

[AVKit](#) / [AVCaptureEventSound](#)

Class

AVCaptureEventSound

A sound object for a capture event.

iOS 26.0+ | iPadOS 26.0+

```
class AVCaptureEventSound
```

Overview

Important

To use AirPods Camera Control, it must be available in your country or region. AirPods Camera Control is not currently available in the European Union.

Topics

Creating a sound

```
init(url: URL) throws
```

Creates a sound object for a capture event.

Accessing default sounds

```
class var cameraShutter: AVCaptureEventSound
```

The default sound for photo capture.

`class var beginVideoRecording: AVCaptureEventSound`

The default sound for starting a video recording.

`class var endVideoRecording: AVCaptureEventSound`

The default sound for ending a video recording.

Relationships

Inherits From

NSObject

Conforms To

CVarArg

CustomDebugStringConvertible

CustomStringConvertible

Equatable

Hashable

NSObjectProtocol

See Also

iOS playback and capture

`{}` Playing video content in a standard user interface

Play media full screen, embedded inline, or in a floating Picture in Picture (PiP) window using a player view controller.

`class` AVPlayerViewController

A view controller that displays content from a player and presents a native user interface to control playback.

`protocol` AVPlayerViewControllerDelegate

A protocol that defines the methods to implement to respond to player view controller events.

`class AVCaptureEventInteraction`

An object that registers handlers to respond to capture events from system hardware buttons.

`class AVCaptureEvent`

An object that describes a user interaction with a system hardware button.

`class AVInputPickerInteraction`

Use `AVInputPickerInteraction` to present an input picker.