

[Media Player](#) / Becoming a now playable app

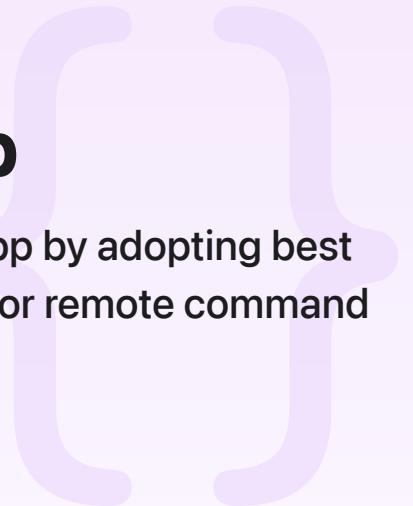
Sample Code

Becoming a now playable app

Ensure your app is eligible to become the Now Playing app by adopting best practices for providing Now Playing info and registering for remote command center actions.

[Download](#)

iOS 12.2+ | iPadOS 12.2+ | macOS 10.14+ | tvOS 12.2+ | Xcode 14.3+



Overview

Note

This sample code project is associated with WWDC 2019 session 501: [Reaching the Big Screen with AirPlay 2](#).

Configure the sample code project

Before you run the sample code project in Xcode:

- See the comments for the `NowPlayable` protocol in file `NowPlayable.swift`, to learn what settings and configuration you may want to customize for your use-case.
- Use the platform-specific `NowPlayableBehavior` class to implement your customizations to the standard behavior.

See Also

Now Playing information

`class MPNowPlayingSession`

An object that manages Now Playing information and remote commands for multiple players.

`class MPNowPlayingInfoCenter`

An object for setting the Now Playing information for media that your app plays.

`class MPNowPlayingInfoLanguageOption`

A set of interfaces for setting the language option for the Now Playing item.

`class MPNowPlayingInfoLanguageOptionGroup`

A grouped set of language options where only a single language option can be active at a time.

≡ Language option characteristic constants

The constants for defining language characteristics.