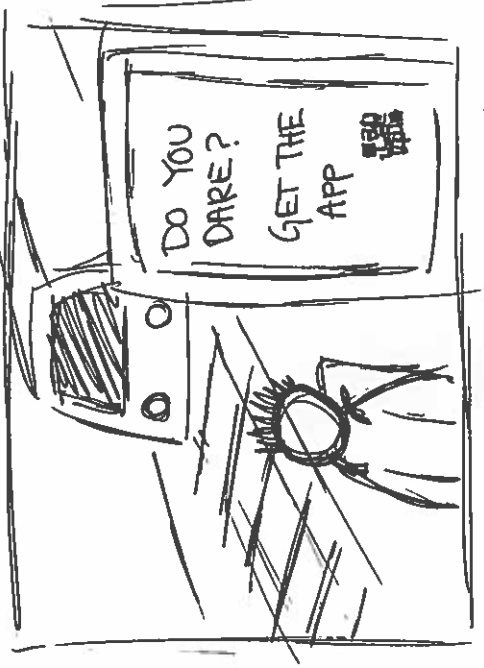
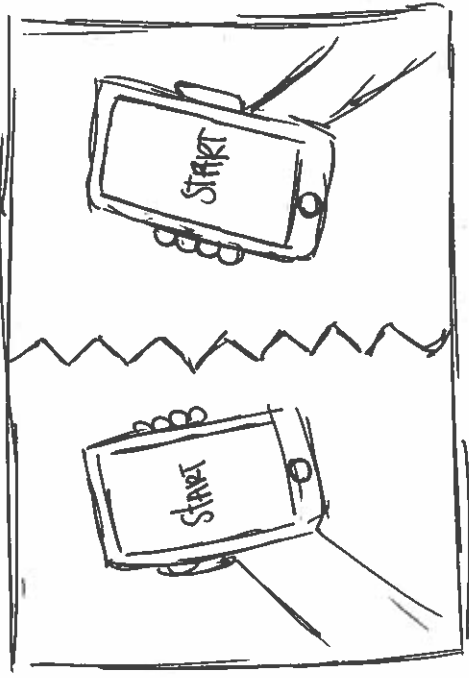


SCENE 1. Close up of CPH Central st.



SCENE 3. Backpacker leaves train and see the Commercial for app.

- Medium shot of Character and station.
  - Closeup of Character
  - Close up of board with Commercial. - dares of Copenhagen.
- Character walks out of shot.



SCENE 5. Ekstremer closeup of phones. Both Contestence Chooses a level for their dares.

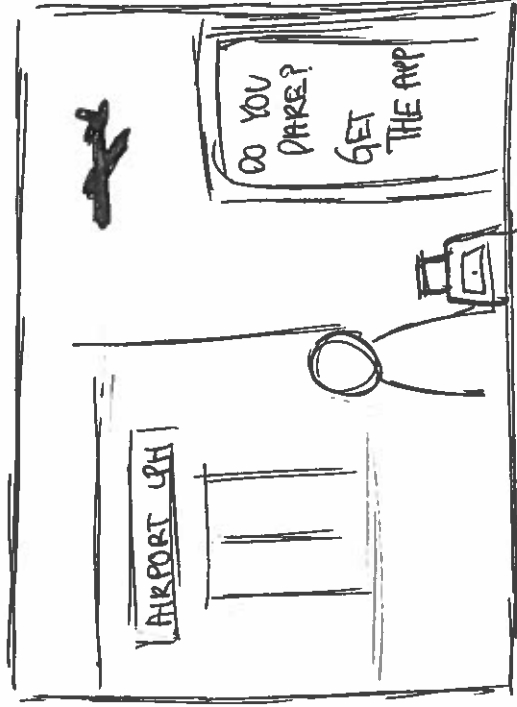
Choose Between:

- 1 Chill
  2. Family
  3. adventure
  4. advanced.
- depending on how long it will take and the toughness of the dares.
- After they press start - the screen zooms in to one phone and music begins.

