

[RealityKit](#) / [ImagePresentationComponent](#) / `ImagePresentationComponent.ViewingMode`

## Structure

# ImagePresentationComponent.ViewingMode

Image content's rendering mode.

visionOS 26.0+

```
struct ViewingMode
```

## Topics

### Monoscopic presentation

```
static let mono: ImagePresentationComponent.ViewingMode
```

Displays the image with a monoscopic presentation.

### Stereoscopic presentation of spatial photos

```
static let spatialStereo: ImagePresentationComponent.ViewingMode
```

Displays the image's spatial stereo representation (if available) with a windowed presentation style.

```
static let spatialStereoImmersive: ImagePresentationComponent.ViewingMode
```

Displays the image's spatial stereo representation (if available) with an immersive presentation style.

### 3D presentation of generated spatial scenes

```
static let spatial3D: ImagePresentationComponent.ViewingMode  
Displays the image's spatial 3D representation (if generated) with a windowed presentation  
style.
```

```
static let spatial3DImmersive: ImagePresentationComponent.ViewingMode  
Displays the image's spatial 3D representation (if generated) with an immersive presentation  
style.
```

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## Relationships

### Conforms To

Equatable  
Hashable  
Sendable  
SendableMetatype