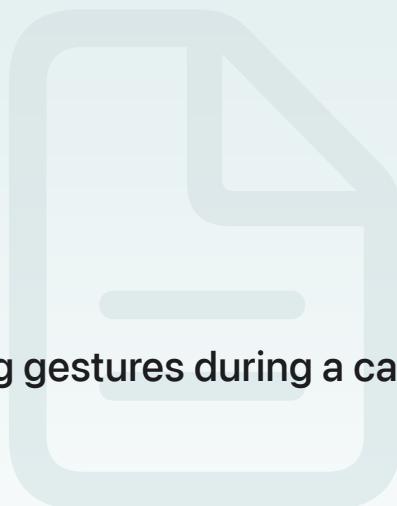


[Analytics Reports](#) / Audio Input Muting

Article

Audio Input Muting

Analyze details about audio-input muting and unmuting gestures during a call with conferencing apps.



Overview

The data in this report contains aggregate information about audio input muting and unmuting gestures during a call with conferencing apps. Each audio input mute gesture is collected by the gesture type and the app running at the time of the gesture. Gesture type is inclusive of UI button tap and click action for AirPods and Beats users.

- Territories: Worldwide
- Platforms: iOS, iPadOS. For more information about iOS and iPadOS, see the Platforms section in [Data Completeness and Corrections](#).
- Availability:
 - Daily: Every day.
- History: On request, data is available beginning with iOS 17.4 and iPadOS 17.4.
- Completeness: Data from devices that contribute to this report can arrive as late as 8 days after the date it generates on device. You can download recent data daily, but it might be incomplete, and data updates incrementally daily, until all late-arriving events are available.
- Privacy:
 - Includes data from users who have opted to share their data with Apple and developers.
 - Individual rows will only appear if they have a value of 5 or more.
- Data Context: You can analyze your data with additional context by comparing it with the data in the [App Sessions Context](#) report, which provides a count of unique devices that use your app on a specific day. For example, if your app performed an action detailed in this report on 10

unique devices on a specific day, and the App Sessions Context report shows there were 100 unique devices running your app that day, then you can approximate that 10% of the devices running your app performed that action.

Report Fields

Report Field	Description	Data Type
Count	Number of times the event occurred	integer
Territory	Country or region in which the event occurred	string
Date	Date when the event occurred	string
Platform	OS version on the device on which the event occurred	string
Device	Type of device on which the event occurred	string
Build	Build of device on which event occurred	string
Unique Devices	The count of unique devices	integer
Release Type	Type of software release	string
Action	Different actions you can take to mute, unmute and reject.	string

Glossary

Dimension	Value	Definition
Action	mute	mute
Action	unmute	unmute
Action	reject	reject

See Also

Framework Usage

-  AccessorySetupKit Accessory Picker Sessions
Analyze how many people use your app to set up accessories by using AccessorySetupKit.
-  AccessorySetupKit Usage
Analyze how often your app uses AccessorySetupKit.
-  AirPlay Discovery Sessions
Review information about AirPlay discovery sessions.
-  Animoji Stickers Sent
Analyze how many times people use Memoji stickers in your app.
-  App Added to Focus
Review information about your app's relationship to Focus modes.
-  App Disk Space Usage
Analyze your app's disk space use.
-  App Runtime Usage
Analyze how often your app executes specific symbols of different dynamic libraries.
-  App Sessions Context
Analyze how many people use your app and for how long.
-  Application Preferred Language Settings
Review how people use language preference settings in your app.
-  ARKit ARSession Duration
Review information about ARKit ARSession duration.
-  ARKit ARSession Failures
Analyze details about ARKit ARSession failures.
-  ARKit Capture Frame Rate Throttling
Analyze how long it takes for ARKit to throttle the camera frame rate.
-  ARKit Collaborative Session Features
Review how your app uses ARKit collaborative session features.

ARKit Face Tracking

Analyze how often your app uses ARKit face tracking.

ARKit Video Formats

Review information about ARKit video formats and high-resolution frames.