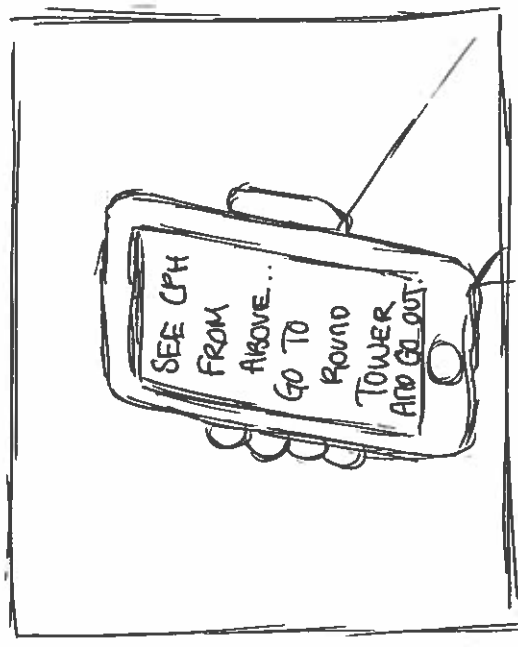
5.A. Showing a face.



SCENE 2. Long Shot of Plain approaching Copenhagen.



SCENE 4. Medium shot outside airport where Person two sees a Commercial about downloading and app about dares in Copenhagen.



(Hologram)

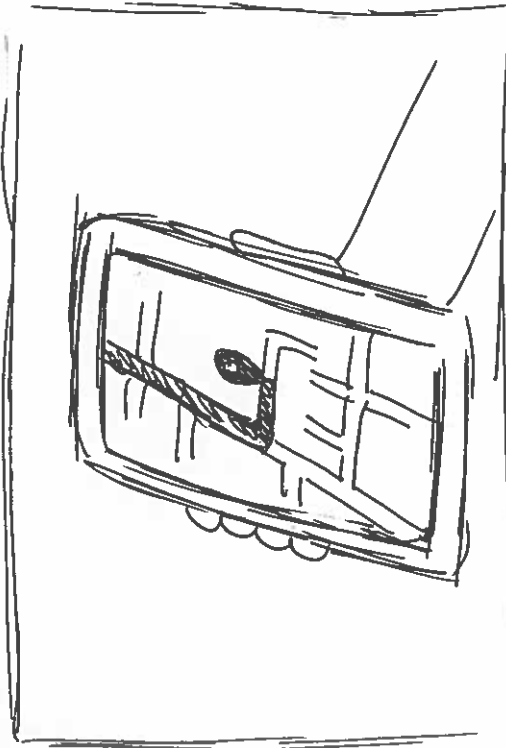
SCENE 6. Ekstremer closeup to the phone.

A Card is flipped and the Contestent is dared to go to round tower.

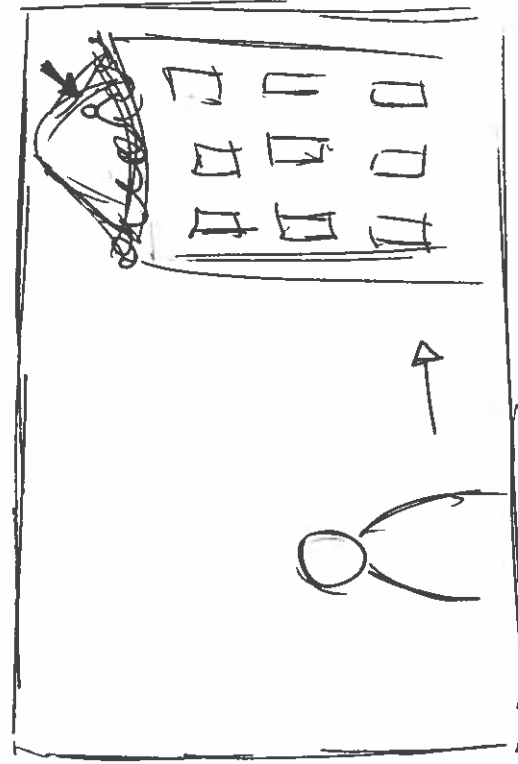
The Contestent is allowed to turn down the dare. you don't get any points.

It's timed - according to where you are.

