

[Accelerate](#) / Pixel\_8

## Type Alias

# Pixel\_8

A type for a planar, 8-bits-per-channel, unsigned pixel.

iOS | iPadOS | Mac Catalyst | macOS | tvOS | visionOS | watchOS

```
typealias Pixel_8 = UInt8
```

## See Also

### Pixel Formats

```
typealias Pixel_88
```

A type for a two-channel, 8-bits-per-channel, unsigned pixel.

```
typealias Pixel_8888
```

A type for a four-channel, 8-bits-per-channel, unsigned pixel.

```
typealias Pixel_F
```

A type for a planar, 32-bits-per-channel, floating-point pixel.

```
typealias Pixel_FFFF
```

A type for a four-channel, 32-bits-per-channel, floating-point pixel.

```
typealias Pixel_32U
```

A type you use for the XRGB2101010 format.

```
typealias Pixel_16U
```

A type for a planar, 16-bits-per-channel, unsigned pixel.

`typealias Pixel_ARGB_16U`

A type for a four-channel, 16-bits-per-channel, unsigned pixel.

`typealias Pixel_16U16U`

A type for a two-channel, 16-bits-per-channel, unsigned pixel.

`typealias Pixel_16Q12`

A type for a signed 16-bit, fixed-point number with 12 bits of fractional precision.

`typealias Pixel_16S`

A type for a planar, 16-bits-per-channel, signed pixel.

`typealias Pixel_ARGB_16S`

A type for a four-channel, 16-bits-per-channel, signed pixel.

`typealias Pixel_16F`

`typealias Pixel_16F16F`

`typealias Pixel_16S16S`

`typealias Pixel_ARGB_16F`