

[TabletopKit](#) / DefaultEquipmentLayout

Structure

DefaultEquipmentLayout

An object that provides a standard configuration for equipment layout.

visionOS 2.0+

```
struct DefaultEquipmentLayout
```

Relationships

Conforms To

EquipmentLayout, Sendable, SendableMetatype

See Also

Equipment layout

```
protocol EquipmentLayout
```

A protocol for objects that describe the layout of equipment.

```
struct EquipmentPose2D
```

An object that represents the position and rotation of equipment on the XZ plane.

```
struct EquipmentPose3D
```

An object that represents the 3D position and orientation of equipment on the table.