

[Game Controller](#) / Deprecated symbols

API Collection

# Deprecated symbols

## Topics

### Deprecated symbols

~~class~~ GCGamepad

The standard set of gamepad controls.

Deprecated

~~class~~ GCExtendedGamepadSnapshot

A recording of all of the values provided by a GCExtendedGamepad object.

Deprecated

~~class~~ GCGamepadSnapshot

A recording of all of the values provided by a GCGamepad object.

Deprecated

~~class~~ GCMicroGamepadSnapshot

A recording of all of the values provided by a GCMicroGamepad object.

Deprecated

~~struct~~ GCExtendedGamepadSnapshotData Deprecated

~~struct~~ GCMicroGamepadSnapshotData Deprecated

~~enum~~ GCExtendedGamepadSnapshotDataVersion Deprecated

~~enum~~ GCMicroGamepadSnapshotDataVersion Deprecated

~~let GCEurrentExtendedGamepadSnapshotDataVersion: GCExtendedGamepadSnapshotDataVersion~~

Deprecated

~~let GCEurrentMicroGamepadSnapshotDataVersion: GCMicroGamepadSnapshotDataVersion~~

Deprecated

~~func GCExtendedGamepadSnapshotDataFromNSData(UnsafeMutablePointer<GCExtendedGamepadSnapshotData>?, Data?) -> Bool~~

Deprecated

~~func GCMicroGamepadSnapshotDataFromNSData(UnsafeMutablePointer<GCMicroGamepadSnapshotData>?, Data?) -> Bool~~

Deprecated

~~func NSDataFromGCExtendedGamepadSnapshotData(UnsafeMutablePointer<GCExtendedGamepadSnapshotData>?) -> Data?~~

Deprecated

~~func NSDataFromGCMicroGamepadSnapshotData(UnsafeMutablePointer<GCMicroGamepadSnapshotData>?) -> Data?~~

Deprecated