

[EventKit UI](#) / EKEEventEditViewController

## Class

# EKEEventEditViewController

A view controller for creating, editing, and deleting calendar events.

iOS 4.0+ | iPadOS 4.0+ | Mac Catalyst 13.1+ | visionOS 1.0+

```
@MainActor
class EKEEventEditViewController
```

## Overview

Presented modally, the event edit view controller provides a way for users to add new events, as well as edit or delete events from their calendar. New events are added to the user's default calendar unless they choose another calendar in the UI.

The controller includes delegates to receive a notification when the user saves an edit or deletes an event, or cancels from an edit session. The delegate must conform to [EKEEventEditViewDelegate](#).

## Topics

### Managing the Event Editing Interface

```
var editViewDelegate: (any EKEEventEditViewDelegate)?
```

The delegate to notify when editing an event.

```
protocol EKEEventEditViewDelegate
```

A notification sent to the delegate when the user finishes editing an event.

## Creating and Saving Events

```
var event: EKEvent?
```

The event the user creates or edits using this view controller.

```
var eventStore: EKEventStore!
```

The event store used to save the event.

## Canceling Edits to Events

```
func cancelEditing()
```

Ends the editing session and discards any changes that were made to the event.

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# Relationships

## Inherits From

UINavigationController

## Conforms To

CVarArg

CustomDebugStringConvertible

CustomStringConvertible

Equatable

Hashable

NSCoding

NSExtensionRequestHandling

NSObjectProtocol

NSTouchBarProvider

Sendable

SendableMetatype

UIActivityItemsConfigurationProviding

UIAppearanceContainer

UIContentContainer

UIFocusEnvironment

UIPasteConfigurationSupporting

UIResponderStandardEditActions

UIStateRestoring

UITraitChangeObservable

UITraitEnvironment

UIUserActivityRestoring