



# Miguel Fondeur

UI DEVELOPER

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## SKILLS

### Development Skills

- **Front-End:** HTML, CSS, JavaScript, Vue.js, React, Storybook
- **Back-End:** Laravel, Django, Node.js, REST APIs, GROQ
- **Testing & Automation:** Jest, Automated Testing, Test-Driven Development
- **DevOps & Deployment:** Docker, Netlify, Cloudinary, Cloudflare, AWS
- **Version Control & Packages:** Git, Bitbucket
- **Package Managers:** Yarn, NPM
- **Build Tools:** Webpack, Vite, Gulp

### Design Tools

- Photoshop, Illustrator, Figma, Sketch, Zeplin
- Storybook Component Documentation

### Project Management Tools & Methodologies

- Scrum & Agile Methodologies, Waterfall Methodology
- Atlassian Suite (Jira, Confluence, Bitbucket)

### Productivity & Communication

- Google Workspace, Microsoft Office
- Slack, Skype

## RECENT EXPERIENCE

*Musora Media*

October 2020 - January 2025

### Lead Engineer: Front-End

- Led a team of frontend developers to deliver new web experiences across four brand channels: *Drumeo*, *Singeo*, *Pianote*, and *Guitareo*.
- Partnered with UX designers to translate Figma designs into performant, accessible, and maintainable features aligned with coding best practices.
- Created a component library and front-end design system with Tailwind CSS and Vue.js Components.
- Designed and implemented the company's Jira workflow, including project boards for functional teams in Product and Technology.
- Contributed as an individual developer on key initiatives, including:
  - **Unified Platform** – Consolidated four instrument platforms into one seamless user experience.
  - **Custom Playlists** – Enabled students to curate and organize content to match their learning preferences.
  - **Challenges** – Built short-form video lessons tailored for busy musicians.
  - **Musora Content Services** – Developed an NPM package enabling Mobile and Web teams to fetch structured content from Sanity.io.

*Belk*

January 2019 - December 2020

### Software Engineer: Ecommerce

- Contributed to the development of new features within Belk's Salesforce Demandware environment.
- Assisted in creating a Vue component library for common UI elements, enhancing consistency across the platform.
- Refactored the team's existing CSS to use a modular architecture which minimized visual regressions when shipping new features.
- Assisted in leading the team through daily stand-ups and improving our Jira process to remove friction across teams.

## PAST EXPERIENCE

*Block Digital*, **Solutions Architect**, September 2017 - March 2020

*Union*, **Senior Frontend Developer**, May 2018 - October 2018

*Ladders*, **Software Engineer**, August 2016 - February 2017

*Knozen Inc.*, **Frontend Engineer**, January 2016 - August 2016

*Solve IT Simply*, **User Experience Developer**, June 2014 - May 2014