology.

For futher details please check the online help available in GiD ( Postprocess data files chapter).

The library was implemented taking into account two of the must widely used development environments: C/C++ and FORTRAN.

Here we are going to describe how to compile and use the library. At the end the reference of the library functions can be found.

## 1.1 Changes

#### From version 2.6 to 2.7

- \* Added support for MeshGroups (BeginMeshGroup(), End..., BeginOnMeshGroup(), End...) in HDF5 as used in GiD, useful for dynamic meshes, refinement, multi-stage simulation, etc.
- \* All non implemented functions for HDF5 now return -1, i.e. all GiD\_fXXX() functions.

#### From version 2.5 to 2.6

- Added support for ComplexMatrix Result types.
- More exhaustive example and some corrections.

### From version 2.4 to 2.5

- Default format to print real numbers changed from "%g" to "%.9g" increasing the amount of significant digits to be printed in ASCII.
- \* New funcion GiD\_PostSetFormatReal to allow change the default format of real numbers.

#### From version 2.3 to 2.4

Allow write OnNurbsSurface results for isogeometrical analysis

#### From version 2.1 to 2.3

- Allow use HD5 from FORTRAN interface
- Fixed bug with mesh group

#### From version 2.0 to 2.1

- \* Allow write complex scalar and complex vector results
- Write units of mesh or results
- Enhanced FORTRAN 77 and 90 interface to be more compatible.

#### From version 1.7.2 to 2.0

- New set of functions "GiD\_fxxx" that allow specify the file to write, in case of have multiple files of mesh or results.
- Library rewritten in C avoiding C++ to be more compatible linking with other languages.
- \* Optional define of HDF5 to enable write postprocess files using the HDF5 library

# **Old changes**

#### 2008/09/30

\* Updated cfortran to release 4.4

#### 2008/02/25

- \* changing to release 1.8
- \* M build/Jamroot, source/gidpost.cpp source/gidpostInt.h: removed C++ dependencies.

#### 2008/01/29

- \* source/gidpost.cpp:
- GiD\_OpenPostMeshFile should not write a header. Thanks to Janosch Stascheit <janosch.stascheit@rub.de>
- invalid access in GiD\_BeginMeshGroup: should ensure that a valid mesh file object is available so etMeshFile() should be called

before writting. Thanks to Janosch Stascheit <janosch.stascheit@rub.de> for providing the fix.

### 2008/01/18

\* source/gidpost.cpp:  $GiD_BeginOnMeshGroup$  should be "OnGroup \"%s\"" instead of "Group \"%s\"". Thanks to Janosch Stascheit

<janosch.stascheit@rub.de>

### 2007/06/13

\* source/gidpost.cpp: GiD\_WritePlainDefMatrix can be written in binary files.

### 2007/06/11

\* GiD\_Sphere and GiD\_Circle

#### 2007/06/11

\* source/gidpost.cc: Write2DMatrix is now available on binary format, Z component is set to 0.

#### 2007/01/23:

\* source/gidpostfor.c: bug reported by a user: GiD\_Begin3DMatResult must be ncomp = SetupComponents(6, not 4 Factoring fortran declaration in gidpostfor.h

Defining symbols for both gcc and icc.

### 2006/06/25

- \* doc/\*:
- \* sources/gidpost.cpp,gidpost.h: included pyramid element.

### 2006/06/25

- \* tag 1.7: rel\_1\_7
- \* examples/testpost.c: fixed a bug, AsciiZipped must has the mesh file in ascii format.

### 2006/05/25

\* gidpost.h: dllexport.

### 2006/05/18

\* all: GiD\_BeginMeshColor, GiD\_BeginMeshGroup, GiD\_EndMeshGroup, GiD\_BeginOnMeshGroup, GiD\_EndOnMeshGroup

### 2005/10/24

- \* doc:
- \* gidpost.h : documented GiD\_ResultDescriptionDim

### 2005/10/21

\* gidpost\*: added support to new type specification for result groups. The type could be Type:dim, where Type is one valid result type and dim is a number giving a valid dimension. Updated fortran

interface for recently added functions.

### 2005/10/07

\* all: new version 1.60. "Result Groups" can now be written. The macro USE\_CONST can be used to enable (if defined) or desable (if not defined) the use of const char\* arguments.

#### 2005/09/22

\* all: ha sido un error cambiar de 'char \*' a 'const char \*'

### 2005/09/22

\* gidpost.cpp: flag\_begin\_values = 0; must be set in GiD\_BeginResultGroup.

### 2005/09/21

- \* gidpost.h:
- \* gidpost.cpp: values\_location\_{min,max} not needed, CBufferValue
- \* gidpostInt.cpp: now controls the types of results written within
- \* gidpostInt.h: a ResultGroup.

## 2005/09/16

- \* gidpost.cpp: in GiD\_WriteVectorModule, when writing if we are inside a ResultGroup block the module value is ignored.
- \* gidpostInt.cpp: in CBufferValues::WriteValues, buffer overflow is checked after checking for change in location.

### 2005/09/15

- \* gidpost.cpp:
- \* gidpostInt.cpp:
- \* gidpostInt.h: fixed a bug when writing results in a "Result Group", vectors can be 3 or 4 component long.
- \* examples/testpost.c : bug when passing location id in result group sample code.

#### 2005/06/27

- \* source/gidpost.{h,cpp} including Prism element
- \* doc/gidpost.{html,subst} including Prism element documentation.

\* all: change to version 1.52

#### 2005/05/09

\* all: constification, version change from 1.5 to 1.51

#### 2005/01/04

\* source/gidpostInt.cpp: fixed a bug when writing 3D vectors.

#### 2005/01/07

\* source/gidpost.cpp added const char and a filter to remove double quotes from names which can cause problems within gid.

#### 2003/07/29

- \* doc/gidpost.html : commented the GiD\_ResultUnit
- \* source/gidpost.h : interface because it is not
- \* source/gidpostfor.c: supported yet inside GiD.

## 2003/07/28

- \* doc/gidpost.html: updated documentation for release 1.5
- \* binary/gidpost.lib: binary release for windows

## 2003/07/15

- \* gidpost.h:
- \* gidpost.cpp:
- \* gidpostfor.c: new function 'GiD\_WriteCoordinates2D' (to write coordinates in 2D but only in ASCII format, the function can be used in binary but the library provide the 'z' cordinate a zero.

