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Protocol

BoundingRegionProviding

A protocol for objects that have a defined boundary in an image.

iOS 26.0+ | iPadOS 26.0+ | macOS 26.0+ | tvOS 26.0+ | visionOS 26.0+

```
protocol BoundingRegionProviding
```

Topics

Getting the bounding region

```
var boundingRegion: NormalizedRegion
```

A polygon that defines the boundary of an area in the image.

Required

Relationships

Conforming Types

[DocumentObservation.Container](#)

[DocumentObservation.Container.DataDetectorMatch](#)

[DocumentObservation.Container.List](#)

[DocumentObservation.Container.Table](#)

[DocumentObservation.Container.Text](#)

See Also

Image locations and regions

`struct NormalizedPoint`

A point in a 2D coordinate system.

`struct NormalizedRect`

The location and dimensions of a rectangle.

`typealias NormalizedRegion`

A polygon composed of normalized points.

`struct NormalizedCircle`

The center point and radius of a 2D circle.

`protocol BoundingBoxProviding`

A protocol for objects that have a bounding box.

`protocol QuadrilateralProviding`

A protocol for objects that have a bounding quadrilateral.

`enum CoordinateOrigin`

The origin of a coordinate system relative to an image.