

☰ Documentation

[Accelerate](#) / [vDSP](#) / Recursive filters

API Collection

Recursive filters

Perform two-pole two-zero recursive filtering on a vector.

Topics

Vector-to-Vector Recursive Filtering on Real Vectors

```
static func twoPoleTwoZeroFilter<U>(U, coefficients: (Double, Double, Double, Double, Double)) -> [Double]
```

Returns the result of double-precision, two-pole, two-zero recursive filtering.

```
static func twoPoleTwoZeroFilter<U>(U, coefficients: (Float, Float, Float, Float, Float)) -> [Float]
```

Returns the result of single-precision, two-pole, two-zero recursive filtering.

```
static func twoPoleTwoZeroFilter<U, V>(U, coefficients: (Double, Double, Double, Double, Double), result: inout V)
```

Performs double-precision, two-pole, two-zero recursive filtering.

```
static func twoPoleTwoZeroFilter<U, V>(U, coefficients: (Float, Float, Float, Float, Float), result: inout V)
```

Performs single-precision, two-pole, two-zero recursive filtering.

vDSP_deq22

Performs two-pole two-zero recursive filtering on a single-precision vector.

vDSP_deq22D

Performs two-pole two-zero recursive filtering on a double-precision vector.

See Also

Vector filtering

- ⋮ Biquadratic IIR filters

Apply biquadratic filters to single-channel and multichannel data.

- ⋮ Single-channel biquadratic filters

Filter a single-channel signal with a cascade of biquadratic sections.

- ⋮ Multichannel biquadratic filters

Filter a multichannel signal with a cascade of biquadratic sections.

- ⋮ Finite impulse response filters

Perform finite impulse response filtering with decimation and antialiasing on vectors of real or complex values.