Instance Property

requiredResources

An option that indicates any special system resources that the task requires.

iOS 26.0+ | iPadOS 26.0+

```
var requiredResources: BGContinuedProcessingTaskRequest.Resources { get set }
```

Mentioned in

📄 Performing long-running tasks on iOS and iPadOS

Discussion

To request background GPU support for the task, set this property to gpu. First, check whether the device supports background GPU use; see supportedResources.

The default value is BGContinuedProcessingTaskRequestResourcesDefault.

See Also

Identifying resource dependencies

struct Resources

Options that specify additional system resources a background task needs.