

Running docker in production

Roy Bauweraerts & Erwin de Keijzer



Even voorstellen

```
main() {
    printf("hello, world");
}
```



Roy & Erwin

bla bla wie zijn wij ...



@_bauro

@erwindekeijzer

#labtalks



Roy Bauweraerts

bla bla wie ben ik ...



@_bauro



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Erwin de Keijzer

bla bla wie ben ik ...



@erwindekeijzer



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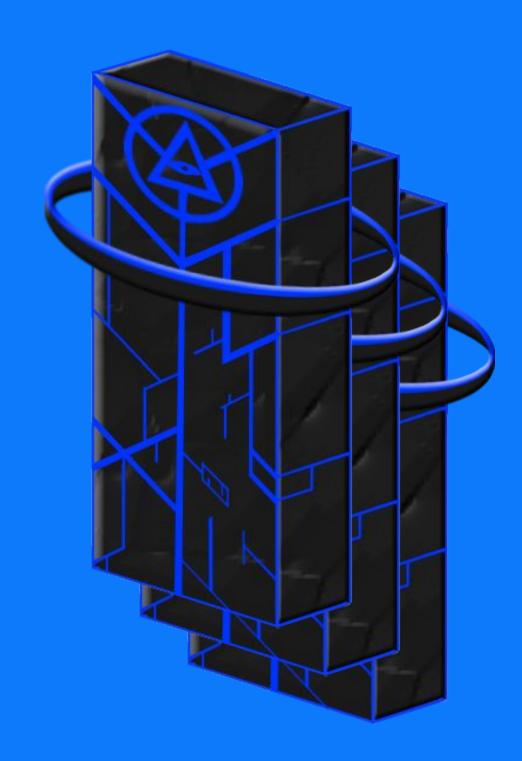
behold the monolith



- 1 release per 4 weken (+ hotfixes)
 - o veel nacht releases
- handmatig proces
- releases enkel door Operations



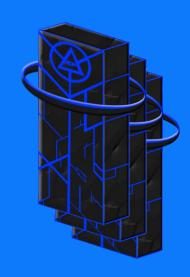


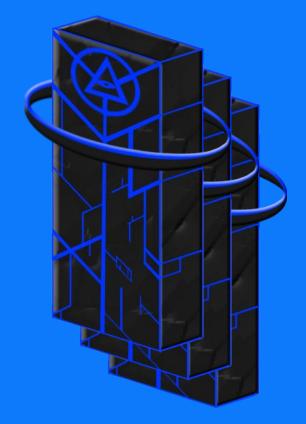


μd3

behold the distributed monolith

- 3 dedicated aws ec2 instances per microservice
- meerdere releases per week
- niet ontkoppeld
- releases door Developers







Het doel!

Waarom eigenlijk?



Een platform opzetten waarbij het mogelijk is om, met hoge snelheid en zekerheid, bestaande functionaliteit te wijzigen of nieuwe functionaliteit toe te voegen, zonder daarbij de beschikbaarheid van de producten voor klanten te compromitteren.

