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Structure

DSPDoubleSplitComplex

A structure that represents a double-precision complex vector with the real and imaginary parts stored in separate arrays.

iOS | iPadOS | Mac Catalyst | macOS | tvOS | visionOS | watchOS

```
struct DSPDoubleSplitComplex
```

Topics

Creating a Split Complex Structure

```
init(realp: UnsafeMutablePointer<Double>, imagp: UnsafeMutablePointer<Double>)
```

Creates a new split complex structure.

Inspecting a Split Complex Structure's Data

```
var imagp: UnsafeMutablePointer<Double>
```

An array of imaginary parts of the complex numbers.

```
var realp: UnsafeMutablePointer<Double>
```

An array of real parts of the complex numbers.

Initializers

```
init(fromInputArray: [Double], realParts: inout [Double], imaginary  
Parts: inout [Double])
```

Relationships

Conforms To

BitwiseCopyable, Copyable, vDSP_FourierTransformable

See Also

Data types

`typealias vDSP_Length`

An unsigned-integer value that represents the size of vectors and the indices of elements in vectors.

`typealias vDSP_Stride`

An integer value that represents the differences between indices of elements, including the lengths of strides.

`struct DSPComplex`

A structure that represents a single-precision complex value.

`typealias COMPLEX_SPLIT`

`struct DSPDoubleComplex`

A structure that represents a double-precision complex value.

`typealias DOUBLE_COMPLEX_SPLIT`

`struct DSPSplitComplex`

A structure that represents a single-precision complex vector with the real and imaginary parts stored in separate arrays.

`struct VectorizableDouble`

A structure that represents a double-precision real value for biquadratic filtering and discrete Fourier transforms.

```
struct VectorizableFloat
```

A structure that represents a single-precision real value for biquadratic filtering and discrete Fourier transforms.