

[Foundation Models](#) / Generable

Protocol



Generable

A type that the model uses when responding to prompts.

iOS 26.0+ | iPadOS 26.0+ | Mac Catalyst 26.0+ | macOS 26.0+ | visionOS 26.0+

```
protocol Generable : ConvertibleFromGeneratedContent, ConvertibleToGeneratedContent
```

Mentioned in

-  Categorizing and organizing data with content tags
-  Generating Swift data structures with guided generation

Overview

Annotate your Swift structure or enumeration with the `Generable` macro to allow the model to respond to prompts by generating an instance of your type. Use the `Guide` macro to provide natural language descriptions of your properties, and programmatically control the values that the model can generate.

```
@Generable
struct SearchSuggestions {
    @Guide(description: "A list of suggested search terms.", .count(4))
    var searchTerms: [SearchTerm]
    @Generable
    struct SearchTerm {
        // Use a generation identifier for data structures the framework generates.
        var id: GenerationID
        @Guide(description: "A two- or three- word search term, like 'Beautiful suns")
```

```
    var searchTerm: String
  }
}
```

For every Generable type in a request, the framework converts its type and format information to a JSON schema and provides it to the model. This contributes to the available context window size. If the LanguageModelSession exceeds the available context size, it throws LanguageModelSession.GenerationError.exceededContextWindowSize(:). To reduce the size of your generable type:

- Reduce the complexity of your Generable type by evaluating whether properties are necessary to complete the task.
- Give your properties short and clear names.
- Use Guide(description:) on properties only when it improves response quality.
- Add a Guide(description: :) with maximumCount(:) to reduce token usage.

If the Generable type includes properties with clear names the model may have all it needs to generate your type, eliminating the need of Guide(description:). For more information on managing the context window size, see TN3193: Managing the on-device foundation model's context window.

Topics

Defining a generable type

```
macro Generable(description: String?)
```

Conforms a type to Generable protocol.

Creating a guide

```
macro Guide(description: String)
```

Allows for influencing the allowed values of properties of a Generable type.

```
macro Guide(description: _:)
```

Allows for influencing the allowed values of properties of a Generable type.

```
struct GenerationGuide
```

Guides that control how values are generated.

Getting the schema

```
static var generationSchema: GenerationSchema
```

An instance of the generation schema.

Required

```
struct GenerationSchema
```

A type that describes the properties of an object and any guides on their values.

Generating a unique identifier

```
struct GenerationID
```

A unique identifier that is stable for the duration of a response, but not across responses.

Converting to partially generated

```
func asPartiallyGenerated() -> Self.PartiallyGenerated
```

The partially generated type of this struct.

```
associatedtype PartiallyGenerated : ConvertibleFromGeneratedContent =  
Self
```

A representation of partially generated content

Required Default implementation provided.

Generate dynamic shemas

```
struct DynamicGenerationSchema
```

The dynamic counterpart to the generation schema type that you use to construct schemas at runtime.

Relationships

Inherits From

ConvertibleFromGeneratedContent

ConvertibleToGeneratedContent


InstructionsRepresentable
PromptRepresentable
SendableMetatype

Conforming Types

GeneratedContent

See Also

Guided generation

-  [Generating Swift data structures with guided generation](#)
Create robust apps by describing output you want programmatically.