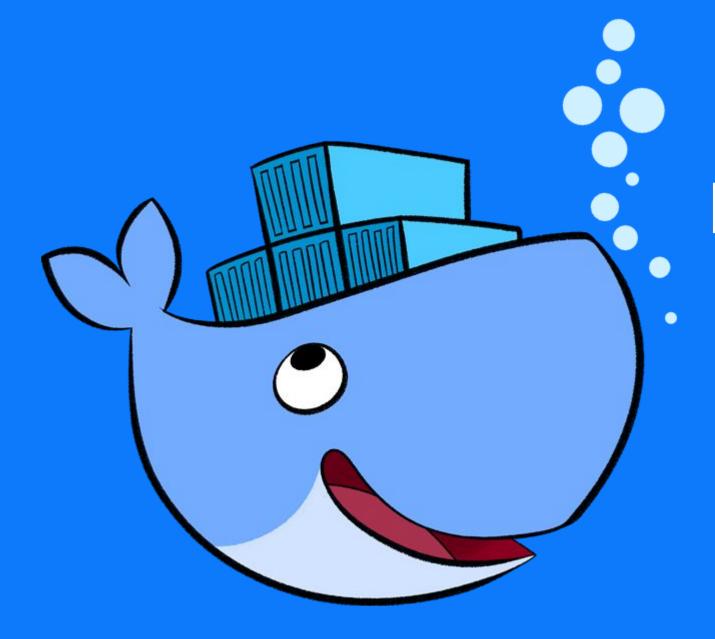


wat uitleg





In het kort

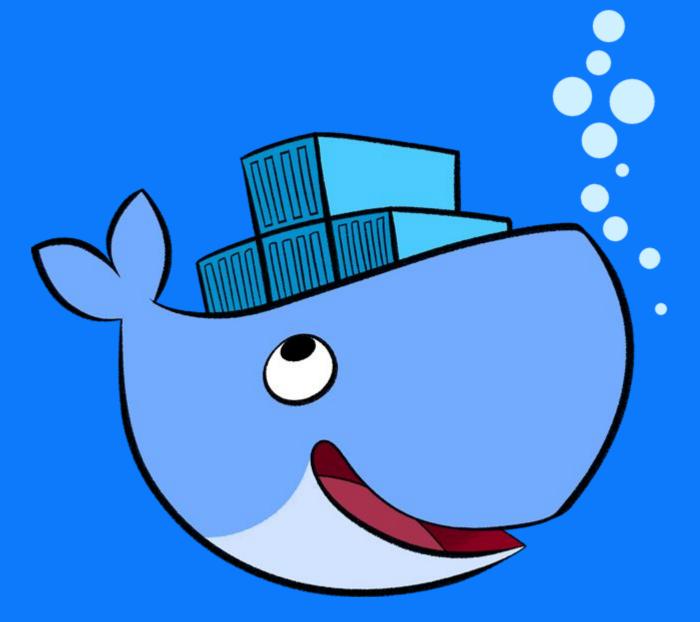


Docker containers wrap a piece of software in a complete filesystem that contains everything needed to run:

code, runtime, system tools, system libraries - anything that can be installed on a server.



In het kort

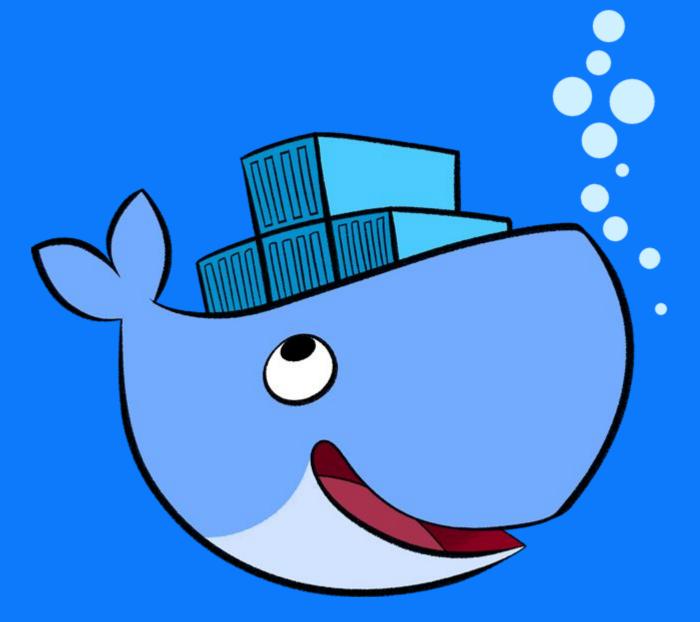


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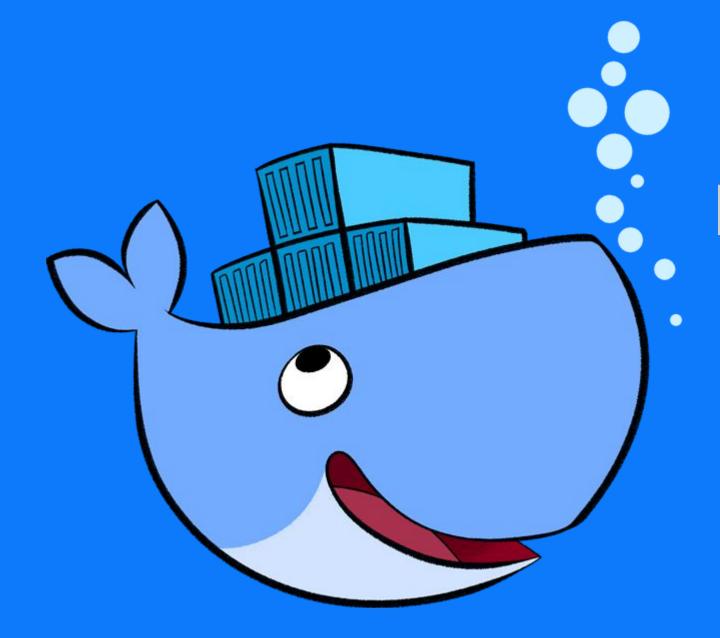


