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FEUP FACULDADE DE ENGENHARIA
UNIVERSIDADE DO PORTO

Redes de Computadores

Lab 2 - Computer Networks

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Summary

For the second lab the development of a download application and the configuration/study of a computer network was requested. The download application should download a single file and follow the FTP (**F**ile **T**ransfer **P**rotocol) standard. The configuration of the computer network should follow the six experiments described in the project's handout and should be studied and analysed using the saved logs.

After the download application was fully implemented, a deep understanding about the FTP protocol was acquired. The application was able to connect to any ftp server and download a file. The experiments that consisted in the configuration of the computer network allowed a good understanding of router and switch configurations, as well as the understanding of the ICMP (**I**nternet **C**ontrol **M**essage **P**rotocol), TCP (**T**ransfer **C**ontrol **P**rotocol) and IP (**I**nternet **P**rotocol) standards in computer network communication.

Introduction

The second project has two main objectives: Developing a Download Application (**DA**) and Configuring a Computer Network (**CN**) to be used alongside the DA to download files from any FTP server in the internet. The DA should follow the FTP standard and its input (the ftp server url) should adopt the URL syntax. The CN should be configured following the six experiments described in the project's handout.

The report starts with the analysis of the developed Download Application, starting with its architecture followed by the report of a successful download. Afterwards, an in-depth analysis of the implemented network configuration and the six implemented experiments will take place. For each experiment, the main objectives, the network architecture and the analysis of the obtained results will be specified. In the end of the report, a set of Attachments (which will be mentioned throughout the report) is available.

Part 1 - Download Application

Architecture of the download application

The developed download application connects to the target ftp server using a socket (the control connection). Afterwards, it sends a set of FTP requests in order to obtain the desired file. It starts by logging into the FTP server with the given credentials. Afterwards, it changes to the requested file's directory and sets the data connection to binary mode. Subsequently, in order to start the file's downloading, a request to enter passive mode is sent. If the request is successful, the server answers with an IP address and a port, which correspond to the data port of the server that the client must connect to. The application then proceeds to connect to it using a second socket. Afterwards, it sends a request (via the control connection) to retrieve the file and proceeds to transfer the file (via the data connection). After the file is transferred completely, the server sends a "transfer complete" message via the control connection. When this message is received, connection with the server is closed by sending a QUIT message and closing the control connection socket.

The download application is divided in four main different modules. The **parser** module is responsible for parsing the server URL (the application's input) and the data connection IP/Port sent by the FTP servers when entering passive mode. The **commands** module is responsible for sending requests to and receiving replies from the server. The **connection** module is responsible for managing the control and data connection's logic and flow. Finally, the **file** module is responsible for transferring the file from the FTP server to the client's machine.

Download Application Experimentation

Various download tests to different FTP servers were made (both on servers that used credentials and servers that didn't require authentication). All of the tests were successful.

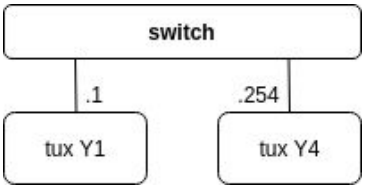
Experimentation also showed that Microsoft FTP servers would reply with different response codes than UPorto's FTP server - for example, UPorto's server replied with code **150 - Opening BINARY mode data connection** and Microsoft servers answered with code **125 - Data connection already open; Transfer starting** after receiving a RETR <file> request. For this reason, compatibility with both kinds of FTP servers was implemented.

The application allows the user to observe the communication process, printing all the requests sent and the responses received, with the respective reply codes. A successful download report can be found in **Attachment D - Successful Download Report** in the end of this report.

Part 2 - Network configuration and analysis

For all of the following experiments, all the addresses and vlan names assume that the considered workstation is station 4. The diagrams consider a generic situation, in which Y represents the station number.

Experiment 1



Experiment Objectives: Configuring an IP Network

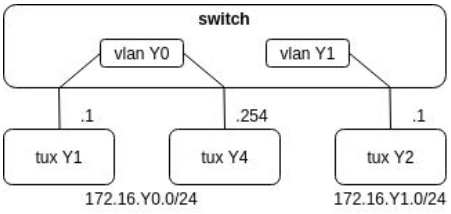
For the first experiment, both tux 41 and tux 44 were connected to the switch (in any port, as long as they did not belong to any pre-configured vlan).

In order to configure the IP network, the following configuration was made :
tux41 >> ifconfig eth0 172.16.40.1/24
tux44 >> ifconfig eth0 172.16.40.254/24

The ping command was used to test connectivity between the two machines. This command sends ICMP echo (ping) request packets to the desired host, which replies with ICMP echo (ping) reply packets. In the case that the emitter of the ping does not have an ARP table entry with the IP of the receiver, then an ARP request is sent to the subnetwork broadcast channel (with an empty MAC address and the IP address of the receiver). The receiver then identifies itself as the correct receiver, replying with an ARP reply message, specifying its own MAC address. Thus, the emitter is now able to send the ICMP echo (ping) request packets to the desired host.

The IP and ARP packets can be identified via the Ethernet II layer data type. The ICMP packets can be identified via the IPV4 layer protocol field (as observed in Wireshark).

Experiment 2



Experiment Objectives: Implementing two virtual lans in a switch

In order to configure the network, the following configuration was made, in addition to the configuration in the previous experiments:
tux41 >> route add default gw 172.16.40.254 (Added a default gateway from tux41 to tux44)

tux42 >> ifconfig eth0 172.16.41.1/24

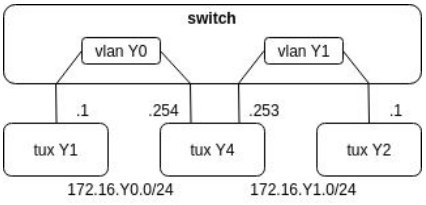
Switch configuration:
- Connected tux41 eth0 port to Fa0/14
- Connected tux44 eth0 port to Fa0/16
- Connected tux42 eth0 port to Fa0/13
- Added Fa0/14 and Fa0/16 to **vlan 40** and added Fa0/13 to **vlan 41** (using the switch configuration commands specified in **attachment B.1**).

In this experiment two vlans were created. Vlan 40 connecting tux41 and tux44 and vlan 41 only containing tux42. The ping command was used to test the connectivity between the machines. It was verified that tux41 and tux44 could communicate with each other but that tux42 could not reach any other machine. This verifies the theoretical hypothesis, in which two machines in separate virtual lans cannot communicate.

Afterwards, a default gateway from tux41 to tux44 was added . When pinging from tux41 to to tux42, tux41 sent the ICMP echo (ping) request packets to tux44 (the default gateway). These ICMP packets contained the MAC Address of the tux44 machine and the tux42 IP address (since tux42 was the final target receiver and tux44 was the next hop in the ping route).

In this configuration there are 2 broadcast domains, one for each subnetwork (vlan 40 and vlan 41 - 172.168.40.255 and 172.168.41.255 respectively).

Experiment 3



Experiment Objectives: Configuring a Router in Linux

In order to configure the network, the following configuration was made, in addition to the configurations in the previous experiments:
tux44 >> ifconfig eth1 172.16.41.253/24
tux44 >> echo 1 > /proc/sys/net/ipv4/ip_forward (Enabling IP forwarding)
tux42 >> route add default gw 172.16.41.253 (Added a default gateway from tux42 to tux44)

Switch configuration:
- Connected tux44 eth1 port to Fa0/15
- Added Fa0/15 to **vlan 41** (using the switch configuration commands specified in **attachment B.1**).

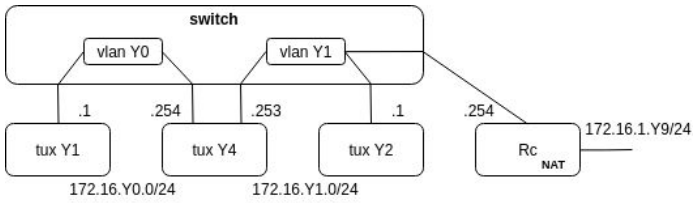
In this experiment, tux44 was transformed into a router by being present in both vlan 40 and vlan 41 and by having ip forwarding enabled. Due to this, tux44 is able to route packets from vlan 40 to vlan 41 and vice-versa, thus connecting both subnetworks. In order to verify connectivity, all the network interfaces were pinged.

The communication between all network interfaces is possible, since both tux41 and tux42 possess a default gateway to tux44 eth0 and eth1 interfaces (respectively). The default gateways are used as intermediate packet destinations when the target is not present in the emitter's subnetwork.

For example, when tux41 tries to ping tux42, it does not find tux42's ip address in its subnetwork (as tux42's ip address belongs to the 172.16.41.0/24 range). Thus, the ping request packet is sent to tux44's eth0 interface (containing tux42 destination IP tux44 eth0 interface MAC address), which now has a direct route to tux42, since tux44's eth1 interface is in the same subnetwork as the latter. When tux42 receives the ping request, the reply it tries to send follows the same process, because tux42 notices that the desired packet destination host is not in its subnetwork and forwards it to tux44 which handles the routing as described before (but in the inverse direction).

Each entry of the routing table contemplates the following information: Network Destination, Netmask, Destination Gateway, Destination Interface and Metric (the metric is used to choose the best route, if several are available).

Experiment 4



Experiment Objectives: Configuring a Commercial Router and Configuring NAT

In order to configure the network, the following configuration was made, in addition to the configurations in the previous experiments:
tux42 >> route del default gw 172.16.41.253 (Removed the default gateway from tux42 to tux44)
tux42 >> route add default gw 172.16.41.254 (Added a default gateway from tux42 to Rc)
tux44 >> route add default gw 172.16.41.254 (Added a default gateway from tux44 to Rc)

Switch configuration:
- Connected Router GE0/0 port to Gi0/1
- Connected Router GE0/1 port to the central patch (port labeled 4.1)
- Added Gi0/1 to **vlan 41** (using the switch configuration commands specified in **attachment B.1**).

Router configuration:
- Configured NAT inside in the Router gigabit ethernet 0 interface and NAT outside in the Router gigabit ethernet 1 interface, and configured routing and the valid access list (using the switch configuration commands specified in **attachment B.3**).

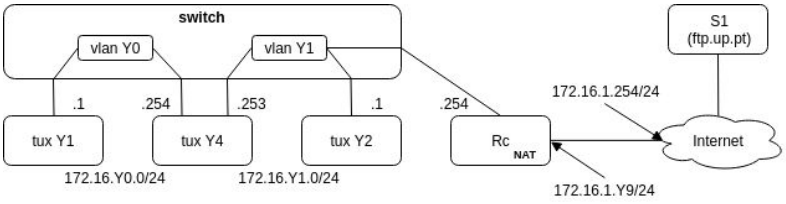
The default gateways of tux42 and tux44 were changed in order for both of the devices to be able to connect to the internet via Rc. After configuring them as mentioned, their routing is done via Rc by default if the specified IP is not in the device's subnetwork (as explained in previous experiments).

When pinging tux41 from tux42, with "accept-redirects" disabled on tux42, the ICMP echo packets followed the path tux42→Rc→tux44→tux41. The ICMP response packets followed the same

path in the opposite way: tux41→tux44→Rc→tux42. Subsequently, “accept-redirects” was enabled on tux42. When tux42 attempted pinging tux41, tux42 sent the ICMP packet to Rc (its default gateway). Rc, after consulting its routing table, found that the next-hop to reach tux41 was tux44’s eth1 interface. Rc forwarded the packet to tux44 and also sent an ICMP redirect message to tux42. This informed tux42 that the best route to reach tux41 is by way of tux44 (interface eth1). In the following ICMP packets destined for tux41, tux42 forwarded all the traffic directly to tux44 (without hopping through Rc).

NAT (**N**etwork **A**ddress **T**ranslation) is a protocol that translates a public IP address to the destination IP address inside a private network. This avoids making the IP of the destination public. In order to test internet connectivity, 8.8.8.8 (the static IP of Google’s Public DNS service) was pinged from tux41. This IP was used because it is an address that does not require DNS and is always online, thus perfect for testing connectivity.

Experiment 5



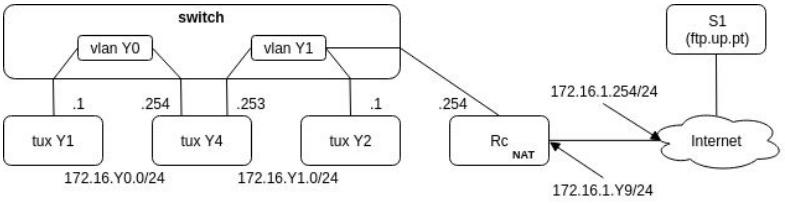
Experiment Objectives:
Configuring DNS in tux linux machines

In order to configure DNS (**D**omain **N**ame **S**ervice) on the tux machines, the following configuration was made, in addition to the configurations in the previous experiments:
tux41 >> echo -e "search netlab.fe.up.pt**n**nameserver 172.16.1.1" > /etc/resolv.conf
tux42 >> echo -e "search netlab.fe.up.pt**n**nameserver 172.16.1.1" > /etc/resolv.conf
tux44 >> echo -e "search netlab.fe.up.pt**n**nameserver 172.16.1.1" > /etc/resolv.conf

After DNS was configured on all the tux machines, www.google.com was pinged from tux41 to test the DNS configuration. The wireshark analysis of the ICMP echo ping showed that a DNS “Standard Query” was sent to the target IP 172.16.1.1 (the IP address configured for DNS resolution) containing the *www.google.com* query field. Afterwards (following DNS resolution), a DNS “Standard Query Response” was issued by 172.16.1.1 to tux41 containing the translated IP (which was 216.58.210.164). After these packets were exchanged, the ICMP packets were swapped directly between tux41 and 216.58.210.164 (*www.google.com*’s IP address).

Subsequently, a second DNS packet exchange was observed. This exchange corresponded to a reverse dns lookup (rDNS). Reverse DNS consists in mapping an IP address to a domain name, using the special domain *in-addr.arpa*. In this domain, the IP addresses are represented with their four octets reversed, and appended with the suffix .in-addr.arpa. In the example observed in wireshark, tux41 sent a DNS “Standard Query” to tux 172.16.1.1 containing 164.210.58.216.in-addr.arpa (these octets correspond to the four 216.58.210.164 Google IP octets reversed).

