

① Napiši vektore  $x, y \in \mathbb{R}^n$  in  $M = xy^T$ . Izračunaj  $\|M\|_\infty$ ,  $\|M\|_1$ ,  $\|M\|_F$ ,  $\|M\|_2$

$$x = (x_1, \dots, x_n)^T \quad y = (y_1, \dots, y_n)^T$$

$$M = xy^T = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} \begin{bmatrix} y_1 & \dots & y_n \end{bmatrix} = \begin{bmatrix} x_1 y_1 & x_1 y_2 & \dots & x_1 y_n \\ \vdots & \vdots & \ddots & \vdots \\ x_n y_1 & x_n y_2 & \dots & x_n y_n \end{bmatrix}$$

$$\begin{aligned} \|M\|_\infty &= \max_{1 \leq i \leq n} \sum_{j=1}^n |m_{ij}| = \max_i \sum_{j=1}^n |x_i y_j| = \max_i (|x_i| \sum_{j=1}^n |y_j|) = \max_i (|x_i| \|y\|_1) = \\ &= \|y\|_1 \max_i |x_i| = \|y\|_1 \|x\|_\infty \end{aligned}$$

$$\|M\|_1 = \max_{1 \leq j \leq n} \sum_{i=1}^n |m_{ij}| = \dots = \|x\|_1 \|y\|_\infty$$

$$\|M\|_F = \sqrt{\sum_{i,j=1}^n m_{ij}^2} = \sqrt{\sum_{i=1}^n \sum_{j=1}^n x_i^2 y_j^2} = \sqrt{\sum_{i=1}^n x_i^2 \sum_{j=1}^n y_j^2} = \sqrt{\sum_{i=1}^n x_i^2 \|y\|_2^2} = \|y\|_2 \|x\|_2$$

$$\|M\|_2^2 = \lambda_{\max}(M^T M) = \lambda_{\max}((xy^T)^T (xy^T)) = \lambda_{\max}(y x^T x y^T) = \lambda_{\max}(\|x\|_2^2 \|y\|_2^2) = \dots$$

$$\begin{aligned} (M^T M)_y &= (\|x\|_2^2 y y^T) y = \|x\|_2^2 y (y^T y) = \underbrace{\|x\|_2^2 \|y\|_2^2}_\lambda y = \lambda y \\ &\cong \|x\|_2^2 \|y\|_2^2 \end{aligned}$$

Kakere pa so ostale lastne vrednosti  $M^T M$ ?

Vse ostale lastne vrednosti so enake 0, ker je matrica rang 1.

② Lu razcep = delni pivotiranje. Iščemo permutacijsko matrico  $P$ , spodnji trikotnik  $L$  in zgornji trikotnik  $U$ , da je

$$A = \begin{bmatrix} 1 & 0 & 0 & 1 \\ 2 & 0 & 1 & -1 \\ 4 & 1 & 0 & 1 \\ 1 & 1 & 2 & -3 \end{bmatrix}$$

$$PA = L U$$

Matrica  $P$  lahko predstavimo z vektorjem  $p = [i_1, i_2, \dots, i_n]$ , kjer je  $i_1, i_2, \dots, i_n$  permutacija števil od 1 do n. Pri tem velja, da ima matrica  $P$  v k-tem vrstici element 1 samo na mestu  $i_k$ .

$$p = [1, 2, 3, 4]$$

$$[3, 2, 1, 4]$$

$$[3, 4, 1, 2]$$

$$\begin{array}{c} \begin{array}{cccc} 1 & 0 & 0 & 1 \\ 2 & 0 & 1 & -1 \\ 4 & 1 & 0 & 1 \\ 1 & 1 & 2 & -3 \end{array} & \xrightarrow{\text{pivot.}} & \begin{array}{cccc} 4 & 1 & 0 & 1 \\ 2 & 0 & 1 & -1 \\ 1 & 0 & 0 & 1 \\ 1 & 1 & 2 & -3 \end{array} & \xrightarrow{\text{elimin.}} & \begin{array}{cccc} 4 & 1 & 0 & 1 \\ 1 & -1 & 1 & -3/2 \\ 1/4 & -1/4 & 0 & 3/4 \\ 1/4 & 2/4 & 2 & -13/4 \end{array} & \xrightarrow{\text{pivot.}} & \begin{array}{cccc} 4 & 1 & 0 & 1 \\ 1/4 & 2/4 & 2 & -13/4 \\ 1/4 & -1/4 & 0 & 3/4 \\ 1/4 & -1/3 & 1 & -3/4 \end{array} \end{array}$$

