Simulation
Verification
Validation


We start
At 08:45


Make notes
by hand


Turn your
camera off


Turn your
mic off


Ask
questions
via chat


Session
is being
recorded

Introduction to V&V and software verification

Wouter van der Wal
Faculty of Aerospace Engineering, Astrodynamics and Space Missions

3:03:49

See lecture notes on Brightspace

TU Delft

Simulation, verification,

Wouter van der Wal

8-2-2021

Staff

Wouter van der Wal
(Course coordinator)

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Julien van Campen
(Coordinator, structural analysis)

Alexander in't Veld
(Flight Dynamics)

Hans Mulder
(Flight Test)

+ 12 TA's, PhD students and staff from C&S and ASM

Imagine you work for a small airplane manufacturer and you have developed an autopilot.

Would you fly in the airplane and let the autopilot land the airplane?

Would you fly in the airplane and let the autopilot land the airplane when your colleague programmed the autopilot?

What could go wrong?

ExoMars, October 2016

"an unexplained saturation of its inertial measurement unit, which delivered bad data to the lander's computer and forced a premature release of its parachute."

Spacenews.com

Contents for today

- 8:45-9:30

  Introduction to simulation, verification and validation

  Software verification

  (Wouter van der Wal)

- 9:45-10:30

  Structural Analysis Theory and Structural Analysis Assignment

  (Julien van Campen)

- 10:45-11:30

  Case study + Rules & Guidelines

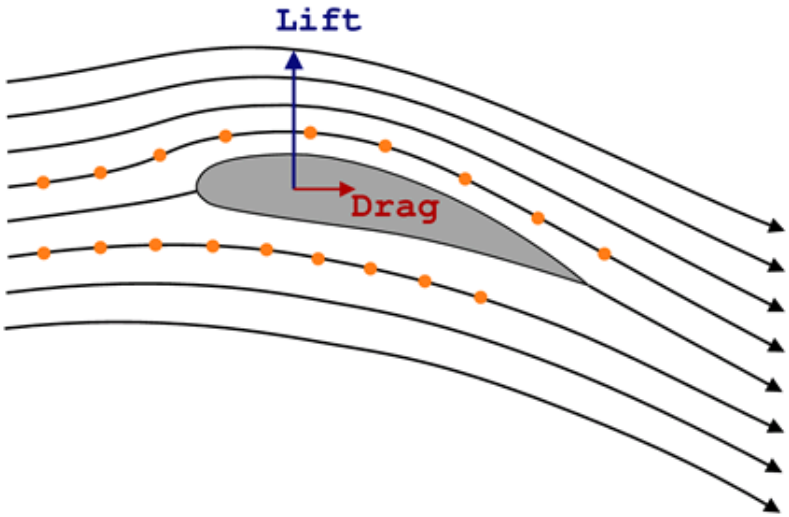
  (Wouter van der Wal)

What is simulation?

"develop a (mathematical / numerical) model of the physical model of a physical problem and generate results"

BSc program

- Statics
- Dynamics
- Thermodynamics
- Waves and electromagnetism
- Aerodynamics
- Structural analysis and design
- Vibrations
- Flight and orbital mechanics



Go to: www.menti.com and use the code 781049

Consider the generation of lift by a wing. What statement is closest to the truth?

a) Lift is generated because air particles on top of the wing have a longer travel path so they have a higher speed and lower pressure (Bernouilli)
b) Lift is generated because the wing deflects particles downwards, which generates an opposite force on the wing
c) There is no universally accepted explanation for the generation of lift by a wing
d) None of the above

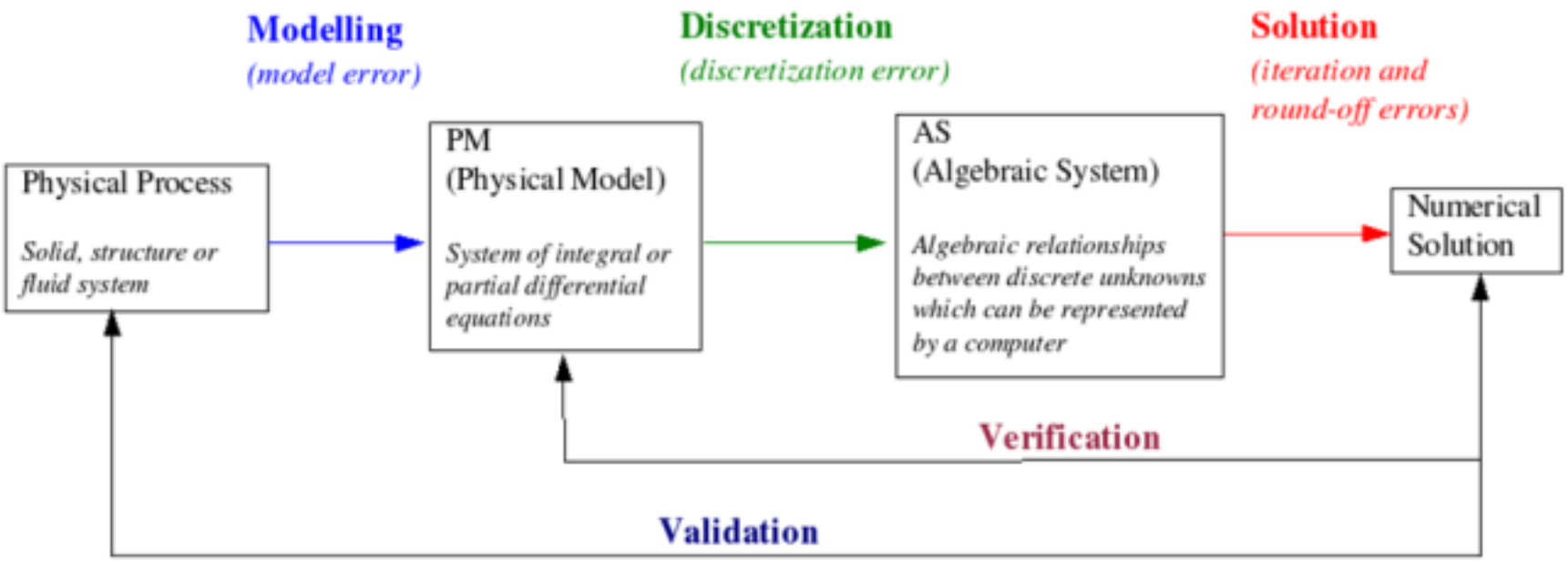
https://www.scientificamerican.com/article/no-one-can-explain-why-planes-stay-in-the-air/

Simulation

Requirements

1. What are the equations?
2. Which phenomena should be considered?
3. What assumptions are made?
4. What is the effect of assumptions on the results?
5. What should the software do?
6. What is the effect of discretization? (e.g. taking numerical derivatives, numerical integration)
7. Did I make an error in calculation?
8. Did I make an error in my computer program?
9. What is the effect of my assumptions? (e.g. linear behavior)
10. How reliable is my input data?
11. What is the accuracy of the model?
12. Is the model validated?

Framework


Modelling
(model error)
Discretization
(discretization error)
Solution
(iteration and round-off errors)
Physical Process
Solid, structure or fluid system
PM
(Physical Model)
System of integral or partial differential equations
AS
(Algebraic System)
Algebraic relationships between discrete unknowns which can be represented by a computer
Numerical Solution
Verification
Validation

BSc program

- **Programming (AE1205)** ← **Simulation**
- Statics
- Dynamics
- Thermodynamics
- **Probability and Statistics (WI2180-LR-II)** ← **Validation**
- Waves and electromagnetism
- Aerodynamics
- Structural analysis and design ← **Simulation**
- Vibrations
- **Experimental research and data analysis (AE2223-II)** ← **Validation**
- Flight Dynamics ← **Simulation**
- **Computational modelling (AE2220-II)** ← **Verification**

What is Verification?

To determine if a simulation model accurately represents the chosen physical model

"Verification proves that a realized product for any system model within the system structure conforms to the build-to requirements (for software elements) or realize-to specifications and design descriptive documents (for hardware elements, manual procedures…)."

