

[Accessibility](#) / [Assistive technologies](#) / Switch Control

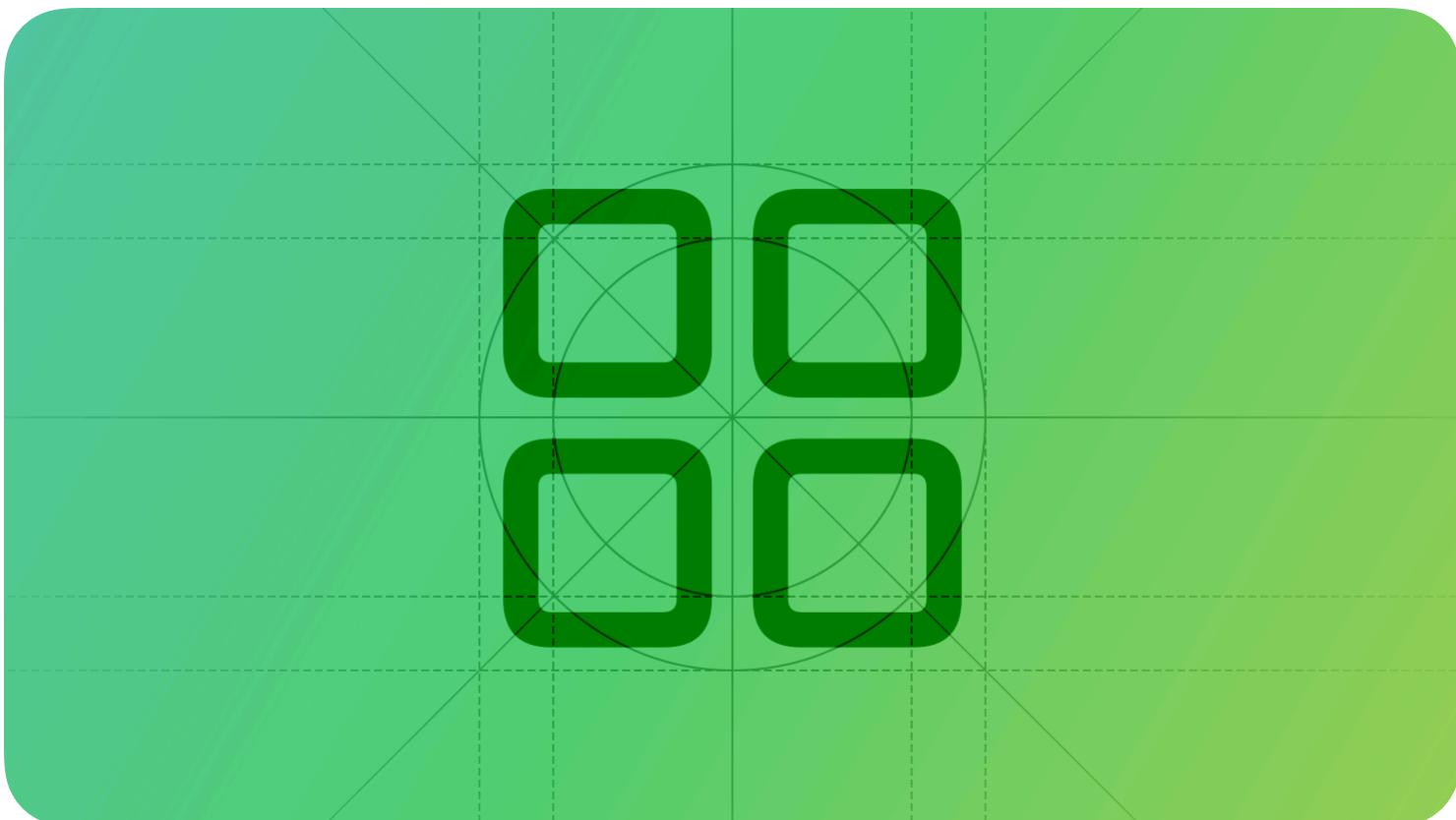
Assistive Technology

Switch Control

An interface for navigating a device with a variety of adaptive switch hardware, wireless game controllers, or sounds such as a click or a pop.

Overview

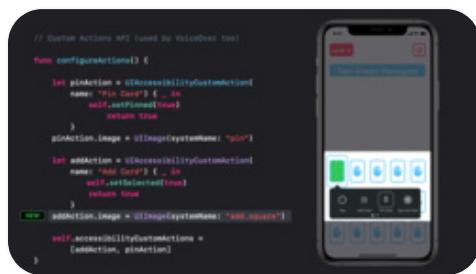
Switch Control is an assistive technology that lets people control their iOS devices using a single switch or multiple switches. With Switch Control, people can use switches to perform actions like selecting, tapping, dragging and dropping, typing, and freehand drawing. A person uses a switch to select an item or location on the screen, then uses the switch to choose an action. Learn more about testing your app with Switch Control to make sure it works well for people who use this assistive technology.



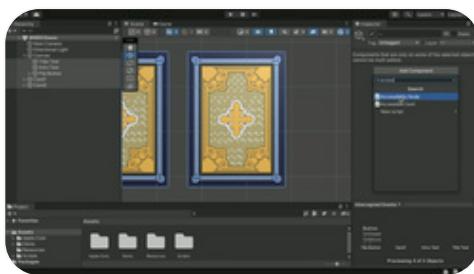
Learn to use Switch Control

- [Intro to Switch Control on iPhone](#)
- [Intro to Switch Control on iPad](#)
- [Use Switch Control on Mac](#)
- [Use Switch Control on Apple TV](#)
- [Use Switch Control on Apple Vision Pro](#)
- [Challenge: Learn Switch Control through gaming](#)

Related videos



App accessibility for Switch Control



Add accessibility to your Unity games

Topics

Develop for Switch Control

- 📄 Performing accessibility testing for your app

Test your app with accessibility settings and assistive technologies to discover and address accessibility issues.
- {} WWDC22 Challenge: Learn Switch Control through gaming

Play a card-matching game using Switch Control.

See Also

Assistive technologies

VoiceOver

A gesture-based screen reader that provides an auditory description of the content onscreen.

Voice Control

An interface for navigating a device using voice commands to tap, swipe, type, and more.

Assistive Access

A mode that tailors the iOS and iPadOS experience for people with cognitive disabilities.