$$[3, 4, 2, 1]$$

$$\begin{array}{c} \begin{array}{cccc} 4 & 1 & 0 & 1 \\ 1/4 & 2/4 & 2 & -13/4 \\ 1/4 & -1/3 & 2/3 & -11/3 \\ 1/4 & -2/3 & 2/3 & -11/3 \end{array} & \xrightarrow{\text{pivot.}} & \begin{array}{cccc} 4 & 1 & 0 & 1 \\ 1/4 & 2/4 & 2 & -13/4 \\ 1/4 & -2/3 & 2/3 & -11/3 \\ 1/4 & -1/3 & 2/3 & 5/7 \end{array} \end{array}$$

$$\Rightarrow P = \begin{bmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{bmatrix} \quad L = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 1/4 & 1 & 0 & 0 \\ 1/4 & -1/3 & 1 & 0 \\ 1/4 & -1/3 & 2/3 & 1 \end{bmatrix} \quad U = \begin{bmatrix} 4 & 1 & 0 & 1 \\ 0 & 2/4 & 2 & -13/4 \\ 0 & 0 & 2/3 & -11/3 \\ 0 & 0 & 0 & 5/7 \end{bmatrix}$$

Algoritmen zu reziproquen triding. systemen

$$Ax = b, \quad A \in \mathbb{R}^{n \times n}, \quad b \in \mathbb{R}^n$$

$$\textcircled{1} \quad A = \begin{bmatrix} a_{11} & a_{12} & \dots & 0 \\ a_{21} & a_{22} & \dots & \vdots \\ \vdots & \ddots & \ddots & \vdots \\ 0 & \dots & \dots & a_{nn} \end{bmatrix}$$

$$M = \begin{bmatrix} 0 & a_{11} & a_{12} & \dots & 0 \\ a_{21} & a_{22} & a_{23} & \dots & \vdots \\ a_{31} & a_{32} & a_{33} & \dots & \vdots \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & a_{n3} & \dots & 0 \end{bmatrix}, \quad b = \begin{bmatrix} b_1 \\ \vdots \\ b_n \end{bmatrix}$$

\textcircled{2} „Parametrische“ izvođenje elimiнације u metodi M

Algoritmen

$$l_{21} = \frac{a_{21}}{a_{11}} \Rightarrow \tilde{a}_{22} = a_{22} - l_{21} \cdot a_{12}$$

⋮

\textcircled{3} Računamo reperijske približenje  $x_{r+1} = g(x_r)$ ,  $r=0,1,2,\dots$  kjer je  
 $g(x) = \frac{x^2+a}{2x}$ ,  $a>0$

\textcircled{a} Kako lahko konvergira  $(x_r)_{r=0}^\infty$ ?

\textcircled{b} Kaj je red konvergencije?

\textcircled{c} Konvergira lahko le k d:  $d = g(d)$ , k je negibno točka

$$\text{Računi: } d \text{ je } d = \lim_{r \rightarrow \infty} x_r. \text{ Poštej: } \lim_{r \rightarrow \infty} x_{r+1} = \lim_{r \rightarrow \infty} g(x_r) \\ d = g(\lim_{r \rightarrow \infty} x_r) = g(d) = \frac{d^2+a}{2d} \\ \Rightarrow 2d^2 = d^2 + a \\ d = \pm \sqrt{a} \quad (\text{uporabo za računanje koncen})$$

\textcircled{b} Red konvergencije:

