

[ARKit](#) / [ARWorldTrackingConfiguration](#) / supportsAppClipCodeTracking

Type Property

supportsAppClipCodeTracking

A flag that indicates if the device tracks App Clip Codes.

iOS 14.3+ | iPadOS 14.3+ | Mac Catalyst 14.3+

```
class var supportsAppClipCodeTracking: Bool { get }
```

Discussion

Devices require the Apple Neural Engine (ANE) to track App Clip Codes. The system sets this property to `true` if the device contains the ANE chip. The default value of this property is `false`.

Call this function before setting [appClipCodeTrackingEnabled](#).

See Also

Accessing App Clip Codes

{ } Interacting with App Clip Codes in AR

Display content and provide services in an AR experience with App Clip Codes.

```
var appClipCodeTrackingEnabled: Bool
```

A Boolean value that indicates if the framework searches the physical environment for App Clip Codes.

```
class ARAppClipCodeAnchor
```

An anchor that tracks the position and orientation of an App Clip Code in the physical environment.