

[ProximityReader](#) / [MobileDocumentReader](#)

Class

# MobileDocumentReader

An object for configuring mobile document reading on the current device.

iOS 17.0+ | iPadOS 17.0+ | Mac Catalyst 17.0+ | visionOS 1.0+

```
final class MobileDocumentReader
```

## Mentioned in

 Adopting the Verifier API in your iPhone app

## Overview

After creating the `MobileDocumentReader` object, call `prepare(using:)` to prepare the device for mobile document reading. Use the returned `MobileDocumentReaderSession` object to read mobile documents.

You can optionally display your brand's name and logo during a mobile document read. To do this, your server needs to generate a reader token, then pass the token as an argument to the `prepare(using:)` method.

## Topics

### Creating a mobile document reader

`init()`

Creates a mobile document reader.

## Getting the feature availability

`static var isSupported: Bool`

A Boolean value that indicates whether the device supports mobile document reading.

## Preparing the device for reading mobile documents

`func prepare(using: MobileDocumentReader.Token?) async throws -> MobileDocumentReaderSession`

Configures the device to read mobile documents.

`struct Token`

A reader token generated by your server.

## Retrieving the reader configuration

`var configuration: MobileDocumentReader.Configuration`

The configuration of the mobile document reader.

`struct Configuration`

A type that represents the configuration of the mobile document reader.

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## Relationships

### Conforms To

`Sendable, SendableMetatype`

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## See Also

[Mobile document reader](#)

- 📄 Adopting the Verifier API in your iPhone app  
Configure and test ID Verifier support in your app for reading mobile documents.
- 📄 Generating reader tokens for the Verifier API  
Configure your server to generate reader tokens to prepare a device for mobile document reading.
- { } Checking IDs with the Verifier API  
Read and verify mobile driver's license information without any additional hardware.

`class MobileDocumentReaderSession`

The object you use to start reading a mobile document.