

[Core Transferable](#) / Transferable

Protocol

Transferable

A protocol that describes how a type interacts with transport APIs such as drag and drop or copy and paste.

iOS 16.0+ | iPadOS 16.0+ | Mac Catalyst 16.0+ | macOS 13.0+ | tvOS 16.0+ | visionOS 1.0+ | watchOS 9.0+

```
@preconcurrency
protocol Transferable : Sendable
```

Overview

To conform to the [Transferable](#) protocol, implement the [transferRepresentation](#) property. For example, an image editing app's layer type might conform to Transferable to let people drag and drop image layers to reorder them within a document.

```
struct ImageDocumentLayer {
    init(data: Data) { }
    func data() -> Data { Data() }
    func pngData() -> Data { Data() }
}
```

The following shows how you can extend ImageDocumentLayer to conform to Transferable:

```
extension ImageDocumentLayer: Transferable {
    static var transferRepresentation: some TransferRepresentation {
        DataRepresentation(contentType: .layer) { layer in
            layer.data()
        } importing: { data in
            ImageDocumentLayer(data: data)
        }
    }
}
```

```

    }
    DataRepresentation(exportedContentType: .png) { layer in
        layer.pngData()
    }
}

```

When people drag and drop a layer within the app or onto another app that recognizes the custom `layer` content type, the app uses the first representation. When people drag and drop the layer onto a different image editor, it's likely that the editor recognizes the PNG file type. The second transfer representation adds support for PNG files.

The following declares the custom `layer` uniform type identifier:

```

extension UTType {
    static let layer = UTType(exportedAs: "com.example.layer")
}

```

Important

If your app declares custom uniform type identifiers, include corresponding entries in the app's `Info.plist`. For more information, see [Defining file and data types for your app](#).

If one of your existing types conforms to `Codable`, `Transferable` automatically handles conversion to and from `Data`. The following declares a simple `Note` structure that's `Codable` and an extension to make it `Transferable`:

```

struct Note: Codable {
    let title: String
    let body: String
}

extension Note: Transferable {
    static var transferRepresentation: some TransferRepresentation {
        CodableRepresentation(contentType: .note)
    }
}

```

To ensure compatibility with other apps that don't know about the custom note type identifier, the following adds an additional transfer representation that converts the note to text.

```
extension Note: Transferable {  
    static var transferRepresentation: some TransferRepresentation {  
        CodableRepresentation(contentType: .note)  
        ProxyRepresentation(\.title)  
    }  
}
```

The order of the representations in the transfer representation matters; place the representation that most accurately represents your type first, followed by a sequence of more compatible but less preferable representations.

Topics

Implementing a transfer representation

```
static var transferRepresentation: Self.Representation
```

The representation used to import and export the item.

Required

```
associatedtype Representation : TransferRepresentation
```

The type of the representation used to import and export the item.

Required

Initializers

```
init(importing: URL, contentType: UTType?) async throws
```

Using the type's `Transferable` conformance implementation, instantiates a value from the given file.

```
init(importing: Data, contentType: UTType?) async throws
```

Using the type's `Transferable` conformance implementation, instantiates a value from given data.

Instance Properties

```
var suggestedFilename: String?
```

A suggested filename of a `Transferable` value.

Instance Methods

```
func export(to: URL, contentType: UTType?) async throws -> URL
```

Using the type's Transferable conformance implementation, exports a value by writing it to a provided destination directory.

```
func exported(as: UTType?) async throws -> Data
```

Using the type's Transferable conformance implementation, exports a value as binary data.

```
func exportedContentTypes(TransferRepresentationVisibility) -> [UTType]
```

Content types supported by a given value's Transferable conformance for export (like drag or copy).

```
func importedContentTypes() -> [UTType]
```

Content types supported by a given value's Transferable conformance for import (like drop or paste).

```
func withExportedFile<Result>(contentType: UTType?, fileHandler: (URL)  
async throws -> Result) async throws -> Result
```

Using the type's Transferable conformance implementation, exports a value by writing it to disk and removes when not needed.

Type Methods

```
static func exportedContentTypes(visibility: TransferRepresentation  
Visibility) -> [UTType]
```

The types that the instance of a Transferable is able to provide a representation for.

```
static func importedContentTypes() -> [UTType]
```

Content types statically supported by the Transferable conformance of the type for import (like drop or paste).

Relationships

Inherits From

See Also

Essentials

`protocol TransferRepresentation`

A declarative description of the process of importing and exporting a transferable item.

 Choosing a transfer representation for a model type

Define a custom representation for your data using a combination of built-in types.