

# DISK SELF-GRAVITY CALCULATIONS ON A LEVEL 1 GRID WITH LEVEL 0 REFINEMENT

Computational Science II - University of Zurich

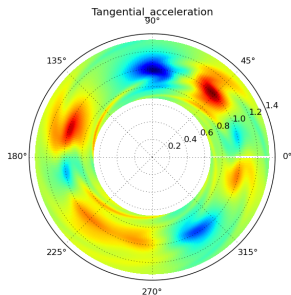
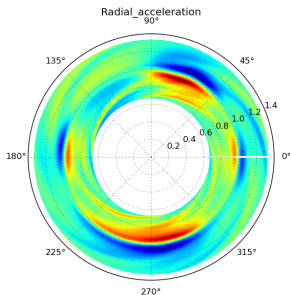
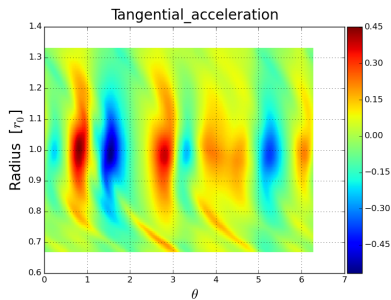
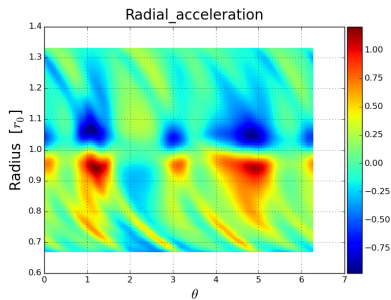
Mihai Tomozeiu

4th June 2015

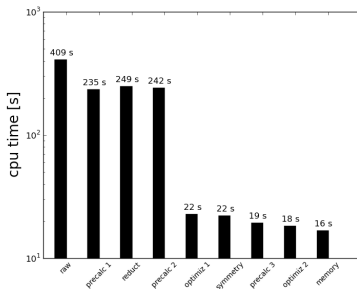
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# March starting point



# March starting point



- ▶ reduction of the number of calculations;
- ▶ a priori calculation of 1D and 2D arrays;
- ▶ use of trigonometric relations;

# New approach

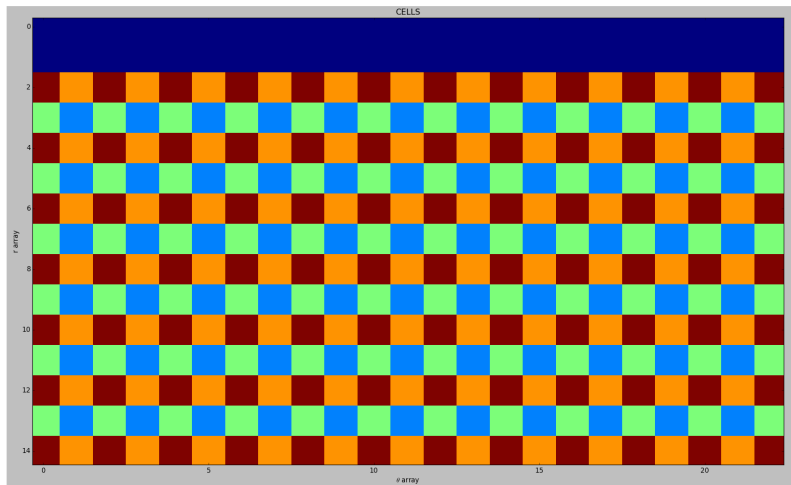


Figure : Cells coloured according to the parity of their indices.

