



 114 Dorfstrasse, Watt  
8105, Switzerland

## MIHAIL GABEROV

(+41) 76564-7778   
[mihail.gabero@gmail.com](mailto:mihail.gabero@gmail.com)   
<http://mihail-gabero.eu>   
[LinkedIn](#)   
mihailgabero 

### EMPLOYMENT

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**Lead Software Engineer** [Epam Systems](#), Switzerland **Jan 2018 - present**

[UBS](#) E-Banking

- Implemented new Onboarding Wizard tool, used by new customers (or existing ones which use e-banking features explained in the wizard).
- Participated in last phase of implementation and releasing, from front-end side, of new electronic agreements platform, used in UBS E-banking.
- Created and performed internal trainings ([presentations](#), [workshops](#)), front end related.

**Senior Front-End Developer** [Ciklum](#), Spain **July 2016 – Jan 2018**

[Lottoland](#) - Online Lottery provider

- Created front-end community company-wise (with the support of the development manager). Promoted to lead the front-end community in Spring 2017; supervised 6-8 front-end developers.
- Implemented new responsive web design of the main company website – marketing area (magazine pages, campaigns pages, different lottery ads pages).
- Created and performed internal trainings ([presentations](#), [workshops](#)), front end related.

**Front-End Developer, consultant** [Betsson Group](#), Malta **June 2015 – July 2016**

- Implemented and released successfully new generation online gambling [Sportsbook](#) application. Released in the end of 2015.
- Promoted to extend consultant period for another 6 months.

**Senior Front-End Developer** [Cayetano Gaming](#), Bulgaria **Aug 2014 – June 2015**  
Subsidiary of **Paddy Power**

- Implemented a social betting game “Paddy Power Social”, meant to be used in Facebook (never released due to legal restrictions).
- Implemented an online football betting game called “[Last Man Standing](#)” (season Sprint 2015).
- Promoted to Senior Front-End Developer in Dec 2014.

**Front-End Developer** [Isobar](#) (ex. Ecommerra), Bulgaria **Feb 2013 – Aug 2014**

- Implemented and released successfully first version of a next generation decision intelligence SPA - [DynamicAction](#)®.
- Implemented color choosing widget, used in the shopping basket page of UK retail chain **House of Fraser** website.

**Web Applications Developer** [Questers](#), Bulgaria **Jan 2012 – Feb 2013**  
Team [Landmark Information Group](#)

- Implemented new front end of “[Promap](#)” digital mapping software.
- Created variety of internal company tools that helped team’s daily work.
- Created multiple “How to” guides for using newly created tools/applications.
- Created multiple reports/resumes of researches done for a specific project or technology.

**Flash Developer** [Playtech Bulgaria](#) **Aug 2009 – Jan 2012**

- Implemented new Bingo Flash client application (never released due to acquiring another bingo company - [Virtue Fusion](#)).
- Implemented and maintained Poker Flash client application.

**Web Developer** [Security Solutions Institute](#) **Sep 2008 – Aug 2009**

- Implemented Flash application used for showing statistic data of a medical device used for heart rate tracking.
- Implemented company website with custom CMS (content management system).

**Web Developer** **TOG BG** **May 2007 – Sep 2008**

Subsidiary of **OK1 UK Ltd.**

- Implemented and maintained 17 online jewelry selling websites.
- Managed and test small company projects, dealt with clients and other team members.

## EDUCATION

**Sofia, Bulgaria** **New Bulgarian University** **Fall 2010 – July 2012**

**Technical University of Sofia** **Fall 2003 – July 2008**

- M.S.E. in Software technologies in Internet, specialization in Design and Development, July 2012
- B.S.E. in Automation, Information and Control Equipment, department of Systems and Control, July 2008.
- Master thesis: [Online game “Bingo”](#) (JavaScript based game with administration panel build with React).
- Bachelor thesis: Magnetic levitation system management (university lab project).

**Goce Delchev, Bulgaria** **“Dimitar Talev High School”** **Fall 1998 – July 2003**

- Major: “Business Administration”
- Merit scholarship
- Award for excellent results in education

## TECHNICAL EXPERIENCE

### Projects

- [Mihail’s Chat app](#) (2019). Chat SPA. React, TypeScript, Redux, Express.js with Socket.io, SASS (styled-components), Jest, Enzyme
- [mihail-gabarov.eu](#) (2019). Personal blog. React, Gatsbyjs, CSS, CircleCI with AWS
- [The Poppals](#) (2018). Presentational website. React, Redux, CSS (SASS, styled-components)
- [Media gallery](#) (2017). Media gallery application showing pictures and video clips, loaded from Flickr via FlickrAPI. React, Redux, CSS (SASS)
- [Rock, Paper, Scissors](#) (2017). React based implementation of the classic game Rock Paper Scissors. React, Redux
- [Sportsbook app](#) (2017). Proof of concept for mobile sports betting application. AngularJS, HTML, CSS (SASS)
- [Address book](#) (2016). Client-side address book single page application. AngularJS, HTML, CSS (SASS)

## ADDITIONAL EXPERIENCE AND AWARDS

- [Published on freeCodeCamp](#) (Autumn 2018): An article about [React Hooks](#).
- [Published on HackerNoon](#) (Summer 2018): An article about testing, more precisely unit testing in React.
- [Published on ITNEXT](#) (Spring 2018): An article about improving a Twitter bot using MongoDB.
- [Published on ITNEXT](#) (Spring 2018): An article about creating a Twitter bot.
- **UI Community lead (Spring 2017)**: Trained appx 10 developers, both front-end and back-end, to modern front-end technologies (JavaScript, Unit Testing). Presentations [here](#) and [here](#).

## Languages and Technologies

- JavaScript; TypeScript; Node.js, HTML; CSS (SASS, LESS, Bootstrap, Foundation); ActionScript 2.0/3.0 (Prior Experience); C#/VB .NET (Prior Experience)
- React, Redux, Saga, AngularJS, Jest, Mocha, Chai, SinonJS, MongoDB, MySQL, WebStorm (IntelliJ IDEA)