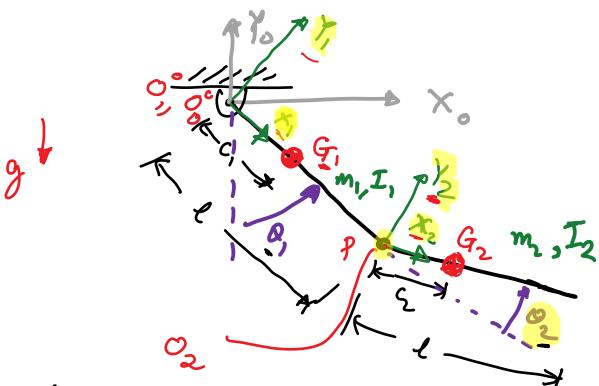
## Double pendulum : derivation, simulation



1) Position of the center of man in frame

$$G_{1}^{\circ} = H_{1}^{\circ} G_{1}^{\circ}$$

$$H_{1}^{\circ} = \begin{bmatrix} R_{1}^{\circ} & O_{1}^{\circ} \\ O & J \end{bmatrix}$$

$$= \frac{1}{(0 \le (270 + 01) - \sin (270 + 01) 0}$$

$$= \frac{\sin (270 + 01) \cos (270 + 01) 0}{0}$$

$$G_{1} = \begin{bmatrix} x_{G_{1}} \\ y_{G_{1}} \\ y_{G_{1}} \end{bmatrix} = \begin{bmatrix} \sin \alpha_{1} & \cos \alpha_{1} & 0 \\ -\cos \alpha_{1} & \sin \alpha_{1} & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} c_{1} \\ 0 \\ -c_{1}\cos \alpha_{1} \\ 1 \end{bmatrix}$$

$$= \begin{bmatrix} c_{1}\sin \alpha_{1} \\ -c_{1}\cos \alpha_{1} \\ 1 \end{bmatrix}$$

$$= \begin{bmatrix} c_{2}\sin \alpha_{1} \\ c_{3}\cos \alpha_{2} \\ -\sin \alpha_{2}\cos \alpha_{2} \end{bmatrix}$$

$$= \begin{bmatrix} \cos \alpha_{2} & -\sin \alpha_{2} \\ \sin \alpha_{2}\cos \alpha_{2}\cos \alpha_{2} \end{bmatrix}$$

$$G_{2}^{\circ} = \begin{bmatrix} x_{G_{1}} \\ y_{G_{2}} \\ 1 \end{bmatrix} = \begin{bmatrix} c_{2}\cos \alpha_{1} + c_{2}\sin (\alpha_{1}+\alpha_{2}) \\ -c_{1}\cos \alpha_{1} - c_{2}\cos (\alpha_{1}+\alpha_{2}) \end{bmatrix}$$

$$= \begin{bmatrix} c_{3}\sin \alpha_{1} + c_{2}\sin (\alpha_{1}+\alpha_{2}) \\ -c_{4}\cos \alpha_{1} - c_{2}\cos (\alpha_{1}+\alpha_{2}) \end{bmatrix}$$

$$V_{q_1}^{\circ} = \begin{bmatrix} \chi_{q_1} \\ y_{q_1}^{\circ} \end{bmatrix} = \begin{bmatrix} Q \cos Q_1 \dot{Q}_1 \\ Q \sin Q_1 \dot{Q}_1 \end{bmatrix} = \begin{bmatrix} Q \cos Q_1 \dot{Q}_1 \\ Q \sin Q_1 \dot{Q}_1 \end{bmatrix}$$

$$V_{G_2}^{\circ} = \begin{bmatrix} x_{G_2}^{\circ} \\ y_{G_2}^{\circ} \end{bmatrix} = \begin{bmatrix} \omega_1 & (c_2 \cos(\omega_1 + \omega_2) + l(\cos \omega_1) + w_2 c_2 \cos(\omega_1 + \omega_2) \\ \omega_1 & (c_2 \sin(\omega_1 + \omega_2) + l\sin \omega_1) + w_2 c_2 \sin(\omega_1 + \omega_2) \\ \omega_1 & = \omega_1 & = \omega_2 \end{bmatrix}$$

$$\omega_1 = \omega_1 \quad ; \quad \omega_2 = \omega_2$$

2) 
$$T = \frac{1}{2} M_1 \left( V_{G_1}^{\circ} \right)^2 + \frac{1}{2} M_2 \left( V_{G_2}^{\circ} \right)^2 + \frac{1}{2} I_1 \omega_1^2 + \dots$$

$$\frac{1}{2} I_2 \left( W_1 + W_2 \right)^2$$

$$V = m_1 g y_{q_1}^2 + m_2 g y_{q_2}^2$$

$$Z = T - V$$

$$(x_{q_1}^2)^2 + (y_{q_2}^2)^2 + (y_{q_2}^2)^2$$

$$(x_{q_2}^2)^2 + (y_{q_2}^2)^2$$

3) Enter-lagrange Equations

$$\frac{d}{dt}\left(\frac{\partial \mathcal{L}}{\partial \dot{q}_{i}}\right) - \frac{\partial \mathcal{L}}{\partial q_{i}} = Q_{i} \qquad (q_{j} = Q_{i}, Q_{i})$$

 $dt(\overline{\partial \dot{q}},)$   $\overline{\partial \dot{q}},$   $Q_{j}=0$ 

When simplified:

$$A_{11} \dot{Q}_{1} + A_{12} \dot{Q}_{2} = b_{1}$$
 Simplify  
 $A_{21} \dot{Q}_{1} + A_{22} \dot{Q}_{2} = b_{2}$ 

A's are fuctions of a, or b's are functions of a, or, a, er

$$\begin{bmatrix}
A & \ddot{0} & = b \\
A_{11} & A_{12} \\
A_{21} & A_{22}
\end{bmatrix}
\begin{bmatrix}
b_1 \\
b_2 \\
\ddot{a} \\
\ddot{a}
\end{bmatrix}$$

$$\ddot{a} = A^{T} b$$