# New approach

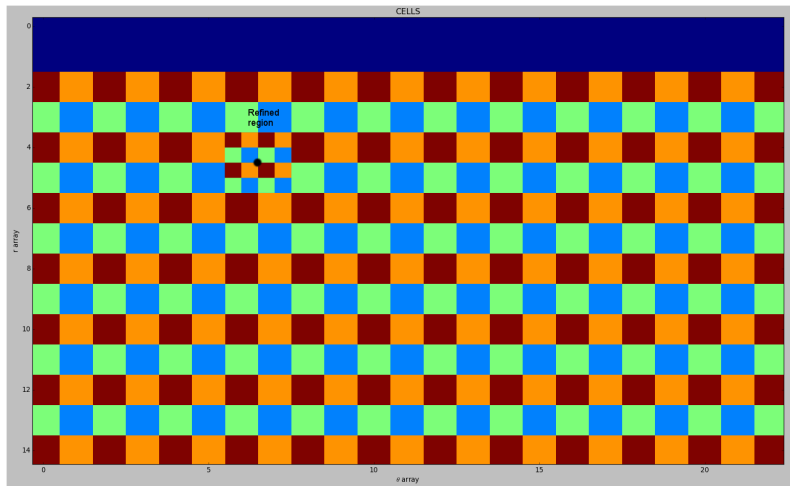
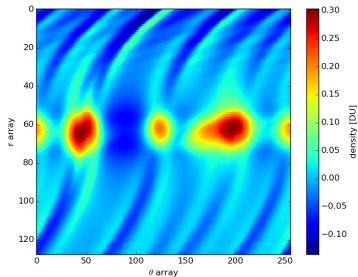
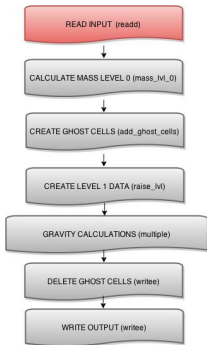
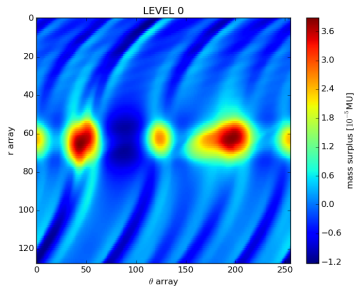
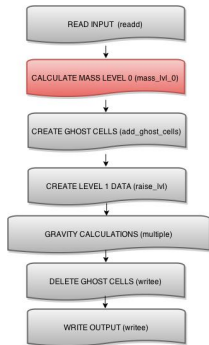


Figure : Refinement to the next lower level

# Code schema

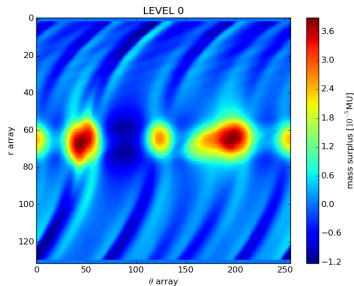
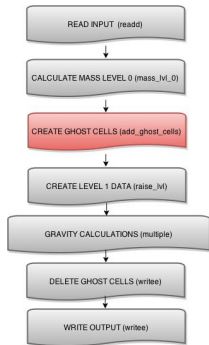


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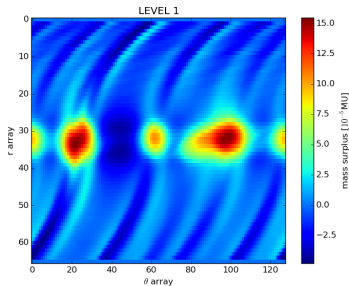
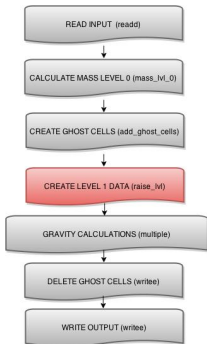




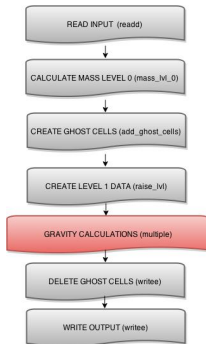
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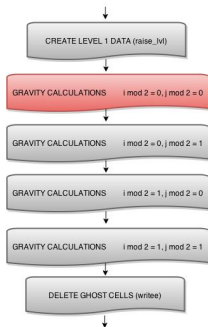
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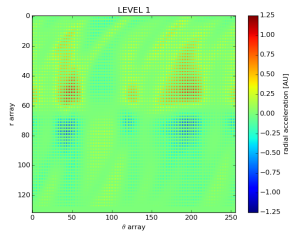
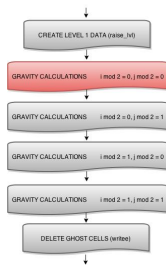
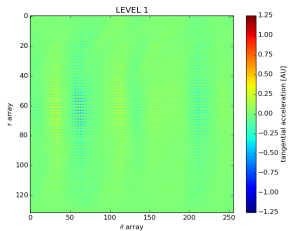
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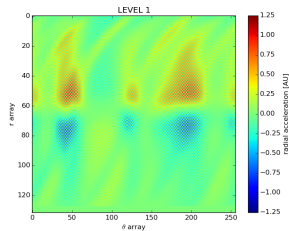
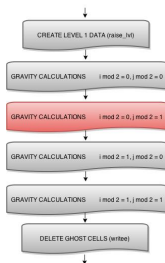
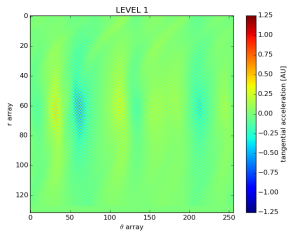
# Code schema



