

# Pioneer 3-DX with EKF-SLAM

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**Autonomous Systems** 

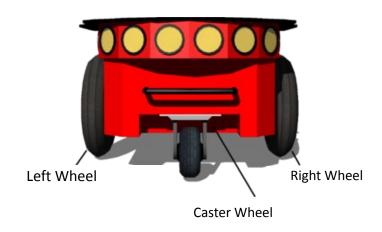
**Group 17** 

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# The project

Implement a Simultaneous Localization And Mapping (SLAM) algorithm

using an Extended Kalman Filter (EKF) on a Pioneer 3-DX robot.





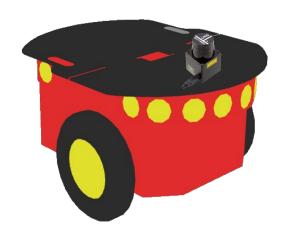
#### Sensors



#### <u>Incorporated in the robot</u>

Odometer (left+right wheels) 8+8 sonars (front and back panels)

#### Sensors



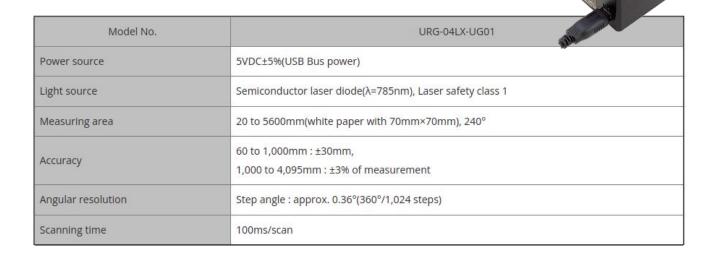
#### **Incorporated in the robot**

Odometer (left+right wheels) 
8+8 sonars (front and back panels)

#### Connected through USB

Hokuyo Laser ✓

# Hokuyo laser

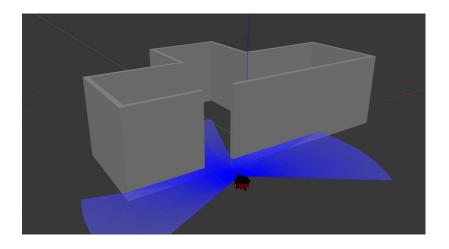


#### Microsimulation



Gazebo creates simulated environments to test a robotic system







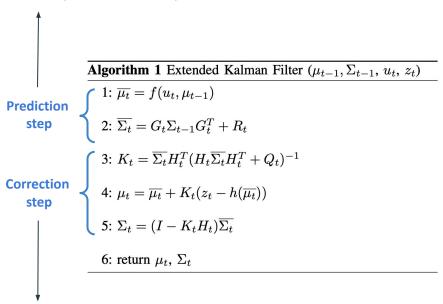
☐ mario-serna / pioneer\_p3dx\_model Public



# The algorithm

$$\mu_t = \begin{bmatrix} x_t \\ y_t \\ \theta_t \\ m_{1,x,t} \\ m_{1,y,t} \\ \dots \\ m_{N,x,t} \\ m_{N,y,t} \end{bmatrix}$$

The robot moves and the new predicted state estimate is computed from the previous estimate

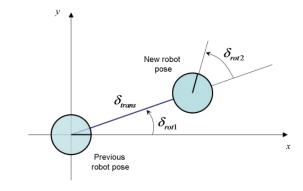


The laser identifies the known landmarks and the previous drawn map is corrected

# Odometry and prediction step

#### **Odometry**

- The use of motion sensors to calculate the change of position of the robot in relation to a known position.
- 1st rotation + translation + 2nd rotation
- The motion model assumes that  $\delta_{rot1}$ ,  $\delta_{trans}$  and  $\delta_{rot2}$  are influenced by independent noise.



#### **Prediction step**

 The new estimate of the the predicted state is calculated from the previous estimate.

#### Landmarks

We have used a mixture between lines and corners



#### Lines

- Easy to identify
- Broad idea of the space around the robot
- Unexpected behavior in other more irregular environments

#### **Corners**

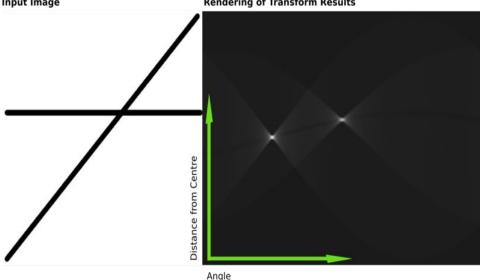
- Minimize the number of parameters exchanged between nodes
- Susceptible to noise
- The dots have to be connected to each other

# Landmark detection and Hough transform

Hough Transform is used to identify and isolate certain features presented in an image such as lines or circles.

