## TECHNICAL UNIVERSITY OF DENMARK

02685 Scientific Computing for Differential Equations 2017

# **Assignment 2**

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### 1 2 point Boundary Value Problems

2-point Boundary Value Problems (BVP) represent a special case of differential equations where the solution is limited by a pair of constraints at both ends of the interval. Hence, the task consists of finding the solution that apart from solving the differential equation satisfies the boundary conditions.

In the linear case, a numerical approximation to the solution to these problems can be obtained solving a linear system. However, for nonlinear differential equations the solution is not straightforward and an iterative process is needed. In this exercise, we shall study different methods for solving nonlinear BVPs by applying them to the following differential equation:

$$\epsilon u(t)'' + u(t)(u(t)' - 1) = 0 \qquad 0 \le t \le 1$$

$$u(0) = \alpha \qquad u'(1) = \beta$$
(1)

### 1.1 Newton's method

If the independent variable t is discretized and the second derivative in equation 1 is replaced by the centered difference method, an approximation to the solution at a series of equidistant points can be found solving the following scheme:

$$\epsilon \left( \frac{u_{i-1} - 2u_i + u_{i+1}}{h^2} \right) + u_i \left( \frac{u_{i+1} - u_{i-1}}{2h} - 1 \right)$$

$$u(0) = \alpha \qquad u(1) = \beta$$
(2)

Where i = 1, 2, ..., m and h is the distance between points in the interval. This can be expressed as a nonlinear system of the form:

$$G(U) = 0 (3)$$

The centered approximation comes from a Taylor series expansion truncated to the second term. We can show that the approximation is second-order accurate by computing the local error:

The roots of the nonlinear system in equation 3 can be obtained using Newton's method.

$$U^{[k+1]} = U^{[k]} + J(U^{[k]})^{-1}G(U^{[k]})$$
(4)

Where  $U^{[k]}$  is a vector containing a discrete approximation to the solution after k iterations and  $J(U^{[k]})$  is the Jacobian matrix of the system, which in our case:

$$J(U) = \begin{cases} \frac{\epsilon}{h^2} - \frac{u_i}{2h} & j = i - 1\\ -\frac{2\epsilon}{h^2} - \frac{u_{i+1} - u_{i-1}}{2h} - 1 & j = i\\ \frac{\epsilon}{h^2} + \frac{u_i}{2h} & j = i - 1 \end{cases}$$
 (5)

The convergence and accuracy of the method depend on the proximity of the initial guess to the real solution. It is shown in section 2.16.3 in Randall Leveque that the method is stable if the inverse of the Jacobian matrix is bounded.

NONUNIFORM GRID GIVES A MORE ACCURATE SOLUTION

### 1.2 Single shooting

One could also write the BVP in equation 1 as an initial value problem (IVP) of the form:

$$\epsilon \left( \frac{u_{i-1} - 2u_i + u_{i+1}}{h^2} \right) + u_i \left( \frac{u_{i+1} - u_{i-1}}{2h} - 1 \right)$$

$$u(0) = \alpha \qquad u'(0) = \sigma$$

$$(6)$$

Note that a new variable  $\sigma$  has been included whose value must be chosen so that the second constraint in 1 is satisfied:

$$r(\sigma) = U(1, \sigma) - \beta = 0 \tag{7}$$

An approximation to the solution of the IVP can be computed in MATLAB using the function ode45. The naive way to tackle the problem would be to try different values of  $\sigma$  and choose the one that yields the closest solution to the boundary constraint. However, the use of a numerical algorithm to find the root of 7 would be computationally more convenient.

As a first approach we implemented the bisection method. Given two values of  $\sigma$  for which equation 7 has opposite sign we know that the solution will lie within the interval described by these two points. Consequently the solution is found by progressively reducing the interval until its size is below a tolerance. Although the algorithm will converge no matter the size of the interval, the problem now is translated into obtaining the two initial points. Moreover, the method presents a poor linear rate of convergence.

A more efficient algorithm can be obtained applying Newton's method. For that, we would like to have an expression for the first partial derivative of 7 with respect to  $\sigma$  so that the value of  $\sigma$  can be updated in every iteration.