- $g(\sqrt{a}) = \sqrt{a}$  pravljeno negibnost točk
- $g'(\sqrt{a}) = \frac{(\sqrt{a})^2 - 2a}{2\sqrt{a}} = \frac{a - 2a}{2\sqrt{a}} = \frac{-a}{2\sqrt{a}}$

$$\cdot g'(\sqrt{a}) = \frac{2x \cdot 2\sqrt{a} - (x^2 + a)2}{4x^2} = 1 - \frac{x^2 + a}{2x^2}$$

$$g'(\sqrt{a}) = 1 - \frac{a + a}{2a} = 0 \Rightarrow \text{red konvergencije je uselj 2.}$$

$$\cdot g''(x) = -\frac{2x \cdot 2\sqrt{a} - (x^2 + a)4x}{4x^4} = -\frac{x^3 - x^2 - ax}{x^4} = \frac{a}{x^3} = a^{1-3/2} = \frac{1}{\sqrt{a}} \neq 0$$

$\Rightarrow$  red konvergencije je 2.

Pospolistke metode zu rechnende k-tile Koren

$$g(x) = \frac{(k-n)x^n + a}{kx^{k-1}} \quad ; \quad a > 0, \quad k \in \mathbb{N}, \quad k \geq 2$$

$\Rightarrow (x_r)_{r=0}^{\infty}$ ,  $x_{r+1} = g(x_r)$  konvergiert. In k-teile Koren ist  $a (\sqrt[k]{a})$

### (1) Konvergenz Newtonsche Iteration

$$f(x) = 0 \quad x_{r+1} = x_r - \frac{f(x_r)}{f'(x_r)} \quad r = 0, \dots$$

① Naja so d. endstelle nicht f

$$f(x) = (x - d) h(x) \quad h(d) \neq 0$$

Iterationsschleife zu Newtonscher Iteration:  $g(x) = x - \frac{f(x)}{f'(x)}$

$$g(d) = d - \frac{f(d)}{f'(d)} \Rightarrow g(d) = d \quad d \text{ reelle Tocke}$$

$$g'(x) = 1 - \frac{f'(x)^2 - f(x)f''(x)}{f'(x)^2} = 1 - 1 + \frac{f(x)f''(x)}{f'(x)^2}$$

$$g'(d) = \frac{f(d)f''(d)}{f'(d)^2} = 0 \Rightarrow \text{nd Konvergenz von } z$$

② Naja so 2. m-kratne nicht;  $m \geq 2$

$$f(x) = (x - d)^m h(x) \quad ; \quad h(d) \neq 0$$

$$f'(x) = m(x - d)^{m-1} h(x) + (x - d)^m h'(x)$$

$$f''(x) = m(m-1)(x - d)^{m-2} h(x) + m(x - d)^{m-1} h'(x) + m(x - d)^{m-1} h'(x) + (x - d)^m h''(x)$$

$$g(x) = x - \frac{(x - d)^m h(x)}{m(x - d)^{m-1} h(x) + (x - d)^m h'(x)}$$

$$= x - \frac{(x - d) h(x)}{m h(x) + (x - d) h'(x)}$$

$$g(d) = d - \frac{(d - d) h(d)}{m h(d)} = d \quad \text{reelle Tocke}$$

$$g'(x) = \frac{f(x)f''(x)}{f'(x)^2} = \frac{(x - d)^m h(x)(x - d)^{m-2} [m(m-1)h(x) + h'(x)2m(x - d) + (x - d)^2 h''(x)]}{(x - d)^{2m-2} (m h(x) + (x - d) h'(x))^2}$$

$$g'(d) = \frac{h'(d)m(m-1)}{m^2 h^2(d)} = \frac{m-1}{m} = 1 - \frac{1}{m} \neq 0 \quad m \geq 2$$

$\Rightarrow$  Konvergenz  $\Rightarrow$  linearna

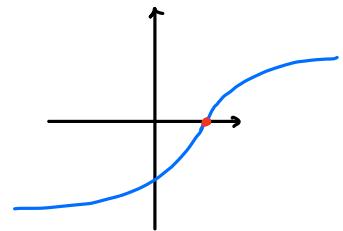
Kdej je reálná konvergencie pri existenciích následujících hodnot  $z^2$ .

