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API Collection

Metal structures

Topics

Structures

`struct MTLTensorError`

`struct MTLBinaryArchiveError`

An error that occurred when creating a binary shader archive.

`struct MTLCommandBufferError`

The command buffer error codes that indicate why the GPU doesn't finish executing a command buffer.

`struct MTLComponentTransform`

`struct MTLCounterSampleBufferError`

The error codes that indicate why a GPU driver can't create a counter sample buffer.

`struct MTLDynamicLibraryError`

Errors when compiling dynamic libraries.

`struct MTLIOError`

The categories of errors for creating an input/output file handle.

`struct MTLPackedFloatQuaternion`

`struct MTLStitchedLibraryOptions`

`struct NSDeviceCertification`

```
struct NSProcessPerformanceProfile
```

A value describing the device's performance profile.

See Also

Reference

☰ Metal enumerations

☰ Metal constants

☰ Metal data types

☰ Metal variables