NASA system engineering handbook

Verification

1. What are the equations?
2. Which phenomena should be considered?
3. What assumptions are made?
4. What is the expected effect of assumptions on the results?
5. What should the software do?
6. What is the effect of discretization? (e.g. taking numerical derivatives, numerical integration)
7. Did I make an error in calculation?
8. Did I make an error in my computer program?
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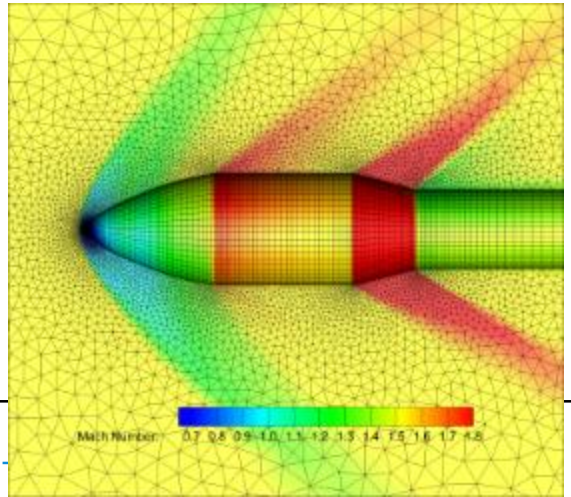
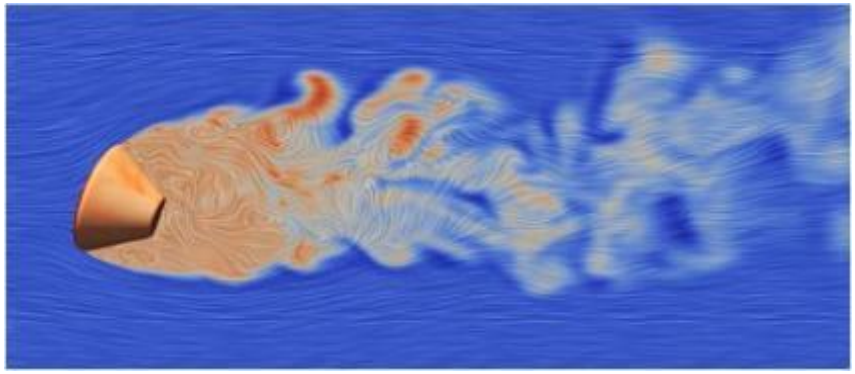


Errors and uncertainties



Computational modelling (AE2220-II):

Uncertainties: deficiencies due to lack of information about the system

Errors: deficiencies due to approximations used

> *"There are known knowns; there are things we know we know. We also know there are known unknowns; that is to say we know there are some things we do not know. But there are also unknown unknowns – the ones we don't know we don't know."*

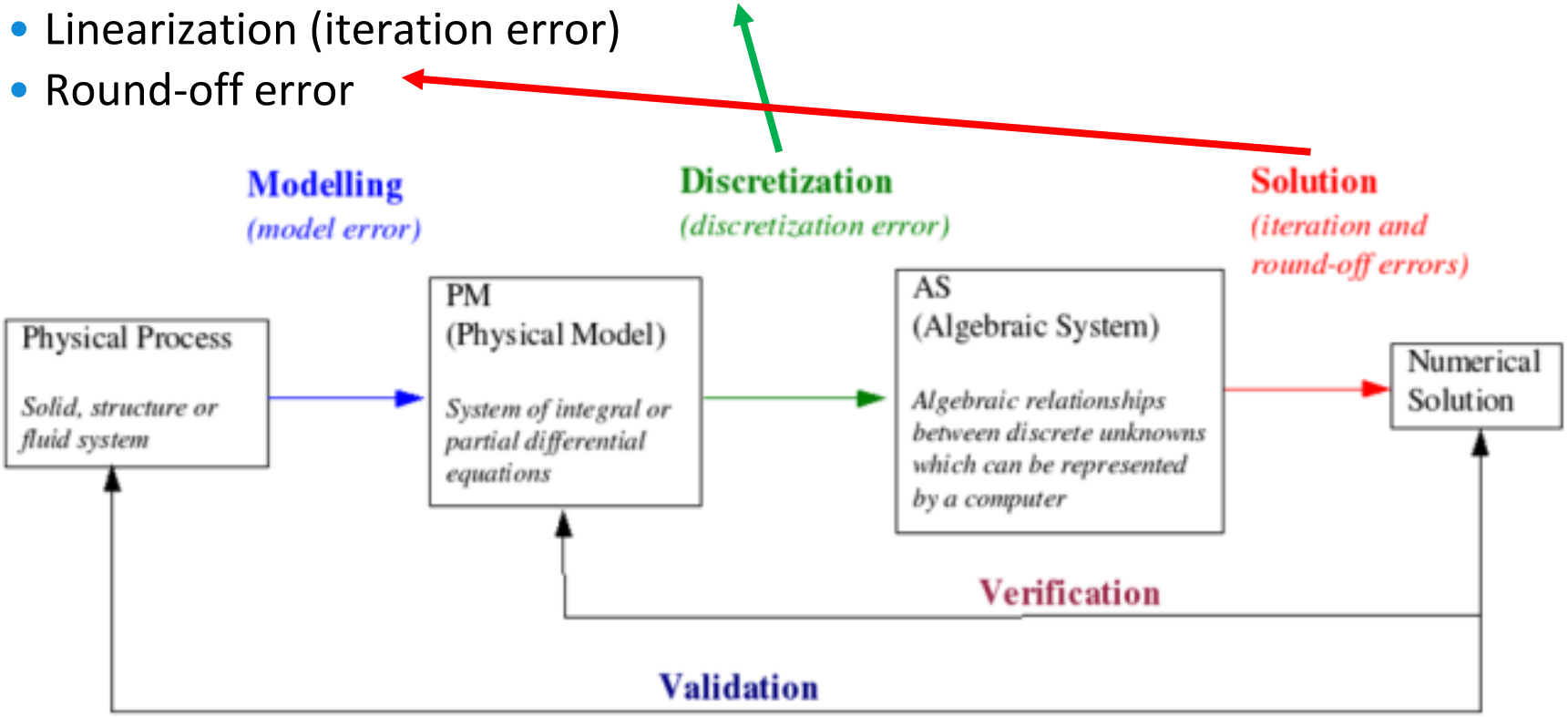
Donald Rumsfeld, then U.S. Secretary of Defense, www.fundraisingcollective.com

