

[Accelerate](#) / kFFTDirection\_Forward

## Global Variable

# kFFTDirection\_Forward

iOS | iPadOS | Mac Catalyst | macOS | tvOS | visionOS | watchOS

```
var kFFTDirection_Forward: Int { get }
```

## See Also

### Constants

`typealias FFTDirection`

Constants that specify whether to perform a forward or inverse FFT.

`var FFT_FORWARD: Int`

Forward FFT.

`var FFT_INVERSE: Int`

Inverse FFT.

`var FFT_RADIX2: Int`

`var FFT_RADIX3: Int`

`var FFT_RADIX5: Int`

`var kFFTDirection_Inverse: Int`

`var kFFTRadix2: Int`

`var kFFTRadix3: Int`

```
var kFFTRadix: Int
```