

[Foundation](#) / [Formatter](#)

## Class

# Formatter

An abstract class that declares an interface for objects that create, interpret, and validate the textual representation of values.

iOS 2.0+ | iPadOS 2.0+ | Mac Catalyst 13.0+ | macOS 10.0+ | tvOS 9.0+ | visionOS 1.0+ | watchOS 2.0+

```
class Formatter
```

## Overview

The Foundation framework provides several concrete subclasses of [Formatter](#), including [ByteCountFormatter](#), [DateFormatter](#), [DateComponentsFormatter](#), [DateIntervalFormatter](#), [MeasurementFormatter](#), [NumberFormatter](#), and [PersonNameComponentsFormatter](#).

### Tip

In Swift, you can use implementations of [FormatStyle](#) rather than [Formatter](#). The [FormatStyle](#) API offers a declarative idiom for customizing the formatting of various types. Also, Foundation caches identical [FormatStyle](#) instances, so you don't need to pass them around your app, or risk wasting memory with duplicate formatters.

## Subclassing Notes

[Formatter](#) is intended for subclassing. A custom formatter can restrict the input and enhance the display of data in novel ways. For example, you could have a custom formatter that ensures that serial numbers entered by a user conform to predefined formats. Before you decide to create

a custom formatter, make sure that you cannot configure the public subclasses to satisfy your requirements.

For instructions on how to create your own custom formatter, see [Creating a Custom Formatter](#).

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## Topics

### Getting Textual Representations of Object Values

```
func string(for: Any?) -> String?
```

The default implementation of this method raises an exception.

```
func attributedString(for: Any, withDefaultAttributes: [NSAttributedString.Key : Any]?) -> NSAttributedString?
```

The default implementation returns `nil` to indicate that the formatter object does not provide an attributed string.

```
func editingString(for: Any) -> String?
```

The default implementation of this method invokes `string(for:)`.

### Getting Object Values for Textual Representations

```
func getObjectValue(AutoreleasingUnsafeMutablePointer<AnyObject?>?, for : String, errorDescription: AutoreleasingUnsafeMutablePointer<NSString?>?) -> Bool
```

The default implementation of this method raises an exception.

### Validating Partial Strings

```
func isPartialStringValid(String, newEditingString: AutoreleasingUnsafeMutablePointer<NSString?>?, errorDescription: AutoreleasingUnsafeMutablePointer<NSString?>?) -> Bool
```

Returns a Boolean value that indicates whether a partial string is valid.

```
func isPartialStringValid(AutoreleasingUnsafeMutablePointer<NSString>, proposedSelectedRange: NSRangePointer?, originalString: String, originalSelectedRange: NSRange, errorDescription: AutoreleasingUnsafeMutablePointer<NSString?>?) -> Bool
```

This method should be implemented in subclasses that want to validate user changes to a string in a field, where the user changes are not necessarily at the end of the string, and

preserve the selection (or set a different one, such as selecting the erroneous part of the string the user has typed).

## Constants

`enum Context`

The formatting context for a formatter.

`enum UnitStyle`

Specifies the width of the unit, determining the textual representation.

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## Relationships

### Inherits From

`NSObject`

### Inherited By

`ByteCountFormatter`

`DateComponentsFormatter`

`DateFormatter`

`DateIntervalFormatter`

`EnergyFormatter`

`ISO8601DateFormatter`

`LengthFormatter`

`ListFormatter`

`MassFormatter`

`MeasurementFormatter`

`NumberFormatter`

`PersonNameComponentsFormatter`

`RelativeDateTimeFormatter`

### Conforms To

`CVarArg`

`CustomDebugStringConvertible`

`CustomStringConvertible`

`Equatable`

Hashable  
NSCoding  
NSCopying  
NSObjectProtocol