
[Immersive Media Support](#) / ImmersiveMediaPreviewMessagingProtocol

Class

ImmersiveMediaPreviewMessagingProtocol

An object that represents the messaging protocol a remote preview sender and receiver use to communicate.

macOS 26.0+ | visionOS 26.0+

```
class ImmersiveMediaPreviewMessagingProtocol
```

Topics

Type Properties

```
static let definition: NWProtocolFramer.Definition
```