Miguel **Azeredo Santos**

✉ miguelazeredomals@gmail.com | ⌗ github.com/xtravaganzaa | ▣ linkedin.com/in/miguel-azeredo-santos-5a2971117/

Education

Higher Institute of Engineering of Porto (ISEP) *Porto, Portugal*
GRADUATION IN COMPUTER ENGINEERING *2016 - Present*

Projects

LAPR1 *Java*
SIMPLE SOFTWARE THAT TAKES ADVANTAGE OF AHP AND TOPSIS MULTI-CRITERIA DECISION ANALYSIS METHODS.

LAPR2 *Java, XML*
BASIC CONCEPTS OF ANALYSIS, MODELLING AND OBJECT ORIENTED PROGRAMMING THAT GIVES A SOLUTION TO SUPPORT ORGANIZATION AND EVENT MANAGEMENT

LAPR3 *Java, PL/SQL, XML*
STUDY ON THE ENERGY CONSUMPTION IN ROAD TRANSFORMATION, THROUGH A SIMULATION OF A ROAD NETWORK THAT APPLIED CLASSICAL MECHANICS AND FLUIDS LAWS. BASED ON THE CDIO APPROACH.

LAPR4 *ANTLR, Java, JS, XML*
WEB VERSION OF CLEANSHEETS, A DESKTOP WORKSHEET APPLICATION AVAILABLE AT BITBUCKET, VERY SIMILAR TO MICROSOFT EXCEL. ALSO INCLUDING ONLINE CHAT BETWEEN REGISTERED USERS.

LAPR5 *C#, Angular, Node.js, PROLOG, JavaScript, TypeScript, Three.js*
ONLINE APPLICATION THAT SUPPORTS CLOSETS PERSONALIZATION AND ORDER. THE PRODUCT CAN BE VISUALIZED IN 3D BEFORE ORDERING AND THE SHORTEST PATH BETWEEN FACTORY-CLIENT IS CALCULATED. ALL DATA IS HANDLED AND KEPT PRIVATE USING GDPR RULES.

Skills

Programming Languages: Java, JavaScript, C#, PROLOG
Technology Used: Angular, Node.js, .NET Core, Jira, Git, SonarQube, Jenkins, Oracle, Maven
Spoken Languages: English, Portuguese, French, Spanish
Soft Skills: Team work, Self-motivation, Creativity, Good communication

Extra Curricular Activity

June 2018 **GAME-A-THON – ISMAI Legends 2018**, Team of 5 making a game in 48h using Unity *Maia, Portugal*

Hobbies

- Piano
- Karaté
- Video making/editing