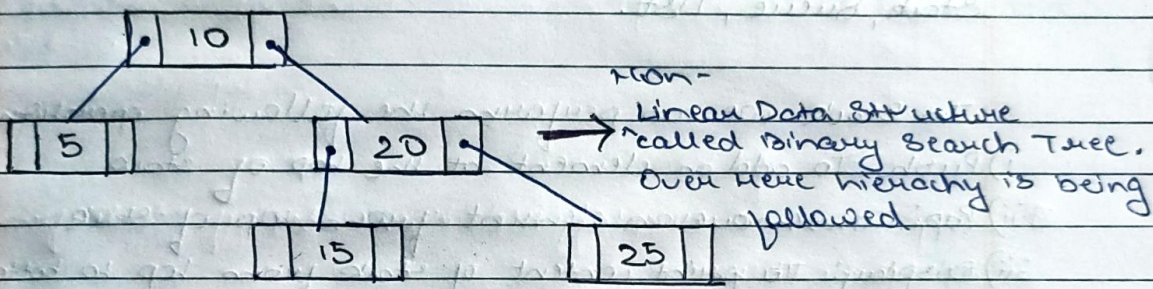
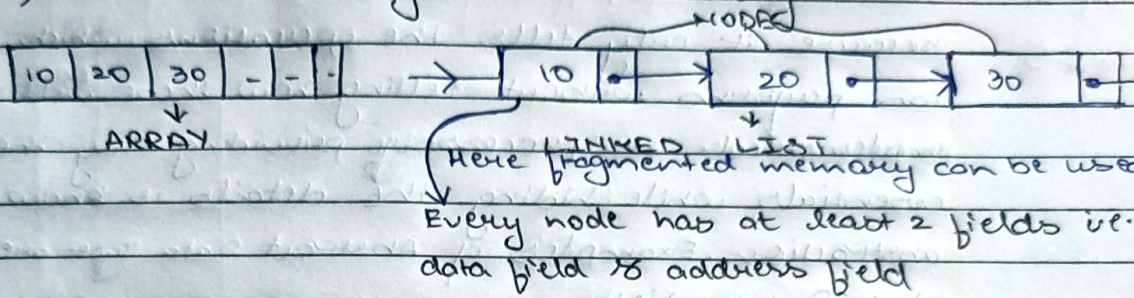


Data Structure

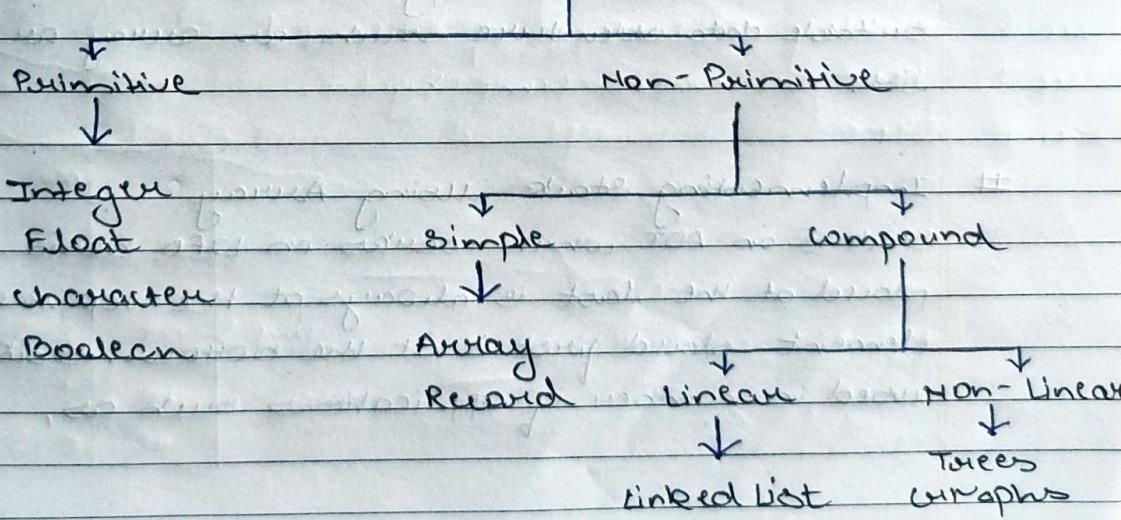
Data structure is a way of organising data in memory so that it can be used efficiently. It consists of two parts.

i) How data is organised in memory



ii) What all operations can be performed on that data structure

→ CLASSIFICATION OF DATA STRUCTURE



ADT { Abstract Data Type }

ADT is a conceptual or mathematical model which specifies different type of operations on that data type. However, it does not specify how these operations will be implemented, it is called abstract because it only tells the operations which ADT can perform without telling how these will be implemented. This process of providing only the essentials while hiding the details is known as abstraction. Examples of Abstract Data Type are Stack, Queue, List.

