

[SwiftUI](#) / [Link](#)

Structure

Link

A control for navigating to a URL.

iOS 14.0+ | iPadOS 14.0+ | Mac Catalyst 14.0+ | macOS 11.0+ | tvOS 14.0+ | visionOS 1.0+ | watchOS 7.0+

```
@MainActor @preconcurrency
struct Link<Label> where Label : View
```

Overview

Create a link by providing a destination URL and a title. The title tells the user the purpose of the link, and can be a string, a title key that produces a localized string, or a view that acts as a label. The example below creates a link to `example.com` and displays the title string as a link-styled view:

```
Link("View Our Terms of Service",
     destination: URL(string: "https://www.example.com/TOS.html"))
```

When a user taps or clicks a `Link`, the default behavior depends on the contents of the URL. For example, SwiftUI opens a Universal Link in the associated app if possible, or in the user's default web browser if not. Alternatively, you can override the default behavior by setting the `openURL` environment value with a custom `OpenURLAction`:

```
Link("Visit Our Site", destination: URL(string: "https://www.example.com"))
    .environment(\.openURL, OpenURLAction { url in
        print("Open \(url)")
        return .handled
    })
```

As with other views, you can style links using standard view modifiers depending on the view type of the link's label. For example, a `Text` label could be modified with a custom `font(:)` or `foregroundColor(:)` to customize the appearance of the link in your app's UI.

Topics

Creating a link

```
init(_:destination:)
```

Creates a control, consisting of a URL and a title key, used to navigate to a URL.

```
init(destination: URL, label: () -> Label)
```

Creates a control, consisting of a URL and a label, used to navigate to the given URL.

Relationships

Conforms To

View

See Also

Linking to other content

```
struct ShareLink
```

A view that controls a sharing presentation.

```
struct SharePreview
```

A representation of a type to display in a share preview.

```
struct TextFieldLink
```

A control that requests text input from the user when pressed.

```
struct HelpLink
```

A button with a standard appearance that opens app-specific help documentation.