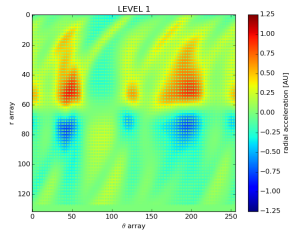
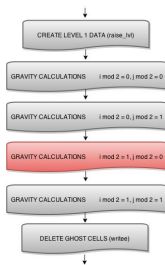
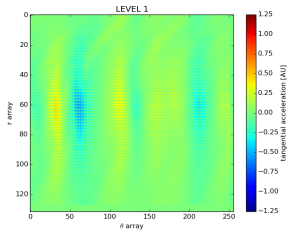
# Code schema



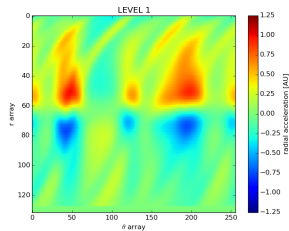
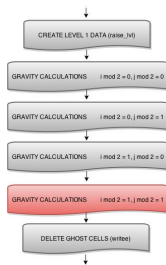
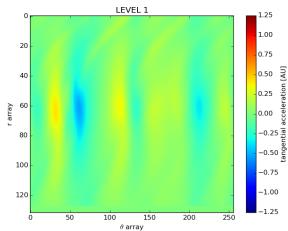
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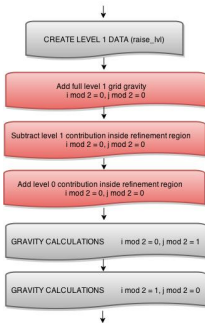
# Code schema





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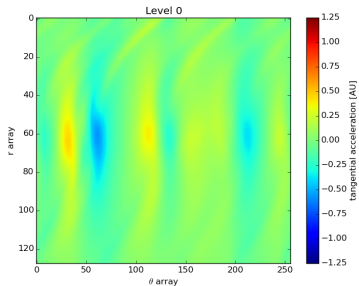
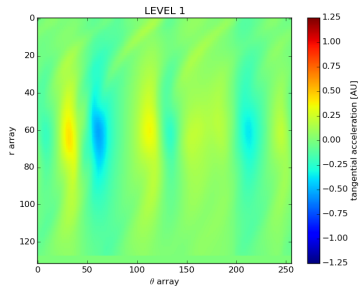
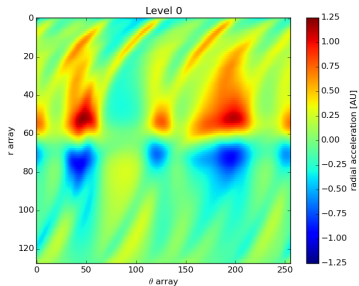
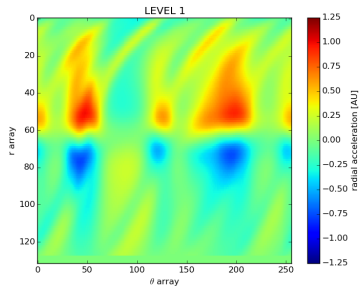
## Version with refinement



- ▶ avoids a series of "if" statements
- ▶ main cpu-time usage due to the level1 full calculations
- ▶ the larger the number of cells - the smaller the share of the other two

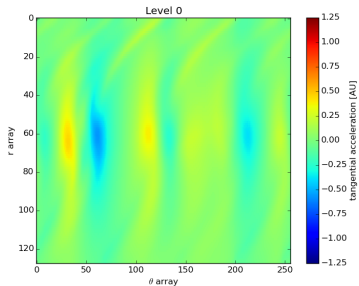
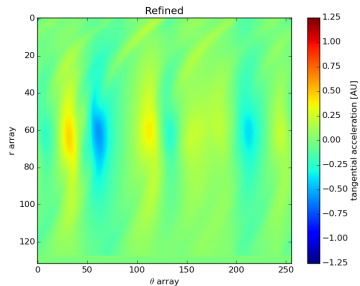
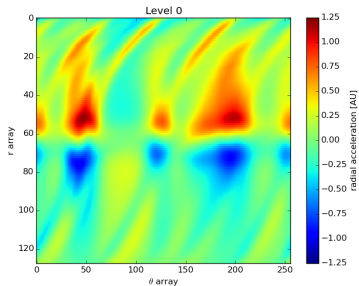
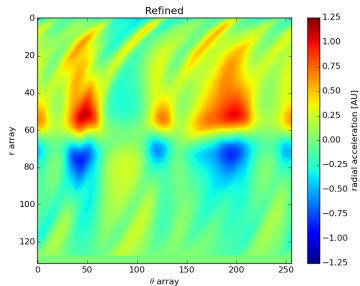
# Results

