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Protocol

InitializableFromCGImage

A pixel format that supports initialization from a Core Graphics image.

iOS 16.0+ | iPadOS 16.0+ | Mac Catalyst | macOS 13.0+ | tvOS 16.0+ | visionOS | watchOS 9.0+

```
protocol InitializableFromCGImage : SinglePlanePixelFormat
```

Topics

Type Properties

`static var bitCountPerComponent: Int`

The number of bits in a channel.

Required

Relationships

Inherits From

`PixelFormat, SinglePlanePixelFormat`

Conforming Types

`vImage.Interleaved16Fx4`
`vImage.Interleaved16Ux2`
`vImage.Interleaved16Ux4`

```
vImage.Interleaved8x3  
vImage.Interleaved8x4  
vImage.InterleavedFx3  
vImage.InterleavedFx4  
vImage.Planar16F  
vImage.Planar8  
vImage.PlanarF
```

See Also

Protocols

```
protocol MultiplePlanePixelFormat
```

A pixel format that contains multiple homogeneous planes represented by multiple underlying vImage buffers.

```
protocol PixelFormat
```

A pixel buffer pixel format.

```
protocol SinglePlanePixelFormat
```

A pixel format that contains a single underlying vImage buffer.

```
protocol StaticPixelFormat
```

A pixel format that's known at compile time.