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Type Method

# confirmationRequired(with:)

Creates an object whose resolution requires that the user must confirm the value before proceeding.

iOS 10.0+ | iPadOS 10.0+ | Mac Catalyst 13.1+ | visionOS 1.0+ | watchOS 3.2+

```
class func confirmationRequired(with stringToConfirm: INSpeakableString?) -> Self
```

## Parameters

### stringToConfirm

The value that resolves the request but must be confirmed by the user.

## Return Value

A new [INSpeakableStringResolutionResult](#) object.

## Discussion

Use this method when you can resolve the parameter to the specified value but you want the user to confirm that value.

## See Also

[Creating a Resolution Result Object](#)

```
class func success(with: INSpeakableString) -> Self
```

Creates an object whose resolution involves the successful matching of the specified parameter.

```
class func disambiguation(with: [INSpeakableString]) -> Self
```

Creates an object whose resolution requires the user to select from among the specified objects.