

# Model Predictive Control - EL2700

Assignment 2 : Finite-time Optimal Control

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#### Introduction

A current trend in space robotics is focused on creating solutions to remove space debris from Earth's orbit. As humans launch more and more satellites, a considerable amount of "space garbage" is present above our atmosphere, which poses dangers to permanently inhabited facilities, such as the International Space Station, but also to new launches. The website http://astria.tacc.utexas.edu/AstriaGraph/ sheds light into most of the tracked debris, satellites and rocket bodies currently around the Earth.

To clean all the debris, a proposed solution is to use cleaning satellites that carefully approach a debris, impelling it into the Earth atmosphere, where it will burn. The approaching maneuver is called *rendezvous*. This maneuver implies that the cleaning satellite approaches the debris and match its momentum. Once synchronized, the cleaning maneuver can be performed.

To prepare our Astrobee for such maneuver in space - see Figure 1 - we will first practice on the granite table to make sure that all the details work out. To this end, we will simulate a debris using Honey (an Astrobee robot), which is freely moving along a previously identified trajectory. Bumble, on the other hand, will be our cleaning robot.



Figure 1: Rendezvous maneuver during the Astrobee ROAM Test Session 1 (more information on ROAM: https://blogs.nasa.gov/stationreport/2021/05/03/). In the image, we can see Honey (yellow robot) approaching Bumble (blue robot), having their attitudes matched. This test was a demonstration of an autonomous rendezvous maneuver with Model Predictive Control-something we will get to do later in the course!

#### Design Task

Before proceeding, let's make sure that you have all the software needed for this assignment. We recommend you to use Ubuntu 20.04 or above, but these instructions can also be completed on Windows and Mac as long as you have a working version of Python 3.6 or above. Before proceeding, install the dependencies by running the script install\_deps.py script with Python 3.

To complete the task, carefully look into the Python files that are part of the assignment and the classes they implement. The code entry point is task2.py, but you will have to complete parts of the Astrobee and FiniteOptimization classes.

System Model Since in Assignment 1 we did a checkout of 1 Degree of Freedom (DoF) movement, in this assignment we will focus on the movement with 3-DoF. This means that the robot will be able to translate along two directions, and rotate along one. The state variable  $\mathbf{x}$  concatenates the position and velocity along the X and Y axis, as well as the rotation angle  $\theta$  and corresponding angular velocity  $\omega$  around the Z-axis. Accordingly,  $\mathbf{x}$  is defined as  $\mathbf{x} = \begin{bmatrix} p_X & p_Y & v_X & v_Y & \theta & \omega \end{bmatrix}^T$ . Moreover, the control input  $\mathbf{u}$  concatenates the forces  $f_X$  and  $f_Y$ , along the X and Y axis, respectively, as well as the torque  $\tau_Z$  around the Z axis, according to  $\mathbf{u} = \begin{bmatrix} f_X & f_Y & \tau_Z \end{bmatrix}^T$ . The linearized model, valid around a rotation  $\theta \approx 0$ , is given by

where m = 20.9 [kg] is the mass of the Astrobee with the air-carriage and Iz = 0.2517 [kg  $m^2$ ] is the inertia of the Astrobee and air-carriage around the Z-axis (around which the system is allowed to rotate).

Q1: Implement the model suggested in (1) in the Astrobee class, under the method cartesian\_ground\_dynamics.

**Q2:** Use the methods casadi\_c2d and set\_discrete\_dynamics to create and define the discrete-time dynamics for Bumble.

