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Article

# Defining Test Cases and Test Methods

Add test cases and test methods to a test target to confirm that your code performs as expected.

## Overview

Add tests to your Xcode project by writing one or more test methods, each of which verifies a specific aspect of your code. Group related test methods into test cases, each of which is a subclass of [XCTestCase](#).

To add tests to your project:

- Create a new subclass of [XCTestCase](#) within a test target.
- Add one or more test methods to the test case.
- Add one or more test assertions to each test method.

A test method is an instance method on an [XCTestCase](#) subclass, with no parameters, no return value, and a name that begins with the lowercase word *test*. Test methods are automatically detected by the XCTest framework in Xcode.

Listing 1. Example test case and test method

[Swift](#)    [Objective-C](#)

```
class TableValidationTests: XCTestCase {
    /// Tests that a new table instance has zero rows and columns.
    func testEmptyTableRowAndColumnCount() {
        let table = Table()
        XCTAssertEqual(table.rowCount, 0, "Row count was not zero.")
        XCTAssertEqual(table.columnCount, 0, "Column count was not zero.")
    }
}
```

```
}
```

This example defines an `XCTestCase` subclass, `TableValidationTests`, with a single test method, `testEmptyTableRowAndColumnCount()`. This test method creates a new instance of a class called `Table`, and checks that its `rowCount` and `columnCount` properties are both equal to 0 after initialization.

### Tip

Test case and test method names are used in Xcode's test navigator and integration reports to group and identify tests.

To help clarify the organization of your tests, give each test case a name that summarizes the tests within it, such as `TableValidationTests`, `NetworkReachabilityTests`, or `JSONParsingTests`.

To help identify failing tests, give each test method a name that makes it clear what is tested by that method, such as `testEmptyTableRowAndColumnCount()`, `testUnreachableURLAccessThrowsAnError()`, or `testUserJSONFeedParsing()`.

## Asserting Test Conditions

You can check (or *assert*) conditions inside test methods to make sure that your code is behaving as expected. Use the `XCTAssert` family of functions to check for Boolean conditions, `nil` or non-`nil` values, expected values, errors, or thrown exceptions.

For example, Listing 1 above uses the `XCTAssertEqual` macro to assert that two integers have the same value.

## See Also

### Test cases and test methods

`class XCTestCase`

The primary class for defining test cases, test methods, and performance tests.

`class XCTTest`

An abstract base class for creating, managing, and executing tests.

