

[TVMLKit JS](#) / Playing Media in a Client-Server App

## Sample Code

# Playing Media in a Client-Server App

Play media items in a client-server app using the built-in media player for TVMLKit JS.

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tvOS 12.0+ | Xcode 11.2+

## Overview

The TVML frameworks provide several built-in ways to play media items. After loading the initial page, the app automatically plays music in the background. The user navigates between two images and the app loads and plays a video or audio media item after the user selects an image. Both of these media items play using the built-in TVMLKit JS media player.

## See Also

### Media Playback

#### Player

A media player that displays the UI for playing video and audio in an Apple TV client-server app.

#### Playlist

An array of media items to be played in an Apple TV client-server app.

#### MediaItem

A single audio or video item.

## Slideshow

An object used to display images on Apple TV in a slideshow format.

## Browser

An object used to configure and present a browsable full screen view.