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API Collection

# Resource Management

Manage the storyboards and nib files containing your app's user interface, and learn how to load data that is stored in resource files.

## Topics

### Storyboard

`class` `NSStoryboard`

An encapsulation of the design-time view controller and window controller graph represented in an Interface Builder storyboard resource file.

`class` `NSStoryboardSegue`

A transition or containment relationship between two scenes in a storyboard.

`protocol` `NSSeguePerforming`

A set of methods that support the mediation of a custom segue.

### Assets

`class` `NSDataAsset`

An object from a data set type stored in an asset catalog.

### Nib Files

`class` `NSNib`

An object wrapper, or container, for an Interface Builder nib file.

## See Also

### App Structure

#### ☰ App and Environment

Learn about the objects that you use to interact with the system.

#### ☰ Documents, Data, and Pasteboard

Organize your app's data and preferences, and share that data on the pasteboard or in iCloud.

#### ☰ Cocoa Bindings

Automatically synchronize your data model with your app's interface using Cocoa Bindings.

#### ☰ App Extensions

Extend your app's basic functionality to other parts of the system.