Input Image
Rendering of Transform Results

• The points in Hough space have the form  $P(\rho, \Theta)$ .



# Hough transform

It was implemented using the library in openCV

**Probabilistic Hough Transform** (used in order to detect lines/corners)

- Gives more accurate results
- Gives directly the starting and ending points of each line, which are the exact points the will be assumed as corners



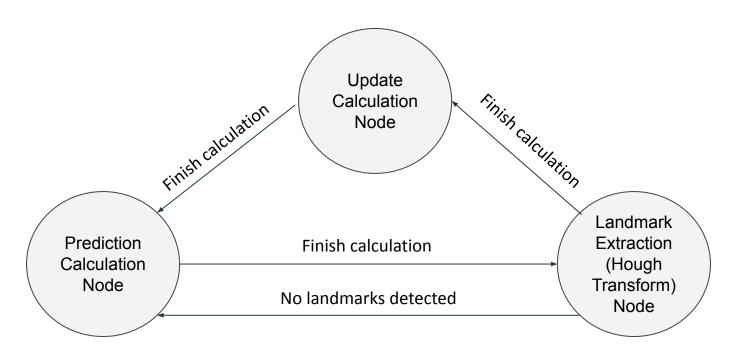
Standard method



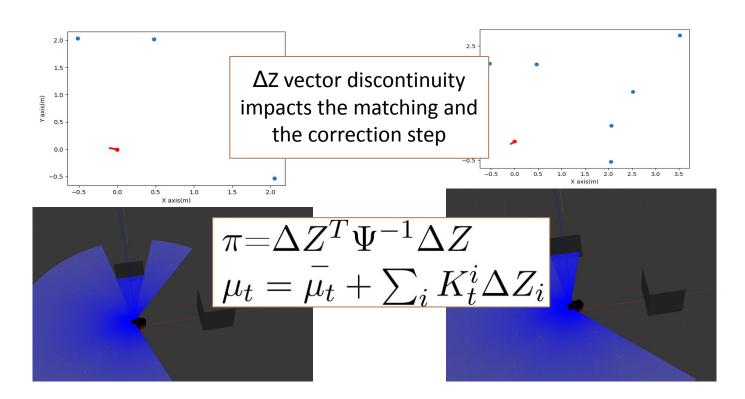
**Probabilistic method** 

#### Synchronization problem 1.5 Laser Topic 1.0 Odometry Topic 0.0 -0.5 -Landmark -0.5 0.0 0.5 1.0 1.5 Prediction x (m) Extraction Calculation Landmarks (Hough and Node Transform) Covariance Topic (t≈0.04s) Node Topic (t≈0.3s)

