

[AppKit](#) / NSCandidateListTouchBarItem

Class

# NSCandidateListTouchBarItem

A bar item that, along with its delegate, provides a list of textual suggestions for the current text view.

macOS 10.12.2+

```
@MainActor
class NSCandidateListTouchBarItem<CandidateType> where CandidateType : AnyObject
```

## Topics

### Providing a client and a delegate

```
var client: (any NSView & NSTextInputClient)?
```

The client object for the candidate list item.

```
var delegate: (any NSCandidateListTouchBarItemDelegate)?
```

The delegate of the candidate list item.

```
protocol NSCandidateListTouchBarItemDelegate
```

A set of methods that a candidate list item delegate uses to enable selection state and list visibility.

### Populating the candidate list

```
func setCandidates([CandidateType], forSelectedRange: NSRange, in: String?)
```

Sets an array of candidate objects to be displayed in the candidate list bar item.

```
var candidates: [CandidateType]
```

The array of candidate objects previously set by [setCandidates\(\\_ :forSelectedRange:in:\)](#).

```
var attributedStringForCandidate: ((CandidateType, Int) -> NSAttributedString)?
```

A block that converts a candidate object into an attributed string for display in the candidate list item.

```
var allowsTextInputContextCandidates: Bool
```

A Boolean value that specifies whether a candidate list item displays candidates from text input providers.

## Handling collapsible behavior

```
var allowsCollapsing: Bool
```

A Boolean value that specifies whether the item can be collapsed.

```
var isCollapsed: Bool
```

A Boolean value that controls the visibility of the candidate list.

## Managing candidate list visibility

```
var isCandidateListVisible: Bool
```

A Boolean value that represents the visibility of this item's candidate list.

```
func update(withInsertionPointVisibility: Bool)
```

Updates the candidate list visibility configuration based on the client's insertion point state.

## Configuring bar customization

```
var customizationLabel: String!
```

The user-visible string identifying this item during bar customization.

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## Relationships

### Inherits From

NSTouchBarItem

## Conforms To

CVarArg  
CustomDebugStringConvertible  
CustomStringConvertible  
Equatable  
Hashable  
NSCoding  
NSObjectProtocol  
Sendable  
SendableMetatype

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## See Also

### Touch Bar items

`class NSTouchBarItem`

A UI control shown in the Touch Bar on supported models of MacBook Pro.

`class NSColorPickerTouchBarItem`

A bar item that provides a system-defined color picker.

`class NSCustomTouchBarItem`

A bar item that contains a responder of your choice, such as a view, a button, or a scrubber.

`class NSGroupTouchBarItem`

A bar item that provides a bar to contain other items.

`class NSPopoverTouchBarItem`

A bar item that provides a two-state control that can expand into its second state, showing the contents of a bar that it owns.

`class NSSharingServicePickerTouchBarItem`

A bar item that, along with its delegate, provides a list of objects eligible for sharing.

`class NSSliderTouchBarItem`

A bar item that provides a slider control for choosing a value in a range.

```
class NSStepperTouchBarItem
```

A bar item that provides a stepper control for incrementing or decrementing a value.

```
class NSUserInterfaceCompressionOptions
```

An object that specifies how user interface elements resize themselves when space is constrained.

```
class NSButtonTouchBarItem
```

A bar item that provides a button.

```
class NSPickerTouchBarItem
```

A bar item that provides a picker control with multiple options.

```
enum ControlRepresentation
```

Constants that specify display styles for picker bar items.

```
enum SelectionMode
```

Constants that specify selection modes for picker bar items.