Mushroom classification with logistic regression

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1 Abstract

This report presents a logistic regression model to predict if a mushroom is edible or poisonous based on its physical characteristics. It is trained and tested with 8,124 instances that consist of 23 species of gilled mushrooms in the Agaricus and Lepiota Family.

2 Introduction

Mushrooms are a very particular organisms. Many people think that they resemble to the plants. However, they are more close to being bacteria or animals than plants. What people know as a mushroom is only the fruiting body of the mushroom. Fruiting bodies can vary a lot even between same species, therefore it's classification can be very difficult by plain sight. Logistic regression is a method used to model the probability of existing like pass/fail, win/loose and in this case edible/poisonous.

3 The data set

The data-set can be found in here.

Mycelium

It is a collection of records

by The Audubon Society Field Guide to North

Cap American Mushrooms (1981). G. H. Lincoff (Pres.),

New York: Alfred A. Knopf It contains the description
of hypothetical samples according to 23 species of

Stem/Stalk gilled mushrooms in the Agaricus and Lepiota Family.

The data-set contains a total of 8124 instances, 4208 edible and 3916 poisonous. Each sample has 22 categorical attributes.

3.1 Encoding the columns

Due to the fact that the columns are categories, the data needs to be encoded, for that I used One-Hot encoding. One-Hot encoding transforms a N category column into N boolean column. Saying that if we have a color category consisting of RGB values, it will transform it into 3 different columns, one for each color.

The data-set originally contains a total of 118 categories, so a discrimination of columns need to be done in order to make the model faster and also prevent overfitting.

3.2 Column Selection

The first step I took was to discriminate the columns that are not associated with poisonous species according to rules of what makes a mushroom poisonous established by the data-set author:

- P_1) odor=NOT(almond.OR. anise.OR. none)
 120 poisonous cases missed, 98.52% accuracy
- P_2) spore-print-color=green 48 cases missed, 99.41% accuracy
- P_3) odor=none.AND.stalk-surface-below-ring=scaly.AND. (stalk-color-above-ring=NOT.brown) 8 cases missed, 99.90% accuracy
- P_4) habitat=leaves.AND.cap-color=white 100% accuracy Rule P 4) may also be
- P 4') population=clustered.AND.cap_color=white

This tell us that the recommended attributes for this data-set would be:

- Odor
- Spore-print color

- Stalk surface below ring
- Habitat
- Cap color
- Population

I began using only this attributes but later I found that the model was not getting the results I was expecting (as shown in the next section). So I added the following columns according to what I could find online:

- Gill color
- Stalk color above ring
- Ring number

This results in 70 parameters using one-hot encoding.

4 The model

4.1 Logistic regression hypothesis

As said before, logistic regression is a classification method that models the probability of an event happening. The way it predicts values, is using $\boldsymbol{Sigmoid}$ activation formula:

$$\frac{1}{1+e^{-z}}\tag{1}$$

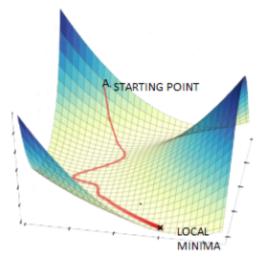
Being Z the sum of all it's attributes multiplied by it's corresponding weights:

$$z = \theta_0 X_o + \theta_1 X_1 + \dots + \theta_n X_n \tag{2}$$

also seen as

$$h(x) = \theta_0 X_o + \theta_1 X_1 + \dots + \theta_n X_n \tag{3}$$

4.2 Gradient descent



Gradient descent is the responsible to minimizing the error through each iteration. The way it works is as if it were a slope, calculating the way to the minimum. It updates each theta using this formula:

$$\theta_{new} = \theta_{old} - \alpha \frac{1}{m} \sum_{i=1}^{m} ((h(x_i) - y_i)x_i)$$
(4)

The formula takes into consideration α as the learning rate, m as our training set size.

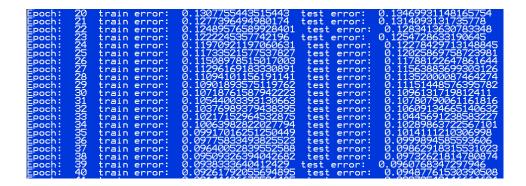
4.3 Cross Validation

Cross validation is a procedure in which the total data is split into N sets, one for training and another to test. This, to know if the model is overfitting or if is actually learning. In this case, I divided the data into two sets:

- Training(7800 instances)
- Test(324 instances)

5 Results

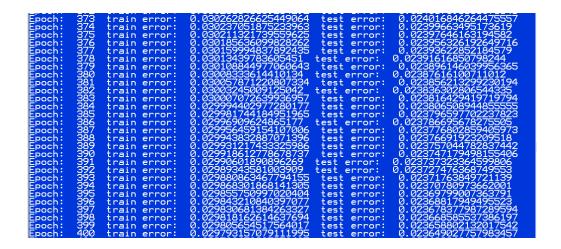
As said on page iv, I began testing my model just using the columns the article recommended to use and got the following results:



As we can see, there's a very small sign of overfitting. On the other hand with the updated parameters we can see an improvement in the results avoiding overfitting as we can see the comparison between the test and train error:



Training my model for more than 40 epochs, gets us around a 2% of error for future predictions.



6 References

Brownlee, J., 2020. How To Implement Logistic Regression From Scratch In Python. [online] Machine Learning Mastery. Available at:

 $<\!$ https://machinelearningmastery.com/implement-logistic-regression-stochastic-gradient-descent-scratch-python/> [Accessed 20 April 2020].

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