Article

Speech Framework Transcription Request Audio Duration

Analyze the distribution of audio duration for transcription requests in your app.

Overview

The data in this report contains information about the distribution of audio duration for Speech framework transcription requests.

- Territories: Worldwide

- Platforms: iOS, iPadOS. For more information about iOS and iPadOS, see the Platforms section in Data Completeness and Corrections.

- Availability:

  - Daily: Every day.

- History: On request, data is available beginning with iOS 17.4 and iPadOS 17.4.

- Completeness: Data from devices that contribute to this report can arrive as late as 8 days after the date it generates on device. You can download recent data daily, but it might be incomplete, and data updates incrementally daily, until all late-arriving events are available.

- Privacy:

  - Includes data from users who have opted to share their data with Apple and developers.

  - Individual rows will only appear if they have a value of 5 or more.

- Data Context: You can analyze your data with additional context by comparing it with the data in the App Sessions Context report, which provides a count of unique devices that use your app on a specific day. For example, if your app performed an action detailed in this report on 10 unique devices on a specific day, and the App Sessions Context report shows there were 100

unique devices running your app that day, then you can approximate that 10% of the devices running your app performed that action.

Report Fields

Report Field	Description	Data Type
Count	Number of times the event occurred	`integer`
Territory	Country or region in which the event occurred	`string`
Date	Date when the event occurred	`string`
Platform	OS version on the device on which the event occurred	`string`
Device	Type of device on which the event occurred	`string`
Build	Build of device on which event occurred	`string`
Unique Devices	The count of unique devices	`integer`
Release Type	Type of software release	`string`
Audio Duration	Duration of transcription audio requests	`float`

Glossary

Dimension	Value	Definition
Audio Duration	0	Represents range from -Infinity to 0
Audio Duration	1	Represents range from 0 to 20
Audio Duration	2	Represents range from 20 to 40
Audio Duration	3	Represents range from 40 to 60
Audio Duration	4	Represents range from 60 to 80
Audio Duration	5	Represents range from 80 to 100

Dimension	Value	Definition
Audio Duration	6	Represents range from 100 to 120
Audio Duration	7	Represents range from 120 to 140
Audio Duration	8	Represents range from 140 to 160
Audio Duration	9	Represents range from 160 to 180
Audio Duration	10	Represents range from 180 to 200
Audio Duration	11	Represents range from 200 to 220
Audio Duration	12	Represents range from 220 to 240
Audio Duration	13	Represents range from 240 to 260
Audio Duration	14	Represents range from 260 to 280
Audio Duration	15	Represents range from 280 to 300
Audio Duration	16	Represents range from 300 to +Infinity

See Also

Framework Usage

📄 AccessorySetupKit Accessory Picker Sessions

Analyze how many people use your app to set up accessories by using AccessorySetupKit.

📄 AccessorySetupKit Usage

Analyze how often your app uses AccessorySetupKit.

📄 AirPlay Discovery Sessions

Review information about AirPlay discovery sessions.

📄 Animoji Stickers Sent

Analyze how many times people use Memoji stickers in your app.

📄 App Added to Focus

Review information about your app's relationship to Focus modes.

📄 App Disk Space Usage

Analyze your app's disk space use.

📄 App Runtime Usage

Analyze how often your app executes specific symbols of different dynamic libraries.

📄 App Sessions Context

Analyze how many people use your app and for how long.

📄 Application Preferred Language Settings

Review how people use language preference settings in your app.

📄 ARKit ARSession Duration

Review information about ARKit ARSession duration.

📄 ARKit ARSession Failures

Analyze details about ARKit ARSession failures.

📄 ARKit Capture Frame Rate Throttling

Analyze how long it takes for ARKit to throttle the camera frame rate.

📄 ARKit Collaborative Session Features

Review how your app uses ARKit collaborative session features.

📄 ARKit Face Tracking

Analyze how often your app uses ARKit face tracking.

📄 ARKit Video Formats

Review information about ARKit video formats and high-resolution frames.