Miguel Martin

Last Modified: April 2, 2015

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Experience

anax

 ${\it github.com/miguelmartin75/anax}$

2013 - Present

 $Personal\ Project$

An open source entity system written in C++11, as a portable library.

• 142 stars on GitHub

Virtual Robot Personal Project

bit bucket.com/miguel martin/virtual-robot

201

An educational piece of software aimed to teach the basics of programming, written for my electronics class in grade 10.

- Multi-threaded Java Swing application
- Uses the MVC pattern

pine

 $Personal\ Project$

 ${\bf github.com/miguel martin 75/pine}$

2013 - 2014

Pine is a general, lightweight, header-only C++11 library, which is designed to make organisation of a game much simpler.

- Further enhanced my API design skills
- Increased knowledge of C++ templates
- Heavily documented

Please visit my "projects" section on my website for more projects and details: miguel-martin.com/projects.

Education

University of Adelaide

Bachelor of Computer Science (Advanced)

2014 - Present

Expected Graduation Year: 2016.

GPA: 6.0/7.0

Received University of Adelaide Principals' Scholarship in 2014.

Key Courses:

• Object Oriented Programming	High Distinction
• Algorithm Design and Data Structures	Distinction
• Mathematics IA	$\ldots \ldots \operatorname{Distinction}$
• Mathematics IB	$\ldots \ldots \operatorname{Distinction}$
• Systems Programming in C	TBA
• Computer Networks and Applications	TBA

Technology Summary

Languages	Version Control	Tools
C++ 3 years	Git 2 years	Visual Studio 2 years
Java 2.5 years	210 2 , 00025	Vim 2 years
C#2 years	SVN1 year	Xcode 2 years
Python 0.5 years		Make 1.5 years
Objective-C0.5 years	Mercurial 0.5 years	CMake 1 year