In Stack we can perform the following operations,

- i) Push: To add an element at the top of stack
- ii) Pop: To remove an element from top of stack
- iii) Display: To print content of stack from top to bottom
- iv) Peek: To print topmost element.

These operations are specified in stack ADT which works on LIFO { Last In First Out } basis. To implement stack the programmer will be using a suitable data structure such as array or linked list.

Implementing Stack using Array

Stack is an ADT which works on LIFO basis. Element placed at the last is always at the top & the element placed first is at the bottom. Stack is used in number of applications such as,

- Converting infix expression to postfix
- Evaluating postfix expression
- Reverse a string
- checking the parenthesis
- Stack Tracking
- Storing the return address in function call
- Memory Allocation
- Compiler Design

We use static memory allocation for allocating the array memory i.e. memory will be allocated during compilation time.

★ Algorithm to push an element

- Step 1 Start
- Step 2 If $Top = Max - 1$, then display "Stack is full", goto step 6
- Step 3 Input the element to be pushed
- Step 4 Increment top by 1
- Step 5 Assign element to $AI[Top]$
- Step 6 STOP

If stack is empty then $Top = -1$

	Max - 1
	-
	-
	-
	2
	1
10	0 → TOP

* Algorithm to pop an element

step 1 START

step 2 If $Top = -1$ then display "Stack is empty", go to step 5

step 3 Display the contents of $A[Top]$

step 4 Decrement Top by 1

step 5 STOP

Over here as stack is empty,

$Top = -1$

		Max-1
		-
		2
		1
		0 → TOP
		Top = -1

* Algorithm to display the elements of stack from top to bottom

step 1 START

step 2 If $Top = -1$ then display "Stack is empty", go to step 8

step 3 Take an integer variable temp

step 4 Assign top to temp

step 5 Repeat step 6 & 7 until $temp = -1$

step 6 Display the contents of $A[temp]$

step 7 ~~Step~~ Decrement temp by 1

step 8 STOP

		Max-1
		-
		-
Temp →	30	2 → TOP
	20	1
	10	0 → TOP

★ Algorithm to peek

Step 1 START

Step 2 If $Top = -1$ display "Stack is empty", go to Step 4

Step 3 Display $ATop$

Step 4 STOP

	Max-1
	-
	-
30	2 \rightarrow TOP
20	1
10	0 \rightarrow TOP

CODE FOR STACK OPERATIONS

```
void main()
```

```
{
```

```
int arr[10], max=10, top=-1, c;
```

```
printf("STACK OPERATIONS \n");
```

```
printf("1. PUSH \n
```

```
2. POP \n
```

```
3. PEEK \n
```

```
4. DISPLAY \n "
```

```
5. EXIT \n");
```

```
scanf("Enter your choice: ");
```

```
scanf("%d", &c);
```

```
switch(c)
```

```
{
```

```
case 1: printf("Enter a number: ");
```

```
scanf("%d", &arr[top]);
```

```
break;
```

```
printf("Stack is full");
```

```
else
```

```
if(top == max-1)
```

```
printf("Stack is full");
```


case 2: if (top == -1)
printf("Stack is empty");

else
{

printf("%d is getting deleted",
arr[top]);

top --;

}

break;

~~case 3: printf("%d is at the top", arr[top]);
break;~~

case 3: if (top == -1)

printf("Stack is empty");

else

printf("%d is at the top", arr[top]);

break;

case 4: if (top == -1)

printf("Stack is empty");

else

for (int temp = top; temp != -1; temp--)

printf("%d", arr[temp]);

break;

case 0: break;

default: printf("Invalid choice. In");

}

}

Queue

Queue ADT can be implemented using an array or linked list data structure. Here we are implementing queue ADT using an array.

