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Instance Method

focusable(_:)

Specifies if the view is focusable.

iOS 17.0+ | iPadOS 17.0+ | Mac Catalyst 17.0+ | macOS 12.0+ | tvOS 15.0+ | visionOS 1.0+ | watchOS 8.0+

```
nonisolated
func focusable(_ isFocusable: Bool = true) -> some View
```

Parameters

`isFocusable`

A Boolean value that indicates whether this view is focusable.

Return Value

A view that sets whether a view is focusable.

See Also

Indicating that a view can receive focus

```
func focusable(Bool, interactions: FocusInteractions) -> some View
```

Specifies if the view is focusable, and if so, what focus-driven interactions it supports.

```
struct FocusInteractions
```

Values describe different focus interactions that a view can support.