

[ProximityReader](#) / MobileDocumentReader

## Class

# MobileDocumentReader

An object for configuring mobile document reading on the current device.

iOS 17.0+ | iPadOS 17.0+ | Mac Catalyst 17.0+ | visionOS 1.0+

```
final class MobileDocumentReader
```

## Mentioned in

 Adopting the Verifier API in your iPhone app

## Overview

After creating the `MobileDocumentReader` object, call `prepare(using:)` to prepare the device for mobile document reading. Use the returned `MobileDocumentReaderSession` object to read mobile documents.

You can optionally display your brand's name and logo during a mobile document read. To do this, your server needs to generate a reader token, then pass the token as an argument to the `prepare(using:)` method.

## Topics

### Creating a mobile document reader

`init()`

Creates a mobile document reader.

## Getting the feature availability

```
static var isSupported: Bool
```

A Boolean value that indicates whether the device supports mobile document reading.

## Preparing the device for reading mobile documents

```
func prepare(using: MobileDocumentReader.Token?) async throws -> MobileDocumentReaderSession
```

Configures the device to read mobile documents.

```
struct Token
```

A reader token generated by your server.

## Retrieving the reader configuration

```
var configuration: MobileDocumentReader.Configuration
```

The configuration of the mobile document reader.

```
struct Configuration
```

A type that represents the configuration of the mobile document reader.

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# Relationships

## Conforms To

Sendable, SendableMetatype

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## See Also

**Mobile document reader**

## Adopting the Verifier API in your iPhone app

Configure and test ID Verifier support in your app for reading mobile documents.

## Generating reader tokens for the Verifier API

Configure your server to generate reader tokens to prepare a device for mobile document reading.

## Checking IDs with the Verifier API

Read and verify mobile driver's license information without any additional hardware.

`class MobileDocumentReaderSession`

The object you use to start reading a mobile document.