

## Documentation

[Accelerate](#) / [Fast Fourier transforms](#) / Out-of-Place Functions for 1D Real FFT

API Collection

# Out-of-Place Functions for 1D Real FFT

Perform fast Fourier transforms out of place on 1D real data.

## Overview

The functions in this group use the following operation for a forward real-to-complex transform:

```
N = 1 << Log2N;

scale = 2;

// Define a real vector, h:
for (j = 0; j < N/2; ++j)
{
    h[2*j + 0] = A->realp[j*IA];
    h[2*j + 1] = A->imagp[j*IA];
}

// Perform Discrete Fourier Transform.
for (k = 0; k < N; ++k)
    H[k] = scale *
        sum(h[j] * e**(-Direction*2*pi*i*j*k/N), 0 <= j < N);

// Pack DC and Nyquist components into C->realp[0] and C->imagp[0].
C->realp[0*IC] = Re(H[ 0 ]);
C->imagp[0*IC] = Re(H[N/2]);

// Store regular components:
for (k = 1; k < N/2; ++k)
{
```

```
C->realp[k*IC] = Re(H[k]);  
C->imagp[k*IC] = Im(H[k]);  
}
```

The functions in this group use the following operation for an inverse complex-to-real transform:

```
N = 1 << Log2N;  
  
scale = 1./N;  
  
// Define a complex vector, h:  
h[ 0 ] = A->realp[0*IA];  
h[N/2] = A->imagp[0*IA];  
for (j = 1; j < N/2; ++j)  
{  
    h[ j ] = A->realp[j*IA] + i * A->imagp[j*IA];  
    h[N-j] = conj(h[j]);  
}  
  
// Perform Discrete Fourier Transform.  
for (k = 0; k < N; ++k)  
    H[k] = scale *  
        sum(h[j] * e**(-Direction*2*pi*i*j*k/N), 0 <= j < N);  
  
// Coerce real results into complex structure:  
for (k = 0; k < N/2; ++k)  
{  
    C->realp[k*IC] = H[2*k+0];  
    C->imagp[k*IC] = H[2*k+1];  
}
```

The temporary buffer versions perform the same operation but use a temporary buffer for improved performance.

## Topics

### Out-of-Place FFT Functions

vDSP\_fft\_zrop

Computes a forward or inverse out-of-place, single-precision real FFT.

### vDSP\_fft\_zropD

Computes a forward or inverse out-of-place, double-precision real FFT.

## Out-of-Place FFT Functions with Temporary Buffer

### vDSP\_fft\_zropt

Computes a forward or inverse out-of-place, single-precision real FFT using a temporary buffer.

### vDSP\_fft\_zroptD

Computes a forward or inverse out-of-place, double-precision real FFT using a temporary buffer.

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## See Also

### Functions for 1D Real FFT

#### ≡ In-Place Functions for 1D Real FFT

Perform fast Fourier transforms in place on 1D real data.