

[Intents](#) / [INSpeakableStringResolutionResult](#) / `success(with:)`

## Type Method

# success(with:)

Creates an object whose resolution involves the successful matching of the specified parameter.

iOS 10.0+ | iPadOS 10.0+ | Mac Catalyst 13.1+ | visionOS 1.0+ | watchOS 3.2+

```
class func success(with resolvedString: INSpeakableString) -> Self
```

## Parameters

### `resolvedString`

The object that resolves the requested parameter of the intent. This value may be different than the one specified in the intent object.

## Return Value

A new [INSpeakableStringResolutionResult](#) object.

## Discussion

Use this method to create a result object when you are able to use the provided string to handle the intent successfully.

## See Also

## Creating a Resolution Result Object

```
class func confirmationRequired(with: INSpeakableString?) -> Self
```

Creates an object whose resolution requires that the user must confirm the value before proceeding.

```
class func disambiguation(with: [INSpeakableString]) -> Self
```

Creates an object whose resolution requires the user to select from among the specified objects.