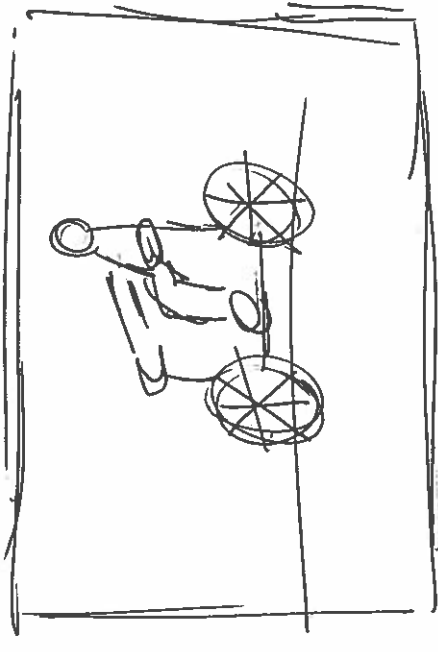
6.A. Environment. of Copenhagen



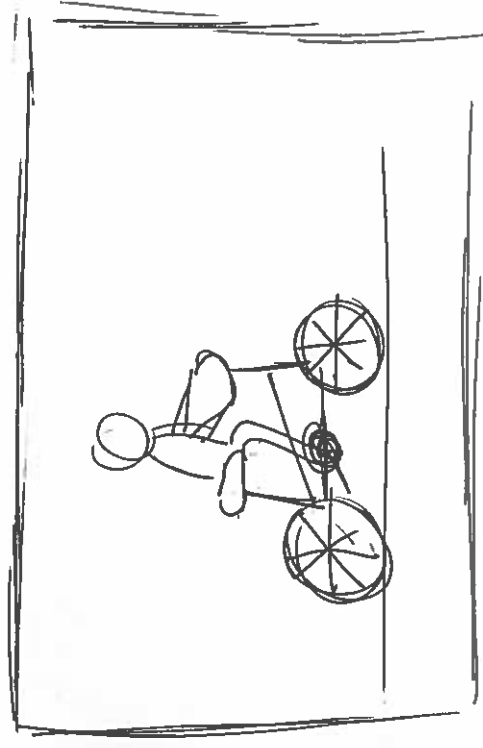
SCENE 7 Extreme close up to the phone  
Showing a map of how to get to the place.



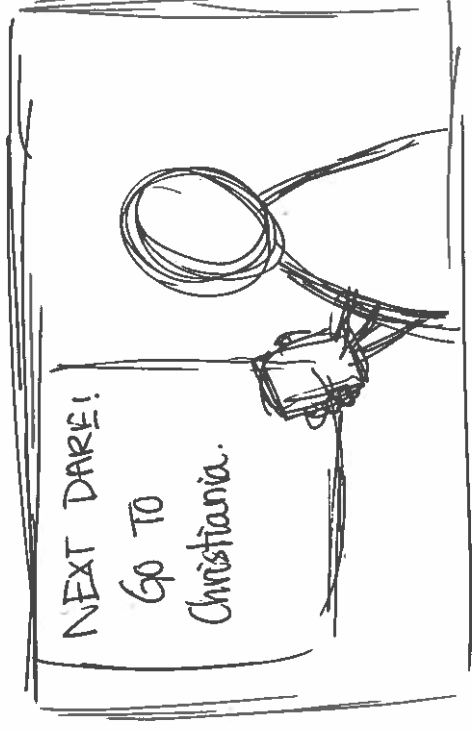
SCENE 9 medium shot and close up  
While going up to the top of Round tower.  
When at the top panorama - extreme long  
shot - timelaps over the city.  
Person Scans QR CODE. At the top to get  
Points.



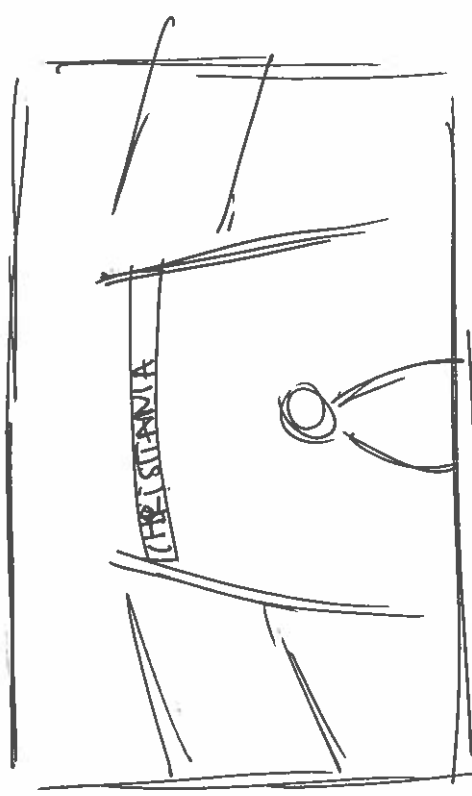
SCENE 11 Biking Medium shot  
Long shot.  
Environment shots on the way of  
land marks.  
crossing.



