

[WidgetKit](#) / `NSUserActivityTypeLiveActivity`

Global Variable

NSUserActivityTypeLiveActivity

A string that the system passes to the app on launch from a Live Activity that doesn't provide a URL.

iOS | iPadOS | Mac Catalyst | macOS | visionOS | watchOS

```
let NSUserActivityTypeLiveActivity: String
```

Discussion

In many cases, you use `widgetURL(_:)` to allow users to tap a Live Activity and open a screen in the app with functionality that best fits the Live Activity. If you don't use the `widgetURL(_:)` modifier to provide a URL, the system launches your app and passes `NSUserActivityTypeLiveActivity` as the `activityType` of `NSUserActivity` upon launch. Check for this value on launch to open a screen in your app that fits the context of the active Live Activity.

See Also

Live Activity setup

 [Displaying live data with Live Activities](#)

Display up-to-date data and offer quick interactions in the Dynamic Island, on the Lock Screen, in CarPlay, and on a paired Mac or Apple Watch.

 [ActivityKit](#)

Share live updates from your app as Live Activities on iPhone, iPad, Apple Watch, and the Mac.



Creating a widget extension

Display your app's content in a convenient, informative widget on various devices.



Emoji Rangers: Supporting Live Activities, interactivity, and animations

Offer Live Activities, controls, animate data updates, and add interactivity to widgets.

`struct ActivityConfiguration`

An object that describes the content of a Live Activity.

`struct DynamicIsland`

The layout and configuration for a Live Activity that appears in the Dynamic Island.

`enum ActivityPreviewViewKind`

Values that represent Live Activity presentations for use in Xcode previews.

`enum ActivityFamily`

A family that defines the Live Activity's size.