Since  $\beta$  in 7 is a constant we can write:

$$\frac{\partial r(\sigma)}{\partial \sigma} = \frac{\partial u(1,\sigma)}{\partial \sigma} \tag{8}$$

taking the partial derivative with respect to  $\sigma$  in 6:

$$\frac{\partial u''}{\partial \sigma} = \frac{-u' + 1}{\epsilon} \frac{\partial u}{\partial \sigma} - \frac{u}{\sigma} \frac{\partial u'}{\partial \sigma} 
\frac{\partial u(0)}{\partial \sigma} = 0 \qquad \frac{\partial u'(0)}{\partial \sigma} = 1$$
(9)

and since this is also an IVP it can be solved together with 6 as a single differential equation. As we mentioned before, Newton's method requires a suitable initial guess to converge. We experienced in this case that the algorithm is unable to converge for small values of  $\epsilon$  in such cases, the bisection method should be applied. Figure 1 shows the solution at the end of the interval for a series of  $\sigma$  values. Although the mathematical reason for the non-convergence of the method is given in the next section, it easy to see that the function is close to be non-differentiable in a neighborhood of  $\sigma$  optima.

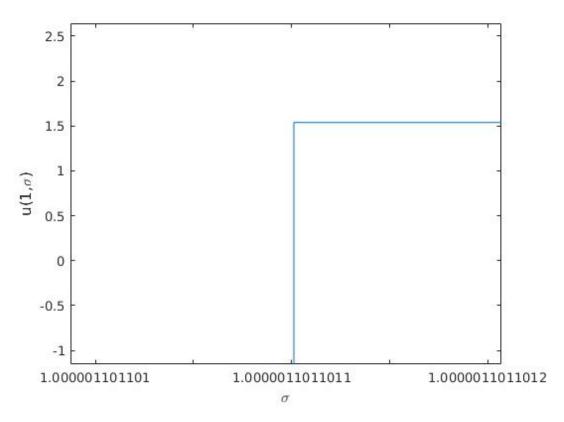


Figure 1: Solution to the IVP at the last point of the interval for a series of  $\sigma$  values close to the optima with  $\epsilon=0.01$ 

Even though, figure shows that ?? for large values of  $\epsilon$  Newton's method

presents quadratic rate of convergence, the differential equation needed to be solved in every iteration is now larger and hence it takes longer to solve. The secant method is a variation to the Newton's algorithm where the derivative is approximated by finite difference and thus, the algorithm becomes more efficient (table ??). The code for all three algorithms is collected in the appendix.

#### 1.3 Sensitivities

In order to find an approximation to the partial derivative of the solution with respect to  $\sigma$  we can either solve equation ?? or apply the finite difference method. In both cases we see that for small values of  $\epsilon$  the solution becomes very sensible to small variations of  $\sigma$ . That is the reason why neither Newton's method nor the secant algorithm are able to converge even for initial guesses close to the true solution. The A way around would be to include an extra parameter that controls the step size every time  $\sigma$  is updated.

### 2 9-point Laplacian

This section will extend the implementation of the 5-point Laplacian to a 9-point stencil and discuss how to form the right hand side of the Poisson equation using the correction 3.19 from LeVeque to achieve  $\mathcal{O}(h^4)$  convergence in terms of global error (methods to find it can be found in the appendix of LeVeque).

The spacial domain will be unit square defined as  $[0,1] \times [0,1]$  and discretized to a regular grid with  $m \times m$  interior points  $((m+2) \times (m+2))$  with boundaries). Dirichlet BC are prescribed everywhere on the boundary, but the method form\_rhs(m,f,u) will use the "exact" u to calculate them for the sake of simplicity.

### 2.1 9-point stencil

Visualization of the stencil is shown in figure 3.1b of LeVeque and is achieved in a similar manner as the 5-point stencil, that is by replacing the derivatives with centered finite differences to get the discretization. Since the grid is uniform this leads to equation 3.10 (LV) for the 5-point stencil:

$$\frac{1}{h^2}(u_{i-1,j} + u_{i+1,j} + u_{i,j-1} + u_{i,j+1} - 4u_{i,j}) = f_{i,j} = \nabla_5^2 u_{i,j}$$
 (10)

It can be seen that a "cross" like shape is used with the coefficients adding up to 0. As mentioned in the book, this stencil has some drawbacks so let's look at the 9-point one.

The approximation is given by

$$\nabla_9^2 u_{i,j} = \frac{1}{6h^2} (4u_{i-1,j} + 4u_{i+1,j} + 4u_{i,j-1} + 4u_{i,j+1} + u_{i-1,j-1} + u_{i-1,j+1} + u_{i+1,j-1} + u_{i+1,j+1} - 20u_{i,j})$$
(11)

in order to achieve the fourth-order accuracy a clever expansion is presented in LeVeque: the approximation is applied to the true solution and expanded into a Taylor series, with the dominant error term rewritten as  $u_{xxxx} + 2u_{xxyy} + u_{yyyy} = \nabla^2(\nabla^2 u) \equiv \nabla^4 u$ . For Poisson equation  $\nabla^2 u = f$ , it is possible to further rewrite  $u_{xxxx} + 2u_{xxyy} + u_{yyyy}$  as  $\nabla^2 f$ . Given these results, the dominant error term can be computed with just the knowledge of the function f. More so, if f is zero or a harmonic function, then the aforemention term in the local truncation error disappears and the 9-point Laplacian yields a fourth order accurate discretization.

