

UNIVERSIDAD  
COMPLUTENSE  
DE MADRID



# Manual de referencia de Scala

# Paquetes - Packages

```
// wildcard to import everything from the collection library
import scala.collection._

// specific import for the Vector class
import scala.collection.Vector

// import multiple classes
import scala.collection.{Vector, Sequence}

//declare a package
package pkgname
```

# Operadores

```
// infix notation where op can be +, -, *, /, %
x op y is x.op(y)
// postfix notation
x op is x.op( )
// compares two objects (calls equals method)
x == y
// There is no ++, -- in Scala
```

# Symbols

```
;          // optional end of line
->         // returns a two element tuple for a key, value pair
<-        // assign to in a for comprehension
=>         // used in function literals to separate arguments from the
           // function body

::         // cons operator
//         // single-line comment
/*...*/    // multiline comment
```

# Operadores relacionales

```
|| // or  
&& // and  
! // not
```

## Comparadores

```
== // equals  
< // less than  
> // greater than  
<= // less than or equal to  
>= // greater than or equal to
```

## Expresiones Lambda

```
// anonymous function to square x  
(x:Int) => x * x  
  
// anonymous function using bound infix method, multiplies 1,2,3,4,5  
// by 2  
(1 to 5).map(2 * _)  
  
val x = (1 to 5).map {  
    2 * _ // multiplies each value by 2  
    println(x) // print x  
    x // returns x (Vector (2, 4, 6, 8, 10))  
}  
  
// only returns even numbers; creates vector (2, 4, 6, 8, 10)  
(1 to 10) filter { _ % 2==0}  
  
// multiplies all even values by 2; creates vector (4, 8, 12, 16,  
// 20)  
(1 to 10) filter { _ % 2==0} map { _ * 2}
```

# Variables

```
// creates a mutable variable
var

// creates a mutable integer variable
var myVar:Int

// creates an immutable variable
val

// creates an immutable String variable ( or val myVal = "Monday")
val myVal:String
```

# Funciones

```
// define function f, with parameter x, an integer; no return type
// specified
def f(x:Int) = {...}

// define function times3 that evaluates parameter x multiplied by 3
def times3(x:Int) = 3 * x

// anonymous function call
val f = (x:Int) => 3 * x

//function returns unit since it has no = sign; prints Hello world x
// times
def message(x:Int){
    for(i<-(1 to x)) println("Hello World")
}

//use a default value for intro
def message(x:String, intro:String ="Dear") {
    println(intro + "," + x)
}

// call by value
def f(x: R)

// call by name (reference)
def f(x: => R)
```

```
//return type required for recursive functions
def sum(xs:Int*):Int = { // * indicates variable number of args
    var r = 0
    for(x <- xs) r += x
    r
}

//same results as above but with functional style
def sum(xs:Int*):Int = if(xs.length == 0) 0 else xs.head +
sum(xs.tail : _*)
```

## Estructura de datos

```
// tuple literal
(1,2,3)

// tuple unpacking via pattern matching
var(a,b,c) = (1,2,3)

// creates an immutable list called xs
var xs = List(1,2,3)

// access the element at location zero, indexing
xs(0)

// adds 4 to the front of the list creating List(4,3,2,1)
4::List(3,2,1)

// range of numbers from 1 to 10 inclusive
1 to 10

// range of numbers from 1 to 9, excludes upper bound
1 until 10

// creates a List of values excluding the upper bounds
val list = List.range(1,11)
```

# Sentencias de decisión

```
If(expr that evaluates to true/false) println("true")
else println("false")
```

# Bucles

```
// execute a body of code while the expr is true
while(expr) {...}

// execute a body of code at least once, continue while expr is true
do{...} while(expr)

// print all values of x from the List called myList
for(x <- myList) println(x)

// for comprehension
for(x <- myList if x%2 == 0) yield x*10
for(x <- 1 to 10) {...}
```

# Pattern Matching

```
// assign value for x after evaluates the correct matching of r
val x = r match {
  case '0' => ... //match a value
  //add a guard to the match criteria
  case ch if someProperty(ch) => ...
  case e: Employee => ... //match runtime type
  case (x,y) => ... //destructures pairs
  case Some(v) => ... //case classes have extractors
  //infix notation for extractors yielding a pair
  case 0 :: tail => ...
  case _ => ... //default case
}
```

# Tipos de Datos