Experiment 6



Experiment Objectives: Using the developed download application to download a file from sigarra's FTP servers using the configured network

In this experiment, the same network configuration as in experiment 5 was used.

The developed download application was used in tux41 to download a file from UPorto's FTP server. Throughout the application lifetime, two TCP connections were open. The communication started with the client sending a SYN TCP packet to the server (attempting to start the control connection), to which the server responded with SYN-ACK, accepting the control connection. Afterwards, a set of FTP packets were sent between the client and the server. For each FTP packet sent, a TCP ACK packet was received. After the client sent the request to enter passive mode and the server responded with the IP/Port that should be used by the client to download the file, the client sent another SYN TCP packet (attempting to start the data connection). Once again, the server responded with SYN-ACK, accepting the data connection. Subsequently, a set of FTP-DATA packets were sent from the server to the client (which responded with TCP ACK packets to each of the FTP-DATA packets). After the file transfer was complete, the server sent a FIN-ACK TCP packet in order to terminate TCP connection and the client responded with a TCP ACK, acknowledging the data connection termination. The client then sent an FTP QUIT request, which resulted in the server terminating the control connection (in the same way the data connection was terminated).

In order to visualize the congestion avoidance mechanism, the following graph was plotted with the transfer data captures using wireshark:

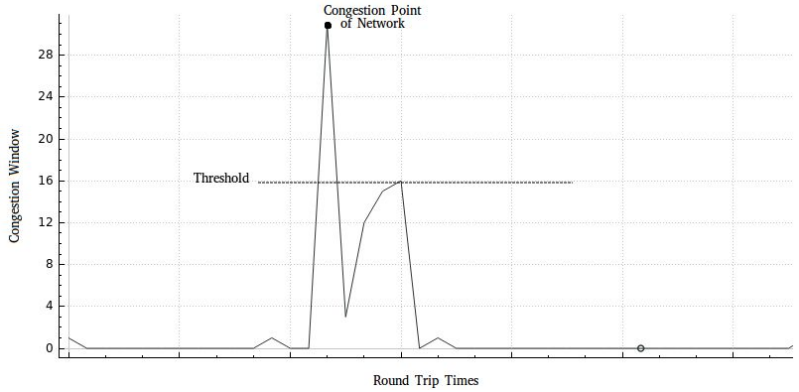


Chart.1. TCP Congestion Avoidance Mechanism when download file from UPorto's FTP server in tux41

In **Chart 1**, it is visible that the congestion window quickly increases after the transfer process starts. After the congestion point of the network is reached, the congestion window is reset and its threshold is set to half the size of the congestion window when the network's congestion point was reached. However, before the congestion avoidance phase was reached, the file download finished (causing the congestion window to decrease to zero).

For the second part of the experiment, a download was started on tux42 (using the developed FTP download application) while the download on tux41 did not yet finish. In order to analyse the impact of the second download in the ftp connection, the following graph was plotted with the transfer data captures using wireshark on tux41:

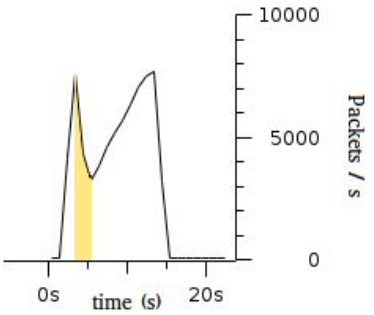


Chart.2. TCP Connection throughput variation with multiple download

The area highlighted in yellow represents the period of time during which tux42 was downloading the file. The TCP throughput in tux41's download decreased significantly during this phase, due to the network's bandwidth limitations. After this simultaneous download finished, it is possible to observe the rise of the TCP throughput once again, as tux41 now had a larger bandwidth available to it.

Conclusions

The implemented download application achieved the desired results, being able to download files from any FTP server using the FTP standard, which allowed a very good understanding of this protocol.

The network experiments allowed the understanding and consolidation of various computer network configuration aspects, such as configuring ethernet interfaces in linux machines, configuring virtual lans with multiple machines, configuring linux routers to exchange packets between distinct virtual lans and configuring NAT and DNS in a commercial router.

The analysis of the various experiments logs captured from the different tux machines using Wireshark also allowed a good understanding of how the different communication layers take part in a computer network

The network experiments also provided a deep understanding about the role of the various network communication protocols in a computer network, such as the ICMP (**I**nternet **C**ontrol **M**essage **P**rotocol), ARP (**A**ddress **R**esolution **P**rotocol), IP (**I**nternet **P**rotocol) and TCP (**T**ransmission **C**ontrol **P**rotocol) protocols, as well as the DNS (**D**omain **N**ame **S**ystem) computer naming system.

References

- Active FTP vs. Passive FTP, http://slacksite.com/other/ftp.html#passive
- RFC 959 - File Transfer Procol (FTP), https://www.w3.org/Protocols/rfc959/
- RFC 1738 - Uniform Resource Locator (URL), https://www.ietf.org/rfc/rfc1738.txt

