# **U1.** Introduction

#### **SJK002 Computer Vision**

Master in Intelligent Sytems





#### Index

- Definitions.
- Application fields.
- Human vs artificial vision.



#### **Computer vision**

- Artificial Intelligence requires:
  - Perception
  - Knowledge/Reasoning
  - Action
- Computer Vision:

"Studies scene interpretation from 2D projections of sensors without contact connected to a computer system."

- Concepts related to Computer Vision:
  - Digital image processing/analyisis.
  - Artificial vision.
  - Industrial vision.



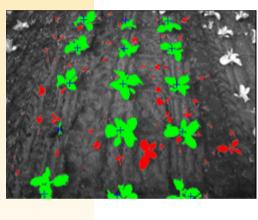
#### Relations with other fields

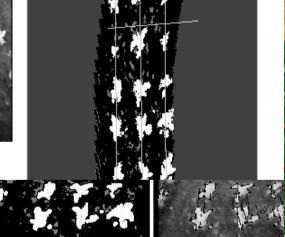
- Computer graphics:
  - Inverse process.
  - It is becoming more related.
- Pattern Recognition / Machine Learning:
  - Classification of numerical and symbolic data.
  - Parts of PR / ML in the visual process.
  - Scene interpretation.
- Artificial Intelligence:
  - Perception, knowledge/reasoning and action.
  - Part of perception processes.
- Psico-physics:
  - Relationship with human vision.





- Guiding of vehicles.
- Tasks automation.









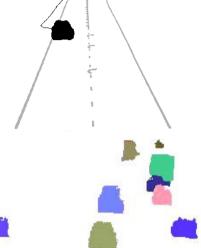
Control of vehicles and traffic:

Vehicles flow.

Study of trajectories.

Event detection.







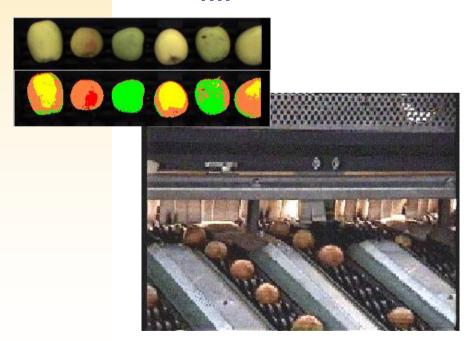






- Visual inspection in industry:
  - Tiles
  - Agro-food
  - Electronics

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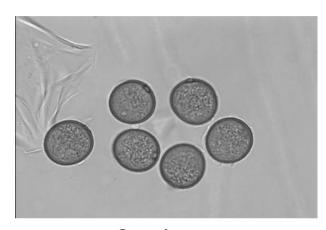




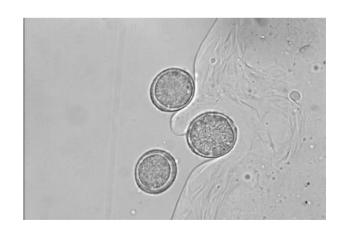
#### Biomedical:

- Pollen recognition.
  Measuring content in air pollution analysis.
- •





Gramínea



Olmo



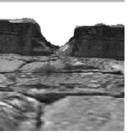
- Architecture: 3D Models/Reconstruction:
  - Stereo vision.
  - Image sequences: video.













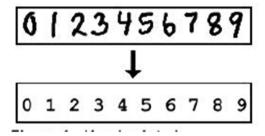




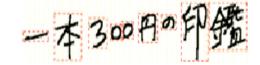


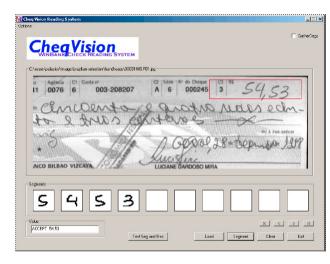


Optical Character Recognition (OCR):

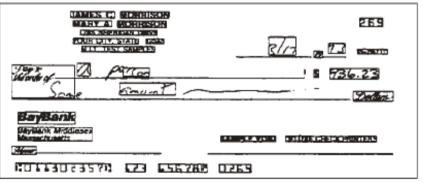


كانت ملك المشرف شعبان والان للديوا [الغرر] من المعان الديوا [الغرر الفي ومي سقط القطاع ١٧٠٠ ما عام عبيها