Applications of Queue

- Processor scheduling
- Device scheduling
- In implementing BFS {Breadth First Search} for graph traversal algorithm
- In service provider systems where there are multiple inquiries & less no. of handlers.
- In flight landing & take off systems, as more than one aeroplane complete for single runway at a given time for landing and take off.

Queue Operations

- Enqueue: To add an element at the rear end of the queue
- Dequeue: To remove an element from front of the queue
- Display: To print all elements in queue from front to rear
- Peek: To print front element of the queue

Implementing Queue using an array

Assumptions: We have an integer array with a size max , where max is a constant. Take two integer variables $front$ & $rear$ to initialize them to -1 as initially queue is empty.

★ Algorithm to Implement Queue

Step 1 START

Step 2 If $((rear + 1) \% max) = front$ then display a message
queue is full, go to step 7

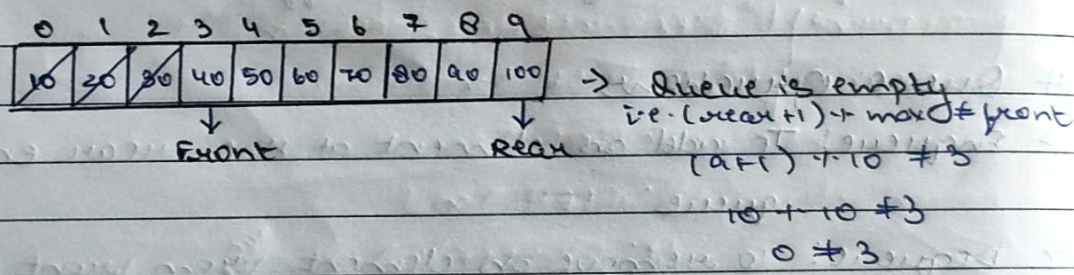
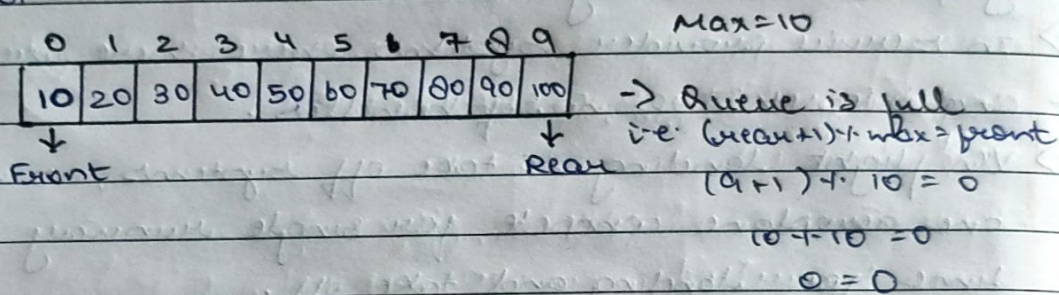
Step 3 Input the element to be inserted

зкр 84 $\text{mean} = (\text{mean} + 1) \cdot 1 \cdot \text{max}$

Step 5 Assign the element to a [mean]

Step 6 If $\text{front} = -1$ it means element inserted is first element
then increment front to 0.

STOP 7 STOP



If $(\text{rear} + 1) \% \text{max} = \text{front} \rightarrow \text{Queue is full}$

★ Algorithm to implement Dequeue

Step 1 START

Step 2 If $\text{front} = -1$ then display a message queue is empty.

step 3 gold step 6

Step 4 If front = rear then display the value of arr[front] & reset front to rear to -1, goto step 6

Step 5 Display a[front]

$$front = (front + 1) \% max$$

8 КР 6 STOP

* Algorithm to implement display

- Step 1 START
- Step 2 If $\text{front} = -1$ then display a message that queue is empty, go to step 8
- Step 3 Take an integer temp to assign value of front to it
- Step 4 while $(\text{temp} \neq \text{rear})$ repeat step 5 & 6
- Step 5 Display $a[\text{temp}]$
- Step 6 $\text{temp} = (\text{temp} + 1) \% \text{max}$
- Step 7 Display $a[\text{temp}]$
- Step 8 STOP

* Algorithm to implement peek

- Step 1 START
- Step 2 If $\text{front} = -1$ then display a message that queue is empty, go to step 4
- Step 3 Display the value of $a[\text{front}]$
- Step 4 STOP