### 2003/07/15

- \* gidpost.h:
- \* gidpost.cpp: removed 'char \* UnitName' argument , new functions: GiD\_BeginResultHeader, GiD\_ResultRange, GiD\_ResultComponents, GiD\_ResultUnit, GiD\_BeginResultGroup, GiD\_ResultDescription, GiD\_ResultValues, GiD\_FlushPostFile. Validation in debug mode.
- \* gidpostInt.h:
- \* gidpostInt.cpp: new member

CPostFile::WriteValues( int id, int n, double \* buffer), new class

CBufferValues to write the values in a result group, validation in debug mode.

- \* gidpostfor.c: updated fortran interface for the new functionality.
- \* testpost.c:
- \* testpostfor.f: added test code for the new functionality.

### 2 Compiling

#### All platforms:

### Required third part libraries:

- \* **zlib:** it is necessary previously obtain or compile the zlib compression library (www.zlib.net)
- **HDF5**: this library is optional www.hdfgroup.org. Required only to write postprocess files with this format (files opened with GiD\_PostHDF5=3 flag)

To install the required packages in Linux just do the following **as root**:

Ubuntu (Debian and the like):

\$ apt-get install zlib1g-dev libhdf5-serial-dev

Scientific Linux (Redhat and the like):

\$ yum install zlib-devel.x86\_64 hdf5-devel.x86\_64

#### Note:

Bear in mind that there are several flavours of hdf5 development packages and that you should choose the right for you.

For instance, in Ubuntu these are the HDF5 development packages available:

```
libhdf5-mpi-dev
```

libhdf5-mpich-dev

libhdf5-openmpi-dev

libhdf5-serial-dev

And in Scientific Linux the HDF5 development packages available:

```
hdf5-devel.x86_64
```

hdf5-mpich-devel.x86\_64

hdf5-openmpi.x86\_64

## Compiling

--> Remeber to change the suffix x86\_64 to i686 for the 32bit versions in Scientific Linux.

#### Required third part tool:

\* **CMake:** The CMake tool (www.cmake.org) is used to have a cross-platform build system. Must download and install this program to compile gidpost.lib (gidpost.a on Linux).

To use the graphical interface of cmake use cmake-gui or ccmake .

Note: For MS Visual Studio a project obtained from CMake is also included in the distribution, to avoid the requirement of install CMake.

Note: Users that don't want to use CMake could also manually create off course its own makefile for Unix/Linux or its own compiler project.

All the source code to generate the library is included, it can be compiled in other platforms.

The third party code, "cfortran.h", is also provided as a link between C and FORTRAN. It has its own distribution policy. Please, read the file "cfortran.doc" about the licence terms of this code.

### **Precompiled version:**

The 'binaries' folder store precompiled release versions of the library for Windows and Linux (x32 and x64 platforms), to avoid the requirement of compile them.

**CMake use:** (to compile the gidpost library)

#### Command line:

```
$ <uncompress the package>
```

\$ mkdir build

\$ cd build

\$ cmake -DHDF5=true -DGIDPOST\_USE\_SYSTEM\_ZLIB=true <path-to-source-files>

\$ make

For the graphical interface of cmake use **cmake-gui** or **ccmake** .

e.g. for Windows, to compile with MicroSoft Visual Studio 2005, fill in

Where is the source code: C:/gid project/gidpost

Where to build the binaries: C:/gid project/gidpost/win/vs2005

and press "Configure"

select generate a project of "Visual Studio 8 2005", "use default native compilers"

## Compiling

then some errors appear (lines in red)

select GIDPOST\_USE\_SYSTEM\_ZLIB and press "Configure"

then must specify the path to the zlib include and the zlib library

(zlib must be compiled previously using its own mechanism, or get it precompiled)

To add HDF5 extra features the HDF5 library must be compiled using its own mechanism, or get it precompiled

and then set in Cmake the values pointing to its include directory and library

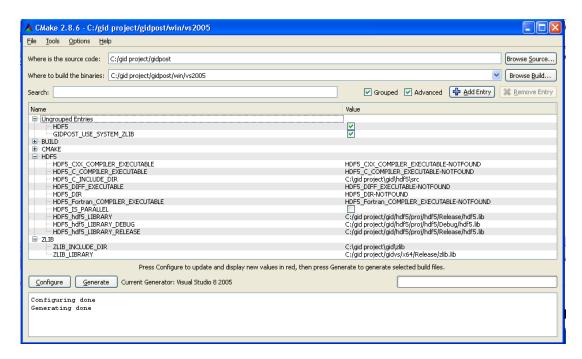
press Configure, and then in 'Ungrouped Entries' appear HDF5, select it to be used.

and press Configure once more

Finally in the CMake tree, for Visual Studio is preferred instead /MD the flag /MT (to avoid dependencies of MSCVRTxxx.dll)

and instead /MDd /MTd for the debug version

Press Configure, and then "Generate", to create the VS project, then the project is created C:\gid project\gidpost\win\vs2005\gidpost.snl and can be opened with Visual Studio



### 3 Using the library

#### \* C / C++ language:

Include the file header file gidpost.h to use the libray gidpost

#include "gidpost.h"

## Using the library

Small examples:

- \* testpost.c, is provided to show the use of the library from C/C++.
- testpost\_fd.c that use the \*f functions where the file handler is explicitly specified (to allow multiple files)
- \* IGA\_test\_1.c, to show the use of OnNurbsSurface isogeometric results

### \* FORTRAN language:

A small example, called testpostfor.f, is provided to show the use of the library with FORTRAN 77 the same case is implemented with FORTRAN 90 in the example testpost.f90, using the gidpost.F90 interface module

**Note:** The gidpost fortran 90 module use the new ISO\_C\_BINDING intrinsic module defined in the Fortran 2003 standard.

(Tested in intel fortran  $\geq$  10.1, Sun/Oracle studio  $\geq$  12.1, and GNU gfortran  $\geq$  XX)

**Link libraries:** gidpost.lib zlib.lib hdf5.lib (Linker - Input - Additional Dependencies) and remember set the path to these libraries (e.g. Linker - General - Additional Library Directories - ..\..\binaries\win\x32)

**Note:** the hdf5.lib library is only required to write files with HDF5 format.

**Note:** For Linux platforms the extension of libraries is .a instead of .lib

#### 4 Functions references

#### 4.1 Library use

Before call other library functions the GiD\_PostInit funcion must be called (and GiD\_PostDone when finishing its use)

There are two collection of functions: multi-file and single-file

- GiD\_f\* functions with the 'f' letter, and an extra attribute for the file handler (new interface from library version 2.0)
- GiD\_\* functions without 'f' letter. There is an implicit single file (old interface)

The HDF5 format (GiD\_fOpenPostResultFile -pag. 18-) is only available with old single-file style, the multiple-file interface will be implemented in future versions.

