

## Priority Queue System

Imagine you are developing a priority queue system for a dynamic scheduling application where tasks need to be processed based on their priority. A task is defined by a pair (**task\_id**, **priority**). You decide to use a Heap ( $H$ ) for this purpose, which allows efficient retrieval of the task with the highest priority in time  $O(1)$ . You are assigned to perform the following:

- (a) **InsertTask( $H$ , task)**: Insert the given task with unique **task\_id** and unique **priority** (both positive integers  $\in [1, 10^6]$ ) into the Heap  $H$ . After insertion, perform the necessary operations to maintain the heap property.
- (b) **UpdatePriorityValue( $H$ , task\_id, newValue)**: Update the priority of the given task with **task\_id** to the **newValue**. Perform the necessary operations to maintain the heap property.
- (c) **DeleteMax( $H$ )**: Delete the task with maximum priority in the heap  $H$  and print the corresponding **task\_id**. After deletion, perform the necessary operations to maintain the heap property.
- (d) **DisplayHeap( $H$ )**: Display the current state of the heap  $H$  as a space-separated list of **task\_ids** in level-order traversal.
- (e) **CheckCousins( $H$ , task\_id1, task\_id2)**: Given two **task\_ids** in the heap with **task\_id1** and **task\_id2**, check if they are cousins in the binary tree corresponding to the heap  $H$ . A pair of nodes in a binary tree are cousins if they are at the same level but have different parents.

Assume that all **task\_ids** and **priorities** are unique at all times.

### Input Format:

Each line contains a character from {'i', 'u', 'd', 's', 'c', 'e'} followed by zero or more positive integers.

- Character 'i' is followed by two positive integers: **task\_id** and **priority**. Perform the **InsertTask( $H$ , task)** operation.
- Character 'u' is followed by two positive integers **task\_id** and **newValue**. Perform the **UpdatePriorityValue( $H$ , task\_id, newValue)** operation.
- Character 'd' performs the **DeleteMax( $H$ )** operation.
- Character 's' performs the **DisplayHeap( $H$ )** operation.
- Character 'c' is followed by two positive integers **task\_id1** and **task\_id2**. Perform the **CheckCousins( $H$ , task\_id1, task\_id2)** operation.
- Character 'e' is to terminate the sequence of operations.

## Output Format:

The output (if any) of each command should be printed on a separate line. However, no output is printed for 'i' and 'e'.

- For Option 'u': Print -1 if the node is not found else print the `task_id`.
- For Option 'd': Print the `task_id` of the node with maximum priority extracted from the heap  $H$ . If heap is empty print -1.
- For Option 's': Print the Heap as a space-separated list of `task_ids` in level-order traversal. If the heap is empty, print -1.
- For Option 'c': If the two nodes are cousins, print `yes` else `no` (small letters).

## Sample Test Cases

### Input 1:

```
i 21 100
i 22 95
i 23 85
i 24 75
i 25 65
i 26 60
d
s
u 23 125
s
c 22 23
i 35 200
s
e
```

### Output 1:

```
21
22 24 23 26 25
23
23 24 22 26 25
no
35 24 23 26 25 22
```

### Input 2:

```
i 71 80
```

i 72 90  
i 73 70  
i 74 60  
i 75 85  
i 76 100  
s  
c 74 73  
d  
u 74 95  
s  
d  
c 71 72  
e

**Output 2:**

76 75 72 74 71 73  
yes  
76  
74  
74 72 73 75 71  
74  
no