
[AVFoundation](#) / AVCaptureMovieFileOutput

Class



AVCaptureMovieFileOutput

A capture output that records video and audio to a QuickTime movie file.

iOS 4.0+ | iPadOS 4.0+ | Mac Catalyst 14.0+ | macOS 10.7+ | tvOS 17.0+

```
class AVCaptureMovieFileOutput
```

Mentioned in

-  Recording movies in alternative formats
-  Setting up a capture session

Overview

A movie file output provides a complete file recording interface for writing media data to QuickTime movie files. It includes the ability to configure QuickTime-specific options, including writing metadata collections to each file, specify media encoding options for each track, and specify the interval at which it writes movie fragments.

Topics

Creating a movie file output

`init()`

Creates a new of movie file output.

Configuring movies

`var movieFragmentInterval: CMTime`

The number of seconds of output that are written per fragment.

`var metadata: [AVMetadataItem]?`

The metadata for the output file.

Managing output settings

`func supportedOutputSettingsKeys(for: AVCaptureConnection) -> [String]`

Returns a list of supported keys to use in the output settings dictionary.

`func outputSettings(for: AVCaptureConnection) -> [String : Any]`

Returns the settings the output uses to encode media from the specified connection.

`func setOutputSettings([String : Any]?, for: AVCaptureConnection)`

Sets the options the output uses to encode media from the given connection while recording.

`var availableVideoCodecTypes: [AVVideoCodecType]`

The video codecs types the output supports for recording movie files.

Enabling spatial capture

`var isSpatialVideoCaptureSupported: Bool`

A Boolean value that indicates whether a movie file output supports capturing spatial videos.

`var isSpatialVideoCaptureEnabled: Bool`

A Boolean value that indicates whether a movie file output captures spatial videos.

Setting orientation

`func recordsVideoOrientationAndMirroringChangesAsMetadataTrack(for: AVCaptureConnection) -> Bool`

A Boolean value that indicates whether the movie file output records video orientation and mirroring information as a metadata track.

`func setRecordsVideoOrientationAndMirroringChangesAsMetadataTrack(Bool, for: AVCaptureConnection)`

Sets whether the movie file output creates a timed metadata track to capture changes to the connection's video orientation and mirroring.

Restricting camera switching

```
var isPrimaryConstituentDeviceSwitchingBehaviorForRecordingEnabled: Bool
```

A Boolean value that indicates whether to restrict constituent device switching behavior during recording.

```
func setPrimaryConstituentDeviceSwitchingBehaviorForRecording(AVCaptureDevice.PrimaryConstituentDeviceSwitchingBehavior, restrictedSwitchingBehaviorConditions: AVCaptureDevice.PrimaryConstituentDeviceRestrictedSwitchingBehaviorConditions)
```

Sets the camera switching behavior to use during recording.

```
var primaryConstituentDeviceSwitchingBehaviorForRecording: AVCaptureDevice.PrimaryConstituentDeviceSwitchingBehavior
```

The camera switching behavior to use for recording.

```
var primaryConstituentDeviceRestrictedSwitchingBehaviorConditionsForRecording: AVCaptureDevice.PrimaryConstituentDeviceRestrictedSwitchingBehaviorConditions
```

The conditions during which camera switching may occur while recording.

Relationships

Inherits From

AVCaptureFileOutput

Conforms To

CVarArg

CustomDebugStringConvertible

CustomStringConvertible

Equatable

Hashable

See Also

File capture

 Recording movies in alternative formats

Change the default format for capturing movie files.

`class` `AVCaptureAudioFileOutput`

A capture output that records audio and saves the recorded audio to a file.

`class` `AVCaptureFileOutput`

The abstract superclass for capture outputs that can record captured data to a file.

`protocol` `AVCaptureFileOutputDelegate`

Methods for monitoring or controlling the output of a media file capture.

`protocol` `AVCaptureFileOutputRecordingDelegate`

Methods for responding to events that occur while recording captured media to a file.