

[AVKit](#) / AVCaptureView

Class

AVCaptureView

A view that displays standard user interface controls for capturing media data.

macOS 10.10+

```
@MainActor
class AVCaptureView
```

Topics

Configuring the Capture Session

```
var session: AVCaptureSession?
```

The view's associated capture session.

```
func setSession(AVCaptureSession?, showVideoPreview: Bool, showAudioPreview: Bool)
```

Sets the view's capture session.

Customizing the View

```
var controlsStyle: AVCaptureViewControlsStyle
```

The style of the capture controls presented by the view.

```
enum AVCaptureViewControlsStyle
```

Constants that describe the capture view's supported controls styles.

```
var videoGravity: AVLayerVideoGravity
```

A string value that defines how the capture view displays video within its bounds.

Configuring the Delegate

```
var delegate: (any AVCaptureViewDelegate)?
```

The capture view's delegate object.

```
protocol AVCaptureViewDelegate
```

The protocol that defines the methods you can implement to respond to capture view events.

Recording Media

```
var fileOutput: AVCaptureFileOutput?
```

The capture file output used to record media data.

Relationships

Inherits From

NSView

Conforms To

CVarArg

CustomDebugStringConvertible

CustomStringConvertible

Equatable

Hashable

NSAccessibilityElementProtocol

NSAccessibilityProtocol

NSAnimatablePropertyContainer

NSAppearanceCustomization

NSCoding

NSDraggingDestination

NSObjectProtocol

NSStandardKeyBindingResponding

NSTouchBarProvider

NSUserActivityRestoring

NSUserInterfaceItemIdentification
Sendable
SendableMetatype

See Also

macOS playback and capture

 [Implementing Trimming in a macOS Player](#)

Provide a QuickTime media-trimming experience in your macOS app.

`class AVPlayerView`

A view that displays content from a player and presents a native user interface to control playback.