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## Instance Property


# gpuResourceID

iOS 16.0+ | iPadOS 16.0+ | Mac Catalyst 16.0+ | macOS 13.0+ | tvOS 16.0+ | visionOS 1.0+

```
var gpuResourceID: MTLResourceID { get }
```

## Required

## Mentioned in

 [Understanding the Metal 4 core API](#)