

Documentation

[Analytics Reports](#) / Video Streaming Duration

Article

Video Streaming Duration

Review how people use video streaming in your app.



Overview

The data in this report contains information about aggregated video streaming time. The details are organized by client with 90-day rotation and support continuity camera.

- Territories: Worldwide
- Platforms: iOS, iPadOS. For more information about iOS and iPadOS, see the Platforms section in [Data Completeness and Corrections](#).
- Availability:
 - Daily: Every day.
- History: On request, data is available beginning with iOS 17.4 and iPadOS 17.4.
- Completeness: Data from devices that contribute to this report can arrive as late as 8 days after the date it generates on device. You can download recent data daily, but it might be incomplete, and data updates incrementally daily, until all late-arriving events are available.
- Privacy:
 - Includes data from users who have opted to share their data with Apple and developers.
 - Individual rows will only appear if they have a value of 5 or more.
- Data Context: You can analyze your data with additional context by comparing it with the data in the [App Sessions Context](#) report, which provides a count of unique devices that use your app on a specific day. For example, if your app performed an action detailed in this report on 10 unique devices on a specific day, and the App Sessions Context report shows there were 100 unique devices running your app that day, then you can approximate that 10% of the devices running your app performed that action.

Report Fields

Report Field	Description	Data Type
Count	Number of times the event occurred	integer
Territory	Country or region in which the event occurred	string
Date	Date when the event occurred	string
Platform	OS version on the device on which the event occurred	string
Device	Type of device on which the event occurred	string
Build	Build of device on which event occurred	string
Unique Devices	The count of unique devices	integer
Release Type	Type of software release	string
Device Position	Device position, rear = 1, front = 2; from BWCaptureDevicePosition	integer
Background Blur Changed	Whether the value of background blur aperture changed while enabled	boolean
Is Background Blur Enabled	Sky background blur feature was enabled during this session; use to understand how often customers enable this feature.	boolean
Is Cinematic Framing Enabled	Cinematic Framing feature was enabled during this session; use to understand how often customers enable this feature.	boolean
Is Studio Lighting Enabled	Indicates whether Studio Lighting is enabled in the current capture session	boolean
Streaming Time	Time (in msec) of the streaming session duration	integer
Background Blur Time	Cumulative time (in ms) that background blur was enabled since stream was started	integer
Cinematic Framing Time	Cumulative time (in ms) that cinematic framing was enabled since stream was started.	integer

Report Field	Description	Data Type
Max System Pressure Level	Worst-case thermal pressure during this session; maps to 0–4	integer
Orientation Landscape Time	Cumulative time (in ms) that orientation was landscape since stream was started	integer
Orientation Portrait Time	Cumulative time (in ms) that orientation was portrait since stream was started	integer
Reaction Count	Total number of reactions during the current capture session	integer
Orientation Face Up Time	Cumulative time (in ms) that orientation was face up since stream was started	integer
Orientation Face Down Time	Cumulative time (in ms) that orientation was face down since stream was started	integer
Video Dimensions Height	Video dimensions (height) of the frames delivered to output by this capture session	integer
Video Dimensions Width	Video dimensions (width) of the frames delivered to output by this capture session	integer

See Also

Framework Usage

- 📄 [AccessorySetupKit Accessory Picker Sessions](#)
Analyze how many people use your app to set up accessories by using AccessorySetupKit.
- 📄 [AccessorySetupKit Usage](#)
Analyze how often your app uses AccessorySetupKit.
- 📄 [AirPlay Discovery Sessions](#)
Review information about AirPlay discovery sessions.
- 📄 [Animoji Stickers Sent](#)
Analyze how many times people use Memoji stickers in your app.

 App Added to Focus

Review information about your app's relationship to Focus modes.

 App Disk Space Usage

Analyze your app's disk space use.

 App Runtime Usage

Analyze how often your app executes specific symbols of different dynamic libraries.

 App Sessions Context

Analyze how many people use your app and for how long.

 Application Preferred Language Settings

Review how people use language preference settings in your app.

 ARKit ARSession Duration

Review information about ARKit ARSession duration.

 ARKit ARSession Failures

Analyze details about ARKit ARSession failures.

 ARKit Capture Frame Rate Throttling

Analyze how long it takes for ARKit to throttle the camera frame rate.

 ARKit Collaborative Session Features

Review how your app uses ARKit collaborative session features.

 ARKit Face Tracking

Analyze how often your app uses ARKit face tracking.

 ARKit Video Formats

Review information about ARKit video formats and high-resolution frames.