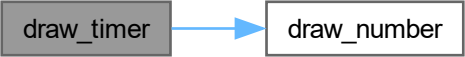


draw\_timer



```
graph LR; draw_timer[draw_timer] --> draw_number[draw_number];
```

A diagram illustrating a flow or relationship between two variables. On the left, a gray rectangular box contains the text 'draw\_timer'. A blue arrow points from this box to a white rectangular box on the right, which contains the text 'draw\_number'. Both boxes have a thin black border.

draw\_number