

Getting the Buffer Size

Calculate the size of the temporary buffer needed by a high-level geometry functions.

See Also

Applying geometric transforms to image buffers

 Resampling in `vlImage`

Learn how `vlImage` resamples image data during geometric operations.

 Applying affine transformations to images

Translate, rotate, and scale images.

 Applying projective transformations to images

Warp images in three dimensions.

 Image reflection

Reflect images horizontally and vertically.

 Image shearing

Shear images horizontally and vertically.

 Image rotation

Rotate images by arbitrary angles or by multiples of 90 degrees.

 Image scaling

Scale interlaced and planar images.