

[StoreKit](#) / AppTransaction

Structure




AppTransaction

Information that represents the customer's purchase of the app, cryptographically signed by the App Store.

iOS 16.0+ | iPadOS 16.0+ | macOS 13.0+ | tvOS 16.0+ | visionOS 1.0+ | watchOS 9.0+

```
struct AppTransaction
```

Mentioned in

-  Choosing a receipt validation technique
-  Supporting business model changes by using the app transaction
-  Validating receipts with the App Store

Overview

Related sessions from WWDC22

Session 10007: [What's new with in-app purchase](#)

Topics

Getting the signed app transaction

```
static var shared: VerificationResult<AppTransaction>
```

Gets the App Store-signed app transaction information for the app.

Getting the app transaction identifier

```
var appTransactionID: String
```

The unique identifier of the app download transaction.

Getting the environment

```
let environment: AppStore.Environment
```

The server environment that signs the app transaction.

```
struct Environment
```

Constants that represent the App Store server environment.

Getting app and version information

```
let bundleID: String
```

The bundle identifier that the app transaction applies to.

```
let appVersion: String
```

The app version that the app transaction applies to.

```
let originalAppVersion: String
```

The app version that the customer originally purchased from the App Store.

```
let appID: UInt64?
```

The unique identifier the App Store uses to identify the app.

```
let appVersionID: UInt64?
```

The number that the App Store uses to uniquely identify the version of the app.

Getting the original platform

```
let originalPlatform: AppStore.Platform
```

The platform on which the customer originally purchased the app.

```
struct Platform
```

Values that represent Apple platforms.

Getting purchase dates

`let originalPurchaseDate: Date`

The date the customer originally purchased the app from the App Store.

`let preorderDate: Date?`

The date the customer placed an order for the app before it's available in the App Store.

Verifying the app transaction

`let deviceVerification: Data`

The device verification value to use to verify whether the app transaction belongs to the device.

`let deviceVerificationNonce: UUID`

The UUID used to compute the device verification value.

`let signedDate: Date`

The date that the App Store signed the JWS app transaction.

Getting app transaction information in JSON format

`var jsonRepresentation: Data`

The JSON representation of the app transaction information.

Getting app transaction from the server

```
static func refresh() async throws -> VerificationResult<AppTransaction>  
>
```

Gets the App Store-signed app transaction information from the App Store server.

Deprecated

~~`var originalPlatformStringRepresentation: String`~~

The string representation of the platform on which the customer originally purchased the app.

Deprecated


Relationships

Conforms To

- Copyable
- CustomDebugStringConvertible
- Equatable
- Hashable
- Sendable
- SendableMetatype

See Also

App transaction

-  Supporting business model changes by using the app transaction
- Access the app transaction to determine when a customer purchased an app and the features to which they're entitled.