

[Metal](#) / [MTL4ArgumentTableDescriptor](#) / `maxBufferBindCount`

Instance Property


maxBufferBindCount

Determines the number of buffer-binding slots for the argument table.

iOS 26.0+ | iPadOS 26.0+ | Mac Catalyst 26.0+ | macOS 26.0+ | tvOS 26.0+ | visionOS 26.0+

```
var maxBufferBindCount: Int { get set }
```

Mentioned in

 [Understanding the Metal 4 core API](#)

Discussion

The maximum value of this parameter is 31.