This approach can be extended for arbitary smooth functions f by defining

$$\nabla_9^2 u_{ij} = f(x_i, y_j) + \frac{h^2}{12} \nabla^2 f(x_i, y_j)$$
 (12)

to cancel out the  $\mathcal{O}(h^2)$  terms and end up with  $\mathcal{O}(h^4)$  as the local truncation error of this method.

Particularly useful trick for numerical methods when the values of f are only known at the grid points is by using the 5-point Laplacian as follows:

$$\nabla_9^2 u_{ij} = f(x_i, y_j) + \frac{h^2}{12} \nabla_5^2 f(x_i, y_j).$$
(13)

Having  $\mathcal{O}(h^4)$  out of the way, it is possible to implement the form\_rhs method by using poisson9 and poisson5 function to calculate the respective Laplacians.

### 2.2 Case problems

Three equations were given to test out the implementation. The first equation is used to make sure that the desired convergence in terms of the global error is achieved.

$$u_{0,exact}(x,y) = \sin(4\pi(x+y)) + \cos(4\pi xy)$$
 (14)

$$u_{1,exact}(x,y) = x^2 + y^2$$
 (15)

$$u_{2,exact}(x,y) = \sin(2\pi|x-y|^{2.5}) \tag{16}$$

Functions  $u_1$  and  $u_2$  will have different rates of convergence of the global error, explanation as to why will be provided later on in this section.

For all the aforementioned functions u, functions f were simply found analytically. One can use Mathematica, Matlab's Symbolic Toolbox or any other CAS to obtain them.

#### First case

$$u_0(x,y) = \sin(4\pi(x+y)) + \cos(4\pi xy) \tag{17}$$

$$f_0(x,y) = -16\pi^2 \left(\cos(4\pi xy)x^2 + \cos(4\pi xy)y^2 + 2\sin(4\pi(x+y))\right) \tag{18}$$

The method form\_rhs(m,f,u) accepts m as the dimension of the inner point grid  $m \times m$ , f is the function handle for the RHS of  $\nabla^2 u = f$  and finally u is passed in as a function handle to calculate the boundaries of the grid. Note that u is passed in only for simplicity, one could add in an option to provide the boundaries as a matrix instead.

Solution is simply found by using the direct method of solving a system Au=f using Matlab's backslash operator.

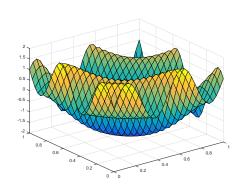


Figure 2:  $u_{0,exact}$  on  $32 \times 32$  grid

Figure 3: Calculated u using poisson9  $form_rhs$ 

#### Second case

$$u_1(x,y) = x^2 + y^2 (19)$$

$$f_1(x,y) = 4$$
 (20)

#### Third case

$$u_2(x,y) = \sin(2\pi|x-y|^{2.5})$$

$$f_2(x,y) = 5\pi\sqrt{|x-y|}\operatorname{sgn}(x-y)^2\left(3\cos(2\pi|x-y|^{\frac{5}{2}}) - 10\pi|x-y|^{\frac{5}{2}}\sin(2\pi|x-y|^{\frac{5}{2}})\right)$$
(21)
$$(22)$$

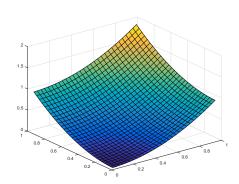


Figure 4:  $u_{1,exact}$  on  $32 \times 32$  grid

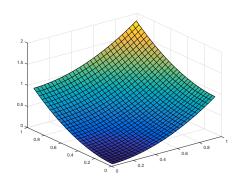


Figure 5: Calculated u using poisson9  $\lceil form\_rhs \rceil$ 

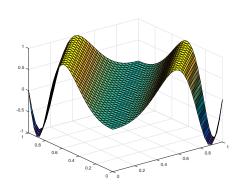


Figure 6:  $u_{2,exact}$  on  $32 \times 32$  grid

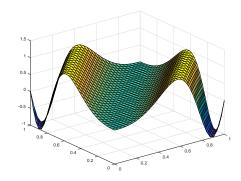


Figure 7: Calculated u using poisson9 \form\_rhs