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Instance Method

restoreUserActivityState(_:)

Restores the state needed to continue the given user activity.

iOS 8.0+ | iPadOS 8.0+ | Mac Catalyst 13.1+ | tvOS | visionOS 1.0+

```
@MainActor
func restoreUserActivityState(_ activity: NSUserActivity)
```

Parameters

activity

The user activity to be continued.

Discussion

Subclasses override this method to restore the responder's state with the given user activity. The system calls it on any objects passed to the restoration handler given to [application\(: continue:restorationHandler:\)](#). The override should use the state data contained in the given user activity's `userInfo` dictionary to restore the object.

You may also call this method directly if the app delegate chooses not to use the restoration handler.

See Also

Supporting user activities

```
var userActivity: NSUserActivity?
```

An object encapsulating a user activity supported by this responder.

```
func updateUserActivityState(NSUserActivity)
```

Updates the state of the given user activity.