

[Assignables](#) / `StringUserIdentity`

Structure

StringUserIdentity

A user identity defined by a string.

iOS 17.4+ | iPadOS 17.4+ | Mac Catalyst 17.4+ | visionOS

```
struct StringUserIdentity
```

Topics

Creating a user identity

```
init(value: String)
```

Initializes a `StringUserIdentity` with the given string value.

Inspecting an identity

```
var stringRepresentation: String
```

String representation of this user identity for display or debugging purposes.

```
var typeID: String
```

A unique type identifier for this user identity.

```
static var typeID: String
```

A unique type identifier for this user identity.

```
var value: String
```

The value of the string to contain in this user identity.

Relationships

Conforms To

Decodable
Encodable
Equatable
Hashable
Sendable
SendableMetatype
UserIdentity

See Also

Identity

`protocol UserIdentity`

Types conforming to this protocol can act as user identities for editors of a document.

`struct AnonymousUserIdentity`

A user identity for unknown editors.

`struct AnyUserIdentity`

A user identity that performs type erasure by wrapping another user identity.

`class UserIdentityTypeRegistry`

A registry for user identity types. Assignable documents and document elements store user identity data as Data objects. In order for that data to be deserialized, the type to deserialize it as needs to be known to [UserIdentityTypeRegistry](#). Without registration of the user identity, custom types won't be deserializable.

`enum UserIdentityFactory`

A type that contains helpers for creating user identity objects.