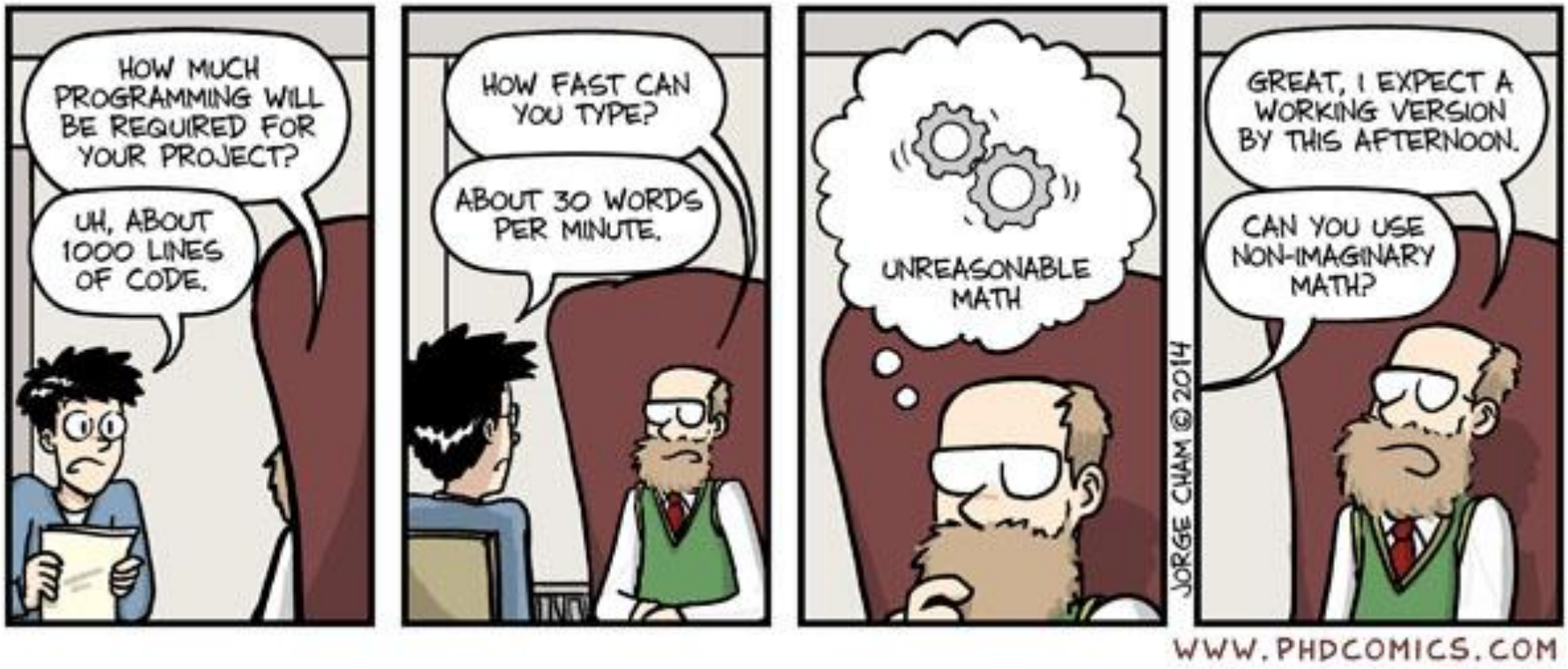
+ bugs, typos, …

Verification of numerical model

→ See Computational Modelling AE2220-II

- Continuous → discrete (discretization error)
- Linearization (iteration error)
- Round-off error





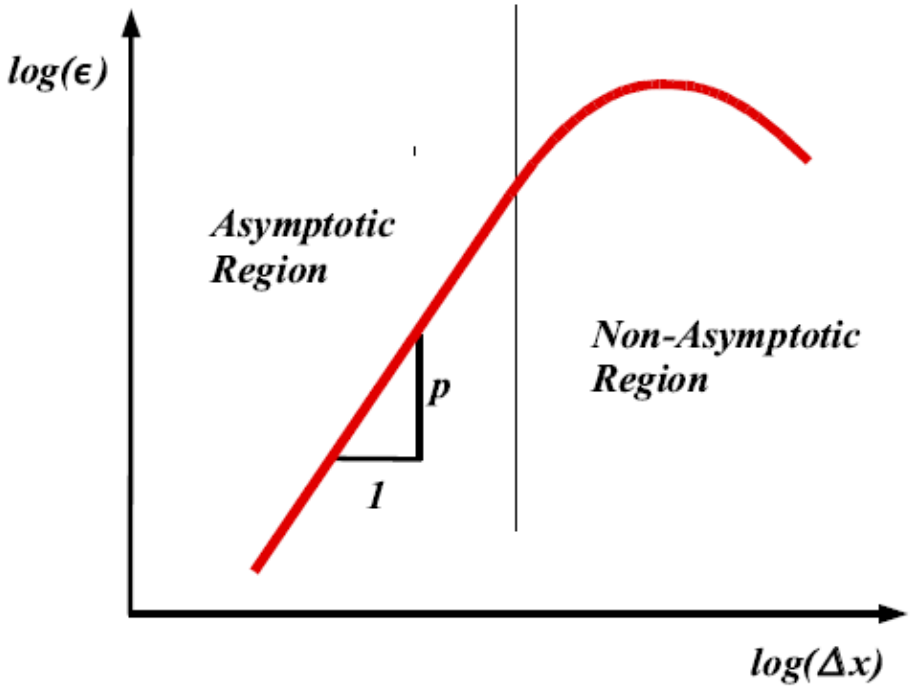
Industry Average: "about 15 – 50 errors per 1000 lines of delivered code."

Space Shuttle: "0 errors in 500,000 lines of code"

Source: Code Complete, Steve McConnell

Error estimation (see AE2220-II)

Order of accuracy test



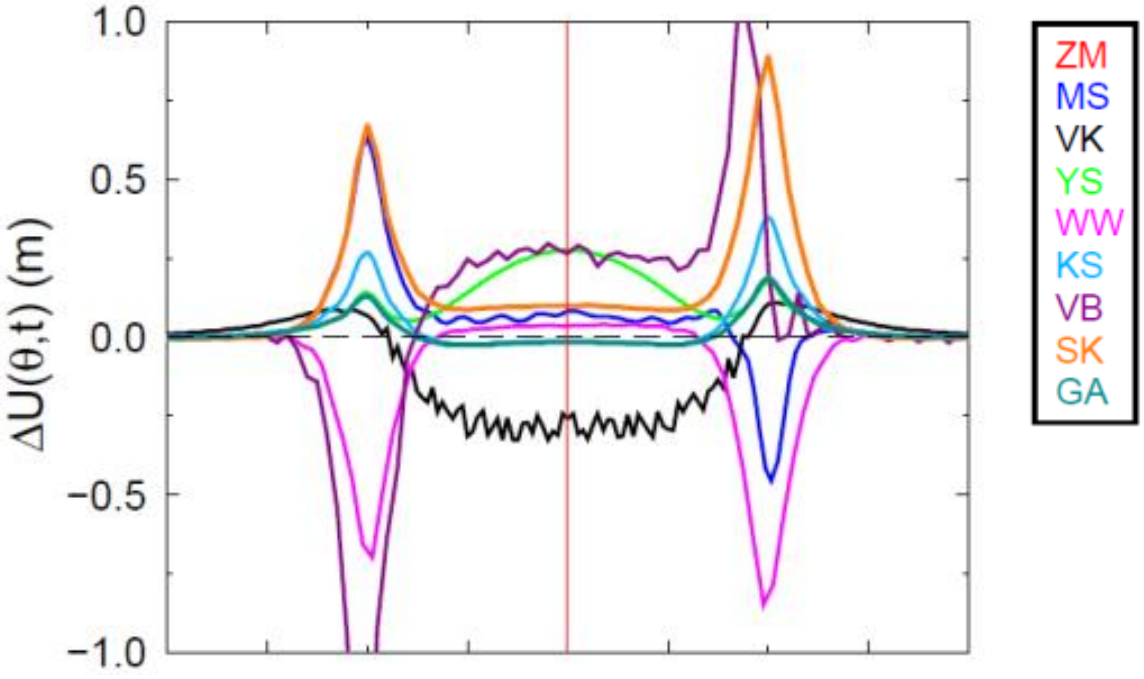
You can quantify discretization error if in asymptotic region

If errors are uncorrelated:

$$\sigma_{total} = \sqrt{\sigma_1^2 + \sigma_2^2 + \sigma_3^2}$$

Error in computer program?

Check against an independent model



Martinec, Klemann, van der Wal, et al. (2018)

Verification

1. What are the equations?
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9. What is the effect of my assumptions? (e.g. linear behavior)
10. How reliable is my input data?
11. What is the accuracy of the model prediction?
12. To what extent is the model validated?

See chapter 3 lecture notes

Validation

1. What are the equations?
2. Which phenomena should be considered?
3. What assumptions are made?
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See chapter 4 lecture notes