$$g'(z) = \frac{f(z) - f'(z)}{f'(z)^2}$$

$$g''(z) = \frac{(f' f'' + f f'') f'^2 - f f'' 2 f' f''}{(f')^4}$$

$$g''(z) = \frac{f'^3 f''}{f'^4} = \frac{f''(z)}{f'(z)}$$

Reálná konvergencie bude vždy teda jen kde  $f''(z)=0$  (prouoj)



- (5) Nalezení vektoru  $\vec{z}$  v rovině, kde je řešené  $\vec{c} = (1, 1, 0)$   
in  $\vec{s} = (0, 1, 1)$ , nejbližší vektor je  $\vec{z} = (1, 2, 1)$ .

### a) analyticky řešit

Isčeme  $d, \beta$   $\|d\vec{s} + \beta\vec{s} - \vec{c}\|_2$  minimum

$$A = \begin{bmatrix} 1 & 0 \\ 1 & 1 \\ 0 & 1 \end{bmatrix} \quad \vec{x} = \begin{bmatrix} d \\ \beta \end{bmatrix} \quad \vec{c} = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}$$

$$\|A\vec{x} - \vec{c}\|_2 = \left\| \begin{bmatrix} d-1 \\ d+\beta-2 \\ \beta-0 \end{bmatrix} \right\|_2 = \sqrt{(d-1)^2 + (d+\beta-2)^2 + (\beta-0)^2} = f(d, \beta)$$

Isčeme  $\min_{d, \beta} \sqrt{f(d, \beta)}$ , min nastopí v místě kde  $\min_{d, \beta} f(d, \beta)$

$$\frac{\partial f}{\partial d}(d, \beta) = 2(d-1) + 2(d+\beta-2) = 2d + 2\beta - 6 = 0$$

$$\frac{\partial f}{\partial \beta}(d, \beta) = 2(d+\beta-2) + 2(\beta-0) = 2d + 4\beta - 4 = 0$$

$$\begin{aligned} 2d + \beta &= 3 \\ d + 2\beta &= 2 \end{aligned} \Rightarrow d = \frac{1}{3}, \quad \beta = \frac{2}{3}$$

Normalní systém má řešení  $A^T A \vec{x} = A^T \vec{c}$

$$\begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 2 & 0 \\ 1 & 2 \\ 0 & 1 \end{bmatrix} \quad A^T \vec{c} = \begin{bmatrix} 1 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 2 \\ 2 \\ 0 \end{bmatrix}$$

### b) QR rozložení

$A = QR$   $Q \in \mathbb{R}^{n \times n}$  = orthonormované sloupy,  $R \in \mathbb{R}^{n \times n}$  záporné trikotník.

- (6) Řešit systém prostřednictvím QR rozložení  $\Rightarrow$  Householderovské řešení:

$$\begin{bmatrix} 2 & 2 & 6 \\ 2 & 1 & -2 \\ 1 & 6 & -2 \end{bmatrix} \quad X = \begin{bmatrix} 6 \\ -1 \\ -7 \end{bmatrix}$$

$$A \vec{x} = \vec{b} \Rightarrow Q \vec{R} \vec{x} = \vec{b} \Rightarrow \vec{R} \vec{x} = Q^T \vec{b} \Rightarrow$$

řešení záporné trikotník.

$$\text{① Isčeme } P^{(1)} A \vec{x} = P^{(1)} \vec{b}$$

$$\boxed{\begin{array}{ccc|c} x & x & x & \\ 0 & x & x & \\ 0 & x & x & \end{array}} \quad \vec{x} = \boxed{\begin{array}{c} x \\ x \\ x \end{array}}$$

$$\begin{array}{ccc|c} 2 & 2 & 6 & 6 \\ 2 & 1 & -2 & -1 \\ 1 & 6 & -2 & -7 \end{array}$$

$$\alpha_1 \quad \alpha_2 \quad \alpha_3$$

$$\alpha_1 \quad \alpha_2 \quad \alpha_3$$

$$P_1 \text{ more probabilities } a_1 \vee \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$P^{(1)} = I - \frac{2}{\omega^{(1)T}\omega^{(1)}} \omega^{(1)} \omega^{(1)T}$$

$$a_1 = (2, 2, 1)^T$$

$$\omega^{(1)} = a_1^{(1)} \pm \begin{bmatrix} \|a_1^{(1)}\|_2 \\ 0 \\ 0 \end{bmatrix}$$

