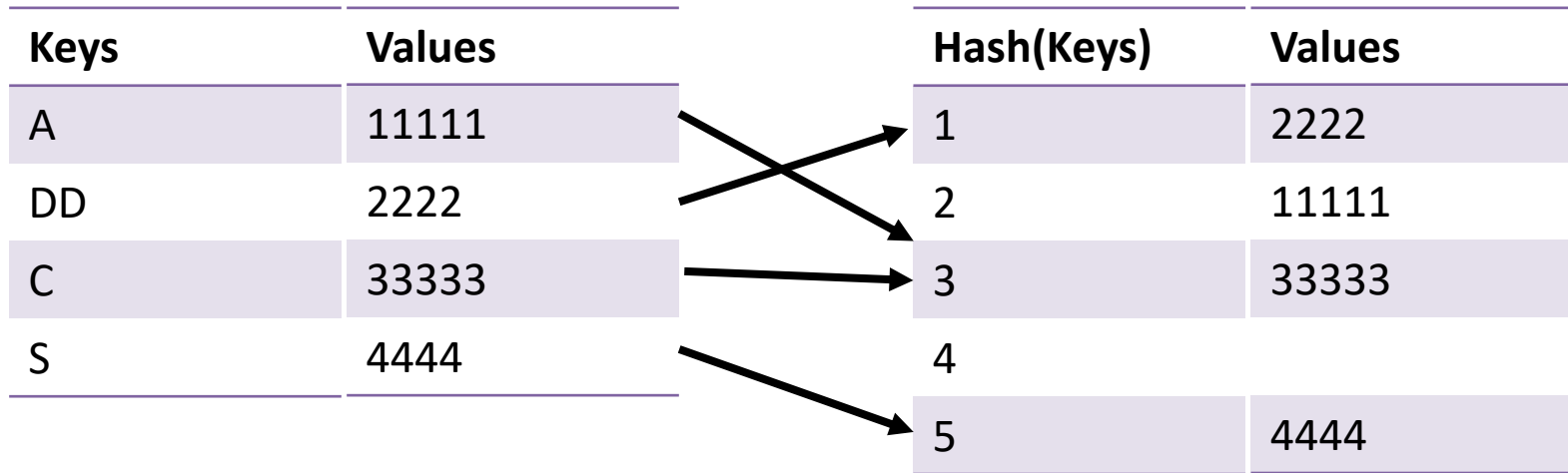


# HashMap



Search  **$O(1)$**   
Insertion  **$O(1)$**   
Deletion  **$O(1)$**



# ConcurrentHashMap

- Uses locks inside the usual methods: **get()**, **put()**
- This means that when you use the HashMap in a multi-threaded program you don't need to remember to lock or what locks you used
- Has special methods such as **putIfAbsent()**

# ConcurrentHashMap – under the hood

- If we use one lock for accessing the HashMap: 2 threads can not modify the hash map at the same time.
- If we use one lock for every element in the HashMap: We will need a lot of locks (difficulties with insertion/deletion)
- Store the data in groups and have a limited number of locks (parallelism level). Best results when number of locks is equal to number of threads.

Hash(Keys)	Values	
1	2222	Lock A
2	11111	
3	33333	Lock B
4		
5	4444	Lock C