Attachment A - Download Application Source Code

```
/************************************
    download.c
************************************/

#include <stdio.h>
#include <stdlib.h>
#include <stdbool.h>
#include <string.h>
#include "connection.h"
#include "commands.h"
#include "parser.h"

int main(int argc, char* argv[]) {
    if (argc != 2) {
        fprintf(stderr, "usage: %s ftp://[<user>:<password>@]<host>/<url-path>.\n", argv[0]);
        exit(INVALID_ARGS);
    }

    char* user = NULL;
    char* password = NULL;
    char* host = NULL;
    char* path = NULL;
    char* file = NULL;

    validate_url(argv[1], &user, &password, &host, &path, &file);

    char* ip = NULL;
    if (hostname_to_ip(host, &ip) != 0) {
        exit(HOSTNAME_TRANSLATION_ERROR);
    }

    if (transfer_file(user, password, ip, path, file) != 0) {
        exit(FILE_TRANSFER_ERROR);
    }

    free(user);
    free(password);
    free(host);
    free(ip);
    free(path);
    free(file);

    return 0;
}

/************************************
    parser.h
************************************/

#ifndef _PARSER_H_
#define _PARSER_H_

#define NUM_PASV_FIELDS 6
#define IP_STRING_SIZE 16

#define INVALID_ARGS        -1
#define INVALID_URL         -2
#define INVALID_USERNAME    -3
#define INVALID_PASSWORD    -4
```

```
#define HOST_UNSPECIFIED    -5
#define INVALID_HOST        -6
#define INVALID_PATH        -7
#define URL_START       "ftp://"

int parsePASV(const char* pasv, char** ip, unsigned* port);

void validate_url(const char* url, char** user, char** password, char** host, char** path,
char** file);

#endif //_PARSER_H_

/***********************************
    parser.c
***********************************/

#include <stdio.h>
#include <stdlib.h>
#include <stdbool.h>
#include <string.h>
#include "commands.h"
#include "parser.h"

static size_t last_index_of(const char * str, const char to_find);
static bool url_has_password(const char* url);
static bool url_has_user(const char* url);
static bool host_is_specified(const char* url);

int parsePASV(const char* pasv, char** ip, unsigned* port) {
    unsigned short h1, h2, h3, h4, p1, p2;

    if (sscanf(pasv, PASV_SUCCESS, &h1, &h2, &h3, &h4, &p1, &p2) != NUM_PASV_FIELDS) {
        return -1;
    } else {
        *port = (p1<<8) | p2;
        *ip = malloc(IP_STRING_SIZE * sizeof(**ip));
        snprintf(*ip, IP_STRING_SIZE, "%d.%d.%d.%d", h1, h2, h3, h4);
        return 0;
    }
}

void validate_url(const char* url, char** user, char** password, char** host, char** path,
char** file) {
    if (strncmp(url, URL_START, strlen(URL_START)) != 0) {
        fprintf(stderr, "Invalid URL. URL should start with '" URL_START "'.\n");
        exit(INVALID_URL);
    }

    size_t index = strlen(URL_START);

    if (url_has_user(url)) {
        bool has_password = url_has_password(url);

        size_t user_len = 0, password_len = 0;

        for (; url[index] != (has_password ? ':' : '@') ; ++index) {
            user_len++;
        }
        if (user_len == 0) {
            fprintf(stderr, "Invalid URL. User can not be empty.\n");
            exit(INVALID_USERNAME);
        }
```

```
        *user = strndup(url + index - user_len, user_len);

        if (has_password) {
            index++;    //ignore ':' char
            for (; url[index] != '@'; ++index) {
                password_len++;
            }

            *password = strndup(url + index - password_len, password_len);
        } else {
            *password = strndup("", 0);
        }

        index++;    //ignore '@' char
    } else {
        *user = strndup("", 0);
        *password = strndup("", 0);
    }

    if (!host_is_specified(url + index)) {
        fprintf(stderr, "Invalid URL. URL must include host and path.\n");
        exit(HOST_UNSPECIFIED);
    }

    size_t host_len = 0;
    for (; url[index] != '/'; ++index) {
        host_len++;
    }
    if (host_len == 0) {
        fprintf(stderr, "Invalid URL. Host can not be empty.\n");
        exit(INVALID_HOST);
    }

    *host = strndup(url + index - host_len, host_len);
    index++;

    size_t path_len = strlen(url + index);
    if (path_len == 0) {
        fprintf(stderr, "Invalid URL. Path can not be empty.\n");
        exit(INVALID_PATH);
    }

    // Actually the index of the '/'
    size_t file_name_index = last_index_of(url + index, '/');
    if (file_name_index == 0) {
        // There is no path specified, file is in root
        *path = strndup(".", 1);
        *file = strndup(url + index, path_len);
    } else {
        // There is a path AND a file
        *path = strndup(url + index, file_name_index);
        *file = strndup(url + index + file_name_index + 1, path_len - file_name_index - 1);
    }

}

static size_t last_index_of(const char * str, const char to_find) {
    const size_t str_size = strlen(str);
    size_t i = str_size - 1;
    for (; i > 0; --i) {
        if (str[i] == to_find) {
```

```
            return i;
        }
    }

    return 0;
}

static bool url_has_user(const char* url) {
    size_t len = strlen(url);

    size_t i;
    for (i = strlen(URL_START); i < len; ++i) {
        if (url[i] == '@') {
            return true;
        }
    }

    return false;
}

static bool url_has_password(const char* url) {
    size_t len = strlen(url);
    bool colon_found = false;
    bool at_sign_found = false;

    size_t i;
    for (i = strlen(URL_START); i < len; ++i) {
        // Check for : separator, separating the user and the password
        if (url[i] == ':') {
            colon_found = true;
        }
        // Check for @ separator, separating a user:password block from the url
        else if (url[i] == '@' && colon_found) {
            at_sign_found = true;
        }
    }

    return colon_found && at_sign_found;
}

static bool host_is_specified(const char* url) {
    size_t len = strlen(url);

    size_t i;
    for (i = strlen(URL_START); i < len; ++i) {
        if (url[i] == '/') {
            return true;
        }
    }

    return false;
}



/************************************
    connection.h
************************************/

#ifndef _CONNECTION_H_
#define _CONNECTION_H_
```

```
#define HOSTNAME_TRANSLATION_ERROR          1
#define SOCKET_ERROR                        2
#define CONNECTION_ERROR                    3
#define FILE_TRANSFER_ERROR                 4
#define LOGIN_ERROR                         5
#define CHANGE_DIR_ERROR                    6
#define CWD_ERROR                           7
#define SET_BINARY_MODE_ERROR               8
#define SET_PASISVE_MODE_ERROR              9
#define PARSE_PASV_FAILED                   10
#define REQUEST_FILE_FAILED                 11
#define DOWNLOAD_FILE_FAILED                12
#define RETRIEVE_FINAL_RESPONSE_FAILED      13
#define FAILED_FILE_TRANSFER                14
#define RETR_ERROR                          15
#define RETR_FINAL_ERROR                    16
#define READ_INITIAL_RESPONSE_ERROR         17

#define FTP_CONTROL_PORT 21

int hostname_to_ip(const char* hostname, char** ip);

int transfer_file(const char* user, const char* password, const char* host, const char* path,
const char* file);

int connect_to_ip(const char * ip, unsigned );

#endif  //_CONNECTION_H_

/***********************************
    connection.c
***********************************/

#include "connection.h"
#include "commands.h"
#include "parser.h"
#include "file.h"
#include <stdio.h>
#include <stdlib.h>
#include <netdb.h>
#include <sys/socket.h>
#include <netinet/in.h>
#include <arpa/inet.h>
#include <string.h>
#include <unistd.h>


static int login(int command_socketfd, const char* user, const char* password);
static void close_connection(int command_socketfd);
static int change_directory(int command_socketfd, const char* path);
static int set_binary_mode(int command_socketfd);
static int set_passive_mode(int command_socketfd, int* data_socketfd);
static int request_file(int command_socketfd, const char * file);
static int read_retrieve_final_response(int command_socketfd);
static int read_initial_response(int command_socketfd);


int hostname_to_ip(const char* hostname, char** ip) {
    struct hostent * h;

    if ((h = gethostbyname(hostname)) == NULL) {
        fprintf(stderr, "Could not translate hostname %s to an IP address\n", hostname);
```

```
        return HOSTNAME_TRANSLATION_ERROR;
    }

    char * temp_ip = inet_ntoa(*((struct in_addr *) h->h_addr_list[0]));
    *ip = strndup(temp_ip, strlen(temp_ip));

    return 0;
}

int transfer_file(const char* user, const char* password, const char* ip, const char* path,
const char* file) {
    int command_socketfd = connect_to_ip(ip, FTP_CONTROL_PORT);

    if (command_socketfd < 0) {
        fprintf(stderr, "Error creating command socket\n");
        return SOCKET_ERROR;
    }

    // Read initial response
    if (read_initial_response(command_socketfd) != 0) {
        fprintf(stderr, "Failed to read initial response!\n");
        return READ_INITIAL_RESPONSE_ERROR;
    }

    // Login to the server
    if (login(command_socketfd, user, password) != 0) {
        fprintf(stderr, "Login failed!\n");
        return LOGIN_ERROR;
    }

    // Change directory to the desired one
    if (change_directory(command_socketfd, path) != 0) {
        fprintf(stderr, "Change directory failed!\n");
        return CHANGE_DIR_ERROR;
    }

    // Change to binary mode
    if (set_binary_mode(command_socketfd) != 0) {
        fprintf(stderr, "Set binary mode failed!\n");
        return SET_BINARY_MODE_ERROR;
    }

    // Enter passive mode
    int data_socketfd;
    if (set_passive_mode(command_socketfd, &data_socketfd) != 0) {
        fprintf(stderr, "Set passive mode failed!\n");
        return SET_PASISVE_MODE_ERROR;
    }

    // Requesting file and reading initial response
    if (request_file(command_socketfd, file) != 0) {
        fprintf(stderr, "Failure in requesting file!\n");
        return REQUEST_FILE_FAILED;
    }

    // Downloading file
    if (copy_file(data_socketfd, file) != 0) {
        fprintf(stderr, "Failure in downloading file!\n");
        return DOWNLOAD_FILE_FAILED;
    }

    // Reading retrieve final response
```

```
    if (read_retrieve_final_response(command_socketfd) != 0) {
        fprintf(stderr, "Error reading retrieve final response!\n");
        return RETRIEVE_FINAL_RESPONSE_FAILED;
    }

    // Close connection
    close_connection(command_socketfd);

    // Close socket
    close(command_socketfd);
    close(data_socketfd);

    return 0;
}

static int login(int command_socketfd, const char* user, const char* password) {
    if (strncmp(user, "", 1) == 0) {
        // Unauthenticated server, no login necessary
        return 0;
    }

    char* username_cmd = malloc((strlen(user) + strlen(USER) + 2) * sizeof(*username_cmd));
            char*   password_cmd   =   malloc((strlen(password)   +   strlen(PASS)   +   2)   *
sizeof(*password_cmd));

    if (username_cmd == NULL || password_cmd == NULL) {
        free(username_cmd);
        free(password_cmd);
        return MALLOC_ERROR;
    }

    // Building Username Command
    username_cmd[0] = '\0';
    strcat(username_cmd, USER);
    strcat(username_cmd, " ");
    strcat(username_cmd, user);

    // Building Password Command
    password_cmd[0] = '\0';
    strcat(password_cmd, PASS);
    strcat(password_cmd, " ");
    strcat(password_cmd, password);

    unsigned short response_code;
    char* response = NULL;
    size_t response_size;

    // Send Username
    if (send_command(command_socketfd, username_cmd) != 0) {
        fprintf(stderr, "Failed to send command: %s\n", username_cmd);
        free(username_cmd);
        free(password_cmd);
        return SENDING_COMMAND_ERROR;
    }

    if (DEBUG_MODE) {
        printf("->> %s\n", username_cmd);
    }
    free(username_cmd);

     if (read_command_reply(command_socketfd, &response_code, &response, &response_size) != 0)
{
```

```
        fprintf(stderr, "Failed to read user command response\n");
        free(response);
        return READING_RESPONSE_ERROR;
    }

    if (DEBUG_MODE) {
        printf("%s\n", response);
    }

    if (response_code != USER_SUCCESS_CODE) {
        fprintf(stderr, "Login failed (user)\nResponse: %hd - %s\n", response_code, response);
        free(response);
        return LOGIN_ERROR;
    }

    // Because we are reusing variables
    free(response);
    response = NULL;

    // Send Password
    if (send_command(command_socketfd, password_cmd) != 0) {
        fprintf(stderr, "Failed to send command: %s\n", password_cmd);
        free(password_cmd);
        return SENDING_COMMAND_ERROR;
    }

    if (DEBUG_MODE) {
        printf("->> %s ****\n", PASS);
    }
    free(password_cmd);

     if (read_command_reply(command_socketfd, &response_code, &response, &response_size) != 0)
{
        fprintf(stderr, "Failed to read pass command response\n");
        free(response);
        return READING_RESPONSE_ERROR;
    }

    if (DEBUG_MODE) {
        printf("%s\n", response);
    }

    if (response_code != PASS_SUCCESS_CODE) {
        fprintf(stderr, "Login failed (pass)\nResponse: %hd - %s\n", response_code, response);
        free(response);
        return LOGIN_ERROR;
    }

    free(response);
    return 0;
}

static void close_connection(int command_socketfd) {
    if (send_command(command_socketfd, QUIT) != 0) {
        fprintf(stderr, "Failed to send command: %s\n", QUIT);
        return;
    }

    if (DEBUG_MODE) {
        printf("->> %s\n", QUIT);
    }
```

```
    unsigned short response_code;
    char* response = NULL;
    size_t response_size;

     if (read_command_reply(command_socketfd, &response_code, &response, &response_size) != 0)
{
        fprintf(stderr, "Failed to read quit command response\n");
        free(response);
        return;
    }

    if (DEBUG_MODE) {
        printf("%s\n", response);
    }

    if (response_code != QUIT_SUCCESS_CODE) {
        fprintf(stderr, "Quit failed\nResponse: %hd - %s\n", response_code, response);
        free(response);
        return;
    }

    free(response);
}

static int change_directory(int command_socketfd, const char* path) {
           char*   change_dir_command   =   malloc((strlen(path)   +   strlen(CWD)   +   2)   *
sizeof(*change_dir_command));

    if (change_dir_command == NULL) {
        return MALLOC_ERROR;
    }

    // Building Username Command
    change_dir_command[0] = '\0';
    strcat(change_dir_command, CWD);
    strcat(change_dir_command, " ");
    strcat(change_dir_command, path);

    if (send_command(command_socketfd, change_dir_command) != 0) {
        fprintf(stderr, "Failed to send command: %s\n", change_dir_command);
        free(change_dir_command);
        return SENDING_COMMAND_ERROR;
    }

    if (DEBUG_MODE) {
        printf("->> %s\n", change_dir_command);
    }
    free(change_dir_command);

    unsigned short response_code;
    char* response = NULL;
    size_t response_size;

     if (read_command_reply(command_socketfd, &response_code, &response, &response_size) != 0)
{
        fprintf(stderr, "Failed to read cwd command response\n");
        free(response);
        return READING_RESPONSE_ERROR;
    }

    if (DEBUG_MODE) {
        printf("%s\n", response);
```

```
    }

    if (response_code != CWD_SUCCESS_CODE) {
        fprintf(stderr, "CWD failed\nResponse: %hd - %s\n", response_code, response);
        free(response);
        return CWD_ERROR;
    }

    free(response);
    return 0;
}

static int set_binary_mode(int command_socketfd) {
    if (send_command(command_socketfd, TYPE_BINARY) != 0) {
        fprintf(stderr, "Failed to send command: %s\n", TYPE_BINARY);
        return SENDING_COMMAND_ERROR;
    }

    if (DEBUG_MODE) {
        printf("->> %s\n", TYPE_BINARY);
    }

    unsigned short response_code;
    char* response = NULL;
    size_t response_size;

     if (read_command_reply(command_socketfd, &response_code, &response, &response_size) != 0)
{
        fprintf(stderr, "Failed to read set binary mode command response\n");
        free(response);
        return READING_RESPONSE_ERROR;
    }

    if (DEBUG_MODE) {
        printf("%s\n", response);
    }

    if (response_code != TYPE_SUCCESS_CODE) {
             fprintf(stderr, "Set binary mode failed\nResponse: %hd - %s\n", response_code,
response);
        free(response);
        return INVALID_RESPONSE;
    }

    free(response);
    return 0;
}

static int set_passive_mode(int command_socketfd, int* data_socketfd) {
    if (send_command(command_socketfd, PASV) != 0) {
        fprintf(stderr, "Failed to send command: %s\n", PASV);
        return SENDING_COMMAND_ERROR;
    }

    if (DEBUG_MODE) {
        printf("->> %s\n", PASV);
    }

    unsigned short response_code;
    char* response = NULL;
    size_t response_size;
```

```
    if (read_command_reply(command_socketfd, &response_code, &response, &response_size) != 0)
{
        fprintf(stderr, "Failed to read set passive mode command response\n");
        free(response);
        return READING_RESPONSE_ERROR;
    }

    if (DEBUG_MODE) {
        printf("%s\n", response);
    }

    if (response_code != PASV_SUCCESS_CODE) {
            fprintf(stderr, "Set passive mode failed\nResponse: %hd - %s\n", response_code,
response);
        free(response);
        return INVALID_RESPONSE;
    }

    char* ip_pasv = NULL;
    unsigned port_pasv;

    if (parsePASV(response, &ip_pasv, &port_pasv) != 0) {
        fprintf(stderr, "Failed to parse passive mode response\n");
        free(response);
        return PARSE_PASV_FAILED;
    }

    free(response);

    // Connecting to the data socket so that the process can resume
    if ((*data_socketfd = connect_to_ip(ip_pasv, port_pasv)) < 0) {
        fprintf(stderr, "Could not open connection to the data port\n");
        free(ip_pasv);
    }

    free(ip_pasv);
    return 0;
}

int request_file(int command_socketfd, const char * file) {
          char*  request_file_command  =  malloc((strlen(file)  +  strlen(RETR)  +  2)  *
sizeof(*request_file_command));

    if (request_file_command == NULL) {
        return MALLOC_ERROR;
    }

    // Building Username Command
    request_file_command[0] = '\0';
    strcat(request_file_command, RETR);
    strcat(request_file_command, " ");
    strcat(request_file_command, file);

    if (send_command(command_socketfd, request_file_command) != 0) {
        fprintf(stderr, "Failed to send command: %s\n", request_file_command);
        free(request_file_command);
        return SENDING_COMMAND_ERROR;
    }

    if (DEBUG_MODE) {
        printf("->> %s\n", request_file_command);
    }
```

```
    free(request_file_command);

    unsigned short response_code;
    char* response = NULL;
    size_t response_size;

     if (read_command_reply(command_socketfd, &response_code, &response, &response_size) != 0)
{
        fprintf(stderr, "Failed to read retr initial command response\n");
        free(response);
        return READING_RESPONSE_ERROR;
    }

    if (DEBUG_MODE) {
        printf("%s", response);
    }

              if    (response_code    !=    RETR_INITIAL_SUCCESS_CODE    &&    response_code    !=
RETR_INITIAL_SUCCESS_CODE_2) {
        fprintf(stderr, "RETR failed\nResponse: %hd - %s\n", response_code, response);
        free(response);
        return RETR_ERROR;
    }

    free(response);

    return 0;
}

int read_retrieve_final_response(int command_socketfd) {
    unsigned short response_code;
    char* response = NULL;
    size_t response_size;

     if (read_command_reply(command_socketfd, &response_code, &response, &response_size) != 0)
{
        fprintf(stderr, "Failed to read retr final command response\n");
        free(response);
        return READING_RESPONSE_ERROR;
    }

    if (DEBUG_MODE) {
        printf("%s\n", response);
    }

    if (response_code != RETR_FINAL_SUCCESS_CODE) {
        fprintf(stderr, "RETR final failed\nResponse: %hd - %s\n", response_code, response);
        free(response);
        return RETR_FINAL_ERROR;
    }

    free(response);

    return 0;
}

int read_initial_response(int command_socketfd) {
    unsigned short response_code;
    char* response = NULL;
    size_t response_size;
```

```
     if (read_command_reply(command_socketfd, &response_code, &response, &response_size) != 0)
{
        fprintf(stderr, "Error reading initial response!\n");
        free(response);
        return ERROR_READING_INITIAL_RESPONSE;
    }

    if (DEBUG_MODE) {
        printf("%s\n", response);
    }

    if (response_code != INITIAL_CONNECTION_CODE) {
          fprintf(stderr, "Invalid initial response code\nResponse: %hd - %s", response_code,
response);
        free(response);
        return INVALID_RESPONSE;
    }

    free(response);

    return 0;
}

/************************************
    commands.h
************************************/

#ifndef _COMMANDS_H_
#define _COMMANDS_H_

#include <unistd.h>

#define DEBUG_MODE  1

// Commands
#define USER        "USER"
#define PASS        "PASS"
#define CWD         "CWD"
#define TYPE_BINARY "TYPE I"
#define PASV        "PASV"
#define RETR        "RETR"
#define QUIT        "QUIT"

// Replies
#define INITIAL_CONNECTION_CODE         220
#define USER_SUCCESS_CODE               331
#define USER_SUCCESS                    "331 Please specify the password."
#define PASS_SUCCESS_CODE               230
#define PASS_SUCCESS                    "230 Login successful."
#define CWD_SUCCESS_CODE                250
#define CWD_SUCCESS                     "250 Directory successfully changed."
#define CWD_FAILURE_CODE                550
#define CWD_FAILURE                     "550 Failed to change directory."
#define TYPE_SUCCESS_CODE               200
#define TYPE_SUCCESS                    "200 Switching to Binary mode."
#define PASV_SUCCESS_CODE               227
#define PASV_SUCCESS                    "227 Entering Passive Mode (%hd,%hd,%hd,%hd,%hd,%hd)."
#define RETR_INITIAL_SUCCESS_CODE       150
#define RETR_INITIAL_SUCCESS              "150 Opening BINARY mode data connection for <file>
(<size> bytes)."
#define RETR_INITIAL_SUCCESS_CODE_2     125
#define RETR_INITIAL_SUCCESS_2          "125 Data connection already open; Transfer starting."
```

```
#define RETR_FINAL_SUCCESS_CODE         226
#define RETR_FINAL_SUCCESS              "226 Transfer complete."
#define RETR_FAILURE_CODE               550
#define RETR_FAILURE                    "550 Failed to change directory."
#define QUIT_SUCCESS_CODE               221
#define QUIT_SUCCESS                    "221 Goodbye."

#define CODE_SIZE                       3
#define RESPONSE_MAX_SIZE               1025
#define COMMAND_TERMINATOR              "\r\n"
#define COMMAND_TERMINATOR_SIZE         2

#define READ_CMD_ERROR                  1
#define MALLOC_ERROR                    2
#define ERROR_READING_EXTRA_RESPONSE    3
#define SENDING_COMMAND_ERROR           4
#define READING_RESPONSE_ERROR          5
#define ERROR_READING_INITIAL_RESPONSE  6
#define INVALID_RESPONSE                7
#define SOCKET_CREATE_ERROR             -1
#define SOCKET_CONNECT_ERROR            -2


int  read_command_reply(int  socketfd,  unsigned  short*  response_code,  char**  response_str,
size_t * response_str_size);

int   read_initial_command_reply(int   socketfd,   unsigned   short*   response_code,   char**
response_str, size_t * response_str_size);

int send_command(int socketfd, const char* command);

#endif  //_COMMANDS_H_

/************************************
    commands.c
************************************/

#include "commands.h"
#include "connection.h"
#include "file.h"
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <string.h>
#include <netdb.h>
#include <sys/socket.h>
#include <netinet/in.h>
#include <arpa/inet.h>

int connect_to_ip(const char * ip, unsigned port) {
    struct sockaddr_in server_addr;

        memset(&server_addr, 0, sizeof(server_addr));

    server_addr.sin_family = AF_INET;
    // 32 bit Internet address network byte ordered
        server_addr.sin_addr.s_addr = inet_addr(ip);
        server_addr.sin_port = htons(port);

    int socket_fd = socket(AF_INET, SOCK_STREAM, 0);

    if (socket_fd < 0) {
```

```
        fprintf(stderr, "Error creating socket\n");
        return SOCKET_CREATE_ERROR;
    }

    // Open connection to the server
    if (connect(socket_fd, (struct sockaddr *) &server_addr, sizeof(server_addr)) < 0) {
        fprintf(stderr, "Error connecting to the given ip\n");
               return SOCKET_CONNECT_ERROR;
    }

    return socket_fd;
}

int read_command_reply(int socketfd, unsigned short* response_code, char** response_str,
size_t * response_str_size) {
    *response_str = calloc(RESPONSE_MAX_SIZE, sizeof(**response_str));

    if (*response_str == NULL) {
        fprintf(stderr, "Could not allocate buffer\n");
        return MALLOC_ERROR;
    }

    *response_str[0] = '\0';

    int socketfd_dup = dup(socketfd);

    if (socketfd_dup == -1) {
        return READ_CMD_ERROR;
    }

    FILE* socket_fileptr = fdopen(socketfd_dup, "r");

    if (socket_fileptr == NULL) {
        close(socketfd_dup);
        return READ_CMD_ERROR;
    }

    char* buf = NULL;
    size_t num_bytes = 0;
    *response_str_size = 0;
    while ((num_bytes = getline(&buf, &num_bytes, socket_fileptr)) >= 0) {
        strncat(*response_str, buf, num_bytes);
        response_str_size += num_bytes;

        // Last line in multi line responses have a space character after the code
        if (buf[CODE_SIZE] == ' ') {
            break;
        }
    }

    free(buf);
    fclose(socket_fileptr);

    if (num_bytes < 0) {
        fprintf(stderr, "Error reading command reply!\n");
        return READ_CMD_ERROR;
    }

    if (*response_str_size == 0) {
        fprintf(stderr, "No extra response was received\n");
    }
```

```
    char* code_str = strndup(*response_str, 3);
    *response_code = atoi(code_str);
    free(code_str);
    (*response_str)[RESPONSE_MAX_SIZE-1] = '\0';

    return 0;
}

int send_command(int socketfd, const char* command) {
    const size_t command_len = strlen(command);

    if (write(socketfd, command, command_len) != command_len) {
        fprintf(stderr, "Error sending command!\n");
        return SENDING_COMMAND_ERROR;
    }

                if    (write(socketfd,    COMMAND_TERMINATOR,    COMMAND_TERMINATOR_SIZE)    !=
COMMAND_TERMINATOR_SIZE) {
        fprintf(stderr, "Error sending command terminator!\n");
        return SENDING_COMMAND_ERROR;
    }

    return 0;
}

/************************************
    file.h
************************************/

#ifndef _FILE_H_
#define _FILE_H_

#define BUF_SIZE                256
#define FILE_TRANSFER_FAILED    1
#define FILE_PERMISSIONS        0644

int copy_file(int fd, const char* file_name);

#endif  // _FILE_H_

/************************************
    file.c
************************************/

#include "file.h"
#include <stdio.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/stat.h>
#include <fcntl.h>

int copy_file(int origin_fd, const char* file_name) {
    int destin_fd = open(file_name, O_CREAT | O_WRONLY, FILE_PERMISSIONS);

    if (destin_fd == -1) {
        return FILE_TRANSFER_FAILED;
    }

    ssize_t num_read_bytes;
    ssize_t num_written_bytes;
    char buf[BUF_SIZE];
    while((num_read_bytes = read(origin_fd, buf, BUF_SIZE)) > 0) {
```

```
        num_written_bytes = write(destin_fd, buf, num_read_bytes);

        if (num_written_bytes < num_read_bytes) {
            close(destin_fd);
            return FILE_TRANSFER_FAILED;
        }
    }

    close(destin_fd);

    if (num_read_bytes == -1) {
        return FILE_TRANSFER_FAILED;
    }

    return 0;
}
```