#### 4.1.1 GiD\_PostInit

This procedure must be invoked once before use other commands

It initialize some internal structures. Must be called from the main thread of the program.

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### GiD\_PostDone

#### 4.1.2 GiD\_PostDone

This procedure must be invoked once at the end.

It release the internal structures initialized by GiD\_PostInit -pag. 9-. Must be called from the main thread of the program.

#### 4.1.3 GiD\_PostSetFormatReal

## Functions references>Mesh file functions>GiD\_fOpenPostMeshFile

int GiD\_PostSetFormatReal(GP\_CONST char \* format)

**Description:** overwrite the default format to print real numbers in ASCII strings (by default, this is "%.9g")

#### **Parameters:**

```
char* format
```

a valid C/C++ format to print a real number

#### **Example:**

C/C++

GiD\_PostSetFormatReal("%15.5f");

#### 4.2 Mesh file functions

The mesh file is not necessary if the postprocess mesh is the same used in GiD preprocess.

### 4.2.1 GiD\_fOpenPostMeshFile

GiD\_FILE GiD\_fOpenPostMeshFile(const char \* FileName,GiD\_PostMode Mode );

**Description:** Open a new post mesh file, and return its file handler.

#### **Parameters:**

```
char* FileName
```

name of the mesh file (\*.post.msh)

GiD\_PostMode Mode

GiD\_PostAscii=0 for ascii output

GiD\_PostAsciiZipped=1 for compressed ascii output

GiD\_PostBinary=2 for compressed binary output

GiD\_PostHDF5=3 for HDF5 output (the library must be compiled with HDF5 support)

## GiD\_fOpenPostMeshFile

GiD\_FILE and unsigned int that identify the channel.

### **Example:**

C/C++

fd=GiD\_fOpenPostMeshFile( "testpost.post.msh", GiD\_PostAscii);

**FORTRAN** 

fd=GID\_FOPENPOSTMESHFILE('testpost.post.msh',0)

### 4.2.2 GiD\_fClosePostMeshFile

int GiD\_fClosePostMeshFile(GiD\_FILE fd);

**Description:** Close the post mesh file

#### **Parameters:**

GiD\_FILE fd, the handler returned by GiD\_fOpenPostMeshFile

## **Example:**

C/C++

GiD\_fClosePostMeshFile(fd);

**FORTRAN** 

CALL GID\_FCLOSEPOSTMESHFILE(fd)

### 4.2.3 GiD\_fBeginMeshGroup

int GiD\_fBeginMeshGroup( GiD\_FILE fd, const char\* Name );

**Description:** This function open a group of mesh. This enable specifying multiples meshes withing the group.

#### **Parameters:**

GiD\_FILE fd the file descriptor

char\* Name

Name of the group. This name can be used later when givin the set of results that apply to this group, see GiD\_fBeginOnMeshGroup.

#### **Example:**

C/C++

## GiD\_fBeginMeshGroup

GiD\_fBeginMeshGroup(fd,"steps 1, 2, 3 and 4");

**FORTRAN** 

CALL GID\_FBEGINMESHGROUP(fd, "steps 1, 2, 3 and 4")

#### 4.2.4 GiD\_fEndMeshGroup

int GiD\_fEndMeshGroup(GiD\_FILE fd);

**Description:** This function close the previously opened group of mesh. See GiD\_fBeginMeshGroup.

#### **Parameters:**

GiD\_FILE fd the file descriptor

#### **Example:**

C/C++

GiD\_fEndMeshGroup(fd);

**FORTRAN** 

CALL GID\_FENDMESHGROUP(fd)

### 4.2.5 GiD\_fBeginMesh

int GiD\_fBeginMesh(GiD\_FILE fd,const char\* MeshName,GiD\_Dimension Dim,GiD\_ElementType EType,int NNode);

int GiD\_fBeginMeshColor(GiD\_FILE fd, const char\* MeshName,GiD\_Dimension Dim, GiD\_ElementType EType,int NNode,double Red, double Green, double Blue);

**Description:** Begin a new mesh. After that you should write the nodes and the elements. When writing the elements it is assumed a connectivity of size given in the parameter NNode. The second function allows to specify a color for the mesh where each component take values on the interval [0,1].

### **Parameters:**

GiD\_FILE fd the file descriptor

char\* MeshName

Name of the mesh

GiD\_Dimension Dim

## GiD\_fBeginMesh

 $GiD_2D=2$  for a 2D mesh (is assumed coordinates z=0)

GiD\_3D=3 for a 3D mesh

GiD\_ElementType EType

GiD Point=1 for a 1 noded-element

GiD\_Linear=2 for a line element

(the number of nodes can be 2 for a linear case or 3 for the quadratic case)

GiD\_Triangle=3 for a triangle element

(the number of nodes can be 3 for a linear case or 6 for the quadratic case)

GiD\_Quadrilateral=4 for a quadrilateral element

(the number of nodes can be 4 for a linear case and 8 or 9 for the quadratic case)

GiD\_Tetrahedra=5 for a tetrahedral element

(the number of nodes can be 4 for a linear case or 10 for the quadratic case)

GiD Hexahedra=6 for a hexahedral element

(the number of nodes can be 8 for a linear case and 20 or 27 for thequadratic case)

GiD Prism=7 for a Prism element

(the number of nodes can be 6 for the linear case or 15 for the quadratic case)

GiD\_Pyramid=8 for a Pyramid element

(the number of nodes can be 5 for the linear case or 13 for the quadratic case)

GiD\_Sphere=9 for a sphere element with 1 node and a radius

GiD\_Circle=10 for circle element, with 1 node, radius and a plane normal

int NNode

Number of nodes of this type of element. The element type an nnods must be constant for all mesh elements, but it is valid to define more that one mesh.

