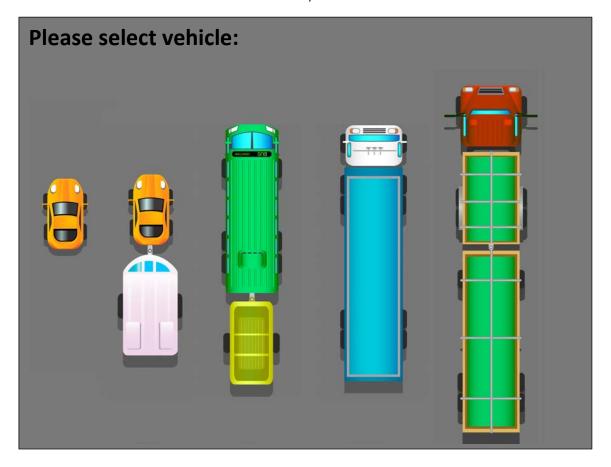
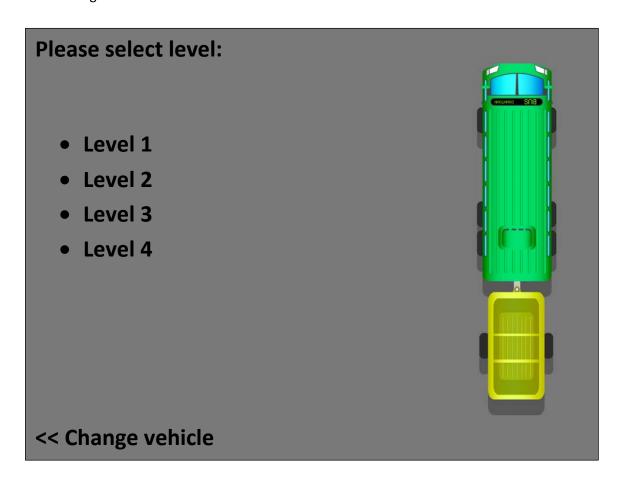
1. When user starts application, the man in the truck is shown (big icon) with the text "Click to start"



2. Then a list of vehicles is shown on the screen, the user can click on a vehicle to select it

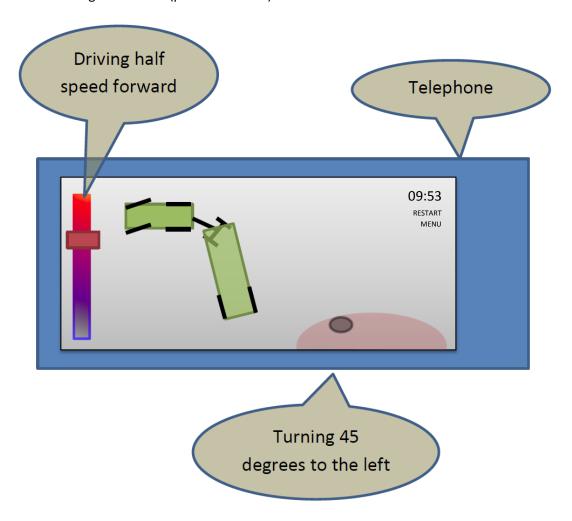


3. When the user clicked, the screen displays the vehicle at the top, and below a list of levels, with text only: "Level 1", "Level 2", and so on (only for this vehicle). And there is a button " <- Change vehicle"



4. Clicking on a level will start that level.

5. When the user is playing, there should be options to restart this level, or go back to menu for selecting a new level (previous screen).



6. If the user completes the level, a text is displayed showing "Great work!" and buttons to go to the next level, or to restart the level, or go the previous level, or to go back to the menu.

