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Structure

ViewAttachmentComponent

A component containing additional information about a view attachment entity provided via the [entity\(for:\)](#) function.

RealityKit | SwiftUI | visionOS 1.0+

```
struct ViewAttachmentComponent
```

Topics

Initializers

```
init<Content>(rootView: Content)
```

A RealityKit component that manages a SwiftUI view hierarchy.

Instance Properties

```
var bounds: BoundingBox
```

The bounding box of the view attachment, expressed in meters.

```
var id: AnyHashable
```

The identifier used for this view attachment.

Relationships

Conforms To

Component, Identifiable, TransientComponent

See Also

SwiftUI view attachments

`struct RealityViewAttachmentBuilderContent`

A view that gathers the attachment content for your current reality view.

`struct Attachment`

An attachment content you can use to gather an identifier and view.

`struct RealityViewAttachments`

The attachments that belong to a RealityView.

`class ViewAttachmentEntity`

An entity that has a view attachment.

`struct PresentationComponent`

A component that presents a SwiftUI modal presentation from a RealityKit entity.

`struct TextComponent`

A component that draws 2D text at an entity's location.