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Class

# NWParameters

An object that stores the protocols to use for connections, options for sending data, and network path constraints.

iOS 12.0+ | iPadOS 12.0+ | Mac Catalyst 12.0+ | macOS 10.14+ | tvOS 12.0+ | visionOS 1.0+ | watchOS 5.0+

```
final class NWParameters
```

## Mentioned in

 Indicating the source of network activity

## Topics

### Creating Parameters

```
class var tls: NWParameters
```

A set of default parameters for connections and listeners that use TLS and TCP.

```
class var tcp: NWParameters
```

A set of default parameters for connections and listeners that use TCP.

```
class var dtls: NWParameters
```

A set of default parameters for connections and listeners that use DTLS and UDP.

```
class var udp: NWParameters
```

A set of default parameters for connections and listeners that use UDP.

```
class func quic(alpn: [String]) -> NWParameters
```

Returns a set of default parameters for connections and listeners that use QUIC, with a set of supported Application-Layer Protocol Negotiation values.

```
class func quicDatagram(alpn: [String]) -> NWParameters
```

Returns a set of default parameters for connections and listeners that use QUIC datagrams, with a set of supported Application-Layer Protocol Negotiation values.

```
convenience init(tls: NWProtocolTLS.Options?, tcp: NWProtocolTCP.Options)
```

Initializes parameters for TLS connections and listeners with custom TLS and TCP options.

```
convenience init(dtls: NWProtocolTLS.Options?, udp: NWProtocolUDP.Options)
```

Initializes parameters for DTLS connections and listeners with custom DTLS and UDP options.

```
convenience init(quic: NWProtocolQUIC.Options)
```

Initializes parameters for QUIC connections and listeners with custom QUIC options.

```
init()
```

Initializes parameters for connections, listeners, and browsers with no protocols specified.

```
init(customIPProtocolNumber: UInt8)
```

Initializes parameters for connections and listeners using a custom IP protocol.

```
func copy() -> NWParameters
```

Performs a deep copy of a parameters object.

## Modifying Protocol Stacks

```
var defaultProtocolStack: NWParameters.ProtocolStack
```

The protocol stack used by connections and listeners.

```
class ProtocolStack
```

An ordered set of protocol options that define the protocols that connections and listeners use.

```
class NWProtocol
```

The abstract superclass used by Network framework protocols and by custom network protocols that you define.

## Selecting Paths

```
var requiredInterfaceType: NWInterface.InterfaceType
```

An interface type to require on connections and listeners.

```
var requiredInterface: NWInterface?
```

A specific interface to require on connections, listeners, and browsers.

```
var requiredLocalEndpoint: NWEndpoint?
```

A specific local IP address and port to use for connections and listeners.

```
var prohibitConstrainedPaths: Bool
```

A Boolean that prevents connections, listeners, and browsers from using network paths marked as constrained by Low Data Mode.

```
var prohibitExpensivePaths: Bool
```

A Boolean that prevents connections, listeners, and browsers from using network paths marked as expensive.

```
var prohibitedInterfaceTypes: [NWInterface.InterfaceType]?
```

A list of interface types that connections, listeners, and browsers will not use.

```
var prohibitedInterfaces: [NWInterface]?
```

A list of specific interfaces that connections and listeners will not use.

## Customizing Connection Options

```
var multipathServiceType: NWParameters.MultipathServiceType
```

An option to allow connections to use multipath protocols.

```
enum MultipathServiceType
```

Modes in which a connection can support multipath protocols.

```
var serviceClass: NWParameters.ServiceClass
```

The traffic characteristics network connections send and receive.

```
enum ServiceClass
```

Indicates how the system prioritizes transmitted traffic by your latency and throughput needs.

```
var allowFastOpen: Bool
```

A Boolean that enables sending application data with protocol handshakes.

```
var expiredDNSBehavior: NWParameters.ExpiredDNSBehavior
```

A behavior that defines how expired DNS answers will be used.

```
enum ExpiredDNSBehavior
```

Options for configuring how expired DNS answers should be used.

```
var requiresDNSSECValidation: Bool
```

A Boolean value that determines whether a connection requires DNSSEC validation when resolving endpoints.

```
var preferNoProxies: Bool
```

A Boolean that indicates that connections should ignore proxies when they are enabled on the system.

```
var includePeerToPeer: Bool
```

A Boolean that enables peer-to-peer link technologies for connections and listeners.

```
var allowLocalEndpointReuse: Bool
```

A Boolean that allows reusing local addresses and ports across connections.

```
var acceptLocalOnly: Bool
```

A Boolean that restricts listeners to only accepting connections from the local link.

## Configuring Privacy Settings

```
func setPrivacyContext(NWParameters.PrivacyContext)
```

Associates a privacy context with any connections or listeners that use the parameters.

```
class PrivacyContext
```

An object that defines the privacy requirements for a set of connections.

## Instance Properties

```
var allowUltraConstrainedPaths: Bool
```

Allow connection to use interfaces considered ultra-constrained by the system

```
var attribution: NWParameters.Attribution
```

```
var wifiAware: WAParameters
```

Get and set Wi-Fi Aware specific connection parameters.

## Instance Methods

```
func wifiAware((inout WAParameters) -> Void) -> Self
```

Configure Wi-Fi Aware properties on an NWParameters object.

## Type Properties

```
class var applicationService: NWParameters
```

The default parameters for connecting with other, local devices that are running your app.

## Enumerations

```
enum Attribution
```

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## Relationships

### Conforms To

Copyable

CustomDebugStringConvertible

NWParametersProvider

Sendable

SendableMetatype

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## See Also

### Essentials

```
enum NWEndpoint
```

A local or remote endpoint in a network connection.