#### **Example:**

C/C++

GiD\_fBeginMesh(fd,"TestMsh",GiD\_2D,GiD\_Triangle,3);

**FORTRAN** 

CALL GID\_FBEGINMESH(fd,'quadmesh',2,4,4)

### 4.2.6 GiD\_fMeshUnit

int GiD\_fMeshUnit(GiD\_FILE fd, const char\* UnitName);

**Description:** Define the unit string associated to the mesh coordinates

## GiD\_fMeshUnit

#### **Parameters:**

GiD\_FILE fd the file descriptor

char\* UnitName ,the string of the unit (length magnitude)

### **Example:**

```
C/C++
```

GiD\_fBeginMesh(fd,"TestMsh",GiD\_2D,GiD\_Triangle,3);

GiD\_fMeshUnit(fd,"m");

**FORTRAN** 

CHARACTER\*10 UNITNAME

UNITNAME = 'm'

GID\_FMESHUNIT(fd,UNITNAME)

## 4.2.7 GiD\_fEndMesh

int GiD\_fEndMesh(GiD\_FILE fd);

**Description:** End the current mesh.

#### **Parameters:**

GiD\_FILE fd the file descriptor

### **Example:**

C/C++

GiD\_FEndMesh(fd);

**FORTRAN** 

CALL GID\_ENDMESH(fd)

## 4.2.8 GiD\_fBeginCoordinates

int GiD\_fBeginCoordinates(GiD\_FILE fd);

**Description:** Start a coordinate block in the current mesh. All nodes coordinates must be written between a to this function and GiD\_fEndCoordinates().

#### **Parameters:**

GiD\_FILE fd the file descriptor

## **Example:**

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# **GiD\_fBeginCoordinates**

C/C++

GiD\_fBeginCoordinates(fd);

**FORTRAN** 

CALL GID\_FBEGINCOORDINATES(fd)

### 4.2.9 GiD\_fEndCoordinates

int GiD\_fEndCoordinates(GiD\_FILE fd);

**Description:** Close the current coordinate block.

#### **Parameters:**

GiD\_FILE fd the file descriptor

## **Example:**

C/C++

GiD\_fEndCoordinates(fd);

**FORTRAN** 

CALL GID\_FENDCOORDINATES(fd)

### 4.2.10 GiD\_fWriteCoordinates

int GiD\_fWriteCoordinates(GiD\_FILE fd, int id, double x, double y, double z); int GiD\_fWriteCoordinates2D(GiD\_FILE fd, int id, double x, double y);

**Description:** Write a coordinate member at the current Coordinates Block.

If the mesh dimension is 2D then you can use GiD\_fWriteCoordinates2D

#### **Parameters:**

GiD\_FILE fd the file descriptor

int id

Node number identifier (starting from 1, is recommended to avoid jumps in the

numeration)

double x, double y, double z

Cartesian coordinates

### **Example:**

C/C++

# **GiD\_fWriteCoordinates**

```
int id=1;
double x=3.5,y=1.5e-2,z=0;
GiD_fWriteCoordinates(fd,id,x,y,z);
FORTRAN
REAL*8 rx, ry
INTEGER*4 idx
idx=1
rx=3.5
ry=-4.67
CALL GID_FWRITECOORDINATES(fd,idx,rx,ry,0.0)
```

## 4.2.11 GiD\_fBeginElements

int GiD\_fBeginElements(GiD\_FILE fd);

**Description:**Start a elements block in the current mesh.

### **Parameters:**

GiD\_FILE fd the file descriptor

## **Example:**

C/C++

GiD\_fBeginElements(fd);

**FORTRAN** 

CALL GID\_FBEGINELEMENTS(fd)

## 4.2.12 GiD\_fEndElements

int GiD\_fEndElements(fd);

**Description:** Close the current elements block.

#### **Parameters:**

GiD\_FILE fd the file descriptor

### **Example:**

C/C++

GiD\_fEndElements(fd);

**FORTRAN** 

## **GiD\_fEndElements**

CALL GID\_FENDELEMENTS(fd)

#### 4.2.13 GiD\_fWriteElement

```
int GiD_fWriteElement(GiD_FILE fd, int id, int nid[]);
int GiD_fWriteSphere(GiD_FILE fd, int id, int nid, double r);
int GiD_fWriteCircle(GiD_FILE fd, int id, int nid, double r,double nx, double ny, double nz);
```

**Description:** Write an element member at the current Elements Block.

#### **Parameters:**

GiD\_FILE fd the file descriptor

int id Element number identifier

int nid[] connectivities of the element, the vector dimension must be equal to the NNode parameter given in the previous call to GiD\_fBeginMesh

r the radius (sphere or circle element only)

nx,ny,nz unitary normal of the circle plane (circle element only)

### **Example:**

```
C/C++
int id=2;
int nid[3];
nid[0]=4; nid[1]=7; nid[2]=3;
GiD_fWriteElementMat(fd,id,nid);
FORTRAN
INTEGER *4 nid(1:3)
INTEGER*4 idx
idx=2
nid(1)=4
nid(2)=7
nid(3)=3
CALL GID_FWRITEELEMENT(fd,idx,nid)
```

## 4.2.14 GiD\_fWriteElementMat

```
int GiD_fWriteElementMat(GiD_FILE fd, int id, int nid[]);
int GiD_fWriteSphereMat(GiD_FILE fd, int id, int nid, double r, int mat);
int GiD_fWriteCircleMat(GiD_FILE fd, int id, int nid, double r, double nx, double ny, double nz, int
```

### GiD\_fWriteElementMat

mat);

**Description:** Similar to GiD\_WriteElement, but the last aditional integer on nid correspond to a material number.

#### 4.3 Results file functions

### 4.3.1 GiD\_fOpenPostResultFile

GiD\_FILE GiD\_fOpenPostResultFile(const char \* FileName, GiD\_PostMode Mode);

**Description:** Open a new post result file and return its file handler, to allow subsequent call to functions write the information into the desired file. If there is no mesh file opened then the output of the mesh is writen into this file also.

#### **Parameters:**

char\* FileName

name of the mesh file (\*.post.res)

GiD\_PostMode Mode

GiD\_PostAscii=0 for ascii output

GiD\_PostAsciiZipped=1 for compressed ascii output

GiD\_PostBinary=2 for compressed binary output

GiD\_PostHDF5=3 for HDF5 output (the library must be compiled with HDF5 support)

Note: In binary output, the mesh must be inside the same file as the results, you should not call GiD\_fOpenPostMeshFile and GiD\_fClosePostMeshFile in that case.

