

Multivariable Calculus

Vectors & Matrices

Vectors

Dot Product

Also called scalar product or inner product.

$$\begin{pmatrix} 2 \\ 3 \\ 5 \end{pmatrix} \cdot \begin{pmatrix} 7 \\ 8 \\ 9 \end{pmatrix} = (2)(7) + (3)(8) + (5)(9)$$

vector vector

$$= 14 + 24 + 45$$

$$= 83$$

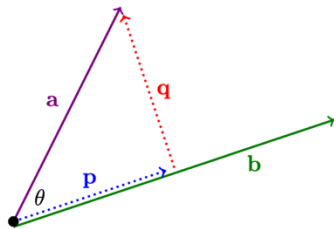
scalar

- Important case: $a \cdot a = |a|^2$
- (Geometric interpretation) If θ is the angle between nonzero vector a and b , then

$$\boxed{a \cdot b = |a| |b| \cos \theta.}$$

- $a \cdot b = 0 \Leftrightarrow$ Vectors a and b are perpendicular

Scalar Component of a in the direction of b



$$\boxed{\text{comp}_b a = a \cdot \frac{b}{|b|} = \frac{a \cdot b}{|b|}.}$$

Matrices

Determinant

To each square matrix A is associated a number called its determinant.

$\det(a) = a$
 $= \pm$ length of segment in the real line \mathbb{R} determined by a

$\det \begin{pmatrix} a & b \\ c & d \end{pmatrix} = ad - bc$
 $= \pm$ area of parallelogram in \mathbb{R}^2 formed by $\langle a, c \rangle$ and $\langle b, d \rangle$

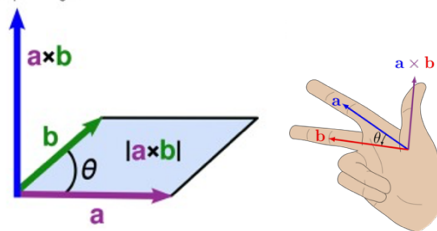
$\det \begin{pmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{pmatrix} = a_1 b_2 c_3 + a_2 b_3 c_1 + a_3 b_1 c_2 - c_1 b_2 a_3 - c_2 b_3 a_1 - c_3 b_1 a_2$
 $= \pm$ volume of parallelepiped in \mathbb{R}^3 formed by $\langle a_1, a_2, a_3 \rangle$, $\langle b_1, b_2, b_3 \rangle$ and $\langle c_1, c_2, c_3 \rangle$

Geometrically, the factor by which a linear transformation changes in any area.

Cross Product

Defined only in \mathbb{R}^3 . $a \times b$ is:

- perpendicular to a and b
- with length equal the area of the parallelogram formed by a and b ($|a||b|\sin \theta$)
- The direction is given by the right-hand rule.



It is calculated as follows.

$$a \times b := \begin{vmatrix} e_1 & e_2 & e_3 \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}$$

$$:= \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} e_1 - \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} e_2 + \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} e_3$$

$$= \langle a_2 b_3 - a_3 b_2, a_3 b_1 - a_1 b_3, a_1 b_2 - a_2 b_1 \rangle.$$

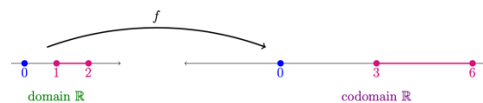
Matrices as Linear Transformations

1-Dimension

Given a number, say 3, we get a function

$$f: \mathbb{R} \rightarrow \mathbb{R}$$

$$x \mapsto 3x$$



Higher dimension

Given the 2×3 matrix $\begin{pmatrix} 6 & 7 & 8 \\ 2 & 3 & 5 \end{pmatrix}$, we get a function

$$f: \mathbb{R}^3 \rightarrow \mathbb{R}^2$$

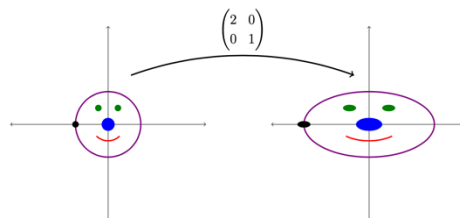
$$x \mapsto \begin{pmatrix} 6 & 7 & 8 \\ 2 & 3 & 5 \end{pmatrix} x$$

$$f \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 6x + 7y + 8z \\ 2x + 3y + 5z \end{pmatrix}.$$

