Instance Method

accessibilityFrame()

Returns the accessibility element's frame in screen coordinates.

macOS 10.10+

```swift
func accessibilityFrame() -> NSRect
```

Required

See Also

Configuring accessibility

```swift
func isAccessibilityElement() -> Bool
```

Returns a Boolean value that determines whether the accessibility element participates in the accessibility hierarchy.

Required

```swift
func setAccessibilityElement(Bool)
```

Sets a Boolean value that determines whether the accessibility element participates in the accessibility hierarchy.

Required

```swift
func isAccessibilityEnabled() -> Bool
```

Returns a Boolean value that determines whether the accessibility element responds to user events.

Required

func setAccessibilityEnabled(Bool)

Sets a Boolean value that determines whether the accessibility element responds to user events.

Required

func setAccessibilityFrame(NSRect)

Sets the accessibility element's frame in screen coordinates.

Required

func accessibilityHelp() -> String?

Returns the help text for the accessibility element.

Required

func setAccessibilityHelp(String?)

Sets the help text for the accessibility element.

Required

func accessibilityLabel() -> String?

Returns a short description of the accessibility element.

Required

func setAccessibilityLabel(String?)

Sets a short description of the accessibility element.

Required

func accessibilityTitle() -> String?

Returns the title of the accessibility element—for example, a button's visible text.

Required

func setAccessibilityTitle(String?)

Sets the title of the accessibility element.

Required

func accessibilityValue() -> Any?

Returns the accessibility element's value.

Required

func setAccessibilityValue(Any?)

Sets the accessibility element's value.

Required

func isAccessibilitySelectorAllowed(Selector) -> Bool

Returns a Boolean value that indicates whether assistive apps can invoke the specified selector on the accessibility element.

Required