

I am:

**MIGUEL  
SÁNCHEZ  
VALDÉS**

I was born in:

Alicante the 18th April 1984

email [miguelsanchezvaldes@gmail.com](mailto:miguelsanchezvaldes@gmail.com)

web <http://www.icodeyouplay.com>

twitter [@miguemito](https://twitter.com/miguemito)

I live in:

C/Guifré, 4 - 3º 4ª

08001 Barcelona (España)

I work with:

**Programming Languages**

C, C++, Objective-C, Java,  
Processing, openFrameworks,  
OpenGL, Pure Data,  
ActionScript.

**Databases**

Oracle, Sybase, MySQL, SQL  
Server.

**Web**

Javascript, HTML, CSS, PHP,  
Apache

**IDE**

Xcode, MS Visual Studio,  
Eclipse.

**OS**

Mac OS X, iOS, MS Windows,  
Diferentes distribuciones Linux.

**Hardware**

Arduino, Phidgets, varios tipos  
de sensores.

**Experience:**

**iOS / Web developer, ADN Comunicació S.L.** Barcelona, Spain, October  
2010 - now.

In charge of iOS (native or web) app development and other multimedia  
software offering innovative solutions to the pharmaceutical business.

**Freelance iOS developer.** November 2010 - now.

Freelance projects with eventual partners. First project in the AppStore: a  
midi controller for iPad that drives Serato (software for dj sessions) via  
wireless using Core Midi. Currently developing another two apps.

**DBA / System administrator, CSD S.A.** Valencia, Spain, August 2008 -  
July 2009

My job in this company was to manage different types of databases used  
by applications developed in-house as well as those remotely in the clients  
offices. I was also in charged with other network systems.

**Internship, Global Delivery Center IBM Argentina** Buenos Aires, Argentina,  
September 2007 - May 2008

Development of the final project of my career focused on the study of  
methodologies to improve know-how transfer systems in offshore  
outsourcing processes.

I speak:

<b>English</b>	advanced
<b>French</b>	advanced
<b>Catalan</b>	intermediate
<b>Spanish</b>	native

**Education:**

**Interdisciplinary Master in Cognitive Systems and Interactive Media**  
Universitat Pompeu Fabra, Barcelona, 2009 - 2010.

Developed projects with reacTIVision (Reactable), new interaction interfaces  
(sensors + windmills), creation of a system of automatic composition. I also  
worked with Phidgets and Arduino.

**Computer Engineering** — U. Politècnica Valencia 2002 - 2008

**Programming course AJAX: with javascript and PHP** — UPV July 2008

**Postgraduate in Game Designing and Programming** — UOC 2008

**Course ASP.NET** — Universidad Politècnica de Valencia, March 2009