In general, an $m \times n$ matrix A gives rise to a function

$$f: \mathbb{R}^n \rightarrow \mathbb{R}^m$$

$$x \mapsto Ax$$



$$\boxed{\text{area scaling factor} = |\det A|.}$$

Systems of Equations

To solve $3x = 5$, multiply both sides by 3^{-1} .

Similarly, one way to solve

$$2x_1 + 3x_2 = 4$$

$$4x_1 + 5x_2 = 6,$$

is to rewrite as

$$\begin{pmatrix} 2 & 3 \\ 4 & 5 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 4 \\ 6 \end{pmatrix},$$

which has the shape $Ax = b$, and left multiply both sides by A^{-1} to get $x = A^{-1}b$.

Inverse

The inverse of a square matrix A is another matrix A^{-1} , such that

$$AA^{-1} = I \quad \text{and} \quad A^{-1}A = I.$$

It exists if and only if $\det(A) \neq 0$; in that case, A is called invertible, or nonsingular.

Equation of Planes

The set of all vectors perpendicular to $\langle 1, 2, 3 \rangle$ is a plane with equation

$$\langle 1, 2, 3 \rangle \cdot \langle x, y, z \rangle = 0,$$

Which is

$$x + 2y + 3z = 0.$$

The vector $n := \langle 1, 2, 3 \rangle$ is called a **normal vector** to the plane.

Linear Algebra

Parametric Lines & Curves

There are two ways to describes lines in \mathbb{R}^3 :

- Intersection of two planes
- Parametric equations

Think of the trajectory of an airplane moving at constant velocity. Let r_0 be the position vector of the airplane at time $t = 0$. Let v be the velocity.

$$r(t) := r_0 + tv$$

Partial Differentiation

Definition

The partial derivative of a function $f(x, y)$

with respect to x is a function $\frac{\partial f}{\partial x}$ (also written as f_x) whose value at (x_0, y_0) is:

- The rate of change of $f(x, y)$ when x is varying near $x = x_0$ and y is held constant at the value y_0 , or:

$$\frac{\partial f}{\partial x}(x_0, y_0) := \lim_{h \rightarrow 0} \frac{f(x_0 + h, y_0) - f(x_0, y_0)}{h}$$

Linear Approximation

Question: How do you approximate $f(x)$ for $x := x_0 + \Delta x$?

1-Variable

$$f(x_0 + \Delta x) \approx \underbrace{f(x_0)}_{\text{starting value}} + \underbrace{f'(x_0) \Delta x}_{\text{adjustment}}$$

2-Variables

$$f(x_0 + \Delta x, y_0 + \Delta y) \approx \underbrace{f(x_0, y_0)}_{\text{starting value}} + \underbrace{\left(\frac{\partial f}{\partial x}\right)_0 \Delta x}_{\text{adjustment from } \Delta x} + \underbrace{\left(\frac{\partial f}{\partial y}\right)_0 \Delta y}_{\text{adjustment from } \Delta y} .$$

Max/Min Problem

Solving unconstrained max/min problems

Second derivative test

More on Derivatives of Multivariable Function

Differentials

The total differential of $f(x, y)$ is

$$df := f_x dx + f_y dy$$

Chain Rule

In single variable calculus:

$$\frac{df}{dt} = \frac{df}{du} \cdot \frac{du}{dt}$$

In multi-variable calculus:

$$\frac{df}{dt} = f_x \frac{dx}{dt} + f_y \frac{dy}{dt}$$