

[Video Toolbox](#) / VTFrameRateConversionParameters

Class

VTFrameRateConversionParameters

An object that contains the required input and output parameters to run a frame rate conversion processor on a frame.

iOS 26.0+ | iPadOS 26.0+ | Mac Catalyst 26.0+ | macOS 15.4+

```
class VTFrameRateConversionParameters
```

Overview

This object is used in the `processWithParameters` call of a `VTFrameProcessor` class. The output parameter is a `destinationFrame` where the output frame is returned as a `VTFrameProcessorMutableFrame` back to the caller function once the processing completes.

The parameters within `VTFrameRateConversionParameters` are frame level parameters.

Topics

Creating conversion parameters

```
convenience init?(sourceFrame: VTFrameProcessorFrame, nextFrame: VTFrameProcessorFrame, opticalFlow: VTFrameProcessorOpticalFlow?, interpolationPhase: [Float], submissionMode: VTFrameRateConversionParameters.SubmissionMode, destinationFrames: [VTFrameProcessorFrame])
```

Creates a new frame rate conversion parameters object.

Inspecting the parameters

`var sourceFrame: VTFrameProcessorFrame`

The current source frame.

`var nextFrame: VTFrameProcessorFrame?`

The next source frame in presentation time order.

`var opticalFlow: VTFrameProcessorOpticalFlow?`

A property that defines the optical flow for an object.

`var interpolationPhase: [Float]`

An array of floating-point values that indicate which intervals to insert a frame between the current and next frame.

`var submissionMode: VTFrameRateConversionParameters.SubmissionMode`

A value describing the processing request in a parameters submission object.

`enum SubmissionMode`

A value describing the processing request in a parameters submission object.

Relationships

Inherits From

`NSObject`

Conforms To

`CVarArg`

`CustomDebugStringConvertible`

`CustomStringConvertible`

`Equatable`

`Hashable`

`NSObjectProtocol`

`VTFrameProcessorParameters`

See Also

Frame rate conversion

`class` `VTFrameRateConversionConfiguration`

An object that enables the frame rate conversion on a frame processing session.