Structure

bnns_graph_t

The compiled graph object.

iOS 18.0+ | iPadOS 18.0+ | Mac Catalyst 18.0+ | macOS 15.0+ | tvOS 18.0+ | visionOS 2.0+ | watchOS 11.0+

```
struct bnns_graph_t
```

Topics

Initializing a graph

`init()`

Creates an empty graph structure.

`init(data: UnsafeMutableRawPointer?, size: Int)`

Creates a graph structure from the specified opaque graph object.

Instance properties

`var data: UnsafeMutableRawPointer?`

A pointer to opaque graph object.

`var size: Int`

The size, in bytes, of the opaque graph object.

Relationships

Conforms To

BitwiseCopyable

See Also

Compiling a graph object

```
func BNNSGraphCompileFromFile(UnsafePointer<CChar>, UnsafePointer<CChar>?, bnns_graph_compile_options_t) -> bnns_graph_t
```

Compiles a source mlmodelc file to a graph object.