Evaluative Lab (4 Marks)

2nd Semester 2015-16

Birla Institute of Technology & Science, Pilani Data Structures & Algorithms (CS F211) Lab Assignment – 2 (Designing a compiler)

Problem

Designing a very simplified compiler.

Description

A compiler has two parts:

- 1. Front End &
- 2. Back End.

Front End of the compiler takes as input the source code (for example the C program) and converts it into an intermediate code. Back End of the compiler takes as input the intermediate code and converts it into machine code. Front End of the compiler also does the error checking of the source code and it reports the errors if it is able to find them.

Your "Source Code" will be a valid infix expression (there is no need for error checking) which will be read from stdin as a string. The variables will be alphabets (small as well as capital). The operators will be +, -, * and /. The expression can have the parenthesis '(' and ')'. Your "Intermediate Code" will be the postfix expression equivalent to the infix expression. You will have to use the infix to postfix conversion algorithm and write the result on stdout.

For "Machine Code" we will consider a very simplified machine having only a single register and six instructions. The six instruction are as follows:

- **1. LD A** : Places the operand A into the register.
- **2. ST A**: Places the contents of the register into the variable A.
- **3. AD A** : Adds the contents of the variable A to the register.
- **4. SB A** : Subtracts the contents of the variable A form the register.
- **5. ML A** : Multiplies the contents of the register by the variable A.
- **6. DV A**: Divides the contents of the register by the variable A.

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For converting the postfix expression into machine code you can use the above six instructions by replacing them with suitable variables. You can also use temporary variables of the form TEMPn (TEMP1, TEMP2, ...). For generating the machine code you will have to use the postfix evaluation algorithm with some modifications: in place of evaluating a subexpression (by popping two top-most elements) you will have to write the equivalent machine code on stdout (starting from the second line you will have to write the machine code, one instruction per line), possibly using some temporary variable of the form TEMPn. In place of pushing the value of the subexpression, you will have to push the temporary variable TEMPn which stores the value of the subexpression.

Example:

Input: (A+B*C) / (D-E)

Output: Postfix Expression = ABC * + DE - / ... line 1

Machine code will be generated as follows:

* + D E - / LD B ML C ST TEMP1	line 2 line 3 line 4	Stack A B C ← top TEMP1 = B*C is pushed on the stack (after popping B and C)
+ D E -/ LD A AD TEMP1 ST TEMP2	line 5 line 6 line 7	Stack A TEMP1 ← top TEMP2 = A+TEMP1 is pushed on the stack (after popping B and C)
<u>DE-/</u>		Stack TEMP2 ← top
/_ LD D SB E ST TEMP3	line 8 line 9 line 10	Stack TEMP2 D E ←top TEMP3 = D-E is pushed on the stack (after popping D and E)

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TEMP2 TEMP3 Stack **←**top LD TEMP2 ... line 11 TEMP4 = TEMP2/TEMP3 is pushed on the stack (after popping TEMP2 and TEMP3) ... line 12 DV TEMP3 ... line 13 ST TEMP4 Stack TEMP4 ◀ top

Sample test cases:

Input:

(A+B*C)/(D-E)

Output:

ABC * + DE - /

LD B

ML C

ST TEMP1

LD A

AD TEMP1

ST TEMP2

LD D

SB E

ST TEMP3

LD TEMP2

DV TEMP3

ST TEMP4

Instructions:

- Whole input expression should be read as a string from stdin.
- Resultant postfix expression should be printed on stdout without any extra spaces.
- Machine code should be printed from second line of output and each instruction should be on a new line.
- No extra/empty new lines should be printed.