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API Collection

# Audio mixing

Define how to mix the audio levels from multiple audio tracks over an asset's duration.

## Topics

### Mixing

`class AVAudioMix`

An object that manages the input parameters for mixing audio tracks.

`class AVMutableAudioMix`

An object that manages the input parameters for mixing audio tracks.

`class AVAudioMixInputParameters`

An object that represents the parameters that you apply when adding an audio track to a mix.

`class AVMutableAudioMixInputParameters`

The parameters you use when adding an audio track to a mix.

## See Also

### Editing

☰ Composite assets

Combine tracks and segments of tracks from multiple assets into a composite asset that you can play or process.

### ☰ QuickTime movies

Access the contents of a QuickTime movie file, and perform sample-level edits of its media tracks.

### ☰ Video effects

Define standard video transition effects, synchronize layer animations with media timing, and create custom video compositors.