

[Accelerate](#) / kFFTDirection\_Inverse

## Global Variable

# kFFTDirection\_Inverse

iOS | iPadOS | Mac Catalyst | macOS | tvOS | visionOS | watchOS

```
var kFFTDirection_Inverse: Int { get }
```

## See Also

## Constants

```
typealias FFTDirection
```

Constants that specify whether to perform a forward or inverse FFT.

```
var FFT_FORWARD: Int
```

Forward FFT.

```
var FFT_INVERSE: Int
```

Inverse FFT.

```
var FFT_RADIX2: Int
```

```
var FFT_RADIX3: Int
```

```
var FFT_RADIX5: Int
```

```
var kFFTDirection_Forward: Int
```

```
var kFFTRadix2: Int
```

```
var kFFTRadix3: Int
```

```
var kFFTRadix5: Int
```