

[ProximityReader](#) / [PaymentCardVerificationRequest](#)

## Structure

# PaymentCardVerificationRequest

A request to verify details for a contactless payment card.

iOS 15.4+ | iPadOS 15.4+ | Mac Catalyst 17.0+

```
struct PaymentCardVerificationRequest
```

## Overview

Create a `PaymentCardVerificationRequest` object to verify details of a person's payment card before performing a transaction with that card. For example, you might use a verification request to make sure the person's card supports a specific currency. After creating a request object, pass it to the [`readPaymentCard\(\_:\)`](#) or [`readPaymentCard\(\_:vasRequest:stopOnVASResult:\)`](#) method of your session to read the card details.

## Topics

### Creating the verification request

```
init(currencyCode: String, for: PaymentCardVerificationRequest.Reason)
```

Creates a new verification request using the specified currency and reason information.

### Getting the request details

```
let currencyCode: String
```

The ISO 4217 code that indicates the currency type.

```
let verificationReason: PaymentCardVerificationRequest.Reason
```

The reason you asked to verify someone's card.

```
enum Reason
```

The reason for the verification request.

## Setting the user interface language

```
var userInterfaceLanguage: Locale.Language?
```

The language to use when localizing the user interface.

---

## Relationships

### Conforms To

Sendable, SendableMetatype

---

## See Also

### Payment requests

```
struct PaymentCardTransactionRequest
```

A request for a contactless purchase or refund that includes the purchase amount and currency information.

```
struct PaymentCardReadResult
```

The result of a payment card read operation.