

[SwiftData](#) / Relationship(_:deleteRule:minimumModelCount:maximumModelCount:originalName:inverse:hashModifier:)

Macro

Relationship(_:deleteRule:minimumModelCount:maximumModelCount:originalName:inverse:hashModifier:)

Specifies the options that SwiftData needs to manage the annotated property as a relationship between two models.

iOS 17.0+ | iPadOS 17.0+ | Mac Catalyst 17.0+ | macOS 14.0+ | tvOS 17.0+ | visionOS 1.0+ | watchOS 10.0+ |

Swift 5.9+

```
@attached(peer)
macro Relationship(
    _ options: Schema.Relationship.Option...,  

    deleteRule: Schema.Relationship.DeleteRule = .nullify,  

    minimumModelCount: Int? = 0,  

    maximumModelCount: Int? = 0,  

    originalName: String? = nil,  

    inverse: AnyKeyPath? = nil,  

    hashModifier: String? = nil
)
```

Parameters

options

A list of options to apply to the annotated property to customize its behavior. For possible values, see [Schema.Relationship.Option](#).

deleteRule

The rule to apply when you delete the relationship's owning persistent model. For possible values, see [Schema.Relationship.DeleteRule](#). The default value is [Schema.Relationship.DeleteRule.nullify](#).

minimumModelCount

The minimum number of models the relationship can reference. The default value is 0.

maximumModelCount

The maximum number of models the relationship can reference. The default value is 0.

originalName

The previous name of the attribute, if it's different to the one in the current schema version. The default value is nil.

inverse

The key path of the relationship that represents the inverse of this relationship. The default value is nil.

hashModifier

A unique hash value that represents the most recent version of the annotated property. The default value is nil.

Mentioned in

 Preserving your app's model data across launches

Overview

If one or more of a model's properties represent relationships between their containing model and another model, annotate those properties with the `@Relationship` macro. This enables SwiftData to enforce those relationships at runtime — including what happens if you delete related data – as well as write any associated metadata to the persistent storage so the relationships exist across app launches.

In the following example, a remote image may belong to a category, and a category can contain zero, one, or more images.

```
@Model  
class RemoteImage {  
    @Attribute(.unique) var sourceURL: URL  
    @Relationship(inverse: \Category.images) var category: Category?
```

```
var data: Data

init(sourceURL: URL, data: Data = Data()) {
    self.sourceURL = sourceURL
    self.data = data
}

}

@Model
class Category {
    @Attribute(.unique) var name: String
    @Relationship var images = [RemoteImage]()

    init(name: String) {
        self.name = name
    }
}
```

Note

If you declare a relationship attribute as optional when defining your persistent models, SwiftData only enforces `minimumModelCount` and `maximumModelCount` when that attribute isn't nil.

For more information about defining relationships between models, see [Defining data relationships with enumerations and model classes](#).

See Also

Model definition

`macro Model()`

Converts a Swift class into a stored model that's managed by SwiftData.

`macro Attribute(Schema.Attribute.Option..., originalName: String?, hash Modifier: String?)`

Specifies the custom behavior that SwiftData applies to the annotated property when managing the owning class.

`macro Unique<T>([PartialKeyPath<T>]...)`

Specifies the key-paths that SwiftData uses to enforce the uniqueness of model instances.

```
macro Index<T>([PartialKeyPath<T>]...)
```

Specifies the key-paths that SwiftData uses to create one or more binary indices for the associated model.

```
macro Index<T>(Schema.Index<T>.Types<T>...)
```

Specifies the key-paths that SwiftData uses to create one or more indicies for the associated model, where each index is either binary or R-tree.

{} Defining data relationships with enumerations and model classes

Create relationships for static and dynamic data stored in your app.

```
macro Transient()
```

Tells SwiftData not to persist the annotated property when managing the owning class.