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Sample Code

Add rich graphics to your SwiftUI app

Make your apps stand out by adding background materials, vibrancy, custom graphics, and animations.

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iOS 15.0+ | iPadOS 15.0+ | macOS 12.0+ | Xcode 13.0+

Overview

Note

This sample code project is associated with WWDC21 session 10021: [Add Rich Graphics to Your SwiftUI App](#).

See Also

Immediate mode drawing

`struct Canvas`

A view type that supports immediate mode drawing.

`struct GraphicsContext`

An immediate mode drawing destination, and its current state.