# State machine implementation

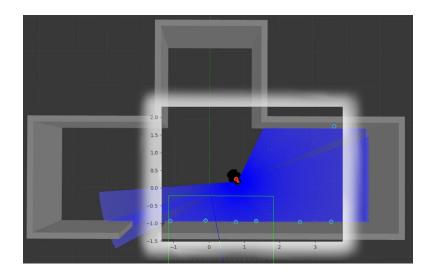


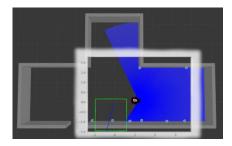
# Discontinuity Problem

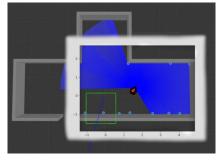


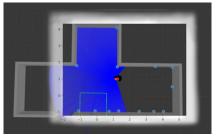
#### Microsimulation results

Using Gazebo to run and test our model



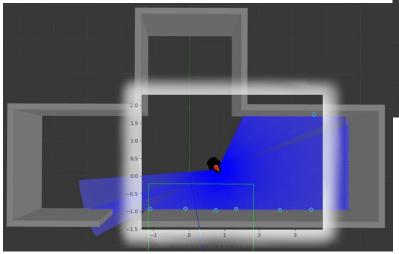


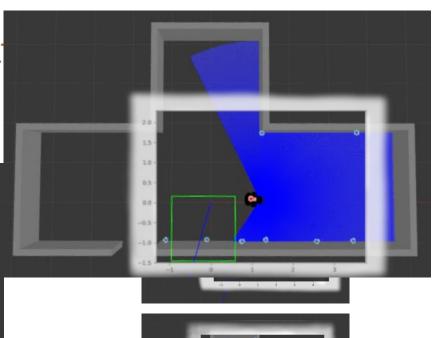


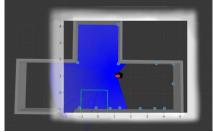


#### Microsimulation result

Using Gazebo to run and test our model



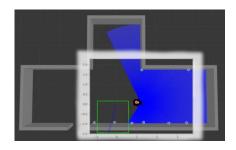


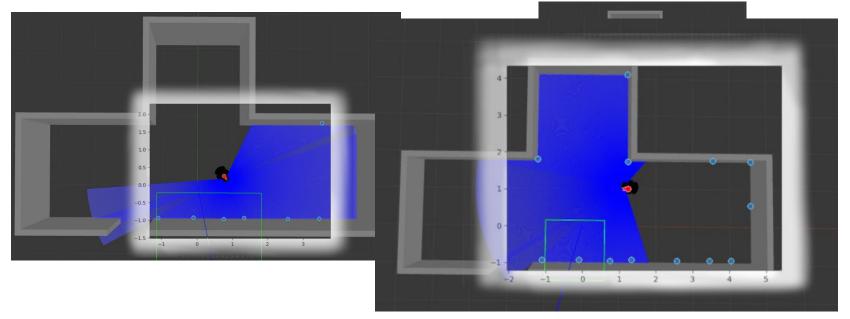


# Microsimulation results Using Gazebo to run and test our model

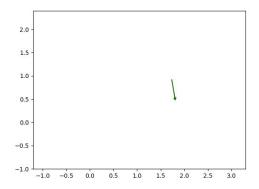
#### Microsimulation results

Using Gazebo to run and test our model



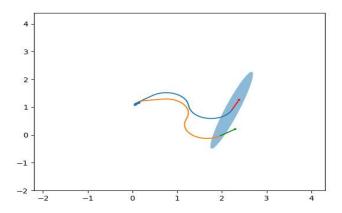


#### Other results

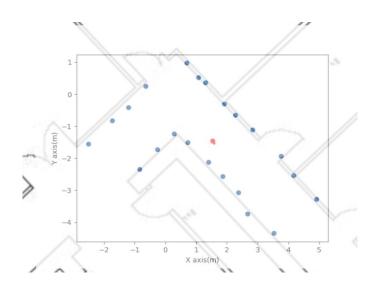


The pose prediction of the prediction method with noise influence (blue path, red arrow) and the truth position and orientation (orange path, green arrow).

The covariance matrix of the predicted pose can be represented as an ellipse



# Experimental results



#### **Results**

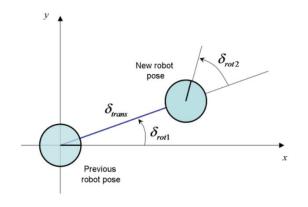
- The algorithm is stable even after approximately 30 cycles.
- Seems to represent correctly the state vector
- Correction step is too slow (can take up to 40 seconds if there are 20 landmarks stored)

### Future improvements

- Change our Hough transform algorithm:
  - Find a way of **automating** the choice of the **optimal parameters**.
- Optimize the measurement update algorithm:
  - Only apply the update with the landmarks **near the robot.**
  - Re-analyse whether **using lines** instead of corners could benefit **landmark matching**, reducing the computational load.

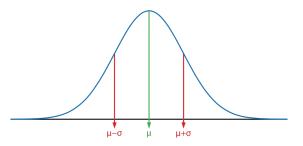
# Thank you!

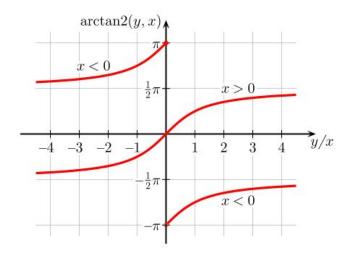
#### Adding noise to the simulation

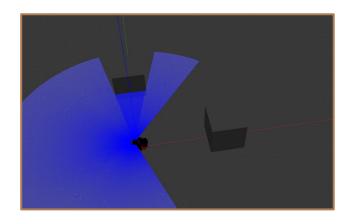


$$\begin{cases} \sigma_{rot1} = \alpha_1 |\delta_{rot1}| + \alpha_2 |\delta_{trans}| \\ \sigma_{rot2} = \alpha_1 |\delta_{rot2}| + \alpha_2 |\delta_{trans}| \\ \sigma_{trans} = \alpha_3 |\delta_{trans}| + \alpha_4 (|\delta_{rot2}| + |\delta_{rot3}|) \end{cases}$$

$$\begin{cases} \varepsilon_{rot1} \sim \mathcal{N}(0, \sigma_{rot1}^2) \\ \varepsilon_{rot2} \sim \mathcal{N}(0, \sigma_{rot2}^2) \\ \varepsilon_{trans} \sim \mathcal{N}(0, \sigma_{trans}^2) \end{cases}$$







#### Covariance tests

