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Type Method

count(_:)

Enforces that the array has exactly a certain number elements.

iOS 26.0+ | iPadOS 26.0+ | Mac Catalyst 26.0+ | macOS 26.0+ | visionOS 26.0+

```
static func count<Element>(_ count: Int) -> Generation
Guide<[Element]> where Value == [Element]
```

Show all declarations 

Discussion

A count generation guide may be used when you want to ensure the model produces exactly a certain number array elements, such as the number of items in a game's shop.

```
@Generable
struct struct Shop {
    @Guide(description: "A creative name for a shop in a fantasy RPG"
    var name: String

    @Guide(description: "A list of items for sale", .count(3))
    var inventory: [ShopItem]
}
```