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EMPLOYMENT

Lead Software Engineer	**Epam Systems**, Switzerland	**Jan 2018 - present**

UBS E-Banking

- Implemented new Onboarding Wizard tool, used by new customers (or existing ones which use e-banking features explained in the wizard).
- Implemented an internal Node.js based tool which allowed all front-end developers to run test their code against real environments, but locally, thus with more relevant data. It reduces time spent for testing with more than 75% and the misalignment between the different teams was taken to minimum.
- Participated in last phase of implementation and releasing, from front–end side, of new electronic agreements platform, used in UBS E-banking.
- Created and performed internal trainings (presentations, workshops), front end related.

Senior Front-End Developer	**Ciklum**, Spain	**July 2016 – Jan 2018**

Lottoland - Online Lottery
provider

- Created front-end community company-wise (with the support of the development manager). Promoted to lead the front-end community in Spring 2017; supervised 6-8 front-end developers.
- Implemented new responsive web design of the main company website – marketing area (magazine pages, campaigns pages, different lottery ads pages).
- Created and performed internal trainings (presentations, workshops), front end related.

Front-End Developer, consultant	**Betsson Group**, Malta	**June 2015 – July 2016**

- Implemented and released successfully new generation online gambling Sportsbook application. Released in the end of 2015.
- Promoted to extend consultant period for another 6 months.

Senior Front-End Developer	**Cayetano Gaming**, Bulgaria	**Aug 2014 – June 2015**

Subsidiary of **Paddy Power**

- Implemented a social betting game "Paddy Power Social", meant to be used in Facebook (never released due to legal restrictions).
- Implemented an online football betting game called "Last Man Standing" (season Sprint 2015).
- Promoted to Senior Front-End Developer in Dec 2014.

	Isobar (ex. Ecommera),	
Front-End Developer	**Bulgaria**	**Feb 2013 – Aug 2014**

- Implemented and released successfully first version of a next generation decision intelligence SPA - DynamicAction®.
- Implemented color choosing widget, used in the shopping basket page of UK retail chain **House of Fraser** website.

Web Applications Developer	**Questers**, Bulgaria	**Jan 2012 – Feb 2013**

Team Landmark Information
Group

- Implemented new front end of "Promap" digital mapping software.
- Created variety of internal company tools that helped team's daily work.
- Created multiple "How to" guides for using newly created tools/applications.
- Created multiple reports/resumes of researches done for a specific project or technology.

Flash Developer   **Playtech Bulgaria**   **Aug 2009 – Jan 2012**
- Implemented new Bingo Flash client application (never released due to acquiring another bingo company - Virtue Fusion).
- Implemented and maintained Poker Flash client application.

Web Developer   **Security Solutions Institute**   **Sep 2008 – Aug 2009**
- Implemented Flash application used for showing statistic data of a medical device used for heart rate tracking.
- Implemented company website with custom CMS (content management system).

Web Developer   **TOG BG**   **May 2007 – Sep 2008**
Subsidiary of **OK1 UK Ltd.**
- Implemented and maintained 17 online jewelry selling websites.
- Managed and test small company projects, dealt with clients and other team members.

EDUCATION

Sofia, Bulgaria   **New Bulgarian University**   **Fall 2010 – July 2012**
                                             Technical University of Sofia   **Fall 2003 – July 2008**
- M.S.E. in Software technologies in Internet, specialization in Design and Development, July 2012
- B.S.E. in Automation, Information and Control Equipment, department of Systems and Control, July 2008.
- Master thesis: Online game "Bingo" (JavaScript based game with administration panel build with React).
- Bachelor thesis: Magnetic levitation system management (university lab project).

Goce Delchev, Bulgaria   **"Dimitar Talev High School"**   **Fall 1998 – July 2003**
- Major: "Business Administration"
- Merit scholarship
- Award for excellent results in education

TECHNICAL EXPERIENCE

Projects
- **Mihail's Chat app** (2019). Chat SPA. React, TypeScript, Redux, Express.js with Socket.io, SASS (styled-components), Jest, Enzyme
- **mihail-gaberov.eu** (2019). Personal blog. React, Gatsbyjs, CSS, CircleCI with AWS
- **The Poppals** (2018). Presentational website. React, Redux, CSS (SASS, styled-components)
- **Media gallery** (2017). Media gallery application showing pictures and video clips, loaded from Flickr via FlickAPI. React, Redux, CSS (SASS)
- **Rock, Paper, Scissors** (2017). React based implementation of the classic game Rock Paper Scissors. React, Redux
- **Sportsbook app** (2017). Proof of concept for mobile sports betting application. AngularJS, HTML, CSS (SASS)
- **Address book** (2016). Client-side address book single page application. AngularJS, HTML, CSS (SASS)

ADDITIONAL EXPERIENCE AND AWARDS
- **Published on freeCodeCamp (Autumn 2018):** An article about React Hooks.
- **Published on HackerNoon (Summer 2018):** An article about testing, more precisely unit testing in React.
- **Published on ITNEXT (Spring 2018)**: An article about improving a Twitter bot using MongoDB.
- **Published on ITNEXT (Spring 2018)**: An article about creating a Twitter bot.
- **UI Community lead (Spring 2017):** Trained appx 10 developers, both front-end and back-end, to modern

front-end technologies (JavaScript, Unit Testing). Presentations [here](#) and [here](#).

Languages and Technologies

- JavaScript; TypeScript; Node.js, HTML; CSS (SASS, LESS, Bootstrap, Foundation); ActionScript 2.0/3.0 (Prior Experience); C#/VB .NET (Prior Experience)
- React, Redux, Saga, AngularJS, Jest, Mocha, Chai, SinonJS, MongoDB, MySQL, WebStorm (IntelliJ IDEA)