

[SwiftUI](#) / [ToolbarSpacer](#)

Structure

ToolbarSpacer

A standard space item in toolbars.

iOS 26.0+ | iPadOS 26.0+ | Mac Catalyst 26.0+ | macOS 26.0+

```
struct ToolbarSpacer
```

Overview

A space item creates visual breaks in the toolbar between items. Spacers can have a standard fixed size or be flexible and push items apart.

Spacers can also be used in customizable toolbars:

```
ContentView()  
    .toolbar(id: "main-toolbar") {  
        ToolbarItem(id: "tag") {  
            TagButton()  
        }  
        ToolbarItem(id: "share") {  
            ShareButton()  
        }  
        ToolbarSpacer(.fixed)  
        ToolbarItem(id: "more") {  
            MoreButton()  
        }  
    }
```

Space items are customizable and can be added, removed, and rearranged by users. If a customizable toolbar supports a spacer of a given type, users can also add in multiple copies of

that spacer from the customization panel.

Topics

Initializers

```
initSpacerSizing, placement: ToolbarItemPlacement)
```

Creates a toolbar spacer item with the specified sizing behavior and placement.

Relationships

Conforms To

CustomizableToolbarContent, ToolbarContent

See Also

Populating a toolbar

```
func toolbar(content:)
```

Populates the toolbar or navigation bar with the specified items.

```
struct ToolbarItem
```

A model that represents an item which can be placed in the toolbar or navigation bar.

```
struct ToolbarItemGroup
```

A model that represents a group of ToolbarItems which can be placed in the toolbar or navigation bar.

```
struct ToolbarItemPlacement
```

A structure that defines the placement of a toolbar item.

```
protocol ToolbarContent
```

Conforming types represent items that can be placed in various locations in a toolbar.

```
struct ToolbarContentBuilder
```

Constructs a toolbar item set from multi-expression closures.

```
struct DefaultToolbarItem
```

A toolbar item that represents a system component.