

[TabletopKit](#) / ScoreCounter

Structure

ScoreCounter

An object that keeps a score in a tabletop game.

visionOS 2.0+

```
struct ScoreCounter
```

Topics

Creating score counters

```
init(id: ScoreCounter.ID, value: Int64)
```

Creates a score counter with a unique identifier and initial value.

Getting score counter identifiers

```
var id: ScoreCounter.ID
```

A unique identifier for the score counter.

```
struct Identifier
```

A unique identifier for score counters.

Getting score counter values

```
var value: Int64
```

The current value of the score counter.

Relationships

Conforms To

Identifiable, Sendable, SendableMetatype

See Also

Score counters

`struct CounterCollection`

A collection of score counters that can be inspected and modified.