

Miguel Ángel Campos

Backend Developer

PROFILE

Junior Software Engineer skilled in object oriented analysis and design of software systems, databases and user interfaces, and I have led projects in the field.

I have taken training on Machine learning and Deep Learning.

Languages: Spanish (native) and English (intermediate)

Some Public Projects on GitHub: <https://github.com/miguel3010>

LinkedIn: <https://www.linkedin.com/in/miguel-angelcampos/>

E-mail: miammiel@hotmail.com

EXPERIENCE

IBM Health Corps Inter

Jan 2017

Mobile Software Developer

Android Developer

Consultant

Jul 2016

Full Stack Software Developer

Design and develop the software system of events planning for a University located Panama.

EDUCATION

Centro Bilingüe Vista Alegre

2011 > 2013

Bachelor of Science

Complete Bilingual Science Bachelor

Universidad Tecnológica de Panamá

2014 > Now

Student of Systems and Computer Engineering

Completed 8 of 9 semesters of the carrer, expected end: mid 2018

ACADEMIC HONORS AND MENTIONS

Feb 2017

Internship recognition

Mention of the "Instituto Conmemorativo Gorgas De Estudios De La Salud (ICGES)" for participate in the design of an software system used for the Illness Vector Surveillance for the Health Minister of Panama.

Jun 2017

Scientific Participation

Participation in the 3rd Day of scientific initiation with the investigation work titled "Heuristic Song Recomender using sampling and espectral analysis of signals", achiving being in the group of three finalists of the session.

Jun 2016	Artificial Intelligence Project <i>Software development of Language Classifier using Naïve Bayes algorithm (supervised learning).</i>
Jul 2017	Knowledge Based Systems Project <i>Software design and development of a Song recomender using spectral analysis</i>
Jul 2017	System Dynamics Project <i>Mathematic Modeling of a Guitar fuzz Face Pedal using control Theory and Complex Frequency Analysis</i>
Jul 2017	Video Game Project <i>Develop of a 3D First Pearson Shooter game in unity 3D, mixing topics like 3d modeling, animation, programming and AI.</i>

SKILLS

ASP.NET MVC/Web API Developer in C#

Angular 2

Android Developer

Unity 3D with C# Scripting

Medium knowledge in low Level Programming with C/C++

Python with Flask for REST API

TensorFlow and Numpy

JAVA SE/EE

Knowledge in Artificial Intelligence and Machine Learning (Supervised Learning)