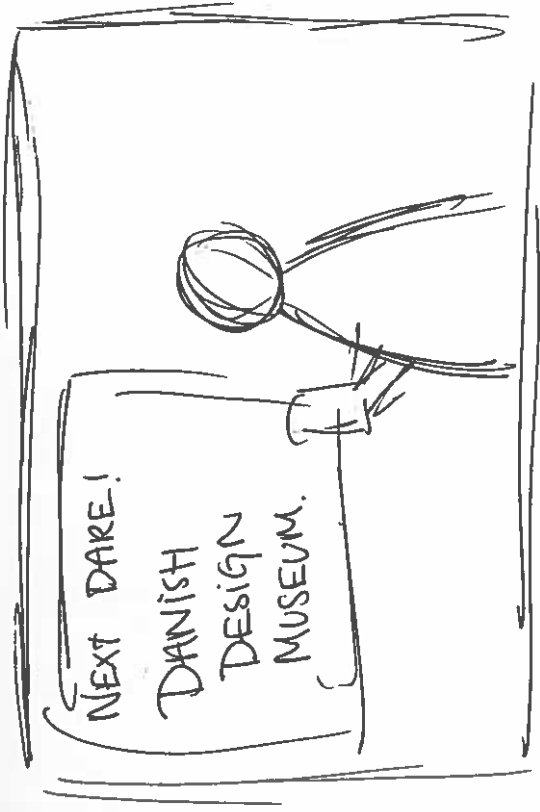
SCENE 8 long shot of Contestant biking



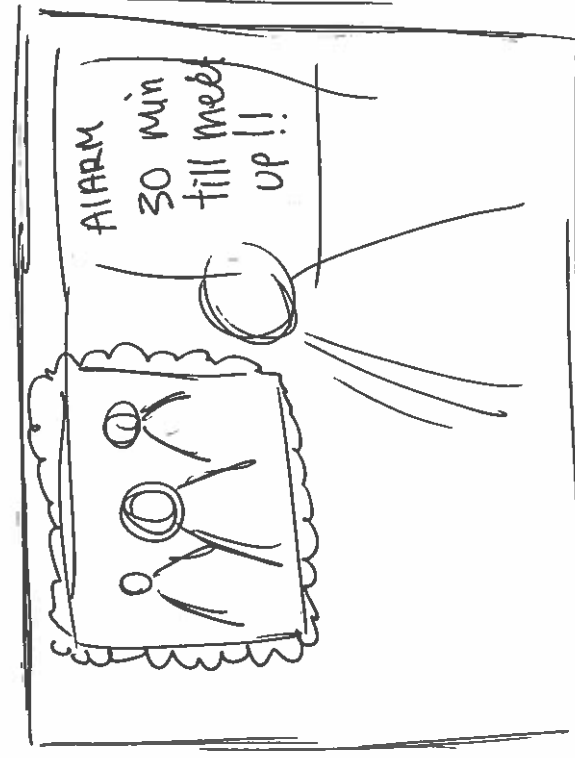
SCENE 10 Hologram of next dare.  
-the Contestant accept it.



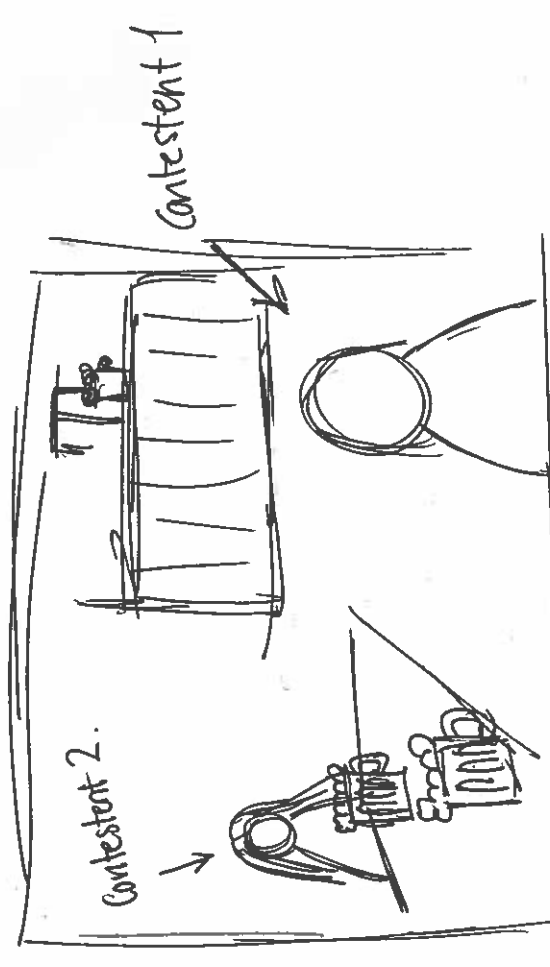
SCENE 12 - Contestant going into  
Christiania  
Christmas marked



SCENE 13. Hologram  
From the side behind.