#### **Example:**

C/C++

fd=GiD\_fOpenPostResultFile( "testpost.post.bin",GiD\_PostBinary);

**FORTRAN** 

fd=GID\_OPENPOSTRESULTFILE('testfortran.post.res',2)

#### 4.3.2 GiD\_fClosePostResultFile

int GiD\_fClosePostResultFile(GiD\_FILE fd);

**Description:** Close the post results file

### **Parameters:**

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## GiD\_fClosePostResultFile

GiD\_FILE fd the file descriptor

### **Example:**

C/C++

GiD\_fClosePostResultFile(fd);

**FORTRAN** 

CALL GID\_CLOSEPOSTRESULTFILE(fd)

#### 4.3.3 GiD\_fBeginGaussPoint

**Description:** Begin Gauss Points definition. The gauss point definition should have a name wich may be referenced in futher results blocks. The gauss points could be internal (InternalCoord=1) or given (InternalCoord=0). If the gauss points are given then the list of its natural coordinates should be written using the function GiD\_fWriteGaussPoint2D or GiD\_fWriteGaussPoint3D depending on the dimension of the element type.

### **Parameters:**

GiD\_FILE fd the file descriptor

char\* name

Name to reference this gauss points definition

GiD\_ElementType EType

GiD\_Point=1 for a 1 noded-element

GiD\_Linear=2 for a line element

GiD\_Triangle=3 for a triangle element

GiD\_Quadrilateral=4 for a quadrilateral element

GiD\_Tetrahedra=5 for a tetrahedral element

GiD\_Hexahedra=6 for a hexahedral element

GiD\_Prism=7 for a prism element

GiD\_Pyramid=8 for a pyramid element

GiD\_Sphere=9 for sphere element

GiD\_Circle=10 for circle element

char\* MeshName

## GiD\_fBeginGaussPoint

An optional field. If this field is missing, the gauss points are defined for all the elements of type my\_type. If a mesh name is given, the gauss points are only defined for this mesh.

int GP number

number of gauss points per element. The GiD internal accepted number should be:

- 1, 3, 6 for Triangles;
- 1, 4, 9 for quadrilaterals;
- 1, 4 for Tetrahedras;
- 1, 8, 27 for hexahedras;
- 1 or 6 for prism;
- 1 or 5 for pyramid and
- 1, ... n points equally spaced over lines.

int NodesIncluded

Can be 0 for nodes not included or 1 for included. Only used for gauss points on Linear elements which indicate whether the end nodes of the Linear element are included in the number of gauss points per element count or not.

int InternalCoord

Can be 0 for given coordinates or 1 for internal GiD gauss points location.

#### **Example:**

C/C++

GiD\_fBeginGaussPoint(fd,"GPtria",GiD\_Triangle,NULL,1,0,1);

**FORTRAN** 

CHARACTER\*4 NULL

NULL = CHAR(0)//CHAR(0)//CHAR(0)

CALL GID\_FBEGINGAUSSPOINT(fd,'GPtria',3,NULL,1,0,1);

### 4.3.4 GiD\_fEndGaussPoint

int GiD\_fEndGaussPoint(GiD\_FILE fd);

**Description:** End current Gauss Points definition

## GiD\_fEndGaussPoint

#### **Parameters:**

GiD\_FILE fd the file descriptor

#### **Example:**

```
C/C++
GiD_fEndGaussPoint(fd);
FORTRAN
```

CALL GID\_FENDGAUSSPOINT(fd)

### 4.3.5 GiD\_fWriteGaussPoint

```
int GiD_fWriteGaussPoint3D(GiD_FILE fd, double x, double y, double z);
int GiD_fWriteGaussPoint2D(GiD_FILE fd, double x, double y);
```

**Description:** Write internal gauss point local coordinates (only required if InternalCoord=0)

#### **Parameters:**

```
GiD_FILE fd the file descriptor
double x,double y,double z
Cartesian gauss points local coordinates
```

#### **Example:**

```
C/C++

double x=3.5;

double y=-7;

GiD_fWriteGaussPoint2D(fd,double x,double y);

FORTRAN

REAL*8 x, y

rx=3.5

ry=-7

CALL GID_FWRITEGAUSSPOINT2D(fd,x,y)
```

### 4.3.6 GiD\_fBeginRangeTable

int GiD\_fBeginRangeTable(GiD\_FILE fd, const char \* name);

**Description:** Begin a Range Table definition. With a range table you can group the result values into intervals and label each interval with a name.

## GiD\_fBeginRangeTable

Inside GiD this can be visualized with a contour range.

#### **Parameters:**

GiD\_FILE fd the file descriptor

char\* name

name identifier

### **Example:**

C/C++

GiD\_fBeginRangeTable(fd,"table1");

**FORTRAN** 

CALL GID\_FBEGINRANGETABLE(fd,'table1')

### 4.3.7 GiD\_fEndRangeTable

int GiD\_fEndRangeTable(GiD\_FILE fd);

**Description:** End a Range Table definition.

### **Parameters:**

GiD\_FILE fd the file descriptor

#### **Example:**

C/C++

GiD\_fEndRangeTable(fd);

**FORTRAN** 

CALL GID\_FENDRANGETABLE(fd)

### 4.3.8 GiD\_fWriteRange

int GiD\_fWriteRange(GiD\_FILE fd, double min, double max, const char \* name);
int GiD\_fWriteMinRange(GiD\_FILE fd, double max, const char \* name);
int GiD\_fWriteMaxRange(GiD\_FILE fd, double min, const char \* name);

**Description:**Write Range functions. Must be between GiD\_fBeginRangeTable and GiD\_fEndRangeTable.

fWriteMinRange: write a range with an implicit minimum value, the minimum absolute in the result set.

## GiD\_fWriteRange

fWriteRange: write an explicit range.

fWritemaxRange: write a range with an implicit maximum value,

the maximum absolute in the result set.

#### **Parameters:**

GiD\_FILE fd the file descriptor

double min, double max

Values to define a interval

char\* name

string asociated to be showed for this interval

#### **Example:**

C/C++

GiD\_fWriteRange(fd,0.0,100.0,"Normal");

**FORTRAN** 

CALL GID\_FWRITERANGE(fd,0.0,100.0,'Normal')

## 4.3.9 GiD\_fBeginResultHeader

int GiD\_fBeginResultHeader(GiD\_FILE fd, const char \* Result,

const char \* Analysis,

double step,

GiD\_ResultType Type, GiD\_ResultLocation Where,

const char \* GaussPointsName);

## **Description:**

Begin Result Block. This function open a result block. Only the result, analysis, location and location name are provided in the function call.

The other result attributes as range table or components names are provided in a separated function calls. See GiD\_fResultComponents -pag. 27-, GiD\_fResultRange -pag. 27- and GiD\_fResultUnit -pag. 29-.

Before set the results GiD\_fResultValues -pag. 31- must be called

#### **Parameters:**

GiD\_FILE fd the file descriptor

char\* Result

a name for the Result, which will be used for menus.