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In het kort

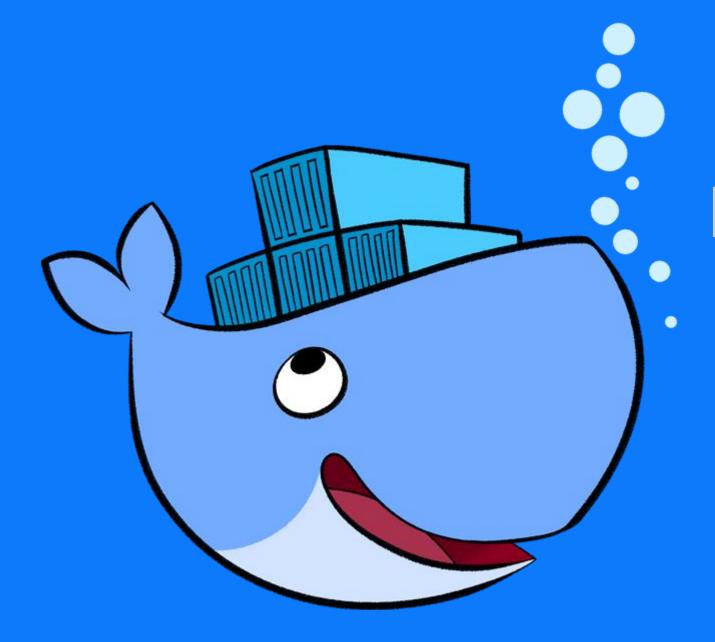


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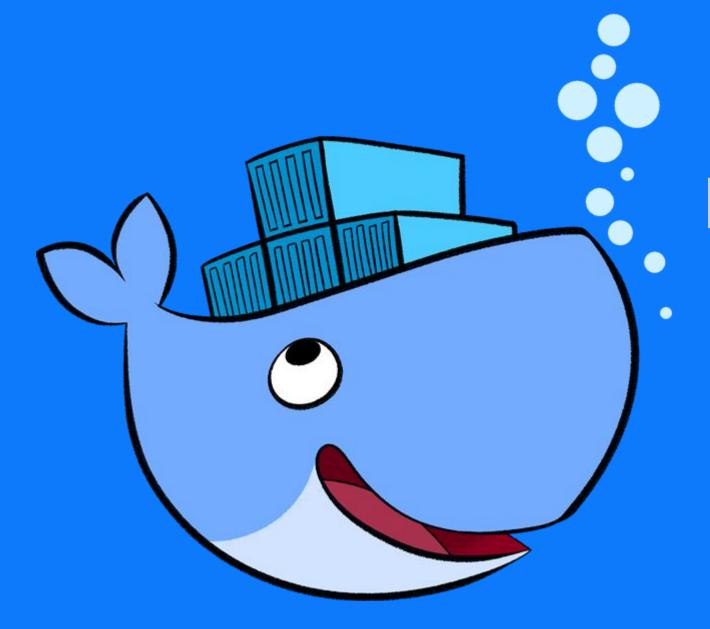


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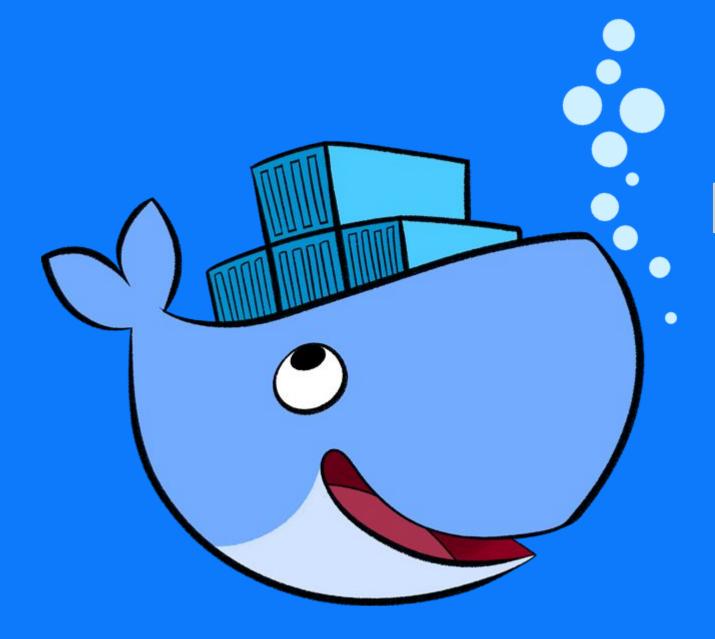


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In het kort



Docker containers wrap a piece of software in a complete filesystem that contains everything needed to run:

code, runtime, system tools, system libraries - anything that can be installed on a server.



