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## Instance Method

# draw(in:)

Draws the view's contents.

iOS 9.0+ | iPadOS 9.0+ | Mac Catalyst 13.1+ | macOS 10.11+ | tvOS 9.0+ | visionOS 1.0+

```
@MainActor
func draw(in view: MTKView)
```

## Required

# Parameters

**view**

The view requesting that its contents be redrawn.

# Discussion

This method is called on the delegate when it is asked to render into the view.