

[Video To...](#) / `VTCopySupportedPropertyDictionaryForEncoder(width:height:codecType:encoderSpecification:encoderIDOut:supportedPropertiesOut:)`

## Function

# VTCopySupportedPropertyDictionaryForEncoder(width:height:codecType:encoderSpecification:encoderIDOut:supportedPropertiesOut:)

Builds a list of supported properties and encoder ID for an encoder.

iOS 11.0+ | iPadOS 11.0+ | Mac Catalyst 13.1+ | macOS 10.13+ | tvOS 11.0+ | visionOS 1.0+

```
func VTCopySupportedPropertyDictionaryForEncoder(
    width: Int32,
    height: Int32,
    codecType: CMVideoCodecType,
    encoderSpecification: CFDictionary?,
    encoderIDOut: UnsafeMutablePointer<CFString?>?,
    supportedPropertiesOut: UnsafeMutablePointer<CFDictionary?>?
) -> OSStatus
```

## Parameters

`width`

`height`

`codecType`

`encoderSpecification`

encoderIDOut

supportedPropertiesOut

---

## See Also

### Codec Support

```
func VTIsHardwareDecodeSupported(CMVideoCodecType) -> Bool
```

Returns a Boolean value that indicates whether the current system supports hardware decode for the specified codec.

```
func VTRegisterProfessionalVideoWorkflowVideoEncoders()
```

Loads encoders appropriate for the client's professional video workflows.

```
func VTRegisterProfessionalVideoWorkflowVideoDecoders()
```

Loads decoders appropriate for the client's professional video workflows.

```
func VTRegisterSupplementalVideoDecoderIfAvailable(CMVideoCodecType)
```

Registers a video decoder for the specified codec type, if one exists on the current system.

```
func VTCopyVideoEncoderList(CFDictionary?, UnsafeMutablePointer<CFArray?>) -> OSStatus
```

Builds a list of available video encoders.

⋮ Video Encoder List Keys

Dictionary key constants to use to retrieve video encoder information.