Structure

SystemLanguageModel.UseCase

A type that represents the use case for prompting.

iOS 26.0+ | iPadOS 26.0+ | Mac Catalyst 26.0+ | macOS 26.0+ | visionOS 26.0+

```
struct UseCase
```

Topics

Getting the general use case

📄 Generating content and performing tasks with Foundation Models
Enhance the experience in your app by prompting an on-device large language model.

`static let general: SystemLanguageModel.UseCase`
A use case for general prompting.

Getting the content tagging use case

📄 Categorizing and organizing data with content tags
Identify topics, actions, objects, and emotions in input text with a content tagging model.

`static let contentTagging: SystemLanguageModel.UseCase`
A use case for content tagging.

Relationships

Conforms To

`Equatable`, `Sendable`, `SendableMetatype`

See Also

Essentials

📄 Generating content and performing tasks with Foundation Models

Enhance the experience in your app by prompting an on-device large language model.

📄 Improving the safety of generative model output

Create generative experiences that appropriately handle sensitive inputs and respect people.

📄 Support languages and locales with Foundation Models

Generate content in the language people prefer when they interact with your app.

{} Adding intelligent app features with generative models

Build robust apps with guided generation and tool calling by adopting the Foundation Models framework.

`class SystemLanguageModel`

An on-device large language model capable of text generation tasks.