

[SwiftUI](#) / [View](#) / body

Instance Property

body

The content and behavior of the view.

iOS 13.0+ | iPadOS 13.0+ | Mac Catalyst 13.0+ | macOS 10.15+ | tvOS 13.0+ | visionOS 1.0+ | watchOS 6.0+

```
@ViewBuilder @MainActor @preconcurrency
var body: Self.Body { get }
```

Required Default implementations provided.

Mentioned in

 Declaring a custom view

Discussion

When you implement a custom view, you must implement a computed body property to provide the content for your view. Return a view that's composed of built-in views that SwiftUI provides, plus other composite views that you've already defined:

```
struct MyView: View {
    var body: some View {
        Text("Hello, World!")
    }
}
```

For more information about composing views and a view hierarchy, see [Declaring a custom view](#).

Default Implementations

NSViewControllerRepresentable Implementations

```
var body: Never
```

Declares the content and behavior of this view.

NSViewRepresentable Implementations

```
var body: Never
```

Declares the content and behavior of this view.

UIViewControllerRepresentable Implementations

```
var body: Never
```

Declares the content and behavior of this view.

UIViewRepresentable Implementations

```
var body: Never
```

Declares the content and behavior of this view.

View Implementations

```
var body: _ShapeView<Self, ForegroundColor>
```

WKInterfaceObjectRepresentable Implementations

```
var body: Never
```

Declares the content and behavior of this view.

See Also

Implementing a custom view

`associatedtype Body : View`

The type of view representing the body of this view.

Required

`func modifier<T>(T) -> ModifiedContent<Self, T>`

Applies a modifier to a view and returns a new view.

 **Previews in Xcode**

Generate dynamic, interactive previews of your custom views.