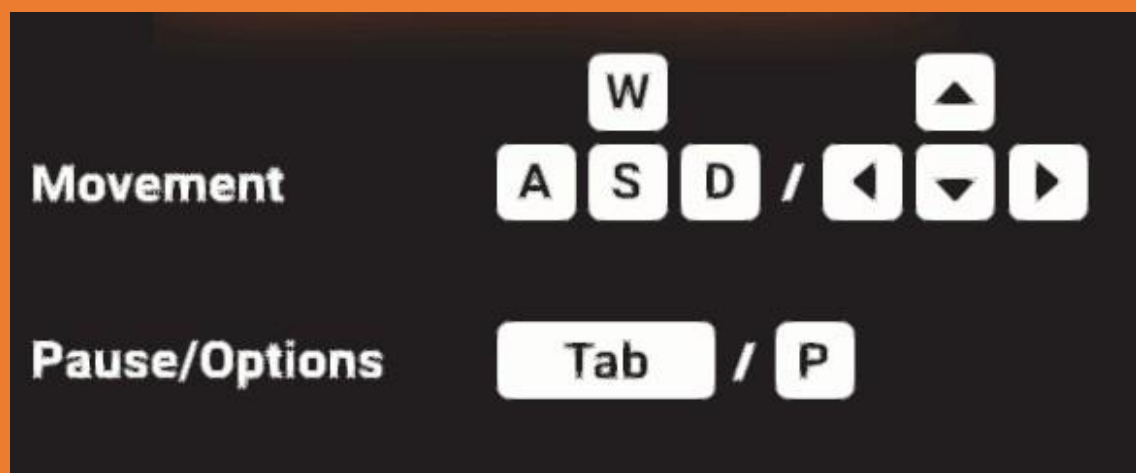# Karting Game

Overview

Karting Game is an exciting kart racing game inspired by arcade games from the 90s, bringing players a racing experience full of fun, chaos and action. Get ready to step on the gas and face exciting challenges as you vie for the title of kart racing champion.

Kart Microgame" is a game developed by Unity Technologies.

Gameplay

The rules are simple, just make your way through the track without crossing the boundaries, and keep on stacking your checkpoints till you hit the end of the line. You can get ahead of your opponents by taking advantage of the speed boosts that are scattered along the track, but beware so you don't lose control.

Power-ups

Take the lead by being the one getting first to the speed pads and crystals scattered along the track. Beware it might be too much to handle, your driving skills might not be up to the task. The power-ups can one be picked once so the players need to fight for the lead so they can get to them first.

Time Trial Mode

Prove your skills, and make your way to the leader board by being the fastest racer on the track with our wacky time trail mode, but beware to not hit any of the obstacles on the race, they might make you lose extra time.

You have a pool of two tracks to choose from one on the green planes of a lovely city and the other below the torching sun on the desert.

Versus Mode

Establish your dominance, against the machine!!! Race against the computer in the versus mode and try not to cause much chaos on the track.

No need to abide by the rules, feel free to crash your car against the opponent to get to the lead, but don't be too harsh no to cause any accidents.

You have a pool of two tracks to choose from one on the green planes of a lovely city and the other below the torching sun on the desert.

Platforms and Technical Requirements

The "Kart Microgame" is available for PC.

Analysis (Point one)

At first, the game only had a time trail mode with a simple track and a player, we've made some additional features starting by creating 2 new tracks and removing the initial one, we've added some power-ups and tempered with the speed boost and acceleration they add to the player.

Added a bot to play against in the versus mode and gave some directions for him to follow to make the game more interesting, also added some special effects displayed when picking certain power-ups.

Created collisions between the players and obstacles to make the game more immersive and fun to play, that may result in a longer lifespan for the game on the market.