

## Article

# Generating Developer Tokens

Generate a developer token needed to make requests to Apple Music API.

## Overview

To make requests to the Apple Music API, you need to authorize yourself as a trusted developer and member of the Apple Developer Program. The header of every Apple Music API request requires a signed developer token.

There are two paths to generate developer tokens:

- If you're developing an app for Apple platforms (iOS, tvOS, watchOS or macOS), the recommended way to integrate with Apple Music is to use [MusicKit](#) for Swift, following the steps provided in [Using Automatic Developer Token Generation for Apple Music API](#).
- Follow the directions below to create and manage developer tokens for other platforms.

## Create a Developer Token

A developer token is a signed token used to authenticate a developer in Apple Music requests. [Creating a MusicKit identifier and private key](#) allows you to use a developer token to authenticate yourself as a trusted developer and member of the Apple Developer Program.

The Apple Music API supports the JSON Web Token (JWT) specification, so you can pass statements and metadata called *claims*. For more information, see the [JWT specification](#) and the available libraries for generating signed JWTs.

Construct a developer token as a JSON object whose header contains:

- The algorithm (`alg`) you use to sign the token, which should have a value of `ES256`
- A 10-character key identifier (`kid`) key, obtained from your developer account

## Important

Apple Music supports only developer tokens signed with the ES256 algorithm. Apple Music rejects unsecured developer tokens or developer tokens signed with other algorithms. These rejections result in a 401 error code.

In the *claims* payload of the token, include:

- The *issuer* (*iss*) registered claim key, whose value is your 10-character Team ID, obtained from your developer account
- The *issued at* (*iat*) registered claim key, whose value indicates the time at which the token was generated, in terms of the number of seconds since epoch, in UTC
- The *expiration time* (*exp*) registered claim key, whose value must not be greater than 15777000 (6 months in seconds) from the current Unix time on the server
- Optional, but recommended for web clients, use the *origin claim* (*origin*). Only use this JWT if the origin header of the request matches one of the values in the array. This addition helps prevent unauthorized use of the tokens. For example: `"origin":["https://example.com","https://music.example.com"]`.

## Tip

To locate your Team ID, sign in to your [developer account](#), and click Membership in the sidebar. Your Team ID appears in the Membership Information section under the team name.

A decoded developer token has the following format.

```
{
  "alg": "ES256",
  "kid": "ABC123DEFG"
}
{
  "iss": "DEF123GHIJ",
  "iat": 1437179036,
  "exp": 1493298100
}
```

After you create the token, sign it with your MusicKit private key using the ES256 algorithm.

### Note

ES256 is the [JSON Web Algorithms \(JWA\)](#) name for the Elliptic Curve Digital Signature Algorithm (ECDSA) with the P-256 curve and the SHA-256 hash.

## Authorize Requests

A developer token is used to authorize all Apple Music API requests. If you manage this directly, in all requests, pass the `Authorization: Bearer` header set to the developer token.

```
curl -v -H 'Authorization: Bearer [developer token]' "https://api.music.apple.com/v1"
```





To sign in and authenticate requests for an Apple Music subscriber, see [User Authentication for MusicKit](#). For more information about requests, responses, and error handling, see [Handling Requests and Responses](#).

## Request Rate Limiting

Apple Music API limits the number of requests your app can make using a developer token within a specific period of time. If this limit is exceeded, you'll temporarily receive `429 Too Many Requests` error responses for requests that use the token. This error resolves itself shortly after the request rate has reduced.

## See Also

### Essentials

-  [User Authentication for MusicKit](#)  
Authenticate requests for user data using the Music User Token.
-  [Handling Requests and Responses](#)  
Write a request and handle responses from the API.
-  [Handling Resource Representation and Relationships](#)  
Fetch resources with extended attributes and included relationships and relationship views.
-  [Storefronts and Localization](#)

Pick a region-specific geographic location from which to retrieve catalog information, or retrieve information from the user's personal library.



## Common Objects

Understand the common JSON objects that framework responses contain.



## Managing Content Ratings, Alternate Versions, and Equivalencies

Handle multiple and alternate versions of content.



## Fetching Resources by Page

Use pagination to fetch the next set of objects.