

Miguel Velez

Publications

Books

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- [9] Amy Brown and Greg Wilson. *The Architecture of Open Source Applications, Volume I. The Architecture of Open Source Applications v. 1.* CreativeCommons, 2011.
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- [13] Willemien Visser. "Designing as construction of representations: A dynamic viewpoint in cognitive design research". In *Human-Computer Interaction* 21.1 (2006), pp. 103–152.
- [12] Bradley Schmerl, Jonathan Aldrich, David Garlan, Rick Kazman, and Hong Yan. "Discovering Architectures from Running Systems". In *IEEE Trans. Softw. Eng. (TSE)* 32.7 (July 2006), pp. 454–466.
- [11] Joseph F. Maranzano, Sandra A. Rozsypal, Gus H. Zimmerman, Guy W. Warnken, Patricia E. Wirth, and David M. Weiss. "Architecture Reviews: Practice and Experience". In *IEEE Softw.* 22.2 (Mar. 2005), pp. 34–43.
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- [22] Lili Wei, Yepang Liu, and Shing-Chi Cheung. "Taming Android Fragmentation: Characterizing and Detecting Compatibility Issues for Android Apps". In *Proc. Int'l Conf. Automated Software Engineering (ASE)*. Singapore, Singapore: ACM, Sept. 2016, pp. 226–237.
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- [1] David Garlan and Mary Shaw. *An Introduction to Software Architecture*. Technical Report CMU-CS-94-166. CMU, Jan. 1994.

Part of Books

- [1] Mary Shaw. "The Role of Design Spaces". In Marian Petre and André van der Hoek. *Software Designers in Action: A Human-Centric Look at Design Work*. CRC Press, 2013.

Miscellaneous

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