

[Foundation Models](#) / [GenerationGuide](#) / `count(_:)`

Type Method

count(_:)

Enforces that the array has exactly a certain number elements.

iOS 26.0+ | iPadOS 26.0+ | Mac Catalyst 26.0+ | macOS 26.0+ | visionOS 26.0+

```
static func count<Element>(_ count: Int) -> Generation  
Guide<[Element]> where Value == [Element]
```

[Show all declarations](#) ⊕

Discussion

A count generation guide may be used when you want to ensure the model produces exactly a certain number array elements, such as the number of items in a game's shop.

```
@Generable  
struct struct Shop {  
    @Guide(description: "A creative name for a shop in a fantasy RPG")  
    var name: String  
  
    @Guide(description: "A list of items for sale", .count(3))  
    var inventory: [ShopItem]  
}
```