Attachment B.1 - Switch Configuration Commands

```
// Tux Y1 eth0
configure terminal
interface fastEthernet 0/14
switchport mode access
switchport access vlan 40
end

// Tux Y4 eth0
configure terminal
interface fastEthernet 0/16
switchport mode access
switchport access vlan 40
end

// Tux Y2 eth0
configure terminal
interface fastEthernet 0/13
switchport mode access
switchport access vlan 41
end

// Tux Y4 eth1
configure terminal
interface fastEthernet 0/15
switchport mode access
switchport access vlan 41
end

// Cisco Router (Rc)
configure terminal
interface gigabitEthernet 0/1
switchport mode access
switchport access vlan 41
end
```

Attachment B.2 - Tux Configuration Commands

tux Y1

```
// Configuring eth0
ifconfig eth0 172.16.Y0.1/24

// Adding a default gateway to tux Y4
route add default gw 172.16.Y0.254

// Configuring DNS
echo -e "search netlab.fe.up.pt\nnameserver 172.16.1.1" >
/etc/resolv.conf
```

tux Y2

```
// Configuring eth0
ifconfig eth0 172.16.Y1.1/24

// Adding a default gateway to the CISCO router
route add default gw 172.16.Y1.254

// Configuring DNS
echo -e "search netlab.fe.up.pt\nnameserver 172.16.1.1" >
/etc/resolv.conf
```

tux Y4

```
// Configuring eth0 and eth1
ifconfig eth0 172.16.Y0.254/24
ifconfig eth1 172.16.Y1.253/24

// Adding a default gateway to the CISCO router
route add default gw 172.16.Y1.254

// Enabling IP forwarding
echo 1 > /proc/sys/net/ipv4/ip_forward

// Configuring DNS
echo -e "search netlab.fe.up.pt\nnameserver 172.16.1.1" >
/etc/resolv.conf
```

Attachment B.3 - Router Configuration Commands

```
// Configuring NAT inside
conf t
interface gigabitethernet 0/0
ip address 172.16.41.254 255.255.255.0
no shutdown
ip nat inside
exit

// Configuring NAT outside
interface gigabitethernet 0/1
ip address 172.16.1.49 255.255.255.0
no shutdown
ip nat outside
exit

// Configuring nat properties
ip nat pool ovrld 172.16.1.49 172.16.1.49 prefix 24
ip nat inside source list 1 pool ovrld overload

// Declaring the valid access list
access-list 1 permit 172.16.40.0 0.0.0.7
access-list 1 permit 172.16.41.0 0.0.0.7

// Configuring router IP routing
ip route 0.0.0.0 0.0.0.0 172.16.1.254
ip route 172.16.40.0 255.255.255.0 172.16.41.253
end
```

Attachment C - Computer Network experiments captured logs

Network IP and MAC addresses:

Machine	IP Address	MAC Address
tux41 eth0	172.16.40.1	00:0F:FE:8C:AF:AF
tux42 eth0	172.16.41.1	00:1f:29:d7:45:c4
tux44 eth0	172.16.40.254	00:21:5A:5A:7B:EA
tux44 eth1	172.16.41.253	00:C0:DF:25:1A:F4
Cisco Router	172.16.41.254	68:ef:bd:e3:df:10

Attachment C.1. - Experiment 1: Pinging tux44 from tux41

Capturing Machine: tux41

No.	Time	Source	Destination	Protocol	Length	Info
1	0.000000	Cisco_d4:1c:10	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
2	2.009677	Cisco_d4:1c:10	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
3	2.029086	G-ProCom_8c:af:af	Broadcast	ARP	42	Who has 172.16.40.254? Tell 172.16.40.1
4	2.029291	HewlettP_5a:7b:ea	G-ProCom_8c:af:af	ARP	60	172.16.40.254 is at 00:21:5a:5a:7b:ea
5	2.029301	172.16.40.1	172.16.40.254	ICMP	98	Echo (ping) request id=0x1226, seq=1/256, ttl=64 (reply in 6)
6	2.029552	172.16.40.254	172.16.40.1	ICMP	98	Echo (ping) reply id=0x1226, seq=1/256, ttl=64 (request in 5)
7	3.029060	172.16.40.1	172.16.40.254	ICMP	98	Echo (ping) request id=0x1226, seq=2/512, ttl=64 (reply in 8)
8	3.029324	172.16.40.254	172.16.40.1	ICMP	98	Echo (ping) reply id=0x1226, seq=2/512, ttl=64 (request in 7)
9	3.822298	Cisco_d4:1c:10	Cisco_d4:1c:10	LOOP	60	Reply
10	4.009552	Cisco_d4:1c:10	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
11	4.029059	172.16.40.1	172.16.40.254	ICMP	98	Echo (ping) request id=0x1226, seq=3/768, ttl=64 (reply in 12)
12	4.029313	172.16.40.254	172.16.40.1	ICMP	98	Echo (ping) reply id=0x1226, seq=3/768, ttl=64 (request in 11)
13	5.029047	172.16.40.1	172.16.40.254	ICMP	98	Echo (ping) request id=0x1226, seq=4/1024, ttl=64 (reply in 14)
14	5.029280	172.16.40.254	172.16.40.1	ICMP	98	Echo (ping) reply id=0x1226, seq=4/1024, ttl=64 (request in 13)
15	6.014486	Cisco_d4:1c:10	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
16	6.029053	172.16.40.1	172.16.40.254	ICMP	98	Echo (ping) request id=0x1226, seq=5/1280, ttl=64 (reply in 17)
17	6.029305	172.16.40.254	172.16.40.1	ICMP	98	Echo (ping) reply id=0x1226, seq=5/1280, ttl=64 (request in 16)
18	7.031019	HewlettP_5a:7b:ea	G-ProCom_8c:af:af	ARP	60	Who has 172.16.40.1? Tell 172.16.40.254
19	7.031042	G-ProCom_8c:af:af	HewlettP_5a:7b:ea	ARP	42	172.16.40.1 is at 00:0f:fe:8c:af:af

Attachment C.2.1. - Experiment 2, step 4: Pinging tux44 and tux42 from tux41

Capturing Machine: tux41

No.	Time	Source	Destination	Protocol	Length	Info
1	0.000000	Cisco_d4:1c:10	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
2	2.009691	Cisco_d4:1c:10	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
3	3.591457	172.16.40.1	172.16.40.254	ICMP	98	Echo (ping) request id=0x13ac, seq=1/256, ttl=64 (reply in 4)
4	3.591604	172.16.40.254	172.16.40.1	ICMP	98	Echo (ping) reply id=0x13ac, seq=1/256, ttl=64 (request in 3)
5	4.009462	Cisco_d4:1c:10	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
6	4.591040	172.16.40.1	172.16.40.254	ICMP	98	Echo (ping) request id=0x13ac, seq=2/512, ttl=64 (reply in 7)
7	4.591236	172.16.40.254	172.16.40.1	ICMP	98	Echo (ping) reply id=0x13ac, seq=2/512, ttl=64 (request in 6)
8	5.591022	172.16.40.1	172.16.40.254	ICMP	98	Echo (ping) request id=0x13ac, seq=3/768, ttl=64 (reply in 9)
9	5.591254	172.16.40.254	172.16.40.1	ICMP	98	Echo (ping) reply id=0x13ac, seq=3/768, ttl=64 (request in 8)

10 6.014229 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
11 6.591039 172.16.40.1 172.16.40.254 ICMP 98 Echo (ping) request id=0x13ac, seq=4/1024, ttl=64 (reply in 12)
12 6.591233 172.16.40.254 172.16.40.1 ICMP 98 Echo (ping) reply id=0x13ac, seq=4/1024, ttl=64 (request in 11)
13 7.591041 172.16.40.1 172.16.40.254 ICMP 98 Echo (ping) request id=0x13ac, seq=5/1280, ttl=64 (reply in 14)
14 7.591275 172.16.40.254 172.16.40.1 ICMP 98 Echo (ping) reply id=0x13ac, seq=5/1280, ttl=64 (request in 13)
15 8.019043 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
16 8.539709 Cisco_d4:1c:10 Cisco_d4:1c:10 LOOP 60 Reply
17 8.592960 HewlettP_5a:7b:ea G-ProCom_8c:af:af ARP 60 Who has 172.16.40.1? Tell 172.16.40.254
18 8.592989 G-ProCom_8c:af:af HewlettP_5a:7b:ea ARP 42 172.16.40.1 is at 00:0f:fe:8c:af:af
19 9.911250 172.16.40.1 172.16.41.1 ICMP 98 Echo (ping) request id=0x13b0, seq=1/256, ttl=64 (no response found!)
20 10.023905 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
21 10.911022 172.16.40.1 172.16.41.1 ICMP 98 Echo (ping) request id=0x13b0, seq=2/512, ttl=64 (no response found!)
22 11.911025 172.16.40.1 172.16.41.1 ICMP 98 Echo (ping) request id=0x13b0, seq=3/768, ttl=64 (no response found!)
23 12.028668 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
24 12.908676 172.16.40.254 172.16.40.1 ICMP 126 Destination unreachable (Host unreachable)
25 12.908707 172.16.40.254 172.16.40.1 ICMP 126 Destination unreachable (Host unreachable)
26 12.908717 172.16.40.254 172.16.40.1 ICMP 126 Destination unreachable (Host unreachable)
27 12.910027 172.16.40.1 172.16.41.1 ICMP 98 Echo (ping) request id=0x13b0, seq=4/1024, ttl=64 (no response found!)
28 13.917091 172.16.40.1 172.16.41.1 ICMP 98 Echo (ping) request id=0x13b0, seq=5/1280, ttl=64 (no response found!)
29 14.033518 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
30 14.925129 172.16.40.1 172.16.41.1 ICMP 98 Echo (ping) request id=0x13b0, seq=6/1536, ttl=64 (no response found!)
31 14.926983 G-ProCom_8c:af:af HewlettP_5a:7b:ea ARP 42 Who has 172.16.40.254? Tell 172.16.40.1
32 14.927232 HewlettP_5a:7b:ea G-ProCom_8c:af:af ARP 60 172.16.40.254 is at 00:21:5a:5a:7b:ea
33 15.908750 172.16.40.254 172.16.40.1 ICMP 126 Destination unreachable (Host unreachable)
34 15.908771 172.16.40.254 172.16.40.1 ICMP 126 Destination unreachable (Host unreachable)
35 15.908776 172.16.40.254 172.16.40.1 ICMP 126 Destination unreachable (Host unreachable)
36 16.038357 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
37 18.043236 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
38 18.543891 Cisco_d4:1c:10 Cisco_d4:1c:10 LOOP 60 Reply