Do you accept?



- docker containers draaien
- environment consistency & configuration
- service discovery
- logging
- monitoring
- request routing
- updates zonder downtime



#1 Container draaien



Hoe zorg je ervoor dat je met minimale moeite containers kan:

- toevoegen
- verwijderen
- updaten
- schalen

zonder dat bezoekers hier iets van merken?



#1 Container draaien



Kubernetes

"Kubernetes is an open-source system for automating deployment, scaling, and management of containerized applications."



#1 Container draaien



Kubernetes

Veel bewegende onderdelen & ingewikkelde bootstrap



#1 Container draaien



Nomad

"A cluster manager and scheduler designed for microservices and batch workloads.

Nomad is distributed, highly available, and scales to thousands of nodes spanning multiple datacenters and regions."



#1 Container draaien

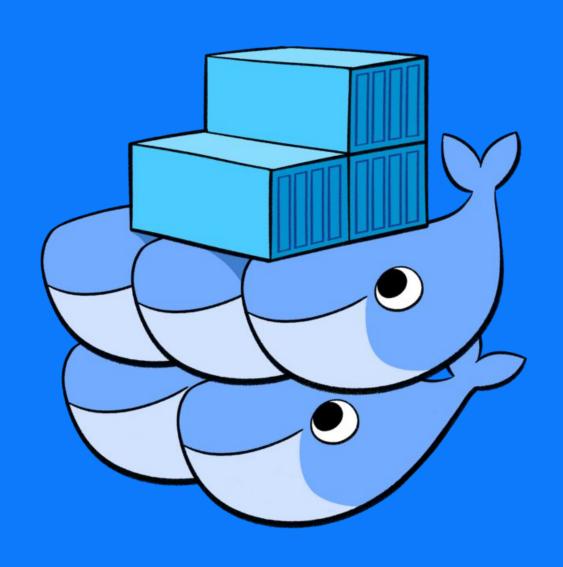


Nomad

Geen rolling updates op basis van healthchecks



#1 Container draaien



Docker swarm mode

"Docker Engine 1.12 includes swarm mode for natively managing a cluster of Docker Engines called a swarm. Use the Docker CLI to create a swarm, deploy application services to a swarm, and manage swarm behavior."



#1 Container draaien

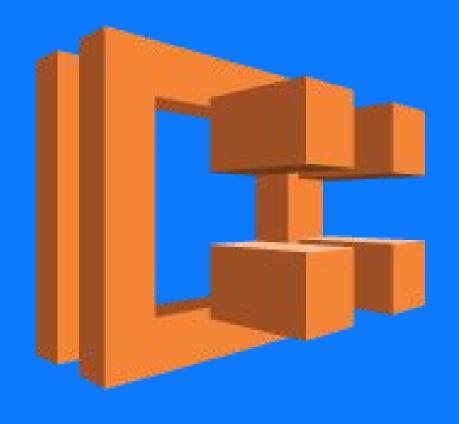


Docker swarm mode

Niet stabiel



#1 Container draaien



Amazon ECS

"Amazon EC2 Container Service (Amazon ECS) is a highly scalable, fast, container management service that makes it easy to run, stop, and manage Docker containers on a cluster of Amazon Elastic Compute Cloud (Amazon EC2) instances."



#1 Container draaien



Amazon ECS

Vendor lock in



#1 Container draaien



DC/OS

"DC/OS is an enterprise grade datacenter-scale operating system,

providing a single platform for running containers, big data, and distributed apps in production."





#1 Container draaien



#1 Container draaien

Voordelen:

- (relatief) simpele bootstrap
- CRUD web interface
- goede logging opties
- healthchecks voor rolling updates

Nadelen:

- veel bewegende onderdelen
- distrubeted state
- geen drain-mode
- geen system-jobs
- geen native consul integratie
- web interface is niet perfect



#1 Container draaien





Do you accept?