## LEVEL 0 vs LEVEL 1



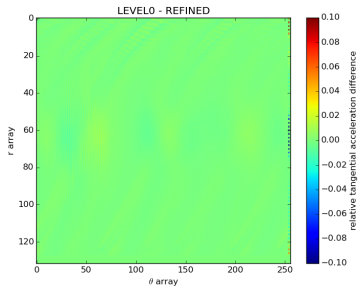
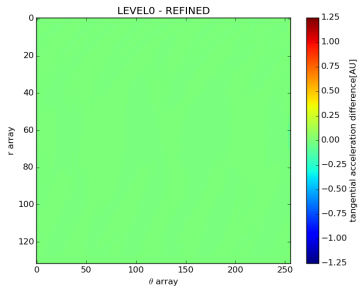
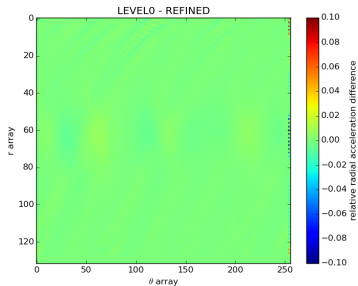
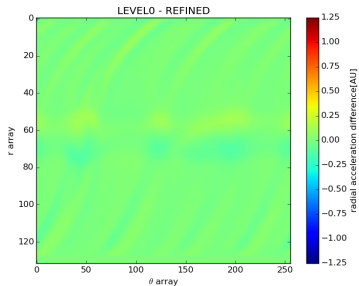
# Results

## LEVEL 0 vs Refined



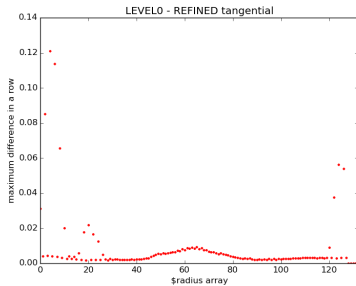
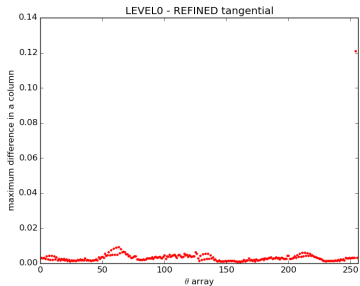
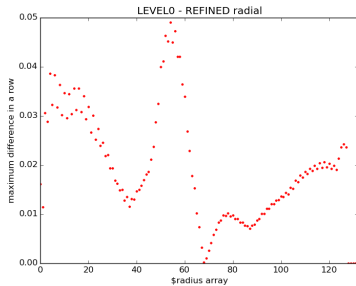
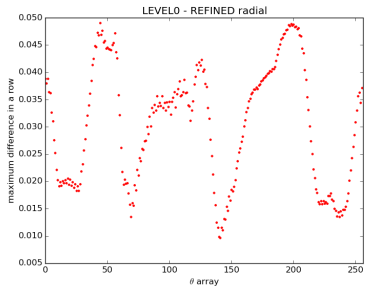
# Results

## LEVEL 0 vs Refined : Differences



# Results

## LEVEL 0 vs Refined : Maximum differences

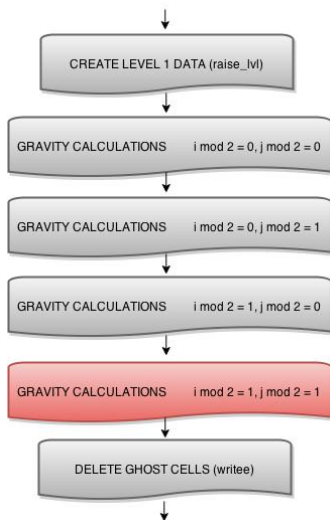


# Time measurements

- ▶ 16 s level 0 optimization (March results) ;
- ▶ 61 s level 0 constrained for refinement method;
- ▶ 14 s level 1 with no refinement;
- ▶ 15 s level 1 with level 0 refinement;