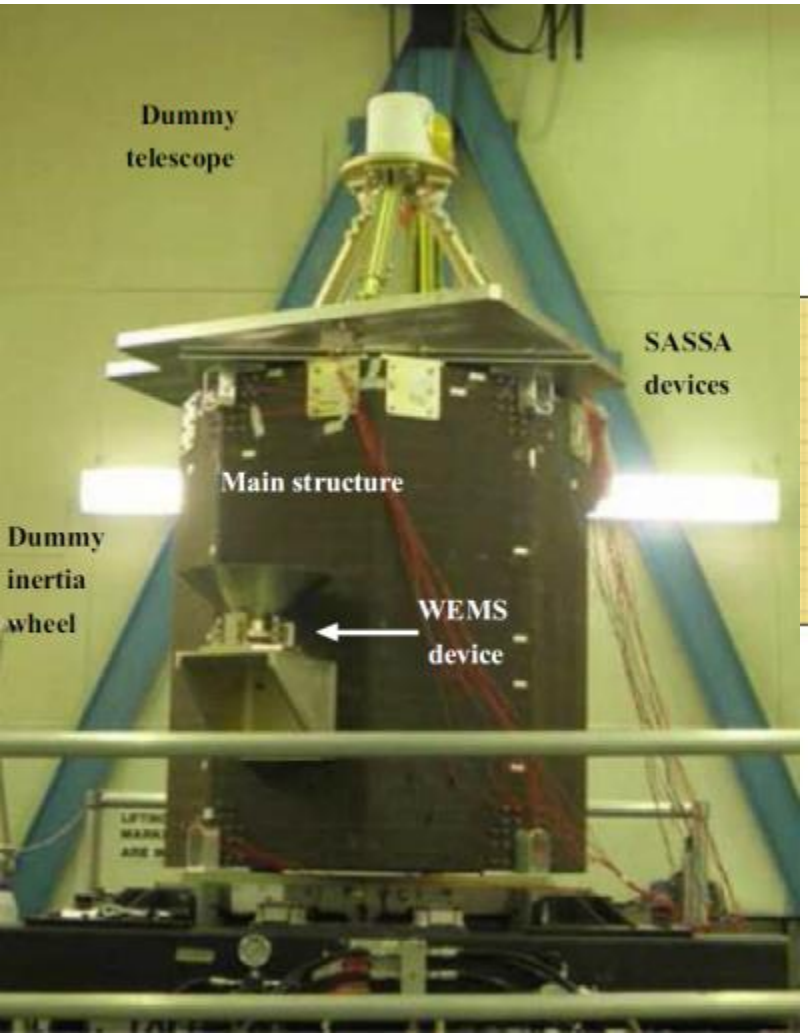
Validation

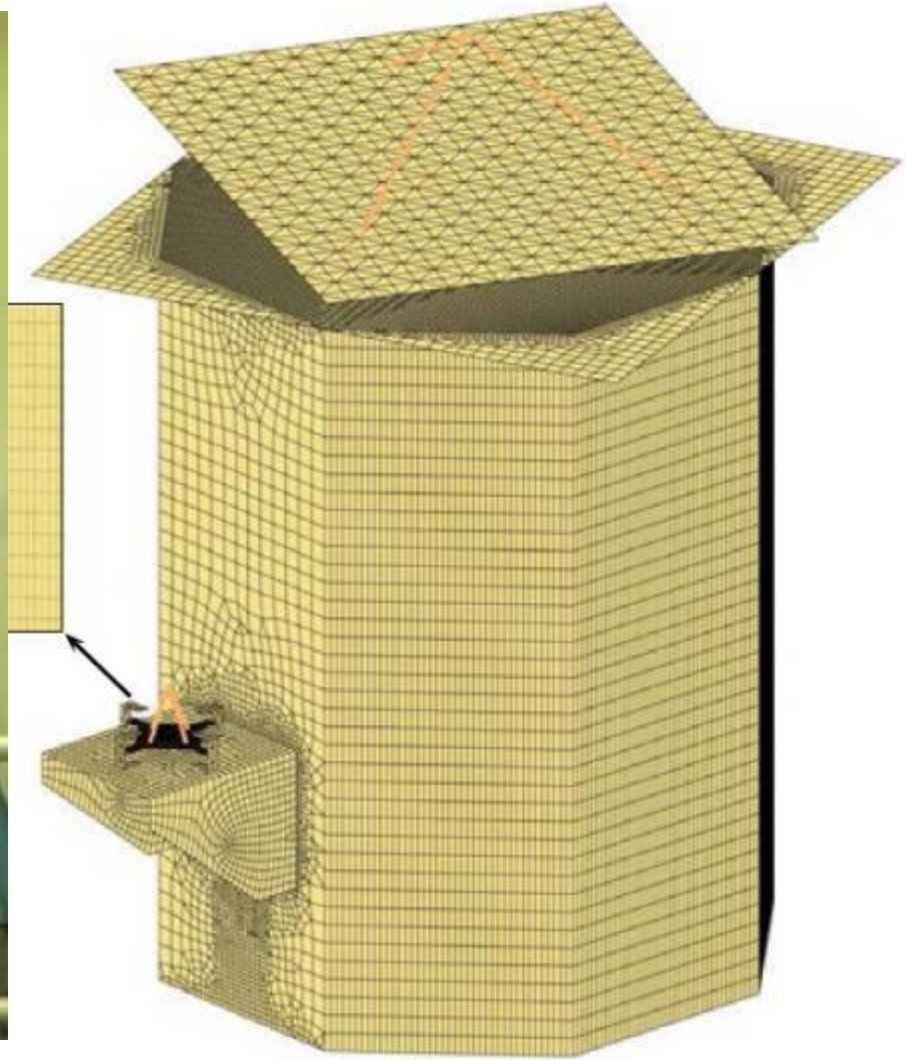
"Determine if the simulation results accurately represent the physical problem"

Confrontation with reality

Validation

SmallSat structure, EADS-Astrium





Renson et al, (Nonlinear Dynamics, 2015)

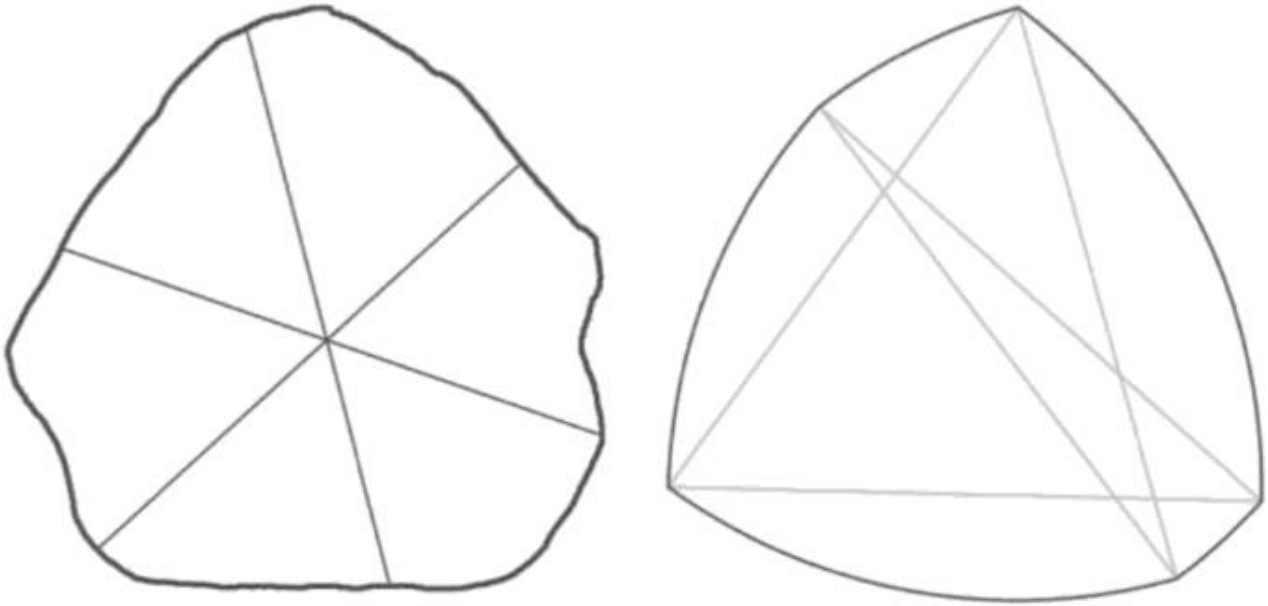
Validation

Mode #	Model freq. (Hz)	Experimental freq. (Hz)
1	8.06	8.19
2	9.14	–
3	20.44	–
4	21.59	–
5	22.05	20.18

Renson et al., (Nonlinear Dynamics, 2015)

Example insufficient validation

Is the diameter of solid rocket boosters still round?



Source: Humble Pi, by Matt Parker

"Finding #5: significant out-of-round conditions existed between the two segments"

How can you find errors?

Ask the right questions!