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#2 Environment

Hoe zorg je ervoor dat je code hetzelfde resultaat geeft:







#2 Environment

- 1 artifact gebruiken voor al je omgevingen
- artifact bundelt alles wat nodig is om je code te draaien:
 - O OS
 - libraries
 - o plugins
 - o tooling
- configuratie wordt tijdens runtime geinjecteerd



#2 Environment

- 1 artifact gebru ken voor al je omgevingen
 artifact bundelf alles Cachiers om je code te draaien:
 - OOS
 - libraries
 - o plugins
 - tooling
- configuratie wordt tijdens runtime geinjecteerd



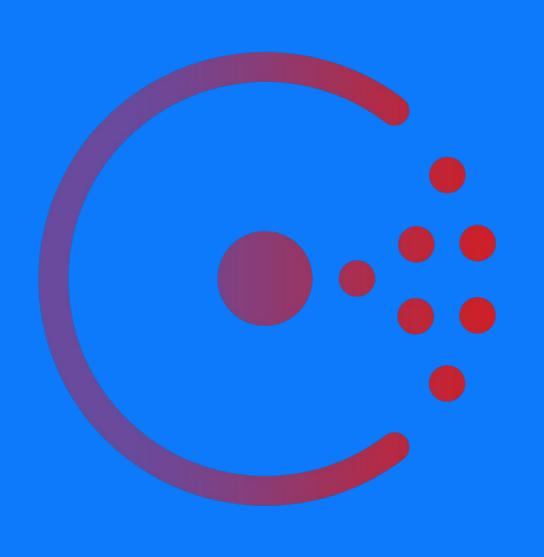
#2 Environment

- 1 artifact gebru ken voor al je omgevingen
 artifact bundelf alles Cachiers om je code te draaien:
 - OOS
 - libraries
 - o plugins
 - tooling

• configuratie wordt Gionsille gelichen late



#2 Environment



Consul

- Service discovery
- Failure detection
- Multi datacenter
- Key/Value storage



#2 Environment

```
CONFIG/MIJNDOMEIN/+
   example
 config/mijndomein/example
  data
  UPDATE
           CANCEL
                                  DELETE KEY
```

```
cat parameters.yml.ctmpl

{{ tree "config/mijndomein" | explode | toYAML }}

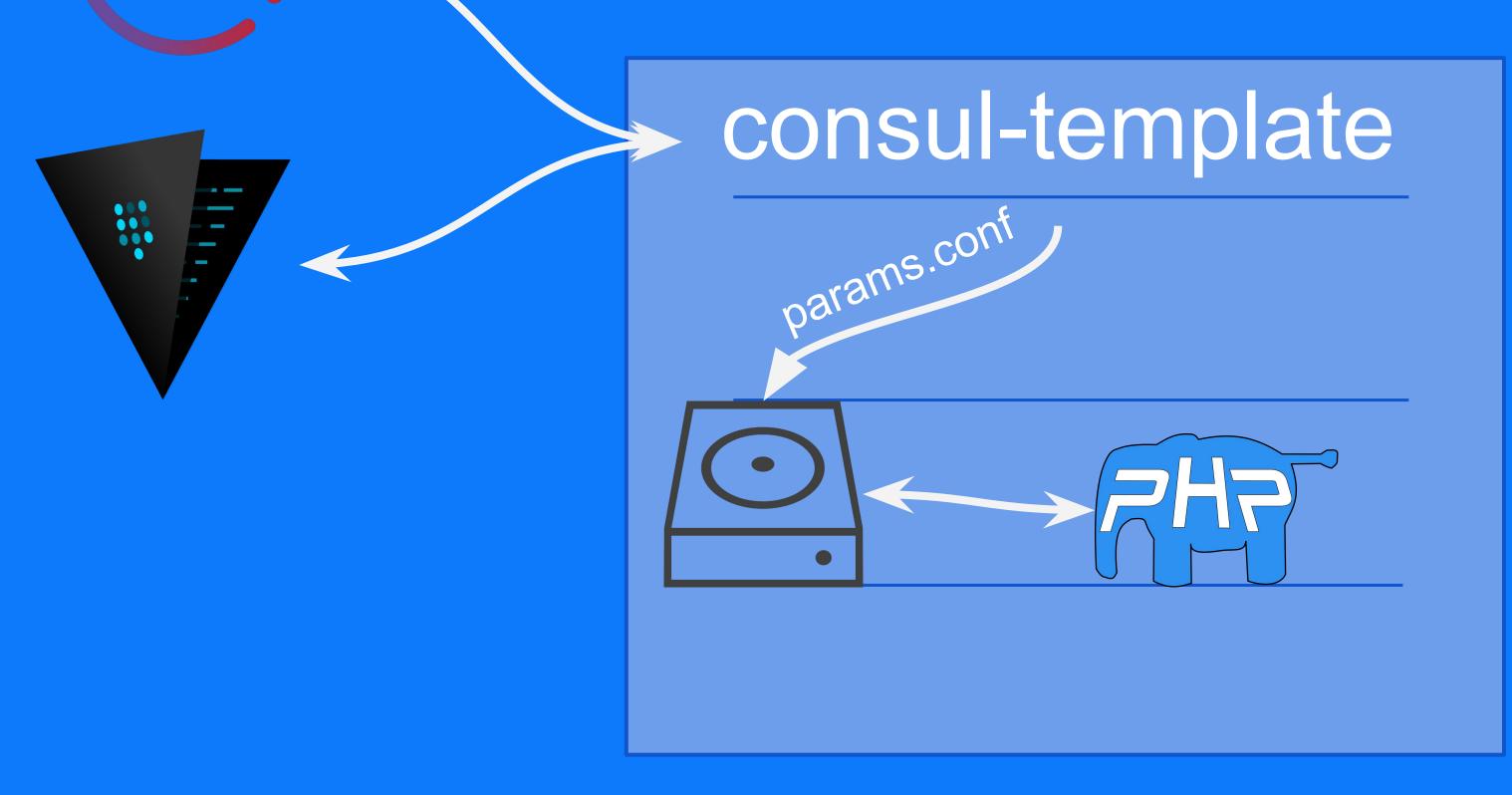
consul-template -consul consul.service.consul:8500
-once -template "parameters.yml.ctmpl:parameters.yml"

cat parameters.yml

cat parameters.y
```



