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Instance Method

accept(_:) **Beta**

Accepts the session request and provides an event handler.

iOS 26.2+ **Beta** | iPadOS 26.2+ **Beta** | Mac Catalyst 26.2+ **Beta**

```
final func accept<Handler>(_ sessionRequestHandler: () -> Handler) -> AccessoryTransportSession.Request.Decision where Handler : AccessoryTransportSession.EventHandler
```

Parameters

sessionRequestHandler

A closure that produces an [AccessoryTransportSession.EventHandler](#) to handle session events.

See Also

Accepting and rejecting session requests

```
func reject(error: AccessoryTransportSession.Error?) -> AccessoryTransportSession.Request.Decision
```

Rejects the session request.

Beta

struct Decision

An opaque type returned from the incoming session handler of an event listener.

Beta Software

This documentation contains preliminary information about an API or technology in development. This information is subject to change, and software implemented according to this documentation should be tested with final operating system software.

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