

[Game Controller](#) / GCDeviceLight

Class

GCDeviceLight

The colored light on a device.

iOS 14.0+ | iPadOS 14.0+ | Mac Catalyst 14.0+ | macOS 11.0+ | tvOS 14.0+ | visionOS 1.0+

```
class GCDeviceLight
```

Topics

Getting the light's color

```
var color: GColor
```

The color of a device's light.

```
class GColor
```

The color of a device light.

Relationships

Inherits From

NSObject

Conforms To

CVarArg
CustomDebugStringConvertible
CustomStringConvertible
Equatable
Hashable
NSObjectProtocol

See Also

Game controller profiles

Input

Receive controller input in the way that best integrates with the flow of your game or game engine.

`class GCMotion`

A controller profile that supports orientation and motion.

`class GCDeviceBattery`

The charge level and state of a device's battery.

`class GCDeviceHaptics`

The locations of haptic actuators on a game controller.