Accessibility / Accessibility for visionOS

API Collection

Accessibility for visionOS

Make your apps accessible to everyone who uses visionOS.

Overview

Design your visionOS app with accessibility in mind. Incorporate the accessibility features in SwiftUI and UIKit, and support additional features that are specific to visionOS.

Topics

Design

📄 Improving accessibility support in your visionOS app

Update your code to ensure everyone can access your app's content in visionOS.

Head-anchored content

`static var prefersHeadAnchorAlternative: Bool`

A Boolean value that indicates the person's preference for content that follows their head position.

`static var prefersHeadAnchorAlternativeDidChangeNotification: Notification.Name`

A notification that posts when the system setting for head-anchored content changes.

See Also

Platforms

📄 Accessibility fundamentals

Make your SwiftUI apps accessible to everyone, including people with disabilities.

📄 Accessibility for UIKit

Make your UIKit apps accessible to everyone who uses iOS and tvOS.

📄 Accessibility for AppKit

Make your AppKit apps accessible to everyone who uses macOS.