#2 Environment







#2 Environment





Do you accept?

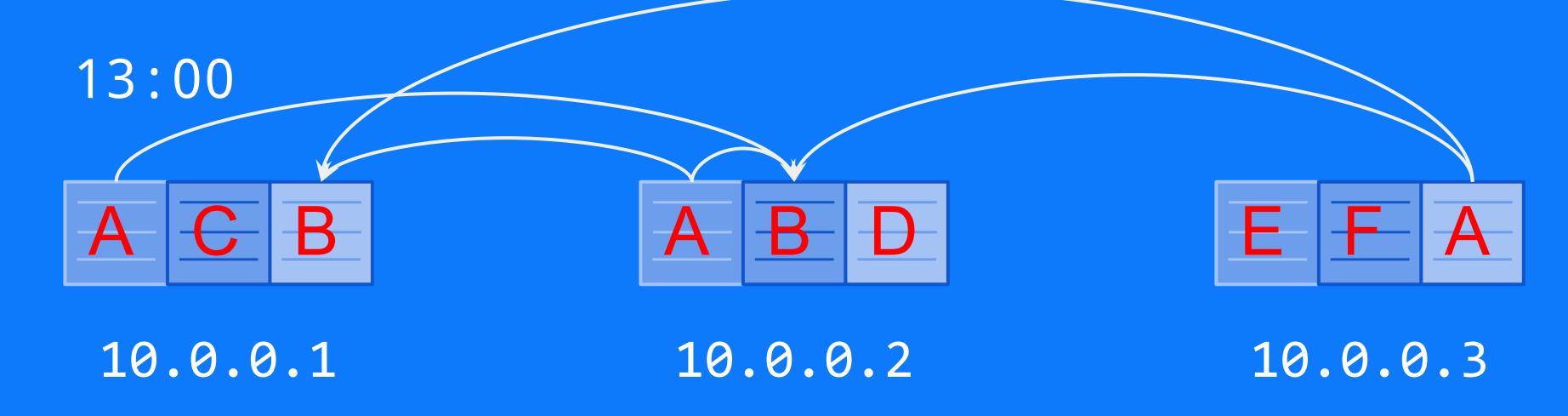


- docker containers draaien
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#3 Service discovery

Hoe zorg je ervoor dat containers met elkaar kunnen communiceren in een continu veranderend landschap:





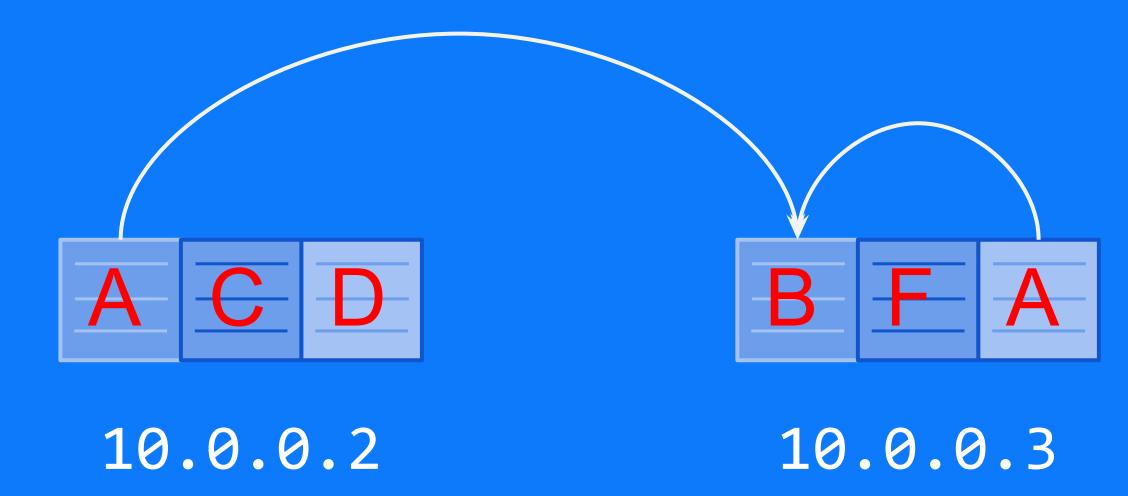
#3 Service discovery

Hoe zorg je ervoor dat containers met elkaar kunnen communiceren in een continu veranderend landschap:

13:10



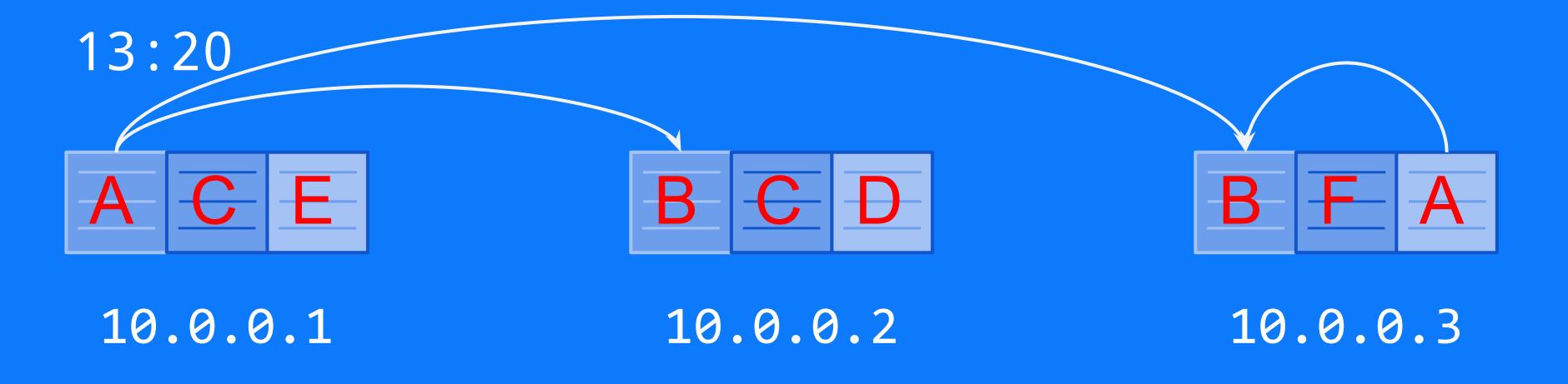
10.0.0.1





#3 Service discovery

Hoe zorg je ervoor dat containers met elkaar kunnen communiceren in een continu veranderend landschap:





#3 Service discovery



Mesos DNS

We hebben ook services buiten mesos

DC/OS service ports
Van buitenaf is ook ip registratie nodig

Consul DNS

DC/OS kan niet communiceren met consul



#3 Service discovery



Mesos consul

"Mesos to Consul bridge for service discovery"



#3 Service discovery

- Kijkt naar mesos
- Registreert tasks als applicationid.service.consul
 - (kan overschreven worden met marathon labels)
- Kan consul healthchecks registreren in consul
- Update op een vast interval
 - niet ideaal, compromis tussen consistency en performance



#3 Service discovery





Do you accept?