1. Did I use the correct theory?
2. Are all relevant phenomena taken into consideration?
3. Did I make an error in calculation?
4. Did I make an error in my computer program?
5. What is the effect of discretization? (e.g. mesh size, taking numerical derivatives, numerical integration)
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Evaluation – Hypothesis testing

see WI2180-LR-II

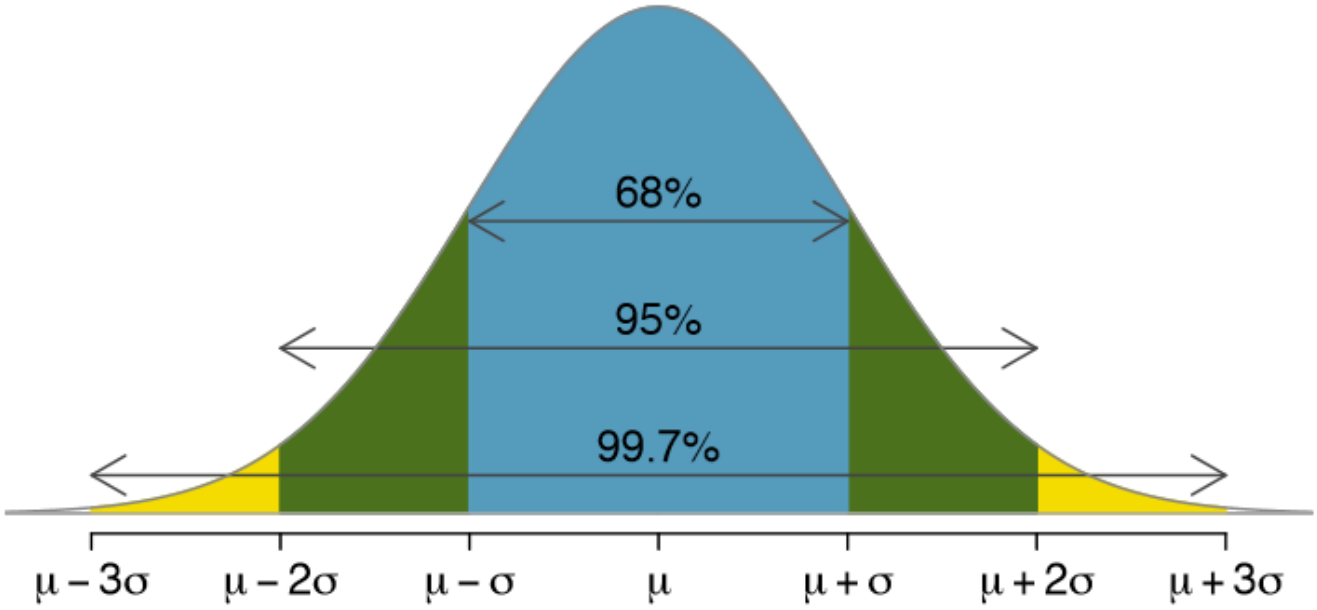
Example null Hypothesis for covid test:
H0: No confirmation of the virus.

	H_0 is true	H_0 is false
H_0 is not rejected	correct	False negative
H_0 is rejected	False positive	Correct (positive)

Hypothesis testing (2/3)

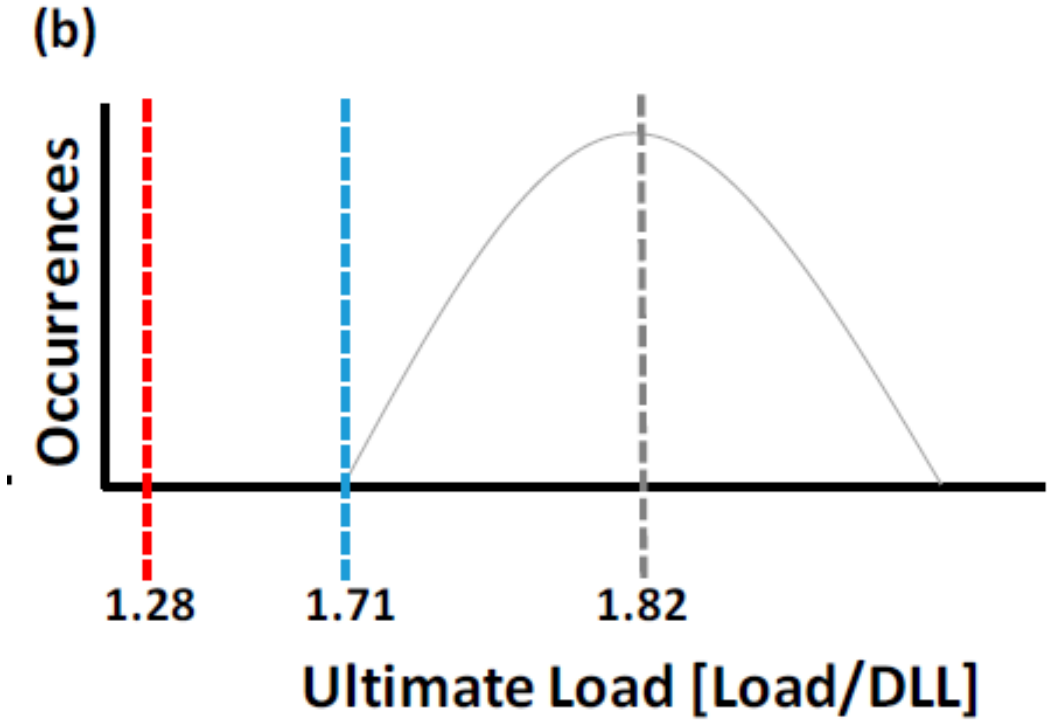
1. Formulate null hypothesis and alternative hypothesis
2. Fix significance (chance of false positive)
3. Find a test statistic
4. Find critical region

$$\sigma = \sigma_{total} = \sqrt{\sigma_1^2 + \sigma_2^2 + \sigma_3^2}$$



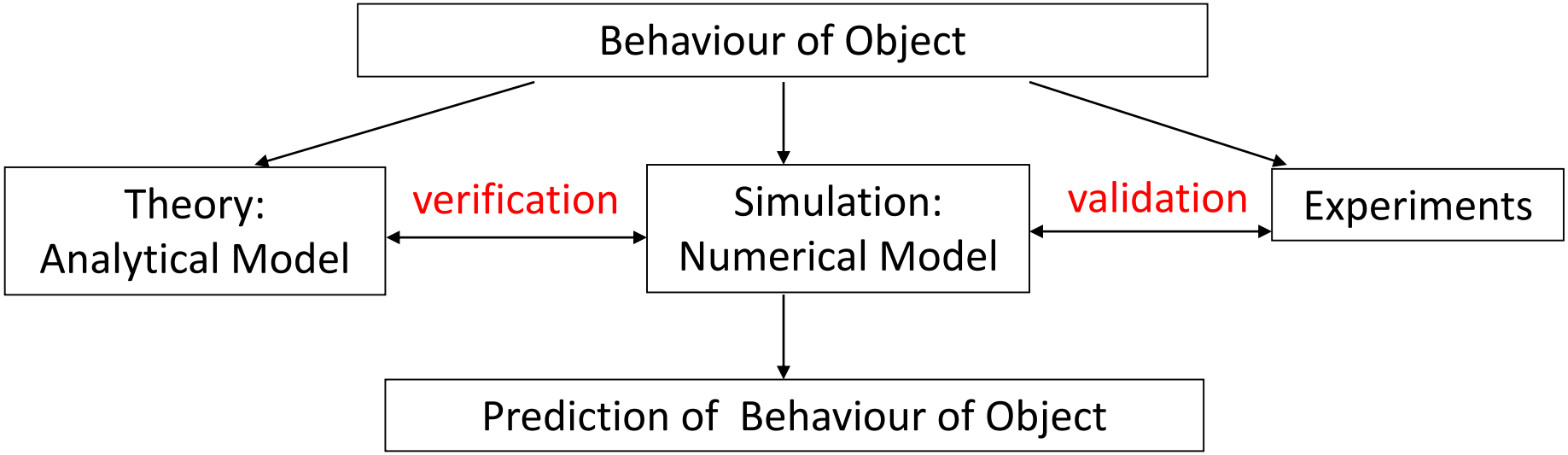
Hypothesis testing (3/3) – engineering example

H0: mean is equal to 1.28 Design Limit Load
Alternative: ultimate crane load population mean < 1.28 DLL



Esola et al, Applied Sciences, 2018

Summary: Verification and Validation



Each step of the design cycle bugs cost 10 x more
Pentium FDIV bug cost Intel $475 million

Alan Hu, Computer Science, UBC

Verification and Validation in the BSc/MSc

- V & V procedures are to be defined in the midterm and final design of the DSE and in the MSc thesis

- V &V procedures are required for accreditation of a model or simulation
- V & V procedures are required for certification of aerospace vehicles with operational requirements

AIAA Guide for the Verification and Validation of Computational Fluid Dynamics Simulations

Go to www.menti.com, code 781049
Quiz: Verification or Validation

1) On an exam you have to derive an equation. You check if the equation has the right units
2) You write a computer program for your MSc thesis and check that you get the same result as the MSc student that developed the code.
3) A self-driving car prototype driving on the road with a test driver on stand-by
4) You have built a simulation for the ocean and check that the difference between high and low tide is 12 hours and 25 minutes

SOFTWARE VERIFICATION

What is the program supposed to do?