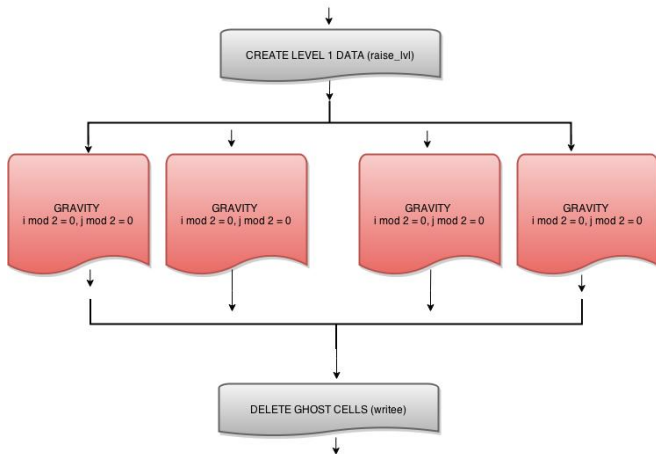
# Towards a faster code

Using intra-node parallelism



# Towards a faster code

Using intra-node parallelism





# Towards a faster code

## Using intra-node parallelism



- ▶ run 4 independent tasks on shared memory ;
- ▶ could use i.e. OpenMP;
- ▶ simpler distribution of tasks;
- ▶ the inter-node MPI structure would not change;
- ▶ no MPI communication during one step calculations.
- ▶ reduce needed time by 4 to 3-4 s

# Towards a faster code

How about using GPUs?

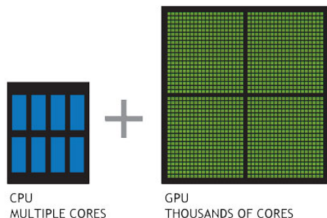


Figure : CPU vs GPU. (Source: NVIDIA)

- ▶ rewrite code in GPU languages (i.e. CUDA);
- ▶ the gravity calculation part would stay the same;
- ▶ the outer loops would need to be replaced to take advantage of the GPU;
- ▶ the inter-node MPI would not change;
- ▶ intra-node communication problems...

# Towards a faster code;

Movement of the industry and scientific community

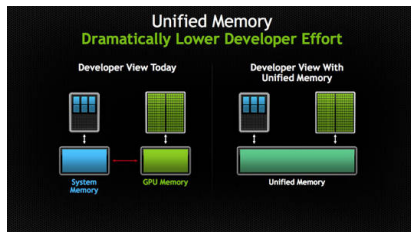


Figure : Future direction for hardware design. (Source: NVIDIA)

- ▶ avoid intra-node communication time-loss
- ▶ could reduce the needed time to under 1 s

# The fortran code

```
program gravity
!Variable section
implicit none
INTEGER i, j, k, l

INTEGER, parameter :: nr = 128, nt = 256, lvl = 1, ng = 2

REAL ag, a, G, dr, dt, rad, den, den_inv, comm, prod, nothing, c00, c01, c10, c11, massa
double precision t_init, t_end, timed
REAL, dimension(nr) :: radius
REAL, dimension(nt) :: theta, cos_center, cos_corner, sin_center, sin_corner
REAL, dimension(nr,nt) :: density, acc_r, acc_t
REAL, dimension(:,), allocatable :: acc_rg, acc_tg
REAL, dimension(nr,nt) :: mass
REAL :: cos_diff, sin_diff
REAL :: ratio, ratio_f
REAL, dimension(1:2) :: acc

INTEGER :: nr_l, nt_l, nrg, ii, jj, jjj, lll
REAL, dimension(:,), allocatable :: radius_l, radius_g
REAL, dimension(:,), allocatable :: theta_l
REAL, dimension(:,), allocatable :: mass_l, mass_g

REAL theta_ad, radius_ad, valu, radius_corn, radius_corn_2_inv, tl1, tl2
REAL c1, c2, c3, c4, unity, contr1, contr2, thetap, thetam
logical don

call readd(nr, nt, radius, theta, density)

call mass_lvl_0(nr, nt, radius, theta, density, mass)

call add_ghost_cells(nr, nt, radius, mass, ng, nrg, radius_g, mass_g)

call raise_lvl(0,0,lvl, nrg, nt, radius_g, theta, mass_g, radius_l, theta_l, mass_l, nr,
```