

[Bundle Resources](#) / [...](#) / [GKShowChallengeBanners](#) **Deprecated**

## Property List Key

# GKShowChallengeBanners **Deprecated**

A Boolean value that indicates whether GameKit can display challenge banners in a game.

iOS 7.0–26.0 **Deprecated** | iPadOS 7.0–26.0 **Deprecated** | visionOS 1.0–26.0 **Deprecated**

### Deprecated

The system no longer uses this key.

## Details

### Type

Boolean

## See Also

### Games

[AVGameBypassSystemSpatialAudio](#)

A key that ignores the system spatial-audio toggle in Control Center.

[GKGameCenterBadgingDisabled](#)

A Boolean value indicating whether GameKit can add badges to a turn-based game icon.

[GCSupportedGameControllers](#)

The types of game controller profiles that the app supports or requires.

**Name:** Supported game controller types

## GC Supports Controller User Interaction

A Boolean value indicating whether the app supports a game controller.

**Name:** Supports Controller User Interaction

## GC Requires Controller User Interaction

The platforms for which your app requires or you recommend a game controller.

## GC Supports Multiple Micro Gamepads

A Boolean value indicating whether the physical Apple TV Remote and the Apple TV Remote app operate as separate game controllers.

## LSSupportsGameMode

A Boolean value indicating whether the app supports Game Mode.

## ~~GC Supports Game Mode~~

A Boolean value indicating whether the app supports game mode.

**Name:** Supports Game Mode

Deprecated