

[XCUIAutomation](#) / XCUIRemote

Class

XCUIRemote

A class that simulates interaction with a physical remote control.

tvOS | Xcode 16.3+

```
@MainActor
class XCUIRemote
```

Topics

Accessing the simulated remote

```
class var shared: XCUIRemote
```

The simulated physical remote control.

Pressing remote buttons

```
func press(XCUIRemote.Button)
```

Sends a momentary press of a button on a physical remote control.

```
func press(XCUIRemote.Button, forDuration: TimeInterval)
```

Sends a press and hold of a button on a physical remote control, holding for the specified duration.

```
enum XCUIRemoteButton
```

A button on a physical remote control.

Relationships

Inherits From

NSObject

Conforms To

- CVarArg
- CustomDebugStringConvertible
- CustomStringConvertible
- Equatable
- Hashable
- NSObjectProtocol
- Sendable