Mihail Popescu

Craiova, Romania
mihaixz4@gmail.com | [LinkedIn](#) | [GitHub](#)

EDUCATION

Faculty of Automation, Computers, and Electronics, Craiova   2020-24
- Bachelor of Computer Engineering
- Relevant Coursework: Data Structures & Algorithms, Operating Systems, Databases, Software Engineering, Web Development, Artificial Intelligence

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SKILLS

- Programming & Web: C++, Python, JavaScript, HTML, CSS
- Tools & Technologies: Git, Linux, SQLite
- Automation & Scripting: Batch, AutoHotkey
- Soft Skills: Problem-solving, debugging, attention to detail

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PROJECTS

ReviewHub
- A web-based system for managing scientific articles at conferences. Features document analysis tools powered by machine learning.
- Graduation project, leading to a paper accepted at ICUSI 2024.
- Tech Stack: Python, Django, JavaScript, SQLite, SpaCy, transformers, gensim

Media Journal
- Web application for tracking a personal collection of movies, tv shows, books, games, anime, manga and music with a wide range of features.
- Gained attention on GitHub and maintains active users.
- Tech Stack: Python, Django, JavaScript, SQLite, Firebase Realtime Database, APIs (TMDB, IGDB, MAL, OpenLibrary)

AirSense
- Web application that analyzes user symptoms, local weather, and pollen data to estimate daily allergy risk and provide relevant recommendations.
- Built during Hackathon Craiova 2025 as a team of three.
- Tech stack: Python, Django, JavaScript, Chart.js, Hugging Face Transformers, Open-Meteo & Air-Quality APIs, SQLite

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CERTIFICATIONS

- **Cambridge English**: Advanced (CAE) – Grade C (C1 Level) – Overall Score: 189 (June 2019)