Attachment C.2.2. - Experiment 2, step 7: Pinging vlan 40 broadcast channel from tux41

Capturing Machine: tux41

No. Time Source Destination Protocol Length Info
1 0.000000 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
2 2.004769 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
3 4.009618 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
4 5.989754 Cisco_d4:1c:10 Cisco_d4:1c:10 LOOP 60 Reply
5 6.019809 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
6 8.019261 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
7 10.027829 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
8 11.270529 172.16.40.1 172.16.40.255 ICMP 98 Echo (ping) request id=0x1473, seq=1/256, ttl=64 (no response found!)
9 11.270791 172.16.40.254 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1473, seq=1/256, ttl=64
10 12.028938 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
11 12.269670 172.16.40.1 172.16.40.255 ICMP 98 Echo (ping) request id=0x1473, seq=2/512, ttl=64 (no response found!)
12 12.269818 172.16.40.254 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1473, seq=2/512, ttl=64
13 13.269677 172.16.40.1 172.16.40.255 ICMP 98 Echo (ping) request id=0x1473, seq=3/768, ttl=64 (no response found!)
14 13.269936 172.16.40.254 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1473, seq=3/768, ttl=64
15 14.033736 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
16 14.269683 172.16.40.1 172.16.40.255 ICMP 98 Echo (ping) request id=0x1473, seq=4/1024, ttl=64 (no response found!)
17 14.269830 172.16.40.254 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1473, seq=4/1024, ttl=64
18 15.269700 172.16.40.1 172.16.40.255 ICMP 98 Echo (ping) request id=0x1473, seq=5/1280, ttl=64 (no response found!)
19 15.269959 172.16.40.254 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1473, seq=5/1280, ttl=64
20 16.002159 Cisco_d4:1c:10 Cisco_d4:1c:10 LOOP 60 Reply
21 16.043876 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
22 16.285147 HewlettP_5a:7b:ea G-ProCom_8c:af:af ARP 60 Who has 172.16.40.1? Tell 172.16.40.254
23 16.285170 G-ProCom_8c:af:af HewlettP_5a:7b:ea ARP 42 172.16.40.1 is at 00:0f:fe:8c:af:af

Capturing Machine: tux42

No. Time Source Destination Protocol Length Info
1 0.000000 Cisco_d4:1c:11 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8011
2 0.570617 Cisco_d4:1c:11 CDP/VTP/DTP/PAgP/UDLD CDP 436 Device ID: tux-sw4 Port ID: FastEthernet0/15
3 1.980101 Cisco_d4:1c:11 Cisco_d4:1c:11 LOOP 60 Reply
4 2.010066 Cisco_d4:1c:11 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8011
5 4.009761 Cisco_d4:1c:11 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8011
6 6.018418 Cisco_d4:1c:11 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8011
7 8.019565 Cisco_d4:1c:11 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8011
8 10.024418 Cisco_d4:1c:11 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8011

9 11.992813 Cisco_d4:1c:11 Cisco_d4:1c:11 LOOP 60 Reply
10 12.034510 Cisco_d4:1c:11 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8011
11 14.034196 Cisco_d4:1c:11 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8011
12 16.041680 Cisco_d4:1c:11 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8011
13 18.049060 Cisco_d4:1c:11 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8011

Capturing Machine: tux44

No. Time Source Destination Protocol Length Info
1 0.000000 Cisco_d4:1c:12 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
2 2.008543 Cisco_d4:1c:12 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
3 3.251097 172.16.40.1 172.16.40.255 ICMP 98 Echo (ping) request id=0x1473, seq=1/256, ttl=64 (no response found!)
4 3.251130 172.16.40.254 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1473, seq=1/256, ttl=64
5 4.009922 Cisco_d4:1c:12 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
6 4.250269 172.16.40.1 172.16.40.255 ICMP 98 Echo (ping) request id=0x1473, seq=2/512, ttl=64 (no response found!)
7 4.250296 172.16.40.254 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1473, seq=2/512, ttl=64
8 5.250324 172.16.40.1 172.16.40.255 ICMP 98 Echo (ping) request id=0x1473, seq=3/768, ttl=64 (no response found!)
9 5.250351 172.16.40.254 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1473, seq=3/768, ttl=64
10 6.014606 Cisco_d4:1c:12 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
11 6.250355 172.16.40.1 172.16.40.255 ICMP 98 Echo (ping) request id=0x1473, seq=4/1024, ttl=64 (no response found!)
12 6.250381 172.16.40.254 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1473, seq=4/1024, ttl=64
13 7.250417 172.16.40.1 172.16.40.255 ICMP 98 Echo (ping) request id=0x1473, seq=5/1280, ttl=64 (no response found!)
14 7.250443 172.16.40.254 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1473, seq=5/1280, ttl=64
15 7.982976 Cisco_d4:1c:12 Cisco_d4:1c:12 LOOP 60 Reply
16 8.024761 Cisco_d4:1c:12 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
17 8.265655 HewlettP_5a:7b:ea G-ProCom_8c:af:af ARP 42 Who has 172.16.40.1? Tell 172.16.40.254
18 8.265906 G-ProCom_8c:af:af HewlettP_5a:7b:ea ARP 60 172.16.40.1 is at 00:0f:fe:8c:af:af
19 10.024405 Cisco_d4:1c:12 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
20 12.032029 Cisco_d4:1c:12 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
21 14.039593 Cisco_d4:1c:12 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
22 16.039184 Cisco_d4:1c:12 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
23 17.977244 Cisco_d4:1c:12 Cisco_d4:1c:12 LOOP 60 Reply
24 18.044344 Cisco_d4:1c:12 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012

Attachment C.2.3. - Experiment 2, step 10: Pinging vlan 41 broadcast channel from tux42

Capturing Machine: tux41

No. Time Source Destination Protocol Length Info
1 0.000000 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
2 2.004628 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
3 4.009741 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
4 6.014483 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
5 7.549738 Cisco_d4:1c:10 Cisco_d4:1c:10 LOOP 60 Reply
6 8.019277 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
7 10.024131 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
8 12.028844 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
9 14.033592 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
10 16.038420 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
11 17.557106 Cisco_d4:1c:10 Cisco_d4:1c:10 LOOP 60 Reply
12 18.043431 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
13 18.714764 Cisco_d4:1c:10 CDP/VTP/DTP/PAgP/UDLD CDP 436 Device ID: tux-sw4 Port ID: FastEthernet0/14
14 20.048084 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010

Capturing Machine: tux42

No. Time Source Destination Protocol Length Info
1 0.000000 Cisco_d4:1c:11 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8011
2 1.170120 172.16.41.1 172.16.41.255 ICMP 98 Echo (ping) request id=0x106c, seq=1/256, ttl=64 (no response found!)
3 2.004896 Cisco_d4:1c:11 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8011
4 2.169661 172.16.41.1 172.16.41.255 ICMP 98 Echo (ping) request id=0x106c, seq=2/512, ttl=64 (no response found!)
5 3.169657 172.16.41.1 172.16.41.255 ICMP 98 Echo (ping) request id=0x106c, seq=3/768, ttl=64 (no response found!)
6 4.009892 Cisco_d4:1c:11 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8011
7 4.169659 172.16.41.1 172.16.41.255 ICMP 98 Echo (ping) request id=0x106c, seq=4/1024, ttl=64 (no response found!)
8 5.169659 172.16.41.1 172.16.41.255 ICMP 98 Echo (ping) request id=0x106c, seq=5/1280, ttl=64 (no response found!)
9 6.014679 Cisco_d4:1c:11 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8011
10 6.169659 172.16.41.1 172.16.41.255 ICMP 98 Echo (ping) request id=0x106c, seq=6/1536, ttl=64 (no response found!)
11 8.019565 Cisco_d4:1c:11 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8011

Capturing Machine: tux44

No. Time Source Destination Protocol Length Info
1 0.000000 Cisco_d4:1c:12 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
2 2.004536 Cisco_d4:1c:12 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012

3 3.539926 Cisco_d4:1c:12 Cisco_d4:1c:12 LOOP 60 Reply
4 4.009342 Cisco_d4:1c:12 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
5 6.014249 Cisco_d4:1c:12 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
6 8.019257 Cisco_d4:1c:12 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
7 10.024320 Cisco_d4:1c:12 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
8 12.028955 Cisco_d4:1c:12 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
9 13.547664 Cisco_d4:1c:12 Cisco_d4:1c:12 LOOP 60 Reply
10 14.033943 Cisco_d4:1c:12 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
11 16.038844 Cisco_d4:1c:12 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
12 18.044203 Cisco_d4:1c:12 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
13 20.048549 Cisco_d4:1c:12 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012

Attachment C.3.1. - Experiment 3, step 5: Pinging all interfaces from tux 41

Capturing Machine: tux41

No. Time Source Destination Protocol Length Info
1 0.000000 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
2 0.011437 172.16.40.1 172.16.40.254 ICMP 98 Echo (ping) request id=0x16d6, seq=1/256, ttl=64 (reply in 3)
3 0.011697 172.16.40.254 172.16.40.1 ICMP 98 Echo (ping) reply id=0x16d6, seq=1/256, ttl=64 (request in 2)
4 1.010575 172.16.40.1 172.16.40.254 ICMP 98 Echo (ping) request id=0x16d6, seq=2/512, ttl=64 (reply in 5)
5 1.010780 172.16.40.254 172.16.40.1 ICMP 98 Echo (ping) reply id=0x16d6, seq=2/512, ttl=64 (request in 4)
6 1.999814 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
7 2.010573 172.16.40.1 172.16.40.254 ICMP 98 Echo (ping) request id=0x16d6, seq=3/768, ttl=64 (reply in 8)
8 2.010823 172.16.40.254 172.16.40.1 ICMP 98 Echo (ping) reply id=0x16d6, seq=3/768, ttl=64 (request in 7)
9 3.010573 172.16.40.1 172.16.40.254 ICMP 98 Echo (ping) request id=0x16d6, seq=4/1024, ttl=64 (reply in 10)
10 3.010779 172.16.40.254 172.16.40.1 ICMP 98 Echo (ping) reply id=0x16d6, seq=4/1024, ttl=64 (request in 9)
11 4.004666 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
12 4.010575 172.16.40.1 172.16.40.254 ICMP 98 Echo (ping) request id=0x16d6, seq=5/1280, ttl=64 (reply in 13)
13 4.010825 172.16.40.254 172.16.40.1 ICMP 98 Echo (ping) reply id=0x16d6, seq=5/1280, ttl=64 (request in 12)
14 5.019061 HewlettP_5a:7b:ea G-ProCom_8c:af:af ARP 60 Who has 172.16.40.1? Tell 172.16.40.254
15 5.019090 G-ProCom_8c:af:af HewlettP_5a:7b:ea ARP 42 172.16.40.1 is at 00:0f:fe:8c:af:af
16 6.014484 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
17 7.699016 172.16.40.1 172.16.41.253 ICMP 98 Echo (ping) request id=0x16dd, seq=1/256, ttl=64 (reply in 18)
18 7.699381 172.16.41.253 172.16.40.1 ICMP 98 Echo (ping) reply id=0x16dd, seq=1/256, ttl=64 (request in 17)
19 8.014181 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
20 8.120953 Cisco_d4:1c:10 Cisco_d4:1c:10 LOOP 60 Reply
21 8.698572 172.16.40.1 172.16.41.253 ICMP 98 Echo (ping) request id=0x16dd, seq=2/512, ttl=64 (reply in 22)
22 8.698782 172.16.41.253 172.16.40.1 ICMP 98 Echo (ping) reply id=0x16dd, seq=2/512, ttl=64 (request in 21)
23 9.698574 172.16.40.1 172.16.41.253 ICMP 98 Echo (ping) request id=0x16dd, seq=3/768, ttl=64 (reply in 24)
24 9.698923 172.16.41.253 172.16.40.1 ICMP 98 Echo (ping) reply id=0x16dd, seq=3/768, ttl=64 (request in 23)
25 10.019083 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
26 10.698579 172.16.40.1 172.16.41.253 ICMP 98 Echo (ping) request id=0x16dd, seq=4/1024, ttl=64 (reply in 27)
27 10.698719 172.16.41.253 172.16.40.1 ICMP 98 Echo (ping) reply id=0x16dd, seq=4/1024, ttl=64 (request in 26)
28 11.698578 172.16.40.1 172.16.41.253 ICMP 98 Echo (ping) request id=0x16dd, seq=5/1280, ttl=64 (reply in 29)
29 11.698921 172.16.41.253 172.16.40.1 ICMP 98 Echo (ping) reply id=0x16dd, seq=5/1280, ttl=64 (request in 28)
30 12.028812 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
31 14.028702 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
32 14.634898 172.16.40.1 172.16.41.1 ICMP 98 Echo (ping) request id=0x16e1, seq=1/256, ttl=64 (reply in 33)
33 14.635397 172.16.41.1 172.16.40.1 ICMP 98 Echo (ping) reply id=0x16e1, seq=1/256, ttl=63 (request in 32)
34 15.634584 172.16.40.1 172.16.41.1 ICMP 98 Echo (ping) request id=0x16e1, seq=2/512, ttl=64 (reply in 35)
35 15.635057 172.16.41.1 172.16.40.1 ICMP 98 Echo (ping) reply id=0x16e1, seq=2/512, ttl=63 (request in 34)
36 16.033401 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
37 16.634583 172.16.40.1 172.16.41.1 ICMP 98 Echo (ping) request id=0x16e1, seq=3/768, ttl=64 (reply in 38)
38 16.635038 172.16.41.1 172.16.40.1 ICMP 98 Echo (ping) reply id=0x16e1, seq=3/768, ttl=63 (request in 37)
39 17.634575 172.16.40.1 172.16.41.1 ICMP 98 Echo (ping) request id=0x16e1, seq=4/1024, ttl=64 (reply in 40)
40 17.635057 172.16.41.1 172.16.40.1 ICMP 98 Echo (ping) reply id=0x16e1, seq=4/1024, ttl=63 (request in 39)
41 18.043306 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
42 18.127999 Cisco_d4:1c:10 Cisco_d4:1c:10 LOOP 60 Reply
43 18.634585 172.16.40.1 172.16.41.1 ICMP 98 Echo (ping) request id=0x16e1, seq=5/1280, ttl=64 (reply in 44)
44 18.634837 172.16.41.1 172.16.40.1 ICMP 98 Echo (ping) reply id=0x16e1, seq=5/1280, ttl=63 (request in 43)
45 20.043188 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
46 22.047983 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010

