Type Property

predicted

Continuously anchors the entity to its target based on the target's predicted location and hides the entity when the target is no longer in frame.

iOS 18.0+ | iPadOS 18.0+ | Mac Catalyst 18.0+ | macOS 15.0+ | tvOS 26.0+ | visionOS 2.0+

```
static let predicted: AnchoringComponent.TrackingMode
```

Discussion

`predicted` means the `Entity` will be updated whenever the corresponding anchor is updated but its transformation will be `ARKit` prediction.

If the target does not support prediction, `predicted` behaves the same as `continuous`.