## GiD\_fBeginResultHeader

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```
char* Analysis
the name of the analysis of this Result, which will be used for menus.
double step
the value of the time step inside the analysis "analysis name".
(for multiple steps results)
GiD_ResultType Type
The type of defined result:
GiD_Scalar = 0,
GiD_Vector,
GiD_Matrix,
GiD_PlainDeformationMatrix,
GiD_MainMatrix,
GiD_LocalAxes,
GiD_ComplexScalar,
GiD_ComplexVector,
GiD_ComplexMatrix
GiD_ResultLocation Where
The location of the results
GiD_OnNodes=0
GiD_OnGaussPoints=1
char* GaussPointsName
If Where is GiD_OnGaussPoints a "location name" (predefined in GiD_BeginGaussPoint) should be
entered.
Example:
C++:
GiD_fBeginResultHeader(fd,"Result","Static",1.0d0,GiD_Scalar,GiD_OnNodes,NULL);
GiD_fResultUnit(fd,'m/s');
GiD_fResultValues(fd)
for(int i=1; i<10; i++){
 GiD_fWriteScalar(fd,i,value[i])
}
GiD_fEndResult(fd)
```

## GiD\_fBeginResult

#### 4.3.10 GiD\_fBeginResult

Note: these functions are deprecated because can't provide the result unit, to specify unit fBeginResultHeader must be used.

```
int GiD_fBeginResult(GiD_FILE fd, const char * Result,
             const char * Analysis,
             double step,
             GiD_ResultType Type, GiD_ResultLocation Where,
             const char * GaussPointsName,
             const char * RangeTable,
             int compc, const char * compv[]);
int GiD_fBeginScalarResult(GiD_FILE fd,char* Result,char* Analysis,double step,
    GiD_ResultLocation Where,
char* GaussPointsName,
char* RangeTable,char* Comp);
int GiD_fBeginVectorResult(GiD_FILE fd,char* Result,char* Analysis,double step,
    GiD_ResultLocation Where,
    char* GaussPointsName,char* RangeTable,
    char* Comp1,char* Comp2,char* Comp3,char* Comp4);
int GiD_fBegin2DMatResult(GiD_FILE fd,char* Result,char* Analysis,double step,
   GiD ResultLocation Where,
   char* GaussPointsName,char* RangeTable,
   char* Comp1,char* Comp2,char* Comp3);
int GiD_fBegin3DMatResult(GiD_FILE fd,char* Result,char* Analysis,double step,
   GiD_ResultLocation Where,
   char* GaussPointsName,char* RangeTable,
   char* Comp1,char* Comp2,char* Comp3,
   char* Comp4,char* Comp5,char* Comp6);
int GiD_fBeginPDMMatResult(GiD_FILE fd,char* Result,char* Analysis,double step,
    GiD_ResultLocation Where,
    char* GaussPointsName,char* RangeTable,
```

### GiD\_fBeginResult

```
char* Comp1,char* Comp2,char* Comp3,
    char* Comp4);
int GiD_fBeginMainMatResult(GiD_FILE fd,char* Result,char* Analysis,double step,
     GiD ResultLocation Where,
     char* GaussPointsName,char* RangeTable,
    char* Comp1,char* Comp2,char* Comp3,
    char* Comp4,char* Comp5,char* Comp6,
     char* Comp7,char* Comp8,char* Comp9,
     char* Comp10,char* Comp11,char* Comp12);
int GiD_fBeginLAResult(GiD_FILE fd,char* Result,char* Analysis,double step,
      GiD_ResultLocation Where, char* GaussPointsName,char* RangeTable,
char* Comp1,char* Comp2,char* Comp3);
int GiD_fBeginComplexScalarResult(GiD_FILE fd,char* Result,char* Analysis,double step,
    GiD_ResultLocation Where,
    char* GaussPointsName,char* RangeTable,
    GP_CONST char * Re, GP_CONST char * Im);
int GiD fBeginComplexVectorResult(GiD FILE fd, GP CONST char * Result, GP CONST char *
Analysis, double step,
   GiD_ResultLocation Where,
   GP_CONST char * GaussPointsName, GP_CONST char * RangeTable,
   GP_CONST char * Rex, GP_CONST char * Imx, GP_CONST char * Rey,
   GP_CONST char * Imy, GP_CONST char * Rez, GP_CONST char * Imz);
```

**Description:** Begin Result Block. This function open a result block.

These functions are deprecated because can't provide the result unit, to specify unit fBeginResultHeader must be used.

#### **Parameters:**

```
See GiD_fBeginResultHeader -pag. 23-
char* RangeTable
A valid Range table name or NULL
```

## GiD\_fBeginResult

int compc

The number of component names or 0

char\* compv[]

array of 'compc' strings to be used as component names

### **Example:**

C/C++

GiD\_fBeginResult(fd,"Result","Static",1.0d0,GiD\_Scalar,GiD\_OnNodes,NULL,NULL,0,NULL);

**FORTRAN** 

CHARACTER\*4 NULL

NULL = CHAR(0)//CHAR(0)//CHAR(0)

CALL GID\_FBEGINSCALARRESULT(fd,'Result','Analy.',1.0d0,0,NULL,NULL,NULL)

### 4.3.11 GiD\_fResultRange

int GiD\_fResultRange(GiD\_FILE fd, const char \* RangeTable);

### **Description:**

Define the components names associated to the current result, either a single result block or the current result defined in a result group.

#### **Parameters:**

GiD\_FILE fd the file descriptor

char \* RangeTable --> name of the range table previously defined

### **Example:**

C/C++

GiD\_fResultRange(fd,"MyTable");

**FORTRAN** 

GID\_FRESULTRANGE(fd,'MyTable');

### 4.3.12 GiD\_fResultComponents

int GiD\_fResultComponents(GiD\_FILE fd, int compc, const char \* compv[]);

**Description:** Define the components names associated to the current result, either a single result block or the current result defined in a result group. In FORTRAN you should call a different function of each result type:

## **GiD\_fResultComponents**

GiD\_fScalarComp(GiD\_FILE fd, STRING Comp1) --> for scalar result

GiD\_fVectorComp(GiD\_FILE fd, STRING Comp1, STRING Comp2, STRING Comp3, STRING Comp4) --> for vector result type

GiD\_f2DMatrixComp(GiD\_FILE fd, STRING Sxx, STRING Syy, STRING Sxy) --> for matrix result type

GiD\_f3DMatrixComp(GiD\_FILE fd, STRING Sxx, STRING Syy, STRING Szz, STRING Sxy, STRING Syz, STRING Sxz) --> for matrix result type

GiD\_fPDMComp(GiD\_FILE fd, STRING Sxx, STRING Syy, STRING Sxy, STRING Szz); --> for plain deformation matrix result type

GiD\_fMainMatrixComp(GiD\_FILE fd, STRING Si, STRING Sii, STRING Siii, STRING Vix, STRING Viy, STRING Viz,

STRING Viix, STRING Viiy, STRING Viiz, STRING Viiix, STRING Viiiy, STRING Viiiz) --> for main matrix result type

GiD\_fLAComponents(GiD\_FILE fd, STRING axes\_1, STRING axes\_2, STRING axes\_3) --> for local axis result type

GiD\_fComplexScalarComp(GiD\_FILE fd, STRING Re,STRING Im)

GiD\_fComplexVectorComp(GiD\_FILE fd, STRING Rex,STRING Imx,STRING Rey,STRING Imy,STRING Rez,STRING Imz)

#### **Parameters:**

GiD\_FILE fd the file descriptor

int compc --> number of components names to write.

char \* compv[] --> array of names.

#### **Example:**

