

[AlarmKit](#) /  / [AlarmPresentation.Alert](#) / `secondaryButtonBehavior`

## Instance Property

# secondaryButtonBehavior

The behavior of the second button.

iOS 26.0+ | iPadOS 26.0+

```
var secondaryButtonBehavior: AlarmPresentation.Alert.SecondaryButtonBehavior?
```

## Discussion

You can define the button to switch back to a countdown for a snoozed alarm or repeating timer, or execute an intent without mutating the alarm state.

## See Also

### Creating a second button

```
var secondaryButton: AlarmButton?
```

The appearance of the secondary button.

```
enum SecondaryButtonBehavior
```

Describes the behaviour of the second button.