Ergebnis ist, da  $\|a_1^{(1)}\|_2$  ein Vektor

$$\omega^{(1)} = \begin{pmatrix} 2 \\ 2 \\ 1 \end{pmatrix} + \begin{pmatrix} \sqrt{2^2+2^2+1} \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 5 \\ 2 \\ 1 \end{pmatrix}$$

$$\omega^{(1)T} \omega^{(1)} = 30$$

$$\begin{aligned} P^{(1)} a_1^{(1)} &= (I - \frac{2}{30} \omega^{(1)} \omega^{(1)T}) a_1^{(1)} = \\ &= a_1^{(1)} - \frac{2}{30} \omega^{(1)} (\omega^{(1)T} a_1^{(1)}) \\ &= \begin{pmatrix} 2 \\ 1 \\ 0 \end{pmatrix} - \frac{2}{30} \left( \begin{pmatrix} 5 \\ 2 \\ 1 \end{pmatrix} (2 \cdot 5 + 2 \cdot 2 + 1) \right) \\ &= \begin{pmatrix} -3 \\ 0 \\ 0 \end{pmatrix} \end{aligned}$$

$$\begin{aligned} P^{(1)} a_2^{(1)} &= a_2^{(1)} - \frac{2}{30} (\omega^{(1)T} a_2^{(1)}) \omega^{(1)} \\ &= \begin{pmatrix} 2 \\ 1 \\ 0 \end{pmatrix} - \frac{2}{30} \cdot 18 \left( \begin{pmatrix} 5 \\ 2 \\ 1 \end{pmatrix} \right) \\ &= \begin{pmatrix} 2 \\ 1 \\ 0 \end{pmatrix} - \frac{6}{5} \left( \begin{pmatrix} 5 \\ 2 \\ 1 \end{pmatrix} \right) \\ &= \begin{pmatrix} -4 \\ -7/5 \\ 24/5 \end{pmatrix} \end{aligned}$$

$$\begin{aligned} P^{(1)} a_3^{(1)} &= a_3^{(1)} - \frac{2}{30} (\omega^{(1)T} a_3^{(1)}) \omega^{(1)} \\ &= \begin{pmatrix} 6 \\ -2 \\ 0 \end{pmatrix} - \frac{2}{30} \cdot \frac{8}{24} \left( \begin{pmatrix} 5 \\ 2 \\ 1 \end{pmatrix} \right) \\ &= \begin{pmatrix} -2 \\ -26/15 \\ -18/15 \end{pmatrix} \end{aligned}$$

$$P^{(1)} b = \begin{pmatrix} 6 \\ -1 \\ -3 \end{pmatrix} - \frac{2}{30} \cdot 21 \left( \begin{pmatrix} 5 \\ 2 \\ 1 \end{pmatrix} \right) = \begin{pmatrix} -1 \\ -19/15 \\ -42/5 \end{pmatrix}$$

$$\begin{bmatrix} -3 & -4 & -2 \\ 0 & -\frac{7}{5} & -\frac{26}{5} \\ 0 & \frac{24}{5} & -\frac{18}{5} \end{bmatrix} X = \begin{bmatrix} -1 \\ -\frac{19}{5} \\ -\frac{42}{5} \end{bmatrix}$$