When somebody gives you a program, can you check if it is functioning properly?

No, you need a *specification* of the program

Language can be imprecise, mathematics is precise but not readable

Laski and Stanley (2009)

It is very difficult to be an objective tester of your own code. Working in a group has advantages!

Specification

Pseudocode:

begin

Compute the set *S* of all monotonically increasing sequences in the subarray *A* [1 ... *n*];

Find the longest length of the sequences in S ;

end ;

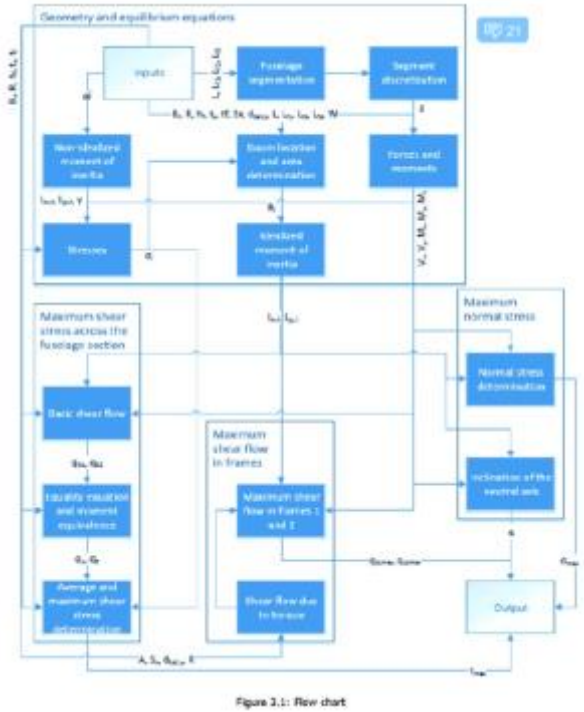


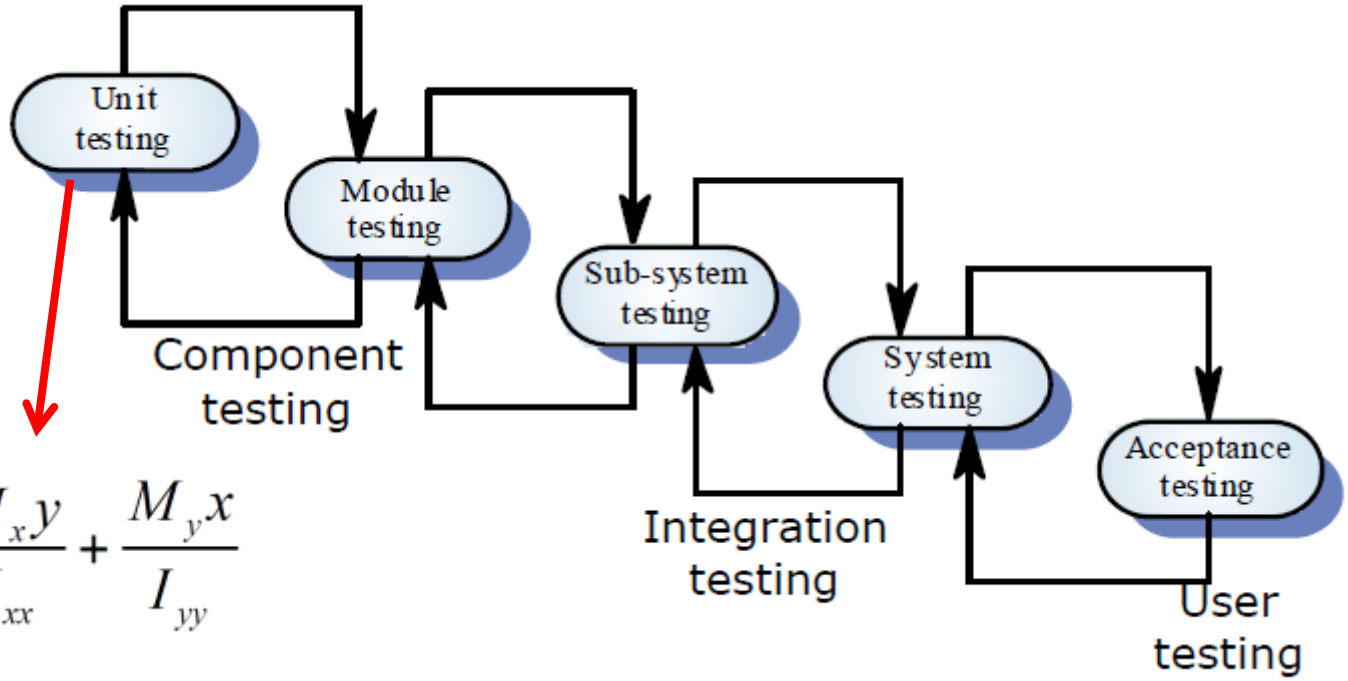
Figure 3.1: Flow chart

$$q_{s,f} = -\frac{I_{xx}V_x - I_{xy}V_y}{I_{xx}I_{yy} - I_{xy}^2}\sum_{r=1}^{n} B_r y_r - \frac{I_{yy}V_y - I_{xy}V_x}{I_{xx}I_{yy} - I_{xy}^2}\sum_{r=1}^{n} B_r x_r + q_{s0,f}$$

$$q_{s0f} = \frac{V_x\eta - V_y\varepsilon - \int_0^{\theta} r^2 q_{bf} d\theta}{2A}$$

Laski and Stanley (2009)

Software development

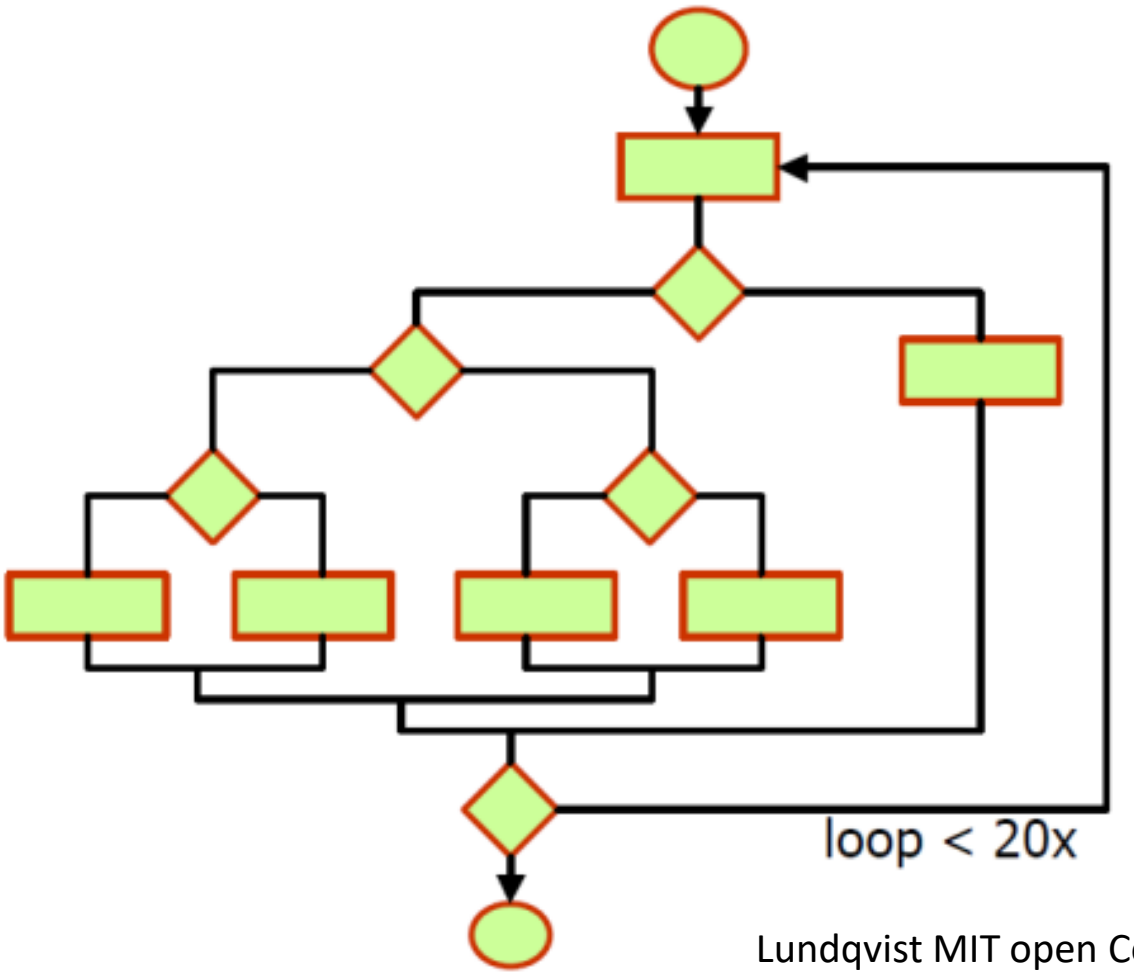


$$\sigma_z = \frac{M_x y}{I_{xx}} + \frac{M_y x}{I_{yy}}$$

Verification does not consist of only one comparison!