Attachment C.3.2. - Experiment 3, step 8: Pinging tux 42 from tux 41

Capturing Machine: tux44, eth0 interface

No.	Time	Source	Destination	Protocol	Length	Info
1	0.000000	Cisco_d4:1c:12	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
2	1.999168	Cisco_d4:1c:12	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
3	4.004056	Cisco_d4:1c:12	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
4	6.014166	Cisco_d4:1c:12	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
5	8.013918	Cisco_d4:1c:12	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
6	8.056214	Cisco_d4:1c:12	Cisco_d4:1c:12	LOOP	60	Reply
7	10.019022	Cisco_d4:1c:12	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
8	12.023849	Cisco_d4:1c:12	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
9	14.028828	Cisco_d4:1c:12	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
10	16.033640	Cisco_d4:1c:12	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
11	16.310316	Cisco_d4:1c:12	CDP/VTP/DTP/PAgP/UDLD	CDP	436	Device ID: tux-sw4 Port ID: FastEthernet0/16
12	18.038461	Cisco_d4:1c:12	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
13	18.063969	Cisco_d4:1c:12	Cisco_d4:1c:12	LOOP	60	Reply
14	20.043324	Cisco_d4:1c:12	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
15	21.039620	G-ProCom_8c:af:af	Broadcast	ARP	60	Who has 172.16.40.254? Tell 172.16.40.1
16	21.039642	HewlettP_5a:7b:ea	G-ProCom_8c:af:af	ARP	42	172.16.40.254 is at 00:21:5a:5a:7b:ea
17	21.039978	172.16.40.1	172.16.41.1	ICMP	98	Echo (ping) request id=0x199a, seq=1/256, ttl=64 (reply in 18)
18	21.040251	172.16.41.1	172.16.40.1	ICMP	98	Echo (ping) reply id=0x199a, seq=1/256, ttl=63 (request in 17)
19	22.040733	172.16.40.1	172.16.41.1	ICMP	98	Echo (ping) request id=0x199a, seq=2/512, ttl=64 (reply in 20)
20	22.040882	172.16.41.1	172.16.40.1	ICMP	98	Echo (ping) reply id=0x199a, seq=2/512, ttl=63 (request in 19)
21	22.048167	Cisco_d4:1c:12	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
22	23.039770	172.16.40.1	172.16.41.1	ICMP	98	Echo (ping) request id=0x199a, seq=3/768, ttl=64 (reply in 23)
23	23.039919	172.16.41.1	172.16.40.1	ICMP	98	Echo (ping) reply id=0x199a, seq=3/768, ttl=63 (request in 22)
24	24.038803	172.16.40.1	172.16.41.1	ICMP	98	Echo (ping) request id=0x199a, seq=4/1024, ttl=64 (reply in 25)
25	24.038942	172.16.41.1	172.16.40.1	ICMP	98	Echo (ping) reply id=0x199a, seq=4/1024, ttl=63 (request in 24)
26	24.053067	Cisco_d4:1c:12	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
27	25.038781	172.16.40.1	172.16.41.1	ICMP	98	Echo (ping) request id=0x199a, seq=5/1280, ttl=64 (reply in 28)
28	25.038960	172.16.41.1	172.16.40.1	ICMP	98	Echo (ping) reply id=0x199a, seq=5/1280, ttl=63 (request in 27)
29	26.053818	HewlettP_5a:7b:ea	G-ProCom_8c:af:af	ARP	42	Who has 172.16.40.1? Tell 172.16.40.254
30	26.054116	G-ProCom_8c:af:af	HewlettP_5a:7b:ea	ARP	60	172.16.40.1 is at 00:0f:fe:8c:af:af
31	26.058264	Cisco_d4:1c:12	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
32	28.062936	Cisco_d4:1c:12	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
33	28.071680	Cisco_d4:1c:12	Cisco_d4:1c:12	LOOP	60	Reply
34	30.067774	Cisco_d4:1c:12	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012
35	32.072718	Cisco_d4:1c:12	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8012

Capturing Machine: tux44, eth1 interface

No.	Time	Source	Destination	Protocol	Length	Info
1	0.000000	Cisco_d4:1c:0f	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x800f
2	2.004887	Cisco_d4:1c:0f	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x800f
3	4.014845	Cisco_d4:1c:0f	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x800f
4	6.014748	Cisco_d4:1c:0f	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x800f
5	6.056845	Cisco_d4:1c:0f	Cisco_d4:1c:0f	LOOP	60	Reply
6	8.019670	Cisco_d4:1c:0f	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x800f
7	10.024601	Cisco_d4:1c:0f	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x800f
8	12.029419	Cisco_d4:1c:0f	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x800f
9	14.034320	Cisco_d4:1c:0f	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x800f
10	16.039255	Cisco_d4:1c:0f	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x800f
11	16.064598	Cisco_d4:1c:0f	Cisco_d4:1c:0f	LOOP	60	Reply
12	18.044160	Cisco_d4:1c:0f	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x800f
13	19.040994	Kye_25:1a:f4	Broadcast	ARP	42	Who has 172.16.41.1? Tell 172.16.41.253
14	19.041113	HewlettP_d7:45:c4	Kye_25:1a:f4	ARP	60	172.16.41.1 is at 00:1f:29:d7:45:c4
15	19.041129	172.16.40.1	172.16.41.1	ICMP	98	Echo (ping) request id=0x199a, seq=1/256, ttl=63 (reply in 16)
16	19.041242	172.16.41.1	172.16.40.1	ICMP	98	Echo (ping) reply id=0x199a, seq=1/256, ttl=64 (request in 15)
17	20.041753	172.16.40.1	172.16.41.1	ICMP	98	Echo (ping) request id=0x199a, seq=2/512, ttl=63 (reply in 18)
18	20.041867	172.16.41.1	172.16.40.1	ICMP	98	Echo (ping) reply id=0x199a, seq=2/512, ttl=64 (request in 17)
19	20.049000	Cisco_d4:1c:0f	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x800f
20	21.040789	172.16.40.1	172.16.41.1	ICMP	98	Echo (ping) request id=0x199a, seq=3/768, ttl=63 (reply in 21)
21	21.040904	172.16.41.1	172.16.40.1	ICMP	98	Echo (ping) reply id=0x199a, seq=3/768, ttl=64 (request in 20)
22	22.039816	172.16.40.1	172.16.41.1	ICMP	98	Echo (ping) request id=0x199a, seq=4/1024, ttl=63 (reply in 23)
23	22.039927	172.16.41.1	172.16.40.1	ICMP	98	Echo (ping) reply id=0x199a, seq=4/1024, ttl=64 (request in 22)
24	22.053903	Cisco_d4:1c:0f	Spanning-tree-(for-bridges)_00	STP	60	Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x800f
25	23.039800	172.16.40.1	172.16.41.1	ICMP	98	Echo (ping) request id=0x199a, seq=5/1280, ttl=63 (reply in 26)
26	23.039946	172.16.41.1	172.16.40.1	ICMP	98	Echo (ping) reply id=0x199a, seq=5/1280, ttl=64 (request in 25)

27 24.049063 HewlettP_d7:45:c4 Kye_25:1a:f4 ARP 60 Who has 172.16.41.253? Tell 172.16.41.1
28 24.049081 Kye_25:1a:f4 HewlettP_d7:45:c4 ARP 42 172.16.41.253 is at 00:c0:df:25:1a:f4
29 24.059067 Cisco_d4:1c:0f Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x800f
30 26.063709 Cisco_d4:1c:0f Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x800f
31 26.072312 Cisco_d4:1c:0f Cisco_d4:1c:0f LOOP 60 Reply
32 28.068607 Cisco_d4:1c:0f Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/41/30:37:a6:d4:1c:00 Cost = 0 Port = 0x800f

Attachment C.4.1. - Experiment 4, step 3: Pinging all interfaces from tux41

Capturing Machine: tux41

No. Time Source Destination Protocol Length Info
1 0.000000 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
2 1.475111 172.16.40.1 172.16.40.254 ICMP 98 Echo (ping) request id=0x1bc2, seq=1/256, ttl=64 (reply in 3)
3 1.475479 172.16.40.254 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1bc2, seq=1/256, ttl=64 (request in 2)
4 2.010084 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
5 2.474112 172.16.40.1 172.16.40.254 ICMP 98 Echo (ping) request id=0x1bc2, seq=2/512, ttl=64 (reply in 6)
6 2.474268 172.16.40.254 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1bc2, seq=2/512, ttl=64 (request in 5)
7 3.473979 172.16.40.1 172.16.40.254 ICMP 98 Echo (ping) request id=0x1bc2, seq=3/768, ttl=64 (reply in 8)
8 3.474214 172.16.40.254 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1bc2, seq=3/768, ttl=64 (request in 7)
9 4.009889 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
10 4.473976 172.16.40.1 172.16.40.254 ICMP 98 Echo (ping) request id=0x1bc2, seq=4/1024, ttl=64 (reply in 11)
11 4.474132 172.16.40.254 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1bc2, seq=4/1024, ttl=64 (request in 10)
12 5.473986 172.16.40.1 172.16.40.254 ICMP 98 Echo (ping) request id=0x1bc2, seq=5/1280, ttl=64 (reply in 13)
13 5.474225 172.16.40.254 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1bc2, seq=5/1280, ttl=64 (request in 12)
14 6.014677 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
15 8.024482 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
16 8.499134 172.16.40.1 172.16.41.253 ICMP 98 Echo (ping) request id=0x1bc6, seq=1/256, ttl=64 (reply in 17)
17 8.499294 172.16.41.253 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1bc6, seq=1/256, ttl=64 (request in 16)
18 8.548598 Cisco_d4:1c:10 Cisco_d4:1c:10 LOOP 60 Reply
19 9.498142 172.16.40.1 172.16.41.253 ICMP 98 Echo (ping) request id=0x1bc6, seq=2/512, ttl=64 (reply in 20)
20 9.498374 172.16.41.253 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1bc6, seq=2/512, ttl=64 (request in 19)
21 10.024515 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
22 10.497974 172.16.40.1 172.16.41.253 ICMP 98 Echo (ping) request id=0x1bc6, seq=3/768, ttl=64 (reply in 23)
23 10.498322 172.16.41.253 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1bc6, seq=3/768, ttl=64 (request in 22)
24 11.497978 172.16.40.1 172.16.41.253 ICMP 98 Echo (ping) request id=0x1bc6, seq=4/1024, ttl=64 (reply in 25)
25 11.498241 172.16.41.253 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1bc6, seq=4/1024, ttl=64 (request in 24)
26 12.029100 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
27 12.497978 172.16.40.1 172.16.41.253 ICMP 98 Echo (ping) request id=0x1bc6, seq=5/1280, ttl=64 (reply in 28)
28 12.498129 172.16.41.253 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1bc6, seq=5/1280, ttl=64 (request in 27)
29 14.039001 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
30 15.819092 172.16.40.1 172.16.41.1 ICMP 98 Echo (ping) request id=0x1bca, seq=1/256, ttl=64 (reply in 31)
31 15.819586 172.16.41.1 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1bca, seq=1/256, ttl=63 (request in 30)
32 16.038716 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
33 16.818101 172.16.40.1 172.16.41.1 ICMP 98 Echo (ping) request id=0x1bca, seq=2/512, ttl=64 (reply in 34)
34 16.818353 172.16.41.1 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1bca, seq=2/512, ttl=63 (request in 33)
35 17.817989 172.16.40.1 172.16.41.1 ICMP 98 Echo (ping) request id=0x1bca, seq=3/768, ttl=64 (reply in 36)
36 17.818227 172.16.41.1 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1bca, seq=3/768, ttl=63 (request in 35)
37 18.043590 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
38 18.555743 Cisco_d4:1c:10 Cisco_d4:1c:10 LOOP 60 Reply
39 18.817977 172.16.40.1 172.16.41.1 ICMP 98 Echo (ping) request id=0x1bca, seq=4/1024, ttl=64 (reply in 40)
40 18.818422 172.16.41.1 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1bca, seq=4/1024, ttl=63 (request in 39)
41 19.818002 172.16.40.1 172.16.41.1 ICMP 98 Echo (ping) request id=0x1bca, seq=5/1280, ttl=64 (reply in 42)
42 19.818242 172.16.41.1 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1bca, seq=5/1280, ttl=63 (request in 41)
43 20.053507 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
44 22.053123 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
45 22.531276 172.16.40.1 172.16.41.254 ICMP 98 Echo (ping) request id=0x1bd1, seq=1/256, ttl=64 (reply in 46)
46 22.532015 172.16.41.254 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1bd1, seq=1/256, ttl=254 (request in 45)
47 23.530281 172.16.40.1 172.16.41.254 ICMP 98 Echo (ping) request id=0x1bd1, seq=2/512, ttl=64 (reply in 48)
48 23.530933 172.16.41.254 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1bd1, seq=2/512, ttl=254 (request in 47)
49 24.063223 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
50 24.529995 172.16.40.1 172.16.41.254 ICMP 98 Echo (ping) request id=0x1bd1, seq=3/768, ttl=64 (reply in 51)
51 24.530624 172.16.41.254 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1bd1, seq=3/768, ttl=254 (request in 50)
52 25.529983 172.16.40.1 172.16.41.254 ICMP 98 Echo (ping) request id=0x1bd1, seq=4/1024, ttl=64 (reply in 53)
53 25.530749 172.16.41.254 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1bd1, seq=4/1024, ttl=254 (request in 52)
54 26.062903 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
55 26.529986 172.16.40.1 172.16.41.254 ICMP 98 Echo (ping) request id=0x1bd1, seq=5/1280, ttl=64 (reply in 56)
56 26.530635 172.16.41.254 172.16.40.1 ICMP 98 Echo (ping) reply id=0x1bd1, seq=5/1280, ttl=254 (request in 55)

```
 57 28.067787    Cisco_d4:1c:10      Spanning-tree-(for-bridges)_00 STP     60    Conf. Root = 32768/40/30:37:a6:d4:1c:00  Cost = 0  Port = 0x8010
 58 28.540279    HewlettP_5a:7b:ea   G-ProCom_8c:af:af    ARP     60    Who has 172.16.40.1? Tell 172.16.40.254
 59 28.540302    G-ProCom_8c:af:af   HewlettP_5a:7b:ea    ARP     42    172.16.40.1 is at 00:0f:fe:8c:af:af
 60 28.568305    Cisco_d4:1c:10      Cisco_d4:1c:10       LOOP    60    Reply
 61 30.072593    Cisco_d4:1c:10      Spanning-tree-(for-bridges)_00 STP     60    Conf. Root = 32768/40/30:37:a6:d4:1c:00  Cost = 0  Port = 0x8010
```

