

[Core Location](#) / Adopting live updates in Core Location

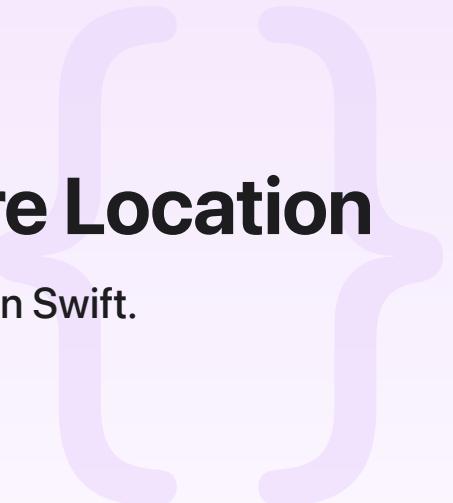
Sample Code

Adopting live updates in Core Location

Simplify location delivery using asynchronous events in Swift.

[Download](#)

iOS 18.0+ | iPadOS 18.0+ | Xcode 15.3+



Overview

Note

This sample code project is associated with WWDC24 session 10212: [What's new in location authorization](#) and WWDC23 session 10180: [Discover streamlined location updates](#).

Configure the sample code project

The live updates sample requires Xcode 16 or later and iOS 18 or later.

See Also

Essentials

-  Configuring your app to use location services
 - Prepare your app to start collecting location data.
-  Supporting live updates in SwiftUI and Mac Catalyst apps

Enable background events by adding lifecycle event support.

`class CLLocationManager`

The object you use to start and stop the delivery of location-related events to your app.

`class CLBackgroundActivitySession`

An object that manages a visual indicator that keeps your app in use in the background, allowing it to receive updates or events.

`struct CLLocationUpdate`

A structure that contains the location information the framework delivers with each update.

{} Monitoring location changes with Core Location

Define boundaries and act on user location updates.