

[Video Toolbox](#) / VTIsHardwareDecodeSupported(\_:)

## Function

# VTIsHardwareDecodeSupported(\_:)

Returns a Boolean value that indicates whether the current system supports hardware decode for the specified codec.

iOS 11.0+ | iPadOS 11.0+ | Mac Catalyst 13.1+ | macOS 10.13+ | tvOS 11.0+ | visionOS 1.0+

```
func VTIsHardwareDecodeSupported(_ codecType: CMVideoCodecType) -> Bool
```

## Parameters

### codecType

The codec for which to test for hardware decode support.

## Return Value

true if the current system supports hardware decode; otherwise, false.

## See Also

## Codec Support

```
func VTRegisterProfessionalVideoWorkflowVideoEncoders()
```

Loads encoders appropriate for the client's professional video workflows.

```
func VTRegisterProfessionalVideoWorkflowVideoDecoders()
```

Loads decoders appropriate for the client's professional video workflows.

```
func VTRegisterSupplementalVideoDecoderIfAvailable(CMVideoCodecType)
    Registers a video decoder for the specified codec type, if one exists on the current system.
```

```
func VTCopySupportedPropertyDictionaryForEncoder(width: Int32, height:
Int32, codecType: CMVideoCodecType, encoderSpecification: CFDictionary
?, encoderIDOut: UnsafeMutablePointer<CFString?>?, supportedProperties
Out: UnsafeMutablePointer<CFDictionary?>?) -> OSStatus
    Builds a list of supported properties and encoder ID for an encoder.
```

```
func VTCopyVideoEncoderList(CFDictionary?, UnsafeMutablePointer<CFArray
?>) -> OSStatus
    Builds a list of available video encoders.
```

☰ Video Encoder List Keys

Dictionary key constants to use to retrieve video encoder information.