Attachment C.4.2. - Experiment 4, step 4: Pinging tux41 from tux42

Capturing Machine: tux42

```
No.   Time        Source              Destination         Protocol Length Info
    1 0.000000    Cisco_d4:1c:11      Spanning-tree-(for-bridges)_00 STP     60    Conf. Root = 32768/41/30:37:a6:d4:1c:00  Cost = 0  Port = 0x8011
    2 0.394515    Cisco_d4:1c:11      Cisco_d4:1c:11       LOOP    60    Reply
    3 0.848769    172.16.41.1         172.16.40.1          ICMP    98    Echo (ping) request  id=0x1995, seq=1/256, ttl=64 (reply in 5)
    4 0.849163    172.16.41.254       172.16.41.1          ICMP    70    Redirect             (Redirect for host)
    5 0.849458    172.16.40.1         172.16.41.1          ICMP    98    Echo (ping) reply    id=0x1995, seq=1/256, ttl=63 (request in 3)
    6 1.847778    172.16.41.1         172.16.40.1          ICMP    98    Echo (ping) request  id=0x1995, seq=2/512, ttl=64 (reply in 8)
    7 1.848106    172.16.41.254       172.16.41.1          ICMP    70    Redirect             (Redirect for host)
    8 1.848405    172.16.40.1         172.16.41.1          ICMP    98    Echo (ping) reply    id=0x1995, seq=2/512, ttl=63 (request in 6)
    9 2.004993    Cisco_d4:1c:11      Spanning-tree-(for-bridges)_00 STP     60    Conf. Root = 32768/41/30:37:a6:d4:1c:00  Cost = 0  Port = 0x8011
   10 2.847670    172.16.41.1         172.16.40.1          ICMP    98    Echo (ping) request  id=0x1995, seq=3/768, ttl=64 (reply in 12)
   11 2.847981    172.16.41.254       172.16.41.1          ICMP    70    Redirect             (Redirect for host)
   12 2.848360    172.16.40.1         172.16.41.1          ICMP    98    Echo (ping) reply    id=0x1995, seq=3/768, ttl=63 (request in 10)
   13 3.847676    172.16.41.1         172.16.40.1          ICMP    98    Echo (ping) request  id=0x1995, seq=4/1024, ttl=64 (reply in 15)
   14 3.848012    172.16.41.254       172.16.41.1          ICMP    70    Redirect             (Redirect for host)
   15 3.848311    172.16.40.1         172.16.41.1          ICMP    98    Echo (ping) reply    id=0x1995, seq=4/1024, ttl=63 (request in 13)
   16 4.009769    Cisco_d4:1c:11      Spanning-tree-(for-bridges)_00 STP     60    Conf. Root = 32768/41/30:37:a6:d4:1c:00  Cost = 0  Port = 0x8011
   17 4.847671    172.16.41.1         172.16.40.1          ICMP    98    Echo (ping) request  id=0x1995, seq=5/1280, ttl=64 (reply in 19)
   18 4.847996    172.16.41.254       172.16.41.1          ICMP    70    Redirect             (Redirect for host)
   19 4.848359    172.16.40.1         172.16.41.1          ICMP    98    Echo (ping) reply    id=0x1995, seq=5/1280, ttl=63 (request in 17)
   20 6.014749    Cisco_d4:1c:11      Spanning-tree-(for-bridges)_00 STP     60    Conf. Root = 32768/41/30:37:a6:d4:1c:00  Cost = 0  Port = 0x8011
```

Attachment C.4.3. - Experiment 4, step 4: Pinging tux41 from tux42 traceroute result, <u>without</u> default gateway to tux44

```
traceroute to 172.16.40.1 (172.16.40.1), 30 hops max, 60 byte packets
 1  172.16.41.254 (172.16.41.254)  0.561 ms  0.647 ms  0.720 ms
 2  172.16.41.253 (172.16.41.253)  0.847 ms  0.359 ms  0.363 ms
 3  bancada4.netlab.fe.up.pt (172.16.40.1)  0.678 ms  0.672 ms  0.664 ms
```

Attachment C.4.4. - Experiment 4, step 4: Pinging tux41 from tux42 traceroute result, <u>with</u> default gateway to tux44

```
traceroute to 172.16.40.1 (172.16.40.1), 30 hops max, 60 byte packets
 1  172.16.41.254 (172.16.41.254)  0.527 ms  0.599 ms  0.664 ms
 2  172.16.41.253 (172.16.41.253)  0.805 ms  0.341 ms  0.340 ms
 3  bancada4.netlab.fe.up.pt (172.16.40.1)  0.540 ms  0.536 ms  0.529 ms
```

Attachment C.4.5. - Experiment 4, step 4: Pinging tux41 from tux42 traceroute result, with ICMP redirect acceptance at tux42

```
tux42:~# traceroute 172.16.40.1
traceroute to 172.16.40.1 (172.16.40.1), 30 hops max, 60 byte packets
 1  172.16.41.254 (172.16.41.254)  0.508 ms  0.556 ms  0.643 ms
 2  172.16.41.253 (172.16.41.253)  0.792 ms  0.341 ms  0.345 ms
 3  bancada4.netlab.fe.up.pt (172.16.40.1)  0.591 ms  0.586 ms  0.577 ms

tux42:~# traceroute 172.16.40.1
traceroute to 172.16.40.1 (172.16.40.1), 30 hops max, 60 byte packets
 1  172.16.41.253 (172.16.41.253)  0.159 ms  0.150 ms  0.140 ms
 2  bancada4.netlab.fe.up.pt (172.16.40.1)  0.451 ms  0.444 ms  0.436 ms
```

Attachment C.5. - Experiment 5: Pinging www.google.com from tux41

Capturing Machine: tux41

No. Time Source Destination Protocol Length Info

1 0.000000 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010

2 0.512122 Cisco_d4:1c:10 CDP/VTP/DTP/PAgP/UDLD CDP 436 Device ID: tux-sw4 Port ID: FastEthernet0/14

3 1.263788 172.16.40.1 172.16.1.1 DNS 74 Standard query 0x8e4a A www.google.com

4 1.265577 172.16.1.1 172.16.40.1 DNS 338 Standard query response 0x8e4a A www.google.com A 216.58.210.164 NS ns1.google.com NS ns4.google.com NS ns2.google.com NS ns3.google.com A 216.239.32.10 AAAA 2001:4860:4802:32::a A 216.239.34.10 AAAA 2001:4860:4802:34::a A 216.239.36.10 AAAA 2001:4860:4802:36::a A 216.239.38.10 AAAA 2001:4860:4802:38::a

5 1.265954 172.16.40.1 216.58.210.164 ICMP 98 Echo (ping) request id=0x23e4, seq=1/256, ttl=64 (reply in 6)

6 1.282625 216.58.210.164 172.16.40.1 ICMP 98 Echo (ping) reply id=0x23e4, seq=1/256, ttl=50 (request in 5)

7 1.282830 172.16.40.1 172.16.1.1 DNS 87 Standard query 0x9e4e PTR 164.210.58.216.in-addr.arpa

8 1.284491 172.16.1.1 172.16.40.1 DNS 532 Standard query response 0x9e4e PTR 164.210.58.216.in-addr.arpa PTR mad06s10-in-f164.1e100.net PTR mad06s10-in-f4.1e100.net NS d.in-addr-servers.arpa NS a.in-addr-servers.arpa NS c.in-addr-servers.arpa NS b.in-addr-servers.arpa NS e.in-addr-servers.arpa NS f.in-addr-servers.arpa A 199.180.182.53 AAAA 2620:37:e000::53 A 199.253.183.183 AAAA 2001:500:87::87 A 196.216.169.10 AAAA 2001:43f8:110::10 A 200.10.60.53 AAAA 2001:13c7:7010::53 A 203.119.86.101 AAAA 2001:dd8:6::101 A 193.0.9.1 AAAA 2001:67c:e0::1

9 2.009940 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010

10 2.165038 Cisco_d4:1c:10 Cisco_d4:1c:10 LOOP 60 Reply

11 2.267727 172.16.40.1 216.58.210.164 ICMP 98 Echo (ping) request id=0x23e4, seq=2/512, ttl=64 (reply in 12)

12 2.283935 216.58.210.164 172.16.40.1 ICMP 98 Echo (ping) reply id=0x23e4, seq=2/512, ttl=50 (request in 11)

13 3.268678 172.16.40.1 216.58.210.164 ICMP 98 Echo (ping) request id=0x23e4, seq=3/768, ttl=64 (reply in 14)

14 3.284890 216.58.210.164 172.16.40.1 ICMP 98 Echo (ping) reply id=0x23e4, seq=3/768, ttl=50 (request in 13)

15 4.010046 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010

16 4.269999 172.16.40.1 216.58.210.164 ICMP 98 Echo (ping) request id=0x23e4, seq=4/1024, ttl=64 (reply in 17)

17 4.286157 216.58.210.164 172.16.40.1 ICMP 98 Echo (ping) reply id=0x23e4, seq=4/1024, ttl=50 (request in 16)

18 5.271249 172.16.40.1 216.58.210.164 ICMP 98 Echo (ping) request id=0x23e4, seq=5/1280, ttl=64 (reply in 19)

19 5.287431 216.58.210.164 172.16.40.1 ICMP 98 Echo (ping) reply id=0x23e4, seq=5/1280, ttl=50 (request in 18)

20 6.014632 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010

21 6.272531 172.16.40.1 216.58.210.164 ICMP 98 Echo (ping) request id=0x23e4, seq=6/1536, ttl=64 (reply in 24)

22 6.275431 HewlettP_5a:7b:ea G-ProCom_8c:af:af ARP 60 Who has 172.16.40.1? Tell 172.16.40.254

23 6.275456 G-ProCom_8c:af:af HewlettP_5a:7b:ea ARP 42 172.16.40.1 is at 00:0f:fe:8c:af:af

24 6.288692 216.58.210.164 172.16.40.1 ICMP 98 Echo (ping) reply id=0x23e4, seq=6/1536, ttl=50 (request in 21)

25 7.273775 172.16.40.1 216.58.210.164 ICMP 98 Echo (ping) request id=0x23e4, seq=7/1792, ttl=64 (reply in 26)

26 7.289926 216.58.210.164 172.16.40.1 ICMP 98 Echo (ping) reply id=0x23e4, seq=7/1792, ttl=50 (request in 25)

27 8.024422 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010

28 10.024140 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010

29 12.029267 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010

30 12.172207 Cisco_d4:1c:10 Cisco_d4:1c:10 LOOP 60 Reply

31 12.276646 G-ProCom_8c:af:af HewlettP_5a:7b:ea ARP 42 Who has 172.16.40.254? Tell 172.16.40.1

32 12.276904 HewlettP_5a:7b:ea G-ProCom_8c:af:af ARP 60 172.16.40.254 is at 00:21:5a:5a:7b:ea

Attachment C.6. - Experiment 6: Downloading file from UP ftp server in tux41

Capturing Machine: tux41

No. Time Source Destination Protocol Length Info

1 0.000000 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010

2 1.171599 Cisco_d4:1c:10 Cisco_d4:1c:10 LOOP 60 Reply

3 1.469267 172.16.40.1 172.16.1.1 DNS 73 Standard query 0x1da1 A mirrors.up.pt

4 1.470982 172.16.1.1 172.16.40.1 DNS 337 Standard query response 0x1da1 A mirrors.up.pt A 193.137.29.15 NS ns4.up.pt NS ns3.up.pt NS ns2.up.pt NS ns1.up.pt A 193.137.55.30 AAAA 2001:690:2200:a10::30 A 193.137.55.31 AAAA 2001:690:2200:a10::31 A 193.137.55.32 AAAA 2001:690:2200:a10::32 A 193.137.55.33 AAAA 2001:690:2200:a10::33

5 1.471110 172.16.40.1 193.137.29.15 TCP 74 43939 → 21 [SYN] Seq=0 Win=29200 Len=0 MSS=1460 SACK_PERM=1 TSval=3204367 TSecr=0 WS=128

6 1.474405 193.137.29.15 172.16.40.1 TCP 74 21 → 43939 [SYN, ACK] Seq=0 Ack=1 Win=28960 Len=0 MSS=1380 SACK_PERM=1 TSval=256408331 TSecr=3204367 WS=128

7 1.474428 172.16.40.1 193.137.29.15 TCP 66 43939 → 21 [ACK] Seq=1 Ack=1 Win=29312 Len=0 TSval=3204368 TSecr=256408331

8 1.481140 193.137.29.15 172.16.40.1 FTP 139 Response: 220-Welcome to the University of Porto's mirror archive (mirrors.up.pt)

9 1.481161 193.137.29.15 172.16.40.1 FTP 135 Response: 220----------

10 1.481463 193.137.29.15 172.16.40.1 FTP 72 Response: 220-

11 1.481470 193.137.29.15 172.16.40.1 FTP 151 Response: 220-All connections and transfers are logged. The max number of connections is 200.