$A_2$                              $b_2$

$$A_2 = [a_1^{(2)} \ a_2^{(2)}]$$

$$\textcircled{2} \quad P_2^{(2)} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & P_2 & \\ 0 & & \end{bmatrix} : \quad P_2 A_2 = \begin{bmatrix} * & * \\ 0 & * \end{bmatrix} \xrightarrow{\max ||w_2||} \begin{bmatrix} -7/5 & -7/5 \\ 24/5 & 24/5 \end{bmatrix} = \begin{bmatrix} -32/5 \\ 24/5 \end{bmatrix}$$

$$v_2 w_2^\top = 64$$

$$P_2 a_2^{(2)} = a_2^{(2)} - \frac{2}{64} \frac{1}{25} (72 \cdot 7 + 24) w_2 = \dots = \begin{bmatrix} 5 \\ 0 \end{bmatrix}$$

$$P_2 a_2^{(1)} = \dots = \begin{bmatrix} -2 \\ -6 \end{bmatrix}$$

$$P_2 b_2 = \dots = \begin{bmatrix} -7 \\ -6 \end{bmatrix}$$

$$P^{(1)} P^{(2)} A_x = \begin{bmatrix} -1 \\ -7 \\ -6 \end{bmatrix}$$

$$\begin{bmatrix} -3 & -4 & -2 \\ 0 & 5 & -2 \\ 0 & 0 & -6 \end{bmatrix} x = \begin{bmatrix} -1 \\ -7 \\ -6 \end{bmatrix}$$

obravn. ustvarjaj

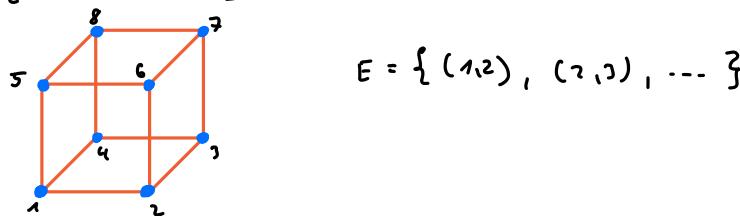
$$\Rightarrow x_1 = 1 \Rightarrow x_2 = -1 \Rightarrow x_3 = 1 \quad x = \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix}$$

\textcircled{3} "Lepo" risanje grafov (dihkratnih objektov) v 3D

**Def** Neusmerjeni graf  $G$  je par  $(V, E)$ , kjer je  $V$  množica uvrščen

in  $E \subseteq V \times V$  pa množica povezav

Primer  $V = \{1, 2, 3, \dots, 8\}$   $E$  množica povezav



$$E = \{(1,2), (2,3), \dots\}$$

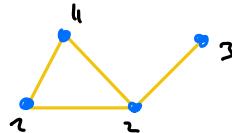
Reprezentacija grafu z metriko sosednjosti

$$V = \{1, 2, \dots, n\} \quad E = \{(i,j) ; i \in V_1 \subseteq V, j \in V_2 \subseteq V\}$$

Definicija met.  $A = (a_{ij})_{i,j=1}^n$

$$a_{ij} = \begin{cases} 1 & \text{če } i \text{ in } j \text{ povezani} \\ 0 & \text{sicer} \end{cases}$$

Primer



$$A = \begin{bmatrix} 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 1 \\ 0 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 \end{bmatrix}$$

Kako lasko A uporabimo za risanje grafu  $\mathbb{R}^3$ ?

Priporučimo, da je graf G kubični (vsake točke imajo učinkovit 3 sosed)

V vsaki vrstici matice A so učinkoviti 3 ene, zato je

$$A \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 3 \\ 3 \\ 3 \\ 3 \end{bmatrix} = 3 \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} \Rightarrow 3 je lastna vrednost$$

Vsi je A realne simetrične imajo realnih lastnih vrednosti  $\lambda_1 = 3 \pm (\lambda_2 \pm (\lambda_3 \pm \dots \pm \lambda_n))$   
Ima tudi n ortogonalnih lastnih vektorjev

Naj bodo  $x_1, x_2, x_3, x_4$  koordinati lastnega vektora, ki predstavlja lastne vrednosti  $\lambda_1, \lambda_2, \lambda_3$

$$x_j = \begin{bmatrix} x_{1j} \\ \vdots \\ x_{nj} \end{bmatrix} \quad j=1, 2, 3, 4$$

Če za koordinate točk grafa izberemo  $T_i = (x_{i1}, x_{i2}, x_{i3}) \in \mathbb{R}^3 \quad i=1, 2, \dots, n$  ter  
koordinatne sisteme graf, doslovno "kaps" sliko grafu.