Lundqvist MIT open CourseWare

Verification of Software



There are $5^{20}=10^{14}$ possible paths

Structural testing (white box)

Code coverage: which parts of the code are executed?

Test	Percentage of Instruction Coverage	Percent Branch
t1	87.7%	66.
t2	92.3%	75.

Not executed:

Instructions: 14, 15

Branches: (13 14), (14 16), (14 15)

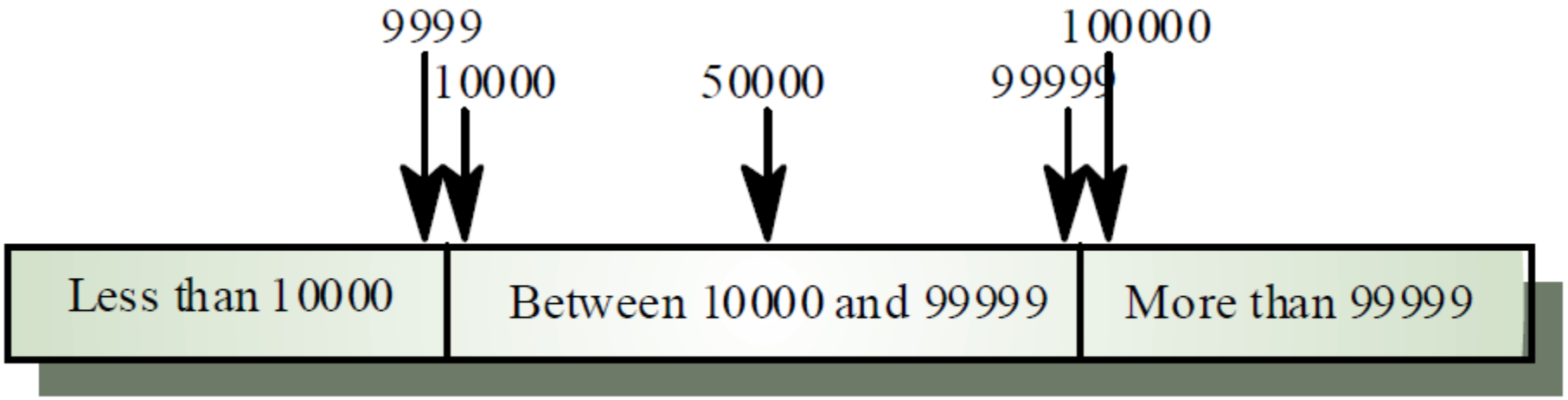
```
Function monotone(
        A : Int_Array; { array[1..20] of integer }
        n : integer )  { size of the defined lower }
          : integer ;  { portion of A }
VAR
  i , {index for current limseq }
  j , {index for predecessors of current limseq }
  maxj,     {length of current longest predecessor subsequence}
  pmax,             { end of current limseq in A[1..i-1] }
  curr,             { = A[i] }
  maxl : integer;   { length of limseq ending at pmax }
  length: Int_Array; { length[k] is the length of}
                     { limseq at k }
    begin   { monotone }
{ 1}  { <STAD> Initialization of parameter A }
{ 2}  { <STAD> Initialization of parameter n }
{ 3}  length[ 1 ] := 1 ;
{ 4}  pmax := 1 ;
{ 5}  maxl := 1 ;
{ 6}  i := 2 ;
{ 7}  while i <= n do
        begin
{ 8}      curr := A[ i ] ;
{ 9}      if curr < A[ pmax ] then
            begin
{10}          max j:= 1 ;
{11}          j := 1 ;
{12}          while j <=( i - 1 ) do
                begin
{13}              if A[ j ] < curr then
                    begin
{14}                  if maxj < length[ j ] then
{15}                      maxj := length[ j ] ;
                    end ;
{16}                j := j + 1 ;
                end ;
{17}            length[ i ] := maxj + 1 ;
{18}            if length[ i ] > maxl then
                  begin
{19}                maxl := maxl + 1 ;
{20}                pmax := i ;
                  end ;
              end
            ELSE    { if curr < A[ pmax ] }
              begin
{ 21}           maxl := maxl + 1 ;
{ 22}           length[ i ] := maxl ;
{ 23}           pmax := i ;
              end ;
```

Testing (dynamic)

Program to find the largest increasing sequence in an array A

t1 = (5, [5, 4 ,3, 2, 1])	(all sequences have length equal to one)
t2 = (5, [1, 2, 3, 4, 5])	(strictly increasing lengths of sequences)
t3 = (9, [1, 3, 5, 7, 9, 6, 4, 2, 0])	(increasing segment followed by a decreasing one)

Laski and Stanley (2009)



Lundqvist MIT open CourseWare

Debugging

- “walking through” the code vs intuition
- Binary search

After the fix, retest!

```
28      ext = get_extension(picture.filename)  ext: 'png'
29      if ext not in ALLOWED_EXTENSIONS:
30          raise ValueError()
31
32      new_name = '{}.{}'.format(uuid4(), ext)  new_name: 'c5bf8/d5-5/80-4613-abda-9ac1cd30d0b5.png'
33      s3.upload_fileobj(picture, BUCKET_NAME, new_name)
34      url = 'https://s3.{}.amazonaws.com/{}/{}'.format(
35          BUCKET_REGION,
36          BUCKET_NAME,
37          new_name
38      )
39      return '<a href="' + url + '">Your pic</a>'
40
```

https://www.jetbrains.com/pycharm/

The sad truth is that debugging is the least researched and, consequently, least understood area in software engineering, despite the fact that it is most likely one of the most time-consuming and costly activities. Laski and Stanley (2009)