```
C/C++
char cnames[] = {"X", "Y", "Z", "Mod"};
Gid_fResultComponents(fd,3, cnames);
FORTRAN
CHARACTER*10 XN, YN, ZN, MN
XN = 'X'
YN = 'Y'
```

# **GiD\_fResultComponents**

```
ZN = 'Z'

MN = 'Mod'

CALL GiD_fVectorComp(fd,XN, YN, ZN, MN)
```

### 4.3.13 GiD\_fResultUnit

int GiD\_fResultUnit(GiD\_FILE fd, CONST char \* UnitName);

**Description:** Define the unit string associated to the current result, either a single result block or the current result defined in a result group

#### **Parameters:**

See GiD\_fBeginResult.

#### **Example:**

```
C/C++
GiD_fResultUnit(fd,"m");
FORTRAN
CHARACTER*10 UNITNAME
UNITNAME = 'm'
GID_FRESULTUNIT(fd,UNITNAME)
```

### 4.3.14 GiD\_fBeginResultGroup

**Description:** Begin a result group. All grouped in the same analysis and step. See GiD online help on this topic.

#### **Parameters:**

See GiD\_fBeginResult.

#### **Example:**

```
C/C++
GiD_fBeginResultGroup(fd,"Analysis", 1.0d0, GiD_OnNodes, NULL);
GiD_fResultDescription(fd,"EscalarNodos", GiD_Scalar);
GiD_fResultDescription(fd,"VectorNodos", GiD_Vector);
```

# GiD\_fBeginResultGroup

```
GiD_fResultDescription(fd,"Matrix", GiD_Matrix);
GiD_fResultDescription(fd,"Local Axes", GiD_LocalAxes);
GiD_fResultDescription(fd,"A complex Scalar", GiD_ComplexScalar);
GiD fResultDescription(fd,"A complex Vector", GiD ComplexVector);
GiD_fResultDescription(fd,"A complex Matrix", GiD_ComplexMatrix);
for (i = 0; i < 9; i++) {
 GiD_fWriteScalar(fd,nodes[i].id, Random());
 GiD_fWriteVector(fd,nodes[i].id, Random(), Random(), Random());
 GiD_fWrite3DMatrix(fd,nodes[i].id, Random(), Random(), Random(), Random(),
Random());
 GiD_fWriteComplexScalar(fd,nodes[i].id, Random(), Random());
 GiD_fWriteComplexVector(fd,nodes[i].id, Random(), Random(), Random(), Random(),
Random(), Random());
 GiD_fWrite3DMatrix(fd,nodes[i].id, Random(), Random(), Random(), Random(), Random(),
Random(),
      Random(), Random(), Random(), Random(), Random());
}
GiD_EndResult(fd);
FORTRAN
CALL GID_FBEGINRESULTGROUP(fd,"Analysis", 1.0d0, 0, NULL)
CALL GID_FRESULTDESCRIPTION(fd,"EscalarNodos", 0)
CALL GID_FRESULTDESCRIPTION(fd,"VectorNodos",1)
CALL GID_FRESULTDESCRIPTION(fd,"Matrix",2)
CALL GID_FRESULTDESCRIPTION(fd,"Local Axes",5)
do idx=1,9
value = idx*1.5;
CALL GID_FWRITESCALAR(fd,nodes[i].id, value)
CALL GID_FWRITEVECTOR(fd,nodes[i].id, value, value*2, value*3)
CALL GID FWRITE3DMATRIX(fd,i+1,value,value*2,value*3,value*4,value*7,value*1.1)
CALL GID_FWRITELOCALAXES(fd,i+1,value,value*3,value*5)
end do
GID_ENDRESULT(fd);
```

#### 4.3.15 GiD\_fResultDescription

## GiD\_fResultDescription

int GiD\_fResultDescription(GiD\_FILE fd, const char \* Result, GiD\_ResultType Type);
int GiD\_fResultDescriptionDim(GiD\_FILE fd, const char \* Result, GiD\_ResultType Type, size\_t
dim);

**Description:** Define a result member of a result group given the name and result type. The second prototype enable us to specify the dimension of the result types. Most of the types do not allow more than one dimension. Bellow if the set of valid dimensions for the argument dim given the value of Type:

- Scalar : 1 (GiD\_fWriteScalar)

- Vector: 2 (GiD\_fWrite2DVector), 3(GiD\_fWriteVector) or 4 (GiD\_fWriteVectorModule)

- Matrix: 3 (GiD\_fWrite2DMatrix) or 6 (GiD\_fWrite3DMatrix)

- PlainDeformationMatrix : 4 (GiD\_fWritePlainDefMatrix)

- MainMatrix: 12 (GiD\_fWriteMainMatrix)

- LocalAxes : 3 (GiD\_fWriteLocalAxes)

#### **Parameters:**

See GiD\_fBeginResult.

#### **Example:**

C/C++

See GiD\_fBeginResultGroup

**FORTRAN** 

See GiD\_fBeginResultGroup

## 4.3.16 GiD\_fResultValues

int GiD\_fResultValues(GiD\_FILE fd);

**Description:** This function is not needed anymore it is just maintained for backward compatibility.

#### **Parameters:**

#### **Example:**

#### 4.3.17 GiD\_fEndResult

int GiD\_fEndResult(GiD\_FILE fd);

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### GiD\_fEndResult

Description: End Result Block.

#### **Parameters:**

GiD\_FILE fd the file descriptor

### **Example:**

C/C++

GiD\_fEndResult(fd);

**FORTRAN** 

CALL GID\_FENDRESULT(fd)

### 4.3.18 GiD\_fBeginOnMeshGroup

int GiD\_fBeginOnMeshGroup(GiD\_FILE fd, char \* Name);

## **Description:**

Results which are referred to a mesh group (see GiD\_fBeginMeshGroup) should be written between a call to this function and GiD\_fEndOnMeshGroup.

#### **Parameters:**

GiD\_FILE fd the file descriptor

char\* Name

Name of the mesh group where the results will be specified. This group must be previously defined in a call to GiD\_fBeginMeshGroup.

### **Example:**

C/C++

GiD\_fBeginOnMeshGroup(fd,"steps 1, 2, 3 and 4" );

**FORTRAN** 

CALL GID\_FBEGINONMESHGROUP(fd,"steps 1, 2, 3 and 4")

# 4.3.19 GiD\_fEndOnMeshGroup

int GiD\_fEndOnMeshGroup(GiD\_FILE fd);

#### **Description:**

This function close a previously opened block of result over a mesh group. See

# GiD\_fEndOnMeshGroup

GiD\_fBeginOnMeshGroup.

#### **Parameters:**

GiD\_FILE fd the file descriptor

#### **Example:**

C/C++

GiD\_fEndOnMeshGroup(fd);

**FORTRAN** 

GID\_fENDONMESHGROUP(fd);

### 4.3.20 GiD\_fResultUserDefined

int GiD\_fResultUserDefined(GiD\_FILE fd, GP\_CONST char \* Name,GP\_CONST char \* Value)

**Description:** Write a special 'ResultUserDefined' comment whith a name and a value that GiD will ignore and could be interpreted by a problemtype for special uses.

#### **Parameters:**

GiD FILE fd the file descriptor

Name: an arbitrary string Value: an arbitrary string

Note: these strings must be ASCII, and avoid use the special character (end of line).

To avoid parsing problems double quotes characters will be replaced by single quote

### **Example:**

C/C++

GiD\_fResultUserDefined(fd,"ComponentsLocal","Nx Ny Nxy");

#### 4.3.21 GiD\_fFlushPostFile

int GiD\_fFlushPostFile(GiD\_FILE fd);

**Description:** Flushes all pending output into the postprocess file. This function should be called only when strictly necessary when writing in GiD\_PostAsciiZipped or GiD\_PostBinary modes because it can degrade compression.

### **Parameters:**

## GiD\_fFlushPostFile

GiD\_FILE fd the file descriptor

