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## Instance Method

# resolveWorkoutName(for:with:)

Resolves the workout name selected by the user.

iOS 10.0+ | iPadOS 10.0+ | Mac Catalyst 13.1+ | visionOS 1.0+ | watchOS 3.2+

```
optional func resolveWorkoutName(  
    for intent: INStartWorkoutIntent,  
    with completion: @escaping (INSpeakableStringResolutionResult) -> Void  
)
```

```
optional func resolveWorkoutName(for intent: INStartWorkout  
Intent) async -> INSpeakableStringResolutionResult
```

## Parameters

### intent

The intent object that contains details about the user's request. Use this object to get the initial information, if any, provided by the user.

### completion

The block to execute with the resolution. You must execute this block while implementing this method. This block has no return value and takes the following parameter:

### resolutionResult

The object containing the details of your proposed resolution. For a successful resolution, create a resolution result that includes the name of the workout you plan to start.

## Discussion

This method resolves the workout name. Use it to validate the user-supplied workout name. If you don't implement this method, SiriKit assumes that you're able to start the requested workout with the specified name.

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## See Also

### Resolving the Intent Parameters

```
func resolveGoalValue(for: INStartWorkoutIntent, with: (INDouble  
ResolutionResult) -> Void)
```

Resolves the numerical goal of a user's workout.

```
func resolveWorkoutGoalUnitType(for: INStartWorkoutIntent, with: (  
INWorkoutGoalUnitTypeResolutionResult) -> Void)
```

Resolves the units for the user's workout goal.

```
func resolveWorkoutLocationType(for: INStartWorkoutIntent, with: (  
INWorkoutLocationTypeResolutionResult) -> Void)
```

Resolves the location type of a user's workout.

```
func resolveIsOpenEnded(for: INStartWorkoutIntent, with: (INBoolean  
ResolutionResult) -> Void)
```

Resolves whether the user's workout is open ended.