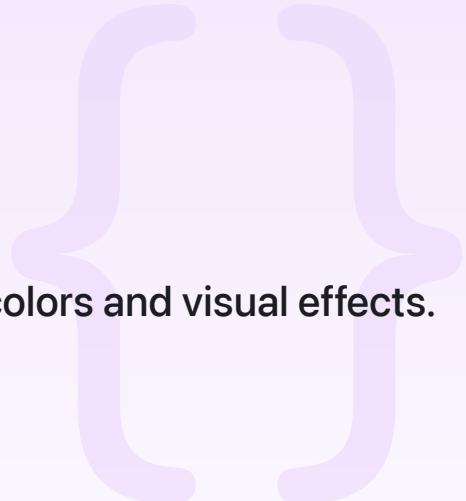Sample Code

Adopting iOS Dark Mode

Adopt Dark Mode in your iOS app by using dynamic colors and visual effects.

<button>Download</button>

iOS 13.0+ | iPadOS 13.0+ | Mac Catalyst 13.0+ | Xcode 11.0+

Overview

> **Note**
>
> This sample code project is associated with WWDC 2019 session <u>214: Implementing Dark Mode on iOS</u>.

See Also

Dark Mode

☰ Supporting Dark Mode in your interface

Update colors, images, and behaviors so that your app adapts automatically when Dark Mode is active.