

[HealthKit](#) / `HKWorkoutActivityType`

Enumeration

HKWorkoutActivityType

The type of activity performed during a workout.

iOS 8.0+ | iPadOS 8.0+ | Mac Catalyst 13.0+ | macOS 13.0+ | visionOS 1.0+ | watchOS 2.0+

`enum HKWorkoutActivityType`

Mentioned in

 [Dividing a HealthKit workout into activities](#)

Topics

Individual sports

`case archery`

The constant for shooting archery.

`case bowling`

The constant for bowling.

`case fencing`

The constant for fencing.

`case gymnastics`

Performing gymnastics.

case trackAndField

Participating in track and field events, including shot put, javelin, pole vaulting, and related sports.

Team sports

case americanFootball

The constant for playing American football.

case australianFootball

The constant for playing Australian football.

case baseball

The constant for playing baseball.

case basketball

The constant for playing basketball.

case cricket

The constant for playing cricket.

case discSports

The constant for playing disc sports such as Ultimate and Disc Golf.

case handball

The constant for playing handball.

case hockey

The constant for playing hockey, including ice hockey, field hockey, and related sports.

case lacrosse

The constant for playing lacrosse.

case rugby

The constant for playing rugby.

case soccer

The constant for playing soccer.

case softball

The constant for playing softball.

case volleyball

The constant for playing volleyball.

Exercise and fitness

case preparationAndRecovery

The constant for warm-up and therapeutic activities like foam rolling and stretching.

case flexibility

The constant for a flexibility workout.

case cooldown

The constant for low intensity stretching and mobility exercises following a more vigorous workout.

case walking

The constant for walking.

case running

The constant for running and jogging.

case wheelchairWalkPace

The constant for a wheelchair workout at walking pace.

case wheelchairRunPace

The constant for wheelchair workout at running pace.

case cycling

The constant for cycling.

case handCycling

The constant for hand cycling.

case coreTraining

The constant for core training.

case elliptical

The constant for workouts on an elliptical machine.

case functionalStrengthTraining

The constant for strength training, primarily with free weights and body weight.

case traditionalStrengthTraining

The constant for strength training exercises primarily using machines or free weights.

case crossTraining

The constant for exercise that includes any mixture of cardio, strength, and/or flexibility training.

case mixedCardio

The constant for workouts that mix a variety of cardio exercise machines or modalities.

case highIntensityIntervalTraining

The constant for high intensity interval training.

case jumpRope

The constant for jumping rope.

case stairClimbing

The constant for workouts using a stair climbing machine.

case stairs

The constant for running, walking, or other drills using stairs (for example, in a stadium or inside a multilevel building).

case stepTraining

The constant for training using a step bench.

case fitnessGaming

The constant for playing fitness-based video games.

Studio activities

case barre

The constant for barre workout.

case cardioDance

The constant for cardiovascular dance workouts.

case socialDance

The constant for dancing with a partner or partners, such as swing, salsa, or folk dances.

case yoga

The constant for practicing yoga.

case mindAndBody

The constant for performing activities like walking meditation, Gyrotonic exercise, and Qigong.

case pilates

The constant for a pilates workout.

Racket sports

case badminton

The constant for playing badminton.

case pickleball

The constant for playing pickleball.

case racquetball

The constant for playing racquetball.

case squash

The constant for playing squash.

case tableTennis

The constant for playing table tennis.

case tennis

The constant for playing tennis.

Outdoor activities

case climbing

The constant for climbing.

case equestrianSports

The constant for activities that involve riding a horse, including polo, horse racing, and horse riding.

case fishing

The constant for fishing.

case golf

The constant for playing golf.

`case hiking`

The constant for hiking.

`case hunting`

The constant for hunting.

`case play`

The constant for play-based activities like tag, dodgeball, hopscotch, tetherball, and playing on a jungle gym.

Snow and ice sports

`case crossCountrySkiing`

The constant for cross country skiing.

`case curling`

The constant for curling.

`case downhillSkiing`

The constant for downhill skiing.

`case snowSports`

The constant for a variety of snow sports, including sledding, snowmobiling, or building a snowman.

`case snowboarding`

The constant for snowboarding.

`case skatingSports`

The constant for skating activities, including ice skating, speed skating, inline skating, and skateboarding.

Water activities

`case paddleSports`

The constant for canoeing, kayaking, paddling an outrigger, paddling a stand-up paddle board, and related sports.

`case rowing`

The constant for rowing.

`case sailing`

The constant for sailing.

`case surfingSports`

The constant for a variety of surf sports, including surfing, kite surfing, and wind surfing.

`case swimming`

The constant for swimming.

`case underwaterDiving`

The constant for underwater diving.

`case waterFitness`

The constant for aerobic exercise performed in shallow water.

`case waterPolo`

The constant for playing water polo.

`case waterSports`

The constant for a variety of water sports, including water skiing, wake boarding, and related activities.

Martial arts

`case boxing`

The constant for boxing.

`case kickboxing`

The constant for kickboxing.

`case martialArts`

The constant for practicing martial arts.

`case taiChi`

The constant for tai chi.

`case wrestling`

The constant for wrestling.

Other activities

`case other`

The constant for a workout that does not match any of the other workout activity types.

Deprecated activity types

`case dance`

The constant for dancing.

Deprecated

`case danceInspiredTraining`

The constant for workouts inspired by dance, including Pilates, Barre, and Feldenkrais.

Deprecated

`case mixedMetabolicCardioTraining`

The constant for performing any mix of cardio-focused exercises.

Deprecated

Multisport activities

`case swimBikeRun`

The constant for multisport activities like triathlons.

`case transition`

A constant for the transition time between activities in a multisport workout.

Initializers

`init?(rawValue: UInt)`

Relationships

Conforms To

BitwiseCopyable

Equatable

Hashable

RawRepresentable

Sendable
SendableMetatype

See Also

Samples

- 📄 Adding samples to a workout

Create associated samples that add details to a workout.
- 📄 Accessing condensed workout samples

Read series data from condensed workouts.
- 📄 Dividing a HealthKit workout into activities

Partition multisport and interval workouts into activities that represent the different parts of the workout.

`class HKWorkout`

A workout sample that stores information about a single physical activity.

`class HKWorkoutActivity`

An object that describes an activity within a longer workout.

`class HKWorkoutBuilder`

A builder object that incrementally constructs a workout.

`class HKWorkoutType`

A type that identifies samples that store information about a workout.

`let HKworkoutTypeIdentifier: String`

The workout type identifier.

`enum HKWorkoutSessionType`

The type of session.

`class HKWorkoutEvent`

An object representing an important event during a workout.