

[ProximityReader](#) / StoreAndForwardBatchDeletionToken

## Structure

# StoreAndForwardBatchDeletionToken

A secure token that you use to delete a Store and Forward batch.

iOS 18.4+ | iPadOS 18.4+ | Mac Catalyst 18.4+ | visionOS 2.4+

```
struct StoreAndForwardBatchDeletionToken
```

## Overview

A `StoreAndForwardBatchDeletionToken` holds the token your payment service provider supplies when they successfully send a batch of Store and Forward payments for processing.

After receiving the raw token data from your provider, create an instance of this structure and pass it to the `resolveBatch(batchDeletionToken:)` method. When resolving a Store and Forward batch, the `PaymentCardReaderStore` uses this token to verify that the payments were delivered to the payment service provider and can now be deleted.

## Topics

### Creating a token

```
init(rawValue: String)
```

Creates a token with the string your payment service provider provides.

### Getting the token value

```
let rawValue: String
```

The raw token string your payment service provider supplies.

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## Relationships

### Conforms To

Equatable

Hashable

RawRepresentable

Sendable

SendableMetatype

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## See Also

### Store and Forward mode

```
struct StoreAndForwardBatch
```

A structure that stores the data to send to the payment service provider to process.

```
class StoreAndForwardPaymentCardReaderSession
```

The object you use to start reading a contactless payment or loyalty card in Store and Forward mode.

```
struct StoreAndForwardStatus
```

A structure that describes the Store and Forward session status.

```
struct PaymentCardReaderStore
```

A structure that manages the store that contains all the Store and Forward reads.