

Chess

In partial fulfillment of the requirements for CMSC 21 under Prof. Marasigan

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Main Menu

Press 1 to Play. Press 2 to Exit.

Gameplay

- Choose whether you want to be black or white by pressing either w or b.
- Type the position of the piece that you want to move (For example, type a3 if you will move the knight and it is currently on a3)
- Press Enter
- Type the position you want to move the piece to (For example, type b5 to move the knight from a3 to that position.
- All rules in regular chess apply here
- The game does not support castling or en passant

Opponent

- After your move, the computer will have its turn. You take turns with the computer.

How to Win

- You win the game if you put the opponent's king in checkmate.
- You lose if the computer does that to you.
- Stalemate occurs when a player is stuck with no valid moves but is not in check