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## Instance Property

# observable

iOS 26.0+ | iPadOS 26.0+ | Mac Catalyst 26.0+ | macOS 26.0+ | tvOS 26.0+ | visionOS 26.0+

```
@MainActor
var observable: Entity.Observable { get set }
```

## See Also

### Observing entities

`struct Observable`

An observable interface to an entity's properties and components, enabling reactive updates using Swift's Observation framework.