

Lab Session 02

Debugging in Linux

- Add **-g** to **gcc** command
- **gdb executable_name** starts the debugger
 - **break function_name** sets a breakpoint at the start of a function
 - **break file_name:line_number** sets a breakpoint at a specific line
 - **run** starts execution
 - **continue**
 - **info threads** prints information on threads
 - **print expression** prints an expression, can even be a variable
 - **thread thread_number** switches to a specific thread
 - **quit**

Home exercises

1. [10p] Let there be **N** elements, numbered from 0 to $N-1$. You want to split these elements into groups. You know there are **P** groups and each group has an id **T_id** (numbered from 0 to $P-1$). What are the general formulas, based on **N** , **P** and **T_id** , that represent the first and last element in each group? Try to make all groups similar in size and consider the case when the division of some variables leave a remainder.

Lab Exercises

1. **[10p]** Compile and run the program from the resources.
2. **[10p]** Compile the program with debug symbols and use gdb to see the threads.
 - Compile with -g flag
 - Start in gdb
 - Set breakpoint inside the thread function
 - Let the program run to the breakpoint
 - Display threads
3. **[10p]** Write a program that uses all the CPU cores at 100% capacity and runs for a few seconds. You need to show that you use all the cores at max capacity by using **top**, **htop** or task manager.
 - Hint: You might have to nest some loops and do some intense math for this one, like a lot of sqrt()
 - Watch out -O3 might simply remove or replace the code if it deems it to be useless. If so, compile without -O3
4. **[10p]** Parallelize the addition of elements in two vectors. The number of threads **P**, the number of elements **N**, and **NReps** (number of times to add the vectors, just so the program doesn't end too fast) must be given as parameters to the program.
 - Do **NOT** remove the NReps loop, move it inside the thread with the N loop
 - Make sure you start P threads, and you do it only once.
5. **[10p]** Run the previous program with different number of threads to prove it scales.
 - Hint: You will have to run the program with all I/O disabled.
 - Hint: The execution time with one thread should be around 10 seconds, short times are not relevant. Set N and NReps accordingly.
 - Test first with 1 or 2 threads.
 - Watch out for -O3 flag as it can optimize so much the code will no longer scale.
6. **[10p]** Write a multithreaded program that has a concurrency problem. Let's say both threads execute $a = a + 2$.
 - You can place the problematic code inside a loop to make the errors appear more often
 - Watch out for the -O3 flag, as it can just replace this code with a constant.
7. **[10p]** Use the script in the resources to run the program enough times to show the concurrency issue, even with one iteration.
8. **[10p]** Using a mutex, solve the concurrency issue. Use the script again to prove the solution works for numerous runs (1000+).
9. **[10p]** Write a program that starts two threads. The first one prints the number 1, the second one prints the number 2. Using a barrier, make sure the output is always a 1 followed by a 2. Prove the correctness by using your script to run the program numerous times.