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Protocol

GCPHysicalInputExtents **Beta**

Physical extents scale the normalized value reported by `GCLinearInput` into physical units.

iOS 26.2+ **Beta** | iPadOS 26.2+ **Beta** | Mac Catalyst 26.2+ **Beta** | macOS 26.2+ **Beta** | tvOS 26.2+ **Beta** | visionOS 26.2+ **Beta**

```
protocol GCPHysicalInputExtents : NSObjectProtocol
```

Topics

Instance Properties

`var maximumValue: Double`

The maximum value for the physical extent of the input.

Required

`var minimumValue: Double`

The minimum value for the physical extent of the input.

Required

`var scaledValue: Double`

The value of the input, scaled into physical units.

Required

Relationships

Inherits From

NSObjectProtocol

Beta Software

This documentation contains preliminary information about an API or technology in development. This information is subject to change, and software implemented according to this documentation should be tested with final operating system software.

[Learn more about using Apple's beta software >](#)