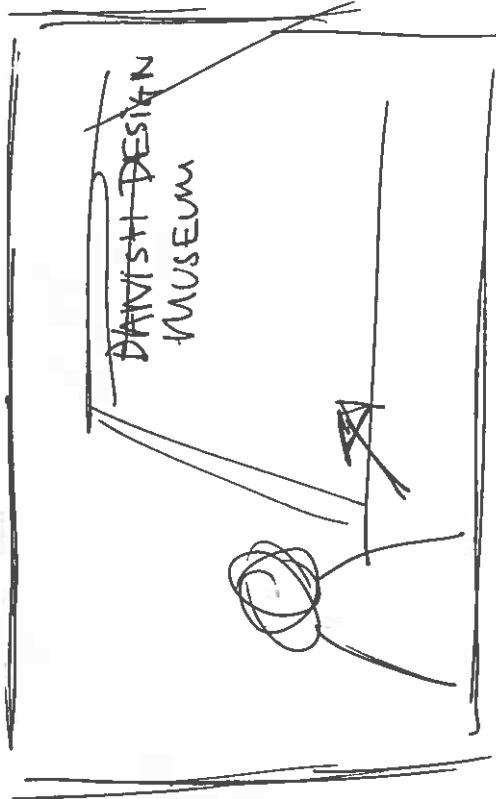


SCENE 15 Contestent caught up by art  
gets a notification about 30 min. till  
meets up.  
Hologram on screen.

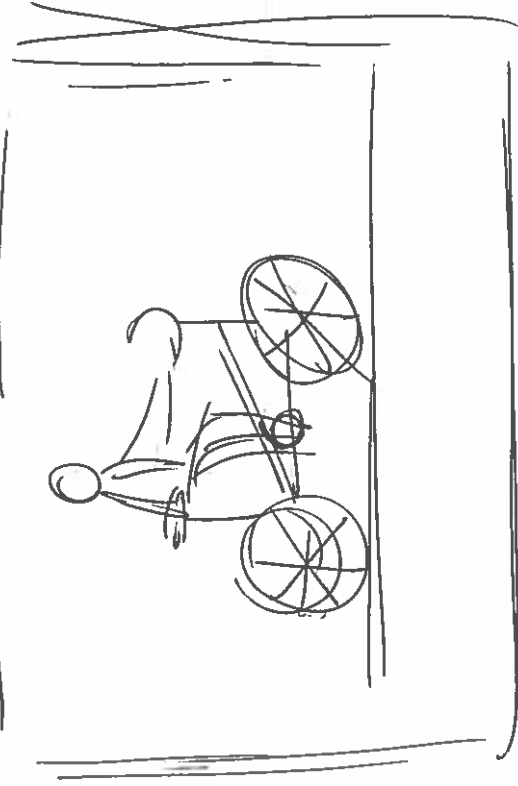


SCENE 17 Meeting the other  
contestents at the bar.

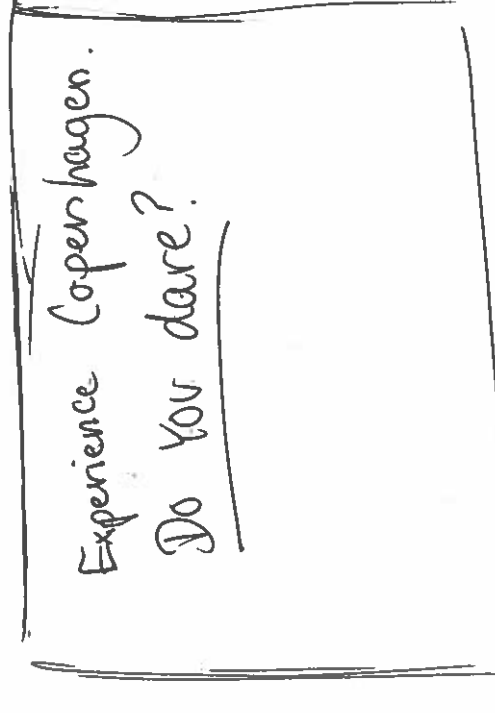
DARE: DRINK A BEER and talk with  
the surrounding people.



SCENE 14. Contestent going around in  
the danish design museum



SCENE 16 Contestent hurrying to the  
bar



SCENE 18 Ending Scene.  
Sending a message.