

[Foundation Models](#) / [LanguageModelFeedback](#)

Structure


LanguageModelFeedback

Feedback appropriate for logging or attaching to Feedback Assistant.

iOS 26.0+ | iPadOS 26.0+ | Mac Catalyst 26.0+ | macOS 26.0+ | visionOS 26.0+

```
struct LanguageModelFeedback
```

Mentioned in

 Improving the safety of generative model output

Overview

`LanguageModelFeedback` is a namespace with structures for describing feedback in a consistent way. `LanguageModelFeedback.Sentiment` describes the sentiment of the feedback, while `LanguageModelFeedback.Issue` offers a standard template for issues.

Given a model session, use `logFeedbackAttachment(sentiment:issues:desiredOutput:)` to produce structured feedback.

```
let session = LanguageModelSession()
let response = try await session.respond(to: "What is the capital of France?")

// Create feedback for a problematic response.
let feedbackData = session.logFeedbackAttachment(
    sentiment: LanguageModelFeedback.Sentiment.negative,
    issues: [
        LanguageModelFeedback.Issue(
            category: .incorrect,
```

```
        explanation: "The model provided outdated information"
    )
],
desiredOutput: Transcript.Entry.response(...)
```

Topics

Creating feedback

```
struct Issue
```

An issue with the model's response.

```
enum Sentiment
```

A sentiment regarding the model's response.

```
func logFeedbackAttachment(sentiment: LanguageModelFeedback.Sentiment?,
issues: [LanguageModelFeedback.Issue], desiredOutput: Transcript.Entry
?) -> Data
```

Logs and serializes data that includes session information that you attach when reporting feedback to Apple.