```
Example:
```

```
C/C++
```

GiD\_fFlushPostFile(fd);

**FORTRAN** 

CALL GID\_FFLUSHPOSTFILE(fd)

#### 4.3.22 GiD\_fWriteXXX

```
int GiD_fWriteScalar(GiD_FILE fd, int id, double v);
int GiD_fWrite2DVector(GiD_FILE fd, int id, double x, double y);
int GiD_fWriteVector(GiD_FILE fd, int id, double x, double y, double z);
int GiD_fWriteVectorModule(GiD_FILE fd, int id, double x, double y, double z, double mod);
int GiD_fWrite2DMatrix(GiD_FILE fd, int id, double Sxx, double Syy, double Sxy);
int GiD_fWrite3DMatrix(GiD_FILE fd, int id, double Sxx, double Syy, double Szz, double Sxy,
double Syz, double Sxz);
int GiD_fWritePlainDefMatrix(GiD_FILE fd, int id, double Sxx, double Syy, double Sxy, double
Szz);
int GiD_fWriteMainMatrix(GiD_FILE fd, int id,
                 double Si, double Sii, double Siii,
                 double Vix, double Viy, double Viz,
                 double Viix, double Viiy, double Viiz,
                 double Viiix, double Viiiy, double Viiiz);
int GiD_fWriteLocalAxes(GiD_FILE fd, int id, double euler_1, double euler_2, double euler_3);
int GiD WriteComplexScalar( int id, double complex real, double complex imag);
int GiD_fWriteComplexScalar( GiD_FILE fd, int id, double complex_real, double complex_imag);
int GiD_fWrite2DComplexVector( GiD_FILE fd, int id,
                     double x_real, double x_imag,
                     double y_real, double y_imag);
int GiD_fWriteComplexVector( GiD_FILE fd, int id,
                    double x_real, double x_imag,
                    double y_real, double y_imag,
                    double z_real, double z_imag);
int GiD_fWrite2DComplexMatrix(GiD_FILE fd, int id,
                      double Sxx_real, double Syy_real, double Sxy_real,
```

## GiD\_fWriteXXX

```
double Sxx_imag, double Syy_imag, double Sxy_imag);
int GiD_fWrite3DComplexMatrix(GiD_FILE fd, int id,
                   double Sxx_real, double Syy_real, double Szz_real,
                   double Sxy_real, double Syz_real, double Sxz_real,
                   double Sxx_imag, double Syy_imag, double Szz_imag,
                   double Sxy_imag, double Syz_imag, double Sxz_imag);
int GiD_fWriteNurbsSurface(GiD_FILE fd, int id, int n, double * v);
int GiD_fWriteNurbsSurfaceVector(GiD_FILE fd, int id, int n, int num_comp, double * v);
Description:
Write result functions. Must be between GiD_fBeginResult and GiD_fEndResult
Parameters:
GiD_FILE fd the file descriptor
For GiD_fWriteNurbsSurface and GiD_fWriteNurbsSurfaceVector:
n: the number of control points
num_comp: number of vector components
v: the results in order like:
R1 = u1, v1
R2 = u1, v2
R3 = u1, v3
Rn = u1, vn
Rn+1 = u2,v1
Rn+2=u2,v2
Rn+3=u2,v3
R2n=u2,vn
Rk=um,vn
```

where u and v are nurbs directions.

In case that one result is not defined use GP\_UNKNOWN.

#### **Example:**

# **GiD\_fWriteXXX**

```
C/C++
GiD_fWriteScalar(fd,3,4.6);
FORTRAN
INTEGER*4 idx
REAL*8 value
idx=3
value=4.6
CALL GID_FWRITESCALAR(fd,idx,value)
```

# 5 Download the library

The library can be downloaded at: ftp://www.gidhome.com/pub/Tools/gidpost