

[Accelerate](#) / [vDSP](#) / Type conversion

API Collection

Type conversion

Perform element-wise floating-point to integer and integer to floating-point conversion.

Topics

Conversion between floating-point types

The functions in this group convert between single-precision and double-precision floating-point vectors.

```
static func doubleToFloat<U>(U) -> [Float]
```

Returns single-precision values converted from a double-precision source.

```
static func floatToDouble<U>(U) -> [Double]
```

Returns double-precision values converted from a single-precision source.

```
static func convertElements<U, V>(of: U, to: inout V)
```

Converts single-precision values to double-precision values.

```
static func convertElements<U, V>(of: U, to: inout V)
```

Converts double-precision values to single-precision values.

`vDSP_vspdp`

Converts a single-precision vector to a double-precision vector.

`vDSP_vdpsp`

Converts a double-precision vector to a single-precision vector.

Conversion between floating-point and integer types

- ≡ Integer to single-precision floating-point conversion
Perform element-wise integer to single-precision floating-point conversion.
- ≡ Integer to double-precision floating-point conversion
Perform element-wise integer to double-precision floating-point conversion.
- ≡ Single-precision floating point to integer conversion
Perform element-wise single-precision floating-point to integer conversion.
- ≡ Double-precision floating point to integer conversion
Perform element-wise double-precision floating-point to integer conversion.

See Also

Vector conversion functions

- ≡ Conversion to decibel equivalents
Convert vectors that contain power or amplitude data to decibels.
- ≡ Complex vector conversion
Perform element-wise split-complex to interleaved and interleaved to split-complex conversion.
- ≡ Polar-rectangular conversion
Convert each element of a vector between radius-angle and Cartesian pairs.