```
Warning: Converting from float to int at line 1
int _{x} = 1.8;
double exec (double);
int main (void) {
     double y = 1, z = 3.5;
     for (-x = 5; -x < 10; -x = -x + 1)
          y = exec(y) + exec(z);
     if (y < 100) {
          y = y / 2;
          if (a == 0)\{\}
     }
     \quad \text{else}\quad
          z = y + 5.5;
     return 0;
double exec (double asd)\{
     double exec (double valor) {
     int i = 10;
     while (i >= 5)
     valor \mathrel{\textbf{--}} x \mathrel{\textbf{-}} i;
     return valor;
     }
```

prog

