

Miguel Azeredo Santos

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Education

Higher Institute of Engineering of Porto (ISEP)

GRADUATION IN COMPUTER ENGINEERING

Porto, Portugal

2016 - 2019

Experience

3C TechLab

INTERNSHIP

Porto, Portugal

March 2019 - September 2019

- Designed and implemented a software solution for handling payment terminal screens.
- A translation API is used to convert screens details to other languages and Git version control is implemented in the application itself.

Projects

Multi-criteria analysis methods

SIMPLE SOFTWARE THAT TAKES ADVANTAGE OF AHP AND TOPSIS MULTI-CRITERIA DECISION ANALYSIS METHODS.

Java

Event management application

BASIC CONCEPTS OF ANALYSIS, MODELLING AND OBJECT ORIENTED PROGRAMMING THAT GIVES A SOLUTION TO SUPPORT ORGANIZATION AND EVENT MANAGEMENT

Java, XML

Road network simulator

STUDY ON THE ENERGY CONSUMPTION IN ROAD TRANSFORMATION, THROUGH A SIMULATION OF A ROAD NETWORK THAT APPLIED CLASSICAL MECHANICS AND FLUIDS LAWS. BASED ON THE CDIO APPROACH.

Java, PL/SQL, XML

Web version of Cleansheets

IMPLEMENTATION OF A WEB VERSION OF CLEANSHEETS, A DESKTOP WORKSHEET APPLICATION AVAILABLE AT BITBUCKET, VERY SIMILAR TO MICROSOFT EXCEL. ALSO INCLUDING ONLINE CHAT BETWEEN REGISTERED USERS.

ANTLR, Java, JS, XML

Closets conception and order application

ONLINE APPLICATION THAT SUPPORTS CLOSETS PERSONALIZATION AND ORDER. THE PRODUCT CAN BE VISUALIZED IN 3D BEFORE ORDERING AND THE SHORTEST PATH BETWEEN FACTORY-CLIENT IS CALCULATED. ALL DATA IS HANDLED AND KEPT PRIVATE USING GDPR RULES.

C#, Angular, Node.js, PROLOG, JavaScript, TypeScript, Three.js

Skills

Programming Languages: Java, JavaScript, C#, PROLOG

Technology Used: Angular, Node.js, .NET Core, Jira, Git, SonarQube, Jenkins, Oracle, Maven

Spoken Languages: English, Portuguese, French, Spanish

Soft Skills: Team work, Self-motivation, Creativity, Good communication

Extra Curricular Activity

June 2018 **GAME-A-THON – ISMAI Legends 2018**, Team of 5 making a game in 48h using Unity

Maia, Portugal

February 2019 **Mad Game Jam – ESMAD**, Team of 5 making a game in 48h using Phaser 3

Vila de Conde, Portugal

August 2018 **Interrail in Italy | Czech Republic | Austria | Germany | Slovenia**, Went on an adventure alone

Europe

Hobbies

- Piano | Karaté | Video making & editing