

[AVKit / AVCaptureView](#)

Class

# AVCaptureView

A view that displays standard user interface controls for capturing media data.

macOS 10.10+

```
@MainActor  
class AVCaptureView
```

## Topics

### Configuring the Capture Session

`var session: AVCaptureSession?`

The view's associated capture session.

`func setSession(AVCaptureSession?, showVideoPreview: Bool, showAudioPreview: Bool)`

Sets the view's capture session.

### Customizing the View

`var controlsStyle: AVCaptureViewControlsStyle`

The style of the capture controls presented by the view.

`enum AVCaptureViewControlsStyle`

Constants that describe the capture view's supported controls styles.

`var videoGravity: AVLAYERVIDEOGRAVITY`

A string value that defines how the capture view displays video within its bounds.

## Configuring the Delegate

```
var delegate: (any AVCaptureViewDelegate)?
```

The capture view's delegate object.

```
protocol AVCaptureViewDelegate
```

The protocol that defines the methods you can implement to respond to capture view events.

## Recording Media

```
var fileOutput: AVCaptureFileOutput?
```

The capture file output used to record media data.

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## Relationships

### Inherits From

NSView

### Conforms To

CVarArg  
CustomDebugStringConvertible  
CustomStringConvertible  
Equatable  
Hashable  
NSAccessibilityElementProtocol  
NSAccessibilityProtocol  
NSAnimatablePropertyContainer  
NSAppearanceCustomization  
NSCoding  
NSDraggingDestination  
NSObjectProtocol  
NSStandardKeyBindingResponding  
NSTouchBarProvider  
NSUserActivityRestoring

NSUserInterfaceItemIdentification  
Sendable  
SendableMetatype

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## See Also

### macOS playback and capture

 [Implementing Trimming in a macOS Player](#)

Provide a QuickTime media-trimming experience in your macOS app.

`class AVPlayerView`

A view that displays content from a player and presents a native user interface to control playback.