VENDING MACHINE

Test

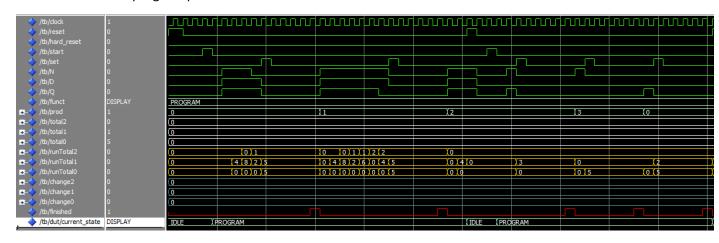


Complete test waveform

In the test bench all the modes of operation are tested in the following order

1. Program

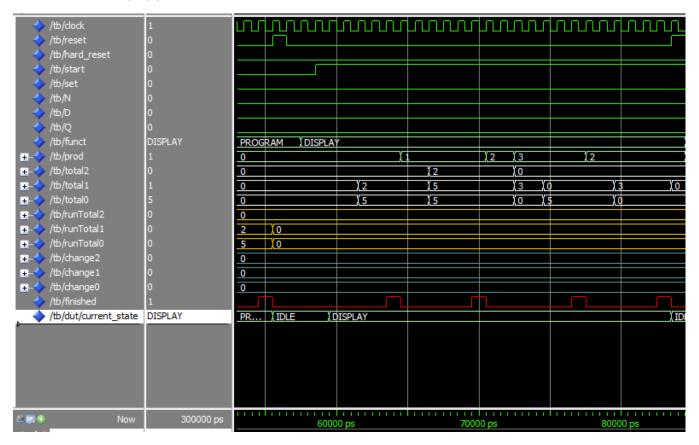
- a. Program prod 0 = 155
- b. Program prod 1 = 255
- c. Program prod 2 = 40 (abort with reset)
- d. Program prod 2 = 30
- e. Program prod 3 = 5
- f. Re-program pro 0 = 25



2. Display

- a. Display prod 0 = 25
- b. Display prod 1 = 255
- c. Display prod 2 = 30 (abort with reset, finished is not asserted

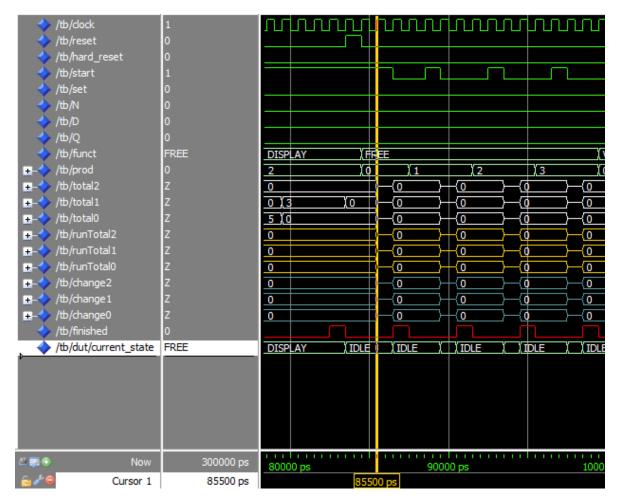
- d. Display prod 3 = 5
- e. Display prod 2 = 30



3. FREE MODE

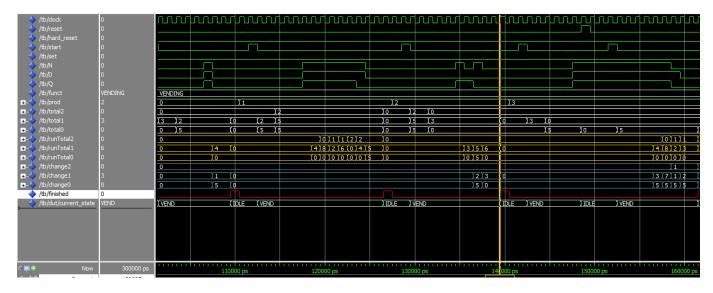
- a. Free prod 0
- b. Free prod 1
- c. Free prod 2
- d. Free prod 3

Outputs set to floating while system is in FREE state, after 1 cycle finished is asserted and system returns to IDLE



4. Vending

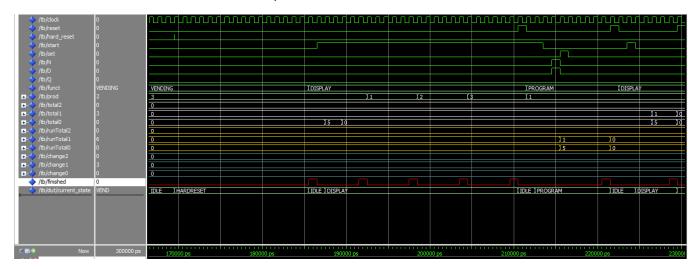
- a. Buy prod 0 with extra cash
 - i. Cost = 25, cash = 40, change = 15
- b. Buy prod 1 with exact cash
 - i. Cost = 255, cash = 255, change = 0
- c. Buy prod 2 introducing extra cash for 2 cycles
 - i. Cost = 30, cash = 60, change = 30
- d. Buy prod 3 with a reset aborting 1 time the operation



5. HARD RESET

- a. HARD reset and flush memory
- b. Display all prods = 0
- c. Program prod1 = 15
- d. Display prod1 = 15

The Hard Reset is implented inside the program module adding 1 state to the state machine to use the same Hardware to write 0 to all memory



STATE MACHINE

VMC