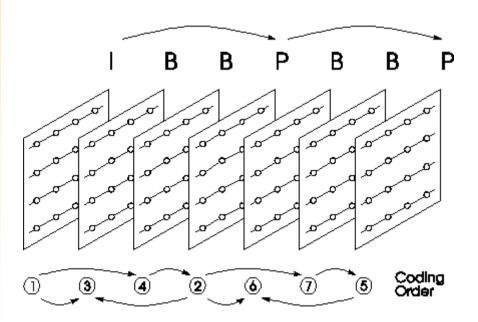




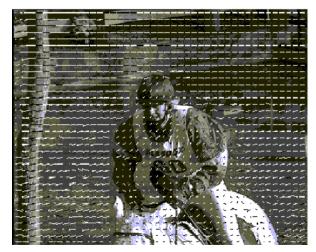
Tratamiento de cheques de banco



Video coding/compression.



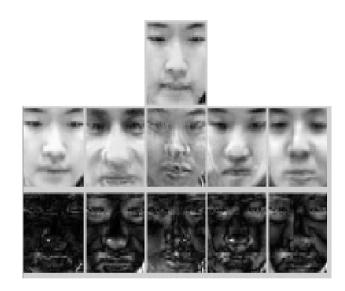






- People security/control:
  - Face recognition.
  - People counting.
  - Tracking and identifying behaviours.







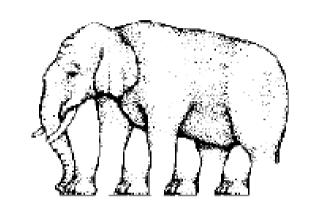
#### Do we see what we watch or what we want to?

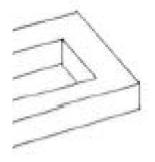
The concept of "object"

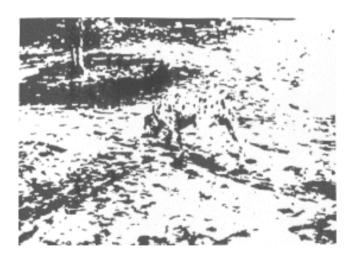


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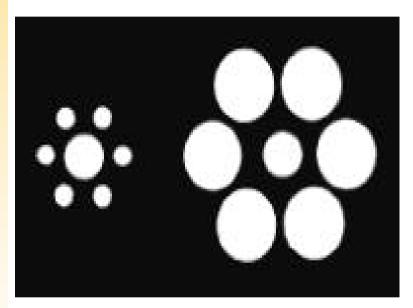


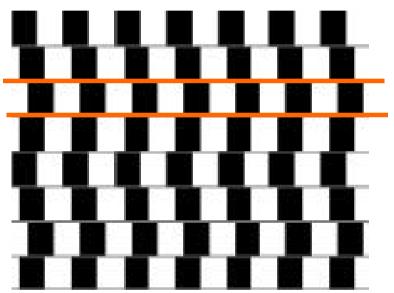






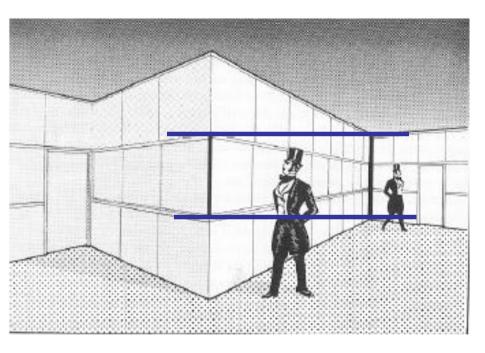
#### Human visión: difficulties to measure







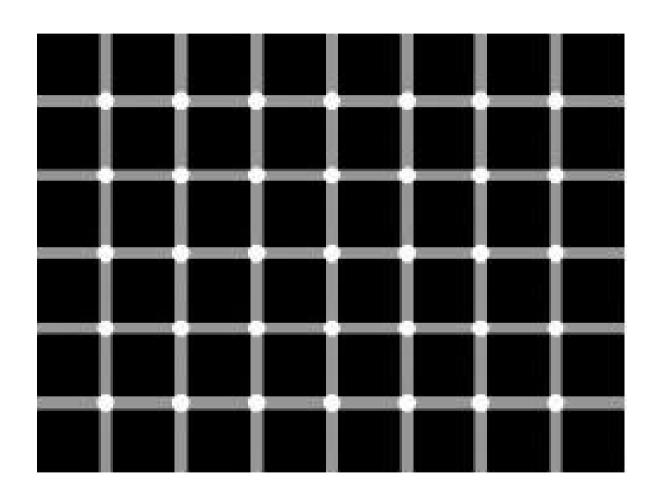
#### **Context influence**







# **Optical illusions**





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