

[GameKit](#) / Adding Recurring Leaderboards to Your Game

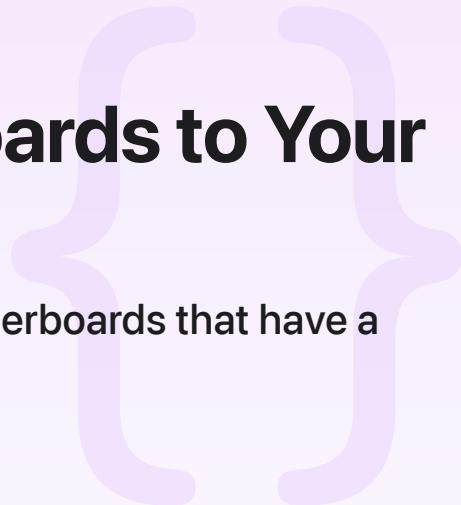
Sample Code

Adding Recurring Leaderboards to Your Game

Encourage competition in your games by adding leaderboards that have a duration and repeat.

[Download](#)

iOS 15.0+ | iPadOS 15.0+ | Xcode 12.5+



Overview

Note

This sample code project is associated with WWDC21 session [10067: Bring Recurring Leaderboards to Your Game](#).

See Also

Leaderboards

-  Encourage progress and competition with leaderboards
 - Let players measure their own progress and compare their skills with friends and others.
-  Creating recurring leaderboards
 - Create a leaderboard for your game that ranks player scores based on a schedule.

```
class GKLeaderboard
```

A leaderboard for a game that Game Center stores.

```
class GKLeaderboardSet
```

Organizes leaderboards into logical and coherent groups.

```
class GKLeaderboardScore
```

Information about a player's score on a leaderboard.