```
1 /* Miguel Antão Pereira Amaral 78865 */
 2 /* Aula Quarta feira 15h 30
 3 #include <iostream>
 4 #include <stdlib.h>
 5 #include <stdio.h>
 6 #include <string>
 7 #include <sstream>
 8 #include <forward list>
 9 class Cat {
10 private:
     int age = 0;
     std::string _name = "anonimo";
13 public:
     Cat(): age(0), name("anonimo"){}
     Cat(int age, std::string name) : age(age), name(name){;}
15
     std::string getName(){ return name;}
16
17
     void setName(std::string name){    name = name;}
18
     int getAge(){ return _age;}
     void setAge(int age){ _age = age;}
19
20
     friend std::ostream &operator<<(std::ostream &os, Cat &cat) {</pre>
       os << "(Cat) ";
21
       os << "name: " << cat.getName();
22
       os << " age: " << cat.getAge();
23
24
       return os;
25
     friend std::istream &operator>>(std::istream &is, Cat &cat) {
26
27
       std::string garbage;
28
       std::string name;
29
       int age;
30
       is >> garbage;
31
       is >> garbage;
32
       is >> name;
33
       is >> garbage >> age;
34
       cat.setName(name);
35
       cat.setAge(age);
36
       return is;
37
38 };
39
40 int main(){
41
42
     /* Create Cats */
43
     std::shared ptr<Cat> c1 = std::make shared<Cat>();
     std::shared_ptr<Cat> c2 = std::make_shared<Cat>(24, "Tareco");
44
45
     std::shared ptr<Cat> c3 = std::make shared<Cat>(6, "Pantufa");
46
     std::cout << *c1 << std::endl;</pre>
47
     std::cout << *c2 << std::endl;
48
     std::cout << *c3 << std::endl;
49
50
     /* Put Cats in stream */
51
     std::stringstream stream1;
52
     stream1 << *c2;
53
     stream1 << *c3;
54
55
     /* Create 2 new clean cats*/
56
     std::shared ptr<Cat> c4 = std::make shared<Cat>();
57
     std::shared ptr<Cat> c5 = std::make shared<Cat>();
58
59
     /*REcover cats from the stream*/
60
     stream1 >> *c4;
61
     stream1 >> *c5;
62
63
     /* Print the cats again */
     std::cout << "Recovered Cats" << std::endl;</pre>
64
65
     std::cout << *c4 << std::endl;
66
     std::cout << *c5 << std::endl;</pre>
67
     return 0;
68 }
69
```

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