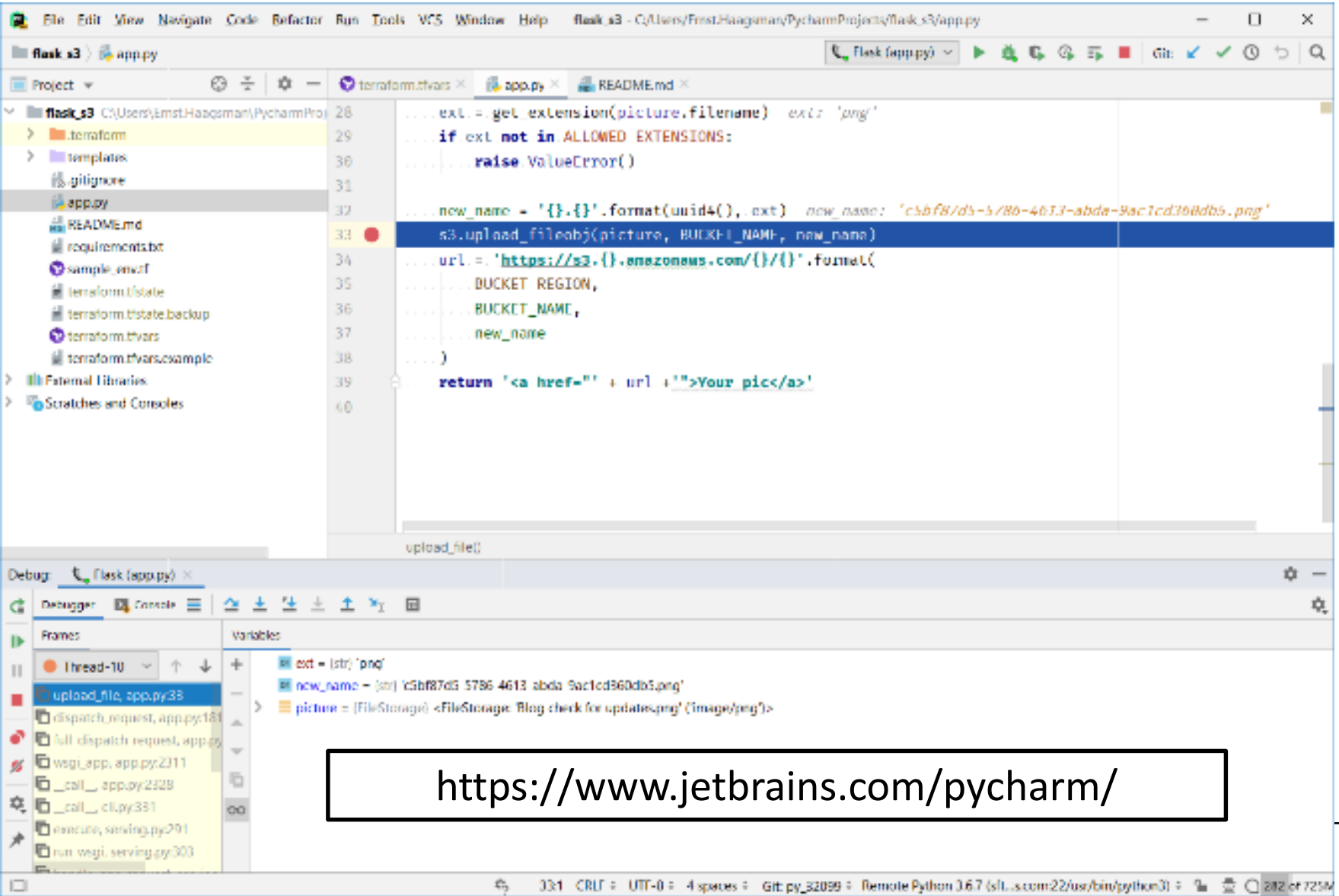
Tools – AE1205 lecture notes

4. Making your code reusable and readable

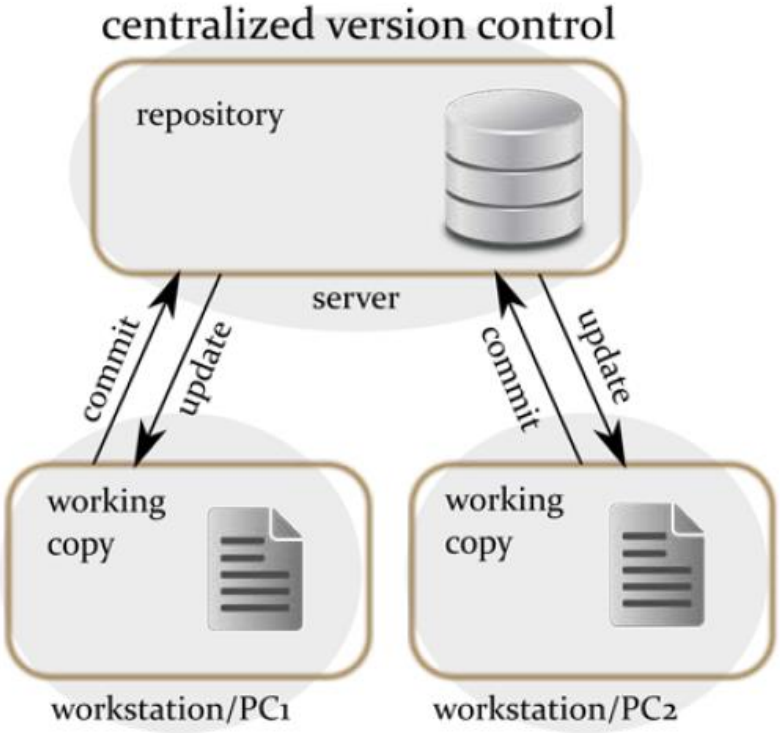
File Edit Format Run Options Windows Help

```
def solveabc(a,b,c):

# Function solveabc solves quadratic equation:
#               a x2 +  b x  + c = 0 for x
#
# Input: a,b,c = coefficients of polynomials (floats or integer)
# Output: list with 0,1 or 2 solutions for x (floats)
#
# User should check number of solutions by
# checking length of list returned as result

# Calculate discriminant
    D = b*b-4*a*c
```

Debugging tools - Pycharm

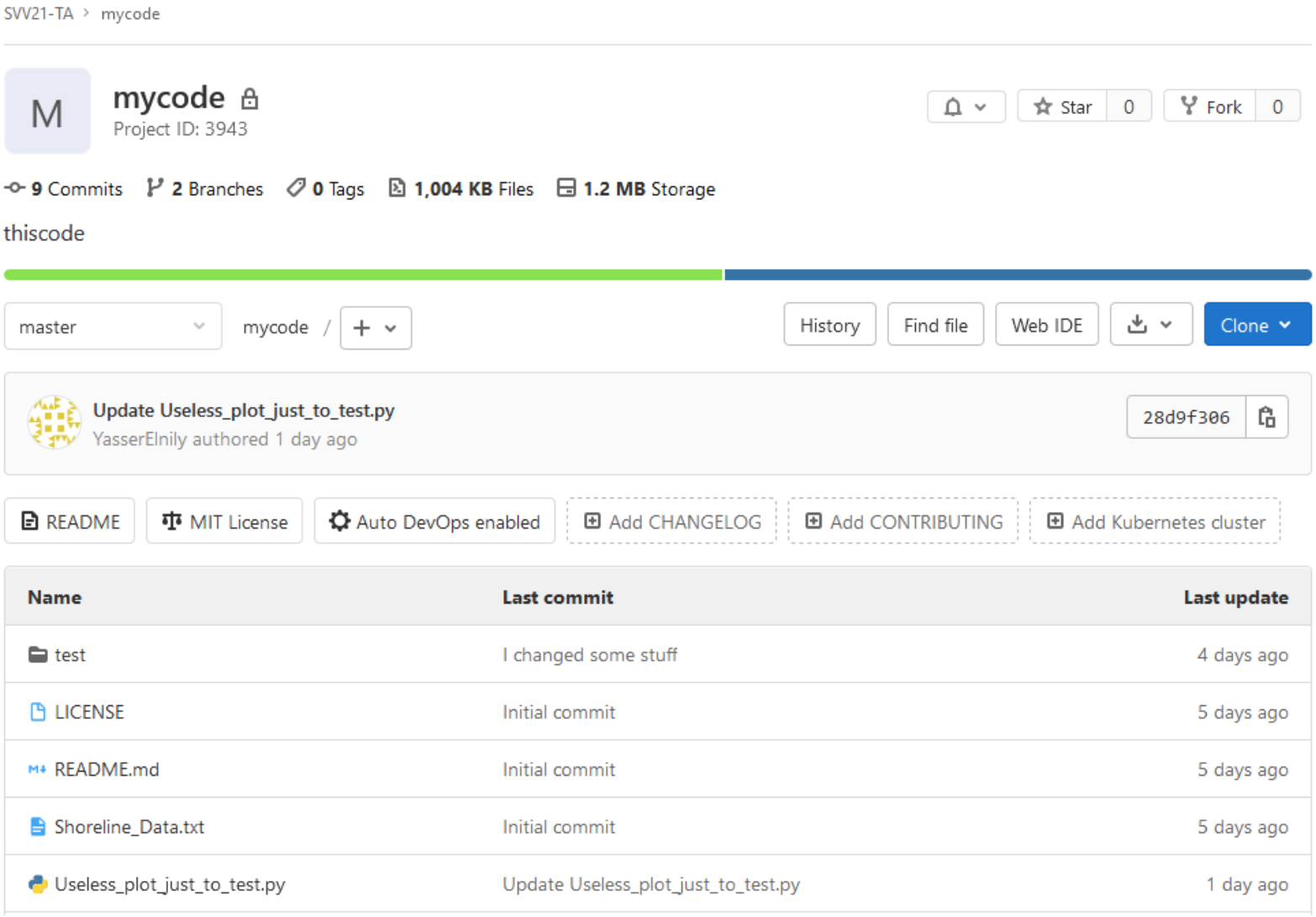


Tools – AE1205 Version Control



Debugging tools - Gitlab

gitlab.tudelft.nl



Verification and validation is an important part of our specialized society. We require trust to rely on specialization and verification and validation can be seen as institutionalized trust.

ESA.com