12 1.481473 193.137.29.15 172.16.40.1 FTP 72 Response: 220-

13 1.481475 193.137.29.15 172.16.40.1 FTP 140 Response: 220-For more information please visit our website: http://mirrors.up.pt/

14 1.481478 193.137.29.15 172.16.40.1 FTP 127 Response: 220-Questions and comments can be sent to mirrors@uporto.pt

15 1.481731 193.137.29.15 172.16.40.1 FTP 72 Response: 220-

16 1.481739 193.137.29.15 172.16.40.1 FTP 72 Response: 220-

17 1.481742 193.137.29.15 172.16.40.1 FTP 72 Response: 220

18 1.481990 172.16.40.1 193.137.29.15 TCP 66 43939 → 21 [ACK] Seq=1 Ack=74 Win=29312 Len=0 TSval=3204370 TSecr=256408333
19 1.482008 172.16.40.1 193.137.29.15 TCP 66 43939 → 21 [ACK] Seq=1 Ack=143 Win=29312 Len=0 TSval=3204370 TSecr=256408333
20 1.482014 172.16.40.1 193.137.29.15 TCP 66 43939 → 21 [ACK] Seq=1 Ack=149 Win=29312 Len=0 TSval=3204370 TSecr=256408333
21 1.482018 172.16.40.1 193.137.29.15 TCP 66 43939 → 21 [ACK] Seq=1 Ack=234 Win=29312 Len=0 TSval=3204370 TSecr=256408333
22 1.482023 172.16.40.1 193.137.29.15 TCP 66 43939 → 21 [ACK] Seq=1 Ack=240 Win=29312 Len=0 TSval=3204370 TSecr=256408333
23 1.482028 172.16.40.1 193.137.29.15 TCP 66 43939 → 21 [ACK] Seq=1 Ack=314 Win=29312 Len=0 TSval=3204370 TSecr=256408333
24 1.482033 172.16.40.1 193.137.29.15 TCP 66 43939 → 21 [ACK] Seq=1 Ack=375 Win=29312 Len=0 TSval=3204370 TSecr=256408333
25 1.482037 172.16.40.1 193.137.29.15 TCP 66 43939 → 21 [ACK] Seq=1 Ack=381 Win=29312 Len=0 TSval=3204370 TSecr=256408333
26 1.482042 172.16.40.1 193.137.29.15 TCP 66 43939 → 21 [ACK] Seq=1 Ack=387 Win=29312 Len=0 TSval=3204370 TSecr=256408333
27 1.482046 172.16.40.1 193.137.29.15 TCP 66 43939 → 21 [ACK] Seq=1 Ack=393 Win=29312 Len=0 TSval=3204370 TSecr=256408333
28 1.482388 172.16.40.1 193.137.29.15 FTP 80 Request: USER anonymous
29 1.484971 193.137.29.15 172.16.40.1 TCP 66 21 → 43939 [ACK] Seq=393 Ack=15 Win=29056 Len=0 TSval=256408334 TSecr=3204370
30 1.484992 172.16.40.1 193.137.29.15 FTP 68 Request:
31 1.487042 193.137.29.15 172.16.40.1 TCP 66 21 → 43939 [ACK] Seq=393 Ack=17 Win=29056 Len=0 TSval=256408335 TSecr=3204370
32 1.487050 193.137.29.15 172.16.40.1 FTP 100 Response: 331 Please specify the password.
33 1.487137 172.16.40.1 193.137.29.15 FTP 71 Request: PASS
34 1.530540 193.137.29.15 172.16.40.1 TCP 66 21 → 43939 [ACK] Seq=427 Ack=22 Win=29056 Len=0 TSval=256408345 TSecr=3204371
35 1.530570 172.16.40.1 193.137.29.15 FTP 68 Request:
36 1.532558 193.137.29.15 172.16.40.1 TCP 66 21 → 43939 [ACK] Seq=427 Ack=24 Win=29056 Len=0 TSval=256408346 TSecr=3204382
37 1.632771 193.137.29.15 172.16.40.1 FTP 89 Response: 230 Login successful.
38 1.634224 172.16.40.1 193.137.29.15 FTP 76 Request: CWD debian
39 1.636717 193.137.29.15 172.16.40.1 TCP 66 21 → 43939 [ACK] Seq=450 Ack=34 Win=29056 Len=0 TSval=256408372 TSecr=3204408
40 1.636731 172.16.40.1 193.137.29.15 FTP 68 Request:
41 1.638643 193.137.29.15 172.16.40.1 TCP 66 21 → 43939 [ACK] Seq=450 Ack=36 Win=29056 Len=0 TSval=256408373 TSecr=3204408
42 1.640319 193.137.29.15 172.16.40.1 FTP 103 Response: 250 Directory successfully changed.
43 1.640541 172.16.40.1 193.137.29.15 FTP 72 Request: TYPE I
44 1.682713 193.137.29.15 172.16.40.1 TCP 66 21 → 43939 [ACK] Seq=487 Ack=42 Win=29056 Len=0 TSval=256408384 TSecr=3204409
45 1.682745 172.16.40.1 193.137.29.15 FTP 68 Request:
46 1.684784 193.137.29.15 172.16.40.1 TCP 66 21 → 43939 [ACK] Seq=487 Ack=44 Win=29056 Len=0 TSval=256408384 TSecr=3204420
47 1.684793 193.137.29.15 172.16.40.1 FTP 97 Response: 200 Switching to Binary mode.
48 1.684877 172.16.40.1 193.137.29.15 FTP 70 Request: PASV
49 1.726909 193.137.29.15 172.16.40.1 TCP 66 21 → 43939 [ACK] Seq=518 Ack=48 Win=29056 Len=0 TSval=256408395 TSecr=3204420
50 1.726937 172.16.40.1 193.137.29.15 FTP 68 Request:
51 1.729320 193.137.29.15 172.16.40.1 TCP 66 21 → 43939 [ACK] Seq=518 Ack=50 Win=29056 Len=0 TSval=256408395 TSecr=3204431
52 1.729855 193.137.29.15 172.16.40.1 FTP 118 Response: 227 Entering Passive Mode (193,137,29,15,230,247).
53 1.729999 172.16.40.1 193.137.29.15 TCP 74 60013 → 59127 [SYN] Seq=0 Win=29200 Len=0 MSS=1460 SACK_PERM=1 TSval=3204432 TSecr=0 WS=128
54 1.732114 193.137.29.15 172.16.40.1 TCP 74 59127 → 60013 [SYN, ACK] Seq=0 Ack=1 Win=28960 Len=0 MSS=1380 SACK_PERM=1 TSval=256408396 TSecr=3204432 WS=128
55 1.732137 172.16.40.1 193.137.29.15 TCP 66 60013 → 59127 [ACK] Seq=1 Ack=1 Win=29312 Len=0 TSval=3204432 TSecr=256408396
56 1.732163 172.16.40.1 193.137.29.15 FTP 77 Request: RETR README
57 1.770576 193.137.29.15 172.16.40.1 TCP 66 21 → 43939 [ACK] Seq=570 Ack=61 Win=29056 Len=0 TSval=256408406 TSecr=3204432
58 1.770603 172.16.40.1 193.137.29.15 FTP 68 Request:
59 1.772731 193.137.29.15 172.16.40.1 TCP 66 21 → 43939 [ACK] Seq=570 Ack=63 Win=29056 Len=0 TSval=256408406 TSecr=3204442
60 1.774892 193.137.29.15 172.16.40.1 FTP 132 Response: 150 Opening BINARY mode data connection for README (1184 bytes).
61 1.785786 193.137.29.15 172.16.40.1 FTP-DATA 1250 FTP Data: 1184 bytes (PASV) (RETR README)
62 1.785799 193.137.29.15 172.16.40.1 TCP 66 59127 → 60013 [FIN, ACK] Seq=1185 Ack=1 Win=29056 Len=0 TSval=256408409 TSecr=3204432
63 1.785824 172.16.40.1 193.137.29.15 TCP 66 60013 → 59127 [ACK] Seq=1 Ack=1185 Win=32128 Len=0 TSval=3204445 TSecr=256408409
64 1.809119 172.16.40.1 172.16.1.1 DNS 86 Standard query 0x3559 PTR 15.29.137.193.in-addr.arpa
65 1.813329 172.16.1.1 172.16.40.1 DNS 361 Standard query response 0x3559 PTR 15.29.137.193.in-addr.arpa PTR mirrors.up.pt NS ns4.up.pt NS ns1.up.pt NS ns2.up.pt NS ns3.up.pt A 193.137.55.30 AAAA 2001:690:2200:a10::30 A 193.137.55.31 AAAA 2001:690:2200:a10::31 A 193.137.55.32 AAAA 2001:690:2200:a10::32 A 193.137.55.33 AAAA 2001:690:2200:a10::33
66 1.813943 172.16.40.1 193.137.29.15 TCP 66 43939 → 21 [ACK] Seq=63 Ack=636 Win=29312 Len=0 TSval=3204453 TSecr=256408407
67 1.821944 172.16.40.1 193.137.29.15 TCP 66 60013 → 59127 [ACK] Seq=1 Ack=1186 Win=32128 Len=0 TSval=3204455 TSecr=256408409
68 1.823993 193.137.29.15 172.16.40.1 FTP 90 Response: 226 Transfer complete.
69 1.824030 172.16.40.1 193.137.29.15 TCP 66 43939 → 21 [ACK] Seq=63 Ack=660 Win=29312 Len=0 TSval=3204455 TSecr=256408419
70 1.824090 172.16.40.1 193.137.29.15 FTP 70 Request: QUIT
71 1.866620 193.137.29.15 172.16.40.1 TCP 66 21 → 43939 [ACK] Seq=660 Ack=67 Win=29056 Len=0 TSval=256408429 TSecr=3204455
72 1.866648 172.16.40.1 193.137.29.15 FTP 68 Request:
73 1.868853 193.137.29.15 172.16.40.1 TCP 66 21 → 43939 [ACK] Seq=660 Ack=69 Win=29056 Len=0 TSval=256408430 TSecr=3204466
74 1.868863 193.137.29.15 172.16.40.1 FTP 80 Response: 221 Goodbye.
75 1.868871 193.137.29.15 172.16.40.1 TCP 66 21 → 43939 [FIN, ACK] Seq=674 Ack=69 Win=29056 Len=0 TSval=256408430 TSecr=3204466
76 1.868956 172.16.40.1 193.137.29.15 TCP 66 43939 → 21 [FIN, ACK] Seq=69 Ack=675 Win=29312 Len=0 TSval=3204466 TSecr=256408430
77 1.868977 172.16.40.1 193.137.29.15 TCP 66 60013 → 59127 [FIN, ACK] Seq=1 Ack=1186 Win=32128 Len=0 TSval=3204466 TSecr=256408409
78 1.870828 193.137.29.15 172.16.40.1 TCP 66 59127 → 60013 [ACK] Seq=1186 Ack=2 Win=29056 Len=0 TSval=256408431 TSecr=3204466
79 1.871227 193.137.29.15 172.16.40.1 TCP 66 21 → 43939 [ACK] Seq=675 Ack=70 Win=29056 Len=0 TSval=256408431 TSecr=3204466
80 2.009875 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010
81 4.009879 Cisco_d4:1c:10 Spanning-tree-(for-bridges)_00 STP 60 Conf. Root = 32768/40/30:37:a6:d4:1c:00 Cost = 0 Port = 0x8010

Attachment D - Successful Download Report

Output of the developed “download” program after the execution of the following command, which should download the README file from inside de debian directory in mirrors.up.pt ftp server:

```
./download ftp://anonymous@mirrors.up.pt/debian/README

220-Welcome to the University of Porto's mirror archive (mirrors.up.pt)
220----------------------------------------------------------------
220-
220-All connections and transfers are logged. The max number of connections
is 200.
220-
220-For more information please visit our website: http://mirrors.up.pt/
220-Questions and comments can be sent to mirrors@uporto.pt
220-
220-
220

->> USER anonymous
331 Please specify the password. //User accepted, server requesting
password

->> PASS ****
230 Login successful. //Login credentials accepted, login successful

->> CWD debian
250 Directory successfully changed. //Successfully changed to ‘debian’
directory

->> TYPE I
200 Switching to Binary mode. //Successfully switched to Binary Mode

->> PASV
227 Entering Passive Mode (193,137,29,15,213,68). //Entering passive mode.
A data connection is open at 193.137.29.15:54596 to download the file

->> RETR README
150 Opening BINARY mode data connection for README (1184 bytes).
226 Transfer complete. //Transfer is complete

->> QUIT
221 Goodbye. //Server acknowledged quitting
```

The lines starting with “->>” are the FTP commands sent by the developed application and all the other lines are the server responses.