Metal / MTL4CommandBuffer / endCommandBuffer()

Instance Method

endCommandBuffer()

Closes a command buffer to prepare it for submission to a command queue.

iOS 26.0+ | iPadOS 26.0+ | Mac Catalyst 26.0+ | macOS 26.0+ | tvOS 26.0+ | visionOS 26.0+

```
func endCommandBuffer()
```

Required

Mentioned in

📄 Understanding the Metal 4 core API

Discussion

Explicitly ending the command buffer allows you to reuse the MTL4CommandAllocator to start servicing other command buffers. It is an error to call `commit` on a command buffer previously recording before calling this method.