

## Article

# Creating a sparse matrix from coordinate format arrays

Use separate coordinate format arrays to create sparse matrices.

## Overview

In some cases — for example, if you're reading matrix values from a file — you may find it easier to create sparse matrix objects from coordinate format arrays. This approach requires three separate arrays: one that contains the column indexes, a second that contains the row indexes, and a third that contains the matrix values. Each array contains the same number of elements.

## Create the sparse matrix

The following is an example of a symmetric sparse matrix:

$$\begin{pmatrix} 10.0 & 1.0 & & 2.5 \\ 1.0 & 12.0 & -0.3 & 1.1 \\ & -0.3 & 9.5 & \\ 2.5 & 1.1 & & 6.0 \end{pmatrix}$$

Because this sparse matrix is symmetric, define it with the arrays below that describe its lower triangle. For example, the value 9.5 is in row 2, column 2.

Swift    Objective-C

```
row =      [ 0,   1,   3,   1,   2,   3,   2,   3]
column =   [ 0,   0,   0,   1,   1,   1,   2,   3]
values =   [10.0, 1.0, 2.5, 12.0, -0.3, 1.1, 9.5, 6.0]
```

Use the `attributes` parameter to specify that the matrix is symmetric and the items in the `values` array derive from the lower triangle.

The following code defines the attributes and creates the sparse matrix instance:

Swift    Objective-C

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```
var attributes = SparseAttributes_t()
attributes.triangle = SparseLowerTriangle
attributes.kind = SparseSymmetric

var row: [Int32] = [ 0, 1, 3, 1, 2, 3, 2, 3]
var column: [Int32] = [ 0, 0, 0, 1, 1, 1, 2, 3]
var values = [10.0, 1.0, 2.5, 12.0, -0.3, 1.1, 9.5, 6.0]

let blockCount = 8
let blockSize = 1

let A = SparseConvertFromCoordinate(4, 4,
                                   blockCount, UInt8(blockSize),
                                   attributes,
                                   &row, &column,
                                   &values)
```

## Invalid and duplicate entries

The system ignores the block element and doesn't include it in the returned matrix if the coordinates (`row[i]`, `column[i]`) are invalid, meaning either of the following is true:

- They lie outside the ranges  $0 \dots < \text{rowCount}$  or  $0 \dots < \text{columnCount}$ , respectively.
- `kind` is `SparseTriangular` or `SparseUnitTriangular`, and the coordinates lie in the wrong triangle.

If `kind` is `SparseSymmetric`, the system transposes any entries in the wrong triangle and sums them into the block at (`column[i]`, `row[i]`), if one is present.

The system sums elements with duplicate coordinates and replaces them with a single entry.

The coordinate-conversion functions support block matrices, that is, those with a `blockSize` greater than 1. The described matrix has `rowCount * blockSize` rows and `columnCount * blockSize` columns. For each `i` in  $0 \dots < \text{blockCount}$ , there's a structurally nonzero block at block position (`row[i]`, `column[i]`) with numerical values `data[i * blockSize *`

`blockSize:(i + 1) * blockSize * blockSize - 1]`. The system interprets the block's values as the elements of a dense column-major matrix with `blockSize` rows and columns.

## Supply a user-defined workspace

There are two variants of each converter. The following functions allocate their own workspace internally and allocate space for the matrices that they return.





- `SparseConvertFromCoordinate( : : : : : : : : )` for double-precision, floating-point values
- `SparseConvertFromCoordinate( _ : : : : : : : : )` for single-precision, floating-point values

The following functions require preallocated storage for the matrices that they return and a separate workspace for precise control over allocations:

- `SparseConvertFromCoordinate( : : : : : : : : : : )` for double-precision, floating-point values
  - `SparseConvertFromCoordinate( : : : : : : : : : : )` for single-precision, floating-point values
- 

## See Also

### Sparse Matrices

-  **Creating sparse matrices**  
Create sparse matrices for factorization and solving systems.
-  **Solving systems using direct methods**  
Use direct methods to solve systems of equations where the coefficient matrix is sparse.
-  **Solving systems using iterative methods**  
Use iterative methods to solve systems of equations where the coefficient matrix is sparse.
-  **Sparse Solvers**  
Solve systems of equations where the coefficient matrix is sparse.