## ⑧ Nevilleov algoritmen - interpolacija polinoma

Podatki:  $(x_0, f_0), (x_1, f_1), \dots, (x_n, f_n) \quad x_i \neq x_j \quad i \neq j \quad x \in \mathbb{R}$

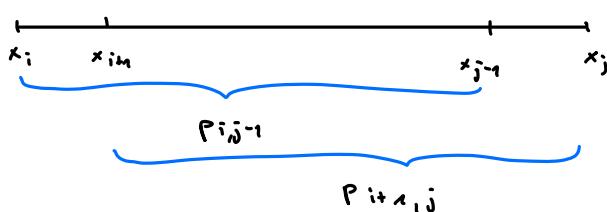
Razultat:  $p_n(x)$  vrednost interpolacijskega polinoma na danih točkah pri  $x$

Oznaka:  $p_{ij}$  polinom st.  $\leq j-i$ , ki interpolira vrednosti  $(x_i, f_i), \dots, (x_j, f_j)$   $j \geq i$

Lema: Polinom  $p_{ij}$  zadostuje naslednjim:

$$\textcircled{1} \quad p_{ii}(x) = f_i \quad 0 \leq i \leq n$$

$$\textcircled{2} \quad p_{ij}(x) = \frac{(x-x_i)p_{i,j-1}(x) - (x-x_i)p_{i+1,j}(x)}{(x_i-x_j)} \quad 0 \leq i \leq j \leq n$$



Dokaz:  $\textcircled{1}$  je evidentno

$\textcircled{2}$  Izhaja:  $i+m \leq h \leq j-1 \Rightarrow p_{i,j-1}(x_h) = p_{i+m,j}(x_h) = f_h$

Opazimo: Če je  $\gamma \in \mathbb{R} \Rightarrow \gamma f_h + (1-\gamma) f_k = f_h$

Poškujmo  $p_{ij}$  zapisati kot

$$p_{ij}(x) = (\alpha x + \beta) p_{i,j-1}(x) + (1 - (\alpha x + \beta)) p_{i+1,j}(x)$$

$$p_{ij}(x_h) = f_h, \quad i+1 \leq h \leq j-1$$

Zm.  $x_i$  in  $x_j$  pa more upoštevati:

$$p_{ij}(x_i) = (\alpha x_i + \beta) p_{i,j-1}(x_i) + (1 - (\alpha x_i + \beta)) p_{i+1,j}(x_i) = f_i$$

$$p_{ij}(x_j) = (\alpha x_j + \beta) p_{i,j-1}(x_j) + (1 - (\alpha x_j + \beta)) p_{i+1,j}(x_j) = f_j$$

$$\Rightarrow 1 - \alpha x_i - \beta = 0 \quad \beta = -\frac{\alpha x_j + \beta}{x_i - x_j}$$

Die  $\alpha$  ist  $\beta$  unabh. v. einer der obigen Neville'schen Formeln.

Primär berechnet man die  $\alpha$  und  $\beta$  voneinander abhängig.  $\alpha \leq 2$ , bei  $\alpha > 2$ .

$$\begin{array}{c|cc} x_i & -1 & 0 \\ \hline y_i & -2 & 1 \end{array} \quad \text{für } x=1$$

