

entry



```
L0
LINENUMBER 966 L0
ALOAD 0
GETFIELD com/sleepycat/je/dbi/MemoryBudget.treeMemoryUsage : Ljava/util/concurrent/atomic/AtomicLong;
LLOAD 1
INVOKEVIRTUAL java/util/concurrent/atomic/AtomicLong.getAndSet (J)J
LSTORE 3
L1
LINENUMBER 967 L1
LLOAD 1
LLOAD 3
LSUB
LSTORE 5
L2
LINENUMBER 969 L2
ALOAD 0
GETFIELD com/sleepycat/je/dbi/MemoryBudget.totals : Lcom/sleepycat/je/dbi/MemoryBudget$Totals;
LLOAD 5
INVOKEVIRTUAL com/sleepycat/je/dbi/MemoryBudget$Totals.updateCacheUsage (J)Z
IFEQ L3
```

```
L4
LINENUMBER 970 L4
ALOAD 0
GETFIELD com/sleepycat/je/dbi/MemoryBudget.envImpl : Lcom/sleepycat/je/dbi/EnvironmentImpl;
INVOKEVIRTUAL com/sleepycat/je/dbi/EnvironmentImpl.alertEvictor ()V
```

```
L3
LINENUMBER 972 L3
FRAME APPEND [J J]
RETURN
L5
```

exit

