```
+---------------------------+
|          Person           |
+---------------------------+
| -name:char*               |
| -brain:Brain              |
| -pCar:Car*                |
| -height:double            |
| -weight:double            |
+---------------------------+
| +Person(aName:char*)      |
| +speak():void             |
| +drive():void             |
+---------------------------+
```

1   1

1   *

```
+---------------------+      +---------------------+
|       Brain         |      |        Car          |
+---------------------+      +---------------------+
|                     |      |                     |
+---------------------+      +---------------------+
|                     |      |                     |
+---------------------+      +---------------------+
```