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## Class

# INSpeakableStringResolutionResult

A resolution result for a speakable string object associated with an intent.

iOS 10.0+ | iPadOS 10.0+ | Mac Catalyst 13.1+ | visionOS 1.0+ | watchOS 3.2+

```
class INSpeakableStringResolutionResult
```

## Overview

An `INSpeakableStringResolutionResult` object is what you return when resolving parameters containing an `INSpeakableString` object. Use the creation method that best reflects your ability to successfully resolve the parameter.

For additional resolution options, see `INIntentResolutionResult`.

## Topics

### Creating a Resolution Result Object

```
class func success(with: INSpeakableString) -> Self
```

Creates an object whose resolution involves the successful matching of the specified parameter.

```
class func confirmationRequired(with: INSpeakableString?) -> Self
```

Creates an object whose resolution requires that the user must confirm the value before proceeding.

```
class func disambiguation(with: [INSpeakableString]) -> Self
```

Creates an object whose resolution requires the user to select from among the specified objects.

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## Relationships

### Inherits From

`INIntentResolutionResult`

### Conforms To

`CVarArg`

`CustomDebugStringConvertible`

`CustomStringConvertible`

`Equatable`

`Hashable`

`NSObjectProtocol`

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## See Also

### Strings

```
class INStringResolutionResult
```

A resolution result for a string value associated with an intent.