Finite-time Optimal Control We are now ready to move to the optimization component of this assignment. In the class FiniteOptimization, included in the optimization.py file, you will find the method \_\_init\_\_, responsible for the initialization of the Finite-time solver. This solver will be used to optimize a rendezvous maneuver, so that we can approach Honey optimally. At this time, we will consider a cost function of the form  $J(\mathbf{u}(t)) = \sum_{t=0}^{t=t_f} \mathbf{u}(t)^T R \mathbf{u}(t)$ , where R is a diagonal, positive definite weighting matrix. We will consider the input constraints  $\bar{\mathbf{u}} = -\underline{\mathbf{u}} = \begin{bmatrix} 0.85 & 0.42 & 0.04 \end{bmatrix}$ , with  $\bar{\mathbf{u}}$  and  $\bar{\mathbf{u}}$  being the upper and lower bound of the control input. Before proceeding, make sure you understand the \_\_init\_\_ method, and in a high-level, what happens in each of the 'blocks'.

Q3: In the initialization method of the solver, there is missing component regarding the rendezvous constraints. Complete the code to perform rendezvous after the desired time. The variables involved are x\_t and x\_ref, for the current state and desired reference.

Furthermore, the variables con\_ineq, con\_ineq\_ub and con\_ineq\_lb are also used, where the constraint and respective upper and lower bounds are set. The bounds for the position and attitude are already defined in the variables self.pos\_tol and self.att\_tol.

Q4: Now, we will solve the finite optimization problem taking into account  $x_r$  from Honey get\_trajectory and an initial state  $\mathbf{x} = \begin{bmatrix} 0.1 & 0 & 0 & 0.01 & 0 \end{bmatrix}$  for Bumble. Note that the function honey.set\_trajectory will create a trajectory that spans 30 seconds. Then, with honey.get\_trajectory(t\_start=25.0) we extract the component of the trajectory that corresponds to the last 5 seconds (from 25 to 30 seconds). These last 5 seconds are then used for Bumble to rendezvous with Honey. The function solve\_problem will solve our finite-time optimization problem and return the optimal state and control input trajectories for Bumble, named x\_star and u\_star. Finally, we simulate the system taking into account the control inputs in u\_star.

**Extra information:** in a real-life scenario, the trajectory estimate x\_ref would be provided by an external algorithm, such as a the one in [1]. These methods are not part of this course, but they would integrate rather seamlessly with the optimization problem that you just created.

**Broken Thruster** During operation, Bumble suffered a problem on one of its thrusters, causing the thruster to have an erratic thrust output. The configuration sim\_env.broken\_thruster() simulates this behavior.

- **Q5:** What do you observe when you feed the system with the previously generated control inputs? What do you believe is the root cause for this behavior?
  - **Q6:** How would you fix this problem and improve the performance of the system?

**Extra Dimensions** We are now on our final steps before going into orbit! To this end, we are preparing Queen to perform rendezvous using the Finite-time optimization control method that we just implemented. Now, we need to extend the model we have to an extra dimension in translation, so that Queen can move freely in this extra dimension.

Q7: Extend the model by adding a translation on Z axis, taking inspiration from the model provided in (1), such that the state for Queen is given by  $\mathbf{x} = \begin{bmatrix} p_X & p_Y & p_Z & v_X & v_Y & v_Z & \theta & \omega \end{bmatrix}^T$  and the control input is  $\mathbf{u} = \begin{bmatrix} f_X & f_Y & f_Z & \tau_Z \end{bmatrix}^T$ . Implement this model in the function cartesian\_3d\_dynamics in the Astrobee class. Note that, this time, the trajectory type is set to 3D, so you should be able to simply run the simulation once you finished implementing the 3D model. Comment on the performance of the new solver ctrl\_wz considering the time-to-solution. This information is printed just before the final cost and solver status.

To complete this design project, you should upload a zip file containing the provided code, properly completed. The task grading is based on a successful run of task2.py, which should provide all the results. Post all your questions on the Slack workspace e12700mpc-ht22.slack.com.

### Good Luck!

## References

[1] Charles Oestreich, Antonio Teran Espinoza, Jessica Todd, Keenan Albee, and Richard Linares. On-orbit inspection of an unknown, tumbling target using nasa's astrobee robotic free-flyers. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*, pages 2039–2047, 2021.