$x_i$	$f_i$
-1	-2
0	1
1	
2	

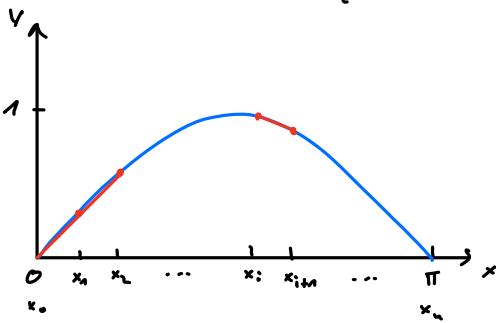
$$P_{0,1}(x) = \frac{(1-0)(-1) - (1+0)(-1)}{-1-0} = 0$$

$$P_{0,2}(x) = \frac{(1-2)(-1) - (1-0)1}{0-2} = 3$$

$$P_{0,2}(1) = \frac{(1-2)0 - (1+1)1}{-1-2} = 2$$

residuum

- 9) Funkt  $f = \sin x$  approx. z. durch eine lineare Funktion  $l$  in  $n+1$  gleichmässig teilen  $x_0 = 0 < x_1 < \dots < x_n = \pi$  toll, da  $l$  interpoliert diese toll, da weiteren subintervallen  $[x_i, x_{i+1}]$ ,  $i = 0, \dots, n-1$  passen  $l$  definiert und toll.
- Möglichkeit mehr Sicht  $n$ , da so genauer approx. pass  $\lambda^2$ .



Zunächst das napaka

$$l : [x_0, x_n] \rightarrow \mathbb{R} \quad l|_{[x_i, x_{i+1}]} = l_i \text{ definiert}$$

zunächst das

$$\max_{x_0 \leq x \leq x_n} |f(x) - l(x)| = ?$$

Vonn, d. j.  $x_{i+1} - x_i = h$

$$\max_{x_0 \leq x \leq x_n} |f(x) - l(x)| = \max_{0 \leq i \leq n} \max_{x_i \leq x \leq x_{i+1}} |f(x) - l_i(x)|$$

Noj b.  $x \in [x_i, x_{i+1}]$ :

$$|f(x) - l_i(x)| = \left| \frac{f^{(2)}(\xi_i)}{2!} w_i \right| \leq \dots$$

$$w_i(x) = (x - x_i)(x - x_{i+1}) \quad ; \quad \xi_i \in [x_i, x_{i+1}]$$

$$\left| \frac{f^{(2)}(\xi_i)}{2!} \right| \leq \frac{1}{2} \max_{x_i \leq \xi_i \leq x_{i+1}} |-\sin(\xi)| = \frac{1}{2} s_i$$

$$w_i(x) = (x - x_i)(x - x_{i+1}) = (x - x_i)(x - x_i - h)$$

$$w_i'(x) = (x - x_i - h) + (x - x_i) = 2x - 2x_i - h \approx x - x_i + \frac{h}{2}$$

$$w_i(x_i + \frac{h}{2}) = (x_i + \frac{h}{2} - x_i)(x_i + \frac{h}{2} - x_i - h) = -\frac{h^2}{4}$$

$$\dots \leq \frac{1}{2} s_i \cdot \frac{h^2}{4}$$

$$\max_{\text{ocimum}} \max_{x_i \leq x \leq x_{i+1}} |f(x) - l_i(x)| \leq \max_i \frac{h^2}{8} s_i = \frac{h^2}{8}$$

$$h = \sqrt{8 \cdot 10^{-3}} \Rightarrow h < 0,0894 \quad n \geq \frac{\pi}{h} = 35,12$$

## 10 Modelirang proses pada parallela

Zatki problem visiaga reale

$$y^{(k)}(x) = f(x, y(x), y'(x), \dots, y^{(k-n)}(x))$$

$$y(a) = y_a \quad y'(a) = y'_a \quad \dots \quad y^{(k-n)}(a) = y_a^{(k-n)}$$

Zatki problem

$$y_1 = y \quad y_2 = y' \quad \dots \quad y_k = y^{(k-n)}$$

$$y_1' = y' = y_2$$

$$y_2' = y'' = y_3$$

Zatki problem 1. reali (sistem)

⋮

$$y_{k-n}' = y^{(k-n)} = y_k$$

$$y_k' = y^{(k)} = f(x, y_1, \dots, y_k)$$

Model padan:

$$\ddot{y} = -g + \frac{1}{2} \cdot \frac{g_s s_c}{m} \dot{y}^2$$