

[SwiftUI](#) / [View](#) / `tag(_:includeOptional:)`

## Instance Method

# `tag(_:includeOptional:)`

Sets the unique tag value of this view.

iOS 13.0+ | iPadOS 13.0+ | Mac Catalyst 13.0+ | macOS 10.15+ | tvOS 13.0+ | visionOS 1.0+ | watchOS 6.0+

```
nonisolated
func tag<V>(
    _ tag: V,
    includeOptional: Bool = true
) -> some View where V : Hashable
```

## Parameters

### `tag`

A [Hashable](#) value to use as the view's tag.

### `includeOptional`

If the tag value for `Optional<V>` should also be set.

## Return Value

A view with the specified tag set.

## Discussion

Use this modifier to differentiate among certain selectable views, like the possible values of a [Picker](#) or the tabs of a [TabView](#). Tag values can be of any type that conforms to the [Hashable](#) protocol.

This modifier will write the tag value for the type V, as well as `Optional<V>` if `includeOptional` is enabled. Containers checking for tags of either type will see the value as set.

In the example below, the `ForEach` loop in the `Picker` view builder iterates over the `Flavor` enumeration. It extracts the string value of each enumeration element for use in constructing the row label, and uses the enumeration value as input to the `tag(_ :)` modifier.

```
struct FlavorPicker: View {
    enum Flavor: String, CaseIterable, Identifiable {
        case chocolate, vanilla, strawberry
        var id: Self { self }
    }

    @State private var selectedFlavor: Flavor? = nil

    var body: some View {
        Picker("Flavor", selection: $selectedFlavor) {
            ForEach(Flavor.allCases) { flavor in
                Text(flavor.rawValue)
                    .tag(flavor)
            }
        }
    }
}
```

The selection type of the `Picker` is an `Optional<Flavor>` and so it will look for tags on its contents of `Optional<Flavor>` type. Since the tag modifier defaults to having `includeOptional` enabled, even though the tag for each option is a non-optional `Flavor`, the tag modifier writes values for both the non-optional, and optional versions of the value, allowing the contents to be selectable by the `Picker`.

A `ForEach` automatically applies a default tag to each enumerated view using the `id` parameter of the corresponding element. If the element's `id` parameter and the picker's selection input have exactly the same type, or the same type but optional, you can omit the explicit tag modifier.

To see examples that don't require an explicit tag, see [Picker](#).

## See Also

### Managing the view hierarchy

```
func id<ID>(ID) -> some View
```

Binds a view's identity to the given proxy value.

```
func equatable() -> EquatableView<Self>
```

Prevents the view from updating its child view when its new value is the same as its old value.