

[UIKit](#) / [NSResponder](#) / makeTouchBar()

Instance Method

makeTouchBar()

Your custom subclass of the `NSResponder` class should override this method to create and configure your subclass's default `NSTouchBar` object.

macOS 10.12.2+

```
@MainActor
func makeTouchBar() -> NSTouchBar?
```

See Also

Supporting the Touch Bar

```
var touchBar: NSTouchBar?
```

The `NSTouchBar` object associated with the responder.