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## Structure

# AnchoringComponent.AccessoryAnchoringSource

visionOS 26.0+

```
struct AccessoryAnchoringSource
```

## Topics

### Initializers

```
init(accessory: Accessory) throws
```

```
init(device: any GCDevice) async throws
```

Creates the accessory anchoring source by the GCDevice asynchronously Returns an AccessoryAnchoringSource if the GCDevice supports spatial tracking, throwing an error otherwise

### Instance Properties

```
var accessoryLocations: [AnchoringComponent.AccessoryLocation]
```

The list of anchor-able locations for an AccessoryAnchoringSource Returns an array of Strings

```
var underlyingAccessory: Accessory?
```

### Instance Methods

```
func locationName(named: String) -> AnchoringComponent.Accessory  
Location?
```

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## Relationships

### Conforms To

Equatable, Hashable