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Class

CNCustomDetectionTrack

An object representing a discrete detection track composed of individual detections.

iOS 17.0+ | iPadOS 17.0+ | Mac Catalyst | macOS 14.0+ | tvOS 17.0+

```
class CNCustomDetectionTrack
```

Topics

Initializers

```
init(detections: [CNDetection], smooth: Bool)
```

Initializes a custom detection track object with an array of detections and optionally applying smoothing.

Instance Properties

```
var allDetections: [CNDetection]
```

All detected objects in the track.

Relationships

Inherits From

See Also

Editing

`{}` Editing Spatial Audio with an audio mix

Add Spatial Audio editing capabilities with the Audio Mix API in the Cinematic framework.

`struct CNDetection`

A structure that represents a detected subject, face, torso or pet at a particular time.

`struct CNDecision`

An object that represents a decision to focus on a particular detection, or group of detections, at a particular time.

`class CNDetectionTrack`

An object representing a series of detections of the same subject over time.

`class CNFixedDetectionTrack`

An object representing the fixed detection track.

`enum CNDetectionType`

The type of object detected, such as face, torso, cat, dog and so on.