

Forest Fire Task

You are given a map of a forest represented as a grid of characters. Your goal is to determine **how many turns it takes for fire to reach the house**.

Map Legend

| Symbol | Meaning |
|--------|--|
| ^ | Tree (burnable) |
| . | Ground (non-burnable) |
| ~ | Water (non-burnable) |
| F | Starting fire source (there may be multiple) |
| H | House (target) |

Fire Spread Rules

The fire spreads **turn by turn**:

1. In **each turn**, every burning cell spreads fire to all **8 neighboring cells** (horizontal, vertical, and diagonal).
2. Fire can **only spread onto trees** (^).
3. Fire **does not spread** onto ground or water.

Wind Effect

The wind causes the fire to spread **faster** in one direction.

The wind is given as one character: N, S, W, or E.

In addition to normal spreading:

- In the direction of the wind, the fire spreads **an extra 1 cells in that direction**.
- The direction of the wind means the direction from which the wind is blowing
- These extra spread steps also apply **only onto trees** (^).
- Fire **cannot directly skip onto the house due to wind**. The house must be reached from an adjacent burning cell in a normal spread step.
- The wind effect is applied **AFTER** the normal spreading of the fire

Return Value

- If the fire reaches the house → return the **number of turns** it takes.
- If the fire never reaches the house → return 0.
- If a fire source is already adjacent to the house at the start → return 1.

Input Format

Request Body (JSON):

```
{  
  "map": "string with newline-separated rows",  
  "wind": "N | S | W | E"  
}
```

Example:

```
{  
  "map":  
    "~~~~~\n~~^~.~\\n~F~^~.~\\n~..~^~^~\\n~^~^~^~\\n~.....~\\n~..F.H..~\\n~.^~.~\\n~.....~\\n~\n.....~\\n~~~~~~"  
,  
  "wind": "N"  
}
```

Output Format

- A single integer: the number of turns until the fire reaches the house.

Example response: