

[Foundation](#) / ByteCountFormatter

Class

ByteCountFormatter

A formatter that converts a byte count value into a localized description that is formatted with the appropriate byte modifier (KB, MB, GB and so on).

iOS 6.0+ | iPadOS 6.0+ | Mac Catalyst 13.1+ | macOS 10.8+ | tvOS 9.0+ | visionOS 1.0+ | watchOS 2.0+

```
class ByteCountFormatter
```

Overview

Tip

In Swift, you can use [ByteCountFormatStyle](#) or [Measurement.FormatStyle.ByteCount](#) rather than [ByteCountFormatter](#). The [FormatStyle](#) API offers a declarative idiom for customizing the formatting of various types. Also, Foundation caches identical [FormatStyle](#) instances, so you don't need to pass them around your app, or risk wasting memory with duplicate formatters.

Topics

Creating Strings from Byte Count

```
class func string(fromByteCount: Int64, countStyle: ByteCountFormatter.CountStyle) -> String
```

Converts a byte count into the specified string format without creating an NSNumber object.

```
func string(fromByteCount: Int64) -> String
```

Converts a byte count into a string without creating an NSNumber object.

Setting Formatting Styles

```
var formattingContext: Formatter.Context
```

Specify the formatting context for the formatted string.

```
var countStyle: ByteCountFormatter.CountStyle
```

Specify the number of bytes to be used for kilobytes.

```
var allowsNonnumericFormatting: Bool
```

Determines whether to allow more natural display of some values.

```
var includesActualByteCount: Bool
```

Determines whether to include the number of bytes after the formatted string.

```
var isAdaptive: Bool
```

Determines the display style of the size representation.

```
var allowedUnits: ByteCountFormatter.Units
```

Specify the units that can be used in the output.

```
var includesCount: Bool
```

Determines whether to include the count in the resulting formatted string.

```
var includesUnit: Bool
```

Determines whether to include the units in the resulting formatted string.

```
var zeroPadsFractionDigits: Bool
```

Determines whether to zero pad fraction digits so a consistent number of characters is displayed in a representation.

Constants

```
struct Units
```

Specifies the units appropriate for the formatter to display. Specifying any units explicitly causes just those units to be used in showing the number.

```
enum CountStyle
```

Specifies display of file or storage byte counts. The display style is platform specific.

Instance Methods

```
func string(for: Any?) -> String?
```

```
func string(from: Measurement<UnitInformationStorage>) -> String
```

Type Methods

```
class func string(from: Measurement<UnitInformationStorage>, countStyle  
: ByteCountFormatter.CountStyle) -> String
```

Relationships

Inherits From

Formatter

Conforms To

CVarArg

CustomDebugStringConvertible

CustomStringConvertible

Equatable

Hashable

NSCoding

NSCopying

NSObjectProtocol