Structure

MapCameraUpdateFrequency

A structure that describes when the map camera updates.

≋ MapKit | ≋ SwiftUI | iOS 17.0+ | iPadOS 17.0+ | Mac Catalyst | macOS 14.0+ | tvOS 17.0+ | visionOS | watchOS 10.0+

```
struct MapCameraUpdateFrequency
```

Topics

Timing of camera updates

`static var continuous: MapCameraUpdateFrequency`

A value that indicates that all camera updates are continuous, including while interactions are taking place.

`static var onEnd: MapCameraUpdateFrequency`

A value that indicates the camera updates when map interactions are complete.

See Also

Map customization

`struct MapCamera`

Defines a virtual viewpoint above the map surface.

struct **MapCameraBounds**

Defines an optional boundary of an area within which the map's center needs to remain.

struct **MapCameraPosition**

A structure that describes how to position the map's camera within the map.

struct **MapCameraUpdateContext**

A structure that defines additional information about the map camera.