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Instance Method

accessibilityIncrement()

Tells the accessibility element to increment the value of its content.

iOS 4.0+ | iPadOS 4.0+ | Mac Catalyst 13.1+ | tvOS | visionOS 1.0+

```
@MainActor
func accessibilityIncrement()
```

Discussion

If your element has the [adjustable](#) trait, you must implement this method. Use this method to increment the value of the element. For example, a [UISlider](#) object uses this method to increment its value by an appropriate amount.

See Also

Performing an action

```
func accessibilityActivate() -> Bool
```

Tells the element to activate itself and report the success or failure of the operation.

```
func accessibilityDecrement()
```

Tells the accessibility element to decrement the value of its content.

```
func accessibilityScroll(UISAccessibilityScrollDirection) -> Bool
```

Scrolls screen content in an application-specific way and returns the success or failure of the action.

```
func accessibilityPerformEscape() -> Bool
```

Dismisses a modal view and returns the success or failure of the action.

```
func accessibilityPerformMagicTap() -> Bool
```

Performs a salient action.