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#4 Logging



Hoe zorg je ervoor dat je met minimale moeite kan weten wat er gebeurt:

- op applicatie niveau
- op domain niveau



#4 Logging



Applicatie

stdout inzichtelijk via webinterface



#4 Logging



Domain

Events via rabbitmq en opgeslagen in elasticsearch



#4 Logging





Do you accept?



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#5 Monitoring

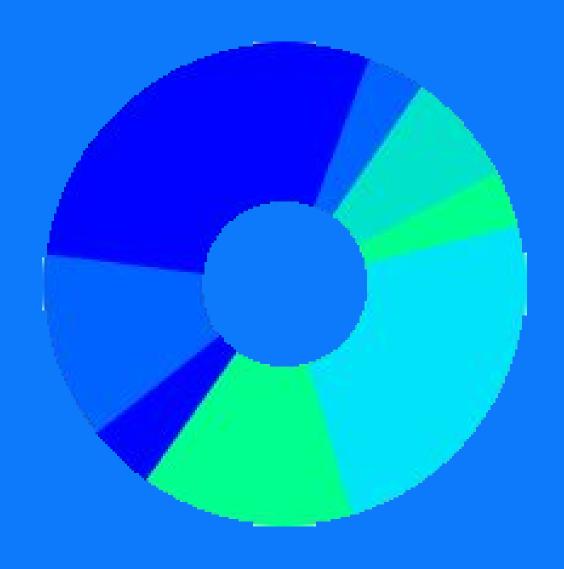


Hoe zorg je ervoor dat containers door automatische checks healthy blijven draaien?:

- marathon checks
- alerting met datadog



#5 Monitoring



Marathon

```
Health Checks [

"protocol": "COMMAND",

"command": {

"value": "redis-cli ping"
},

"gracePeriodSeconds": 300,

"intervalSeconds": 60,

"timeoutSeconds": 20,

"maxConsecutiveFailures": 3,

"ignoreHttp1xx": false
}
```



#5 Monitoring



Datadog

- Trends op basis van opgeslagen metrics
- Alerting dmv ingestelde limieten



#5 Monitoring





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#6 Request routing



Hoe zorg je ervoor dat requests bij de goede container terecht komen:







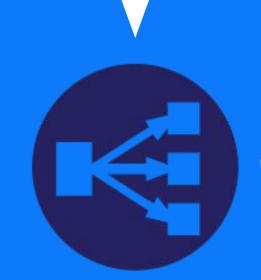


Host: www.mijndomein.nl

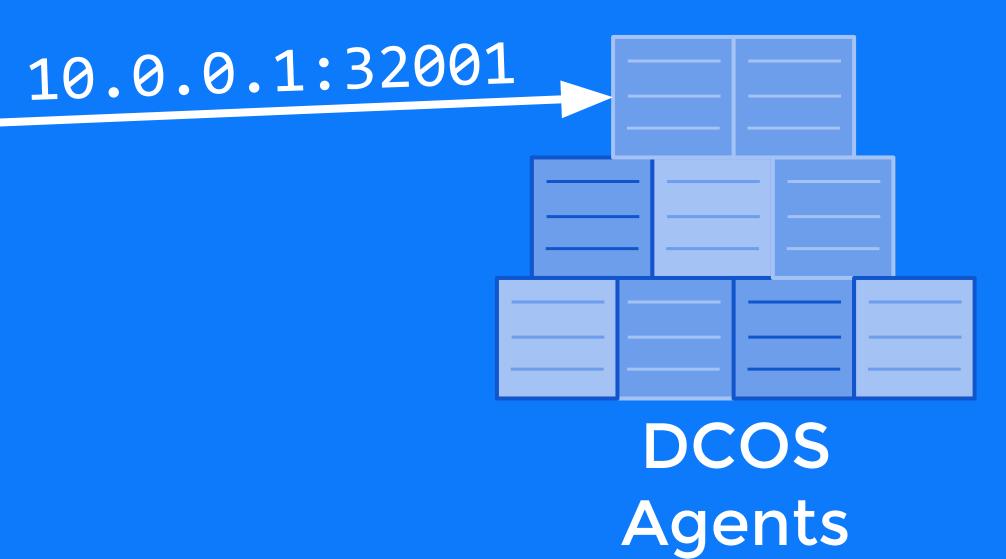
GET / HTTP/1.1

Challenge

#6 Request routing

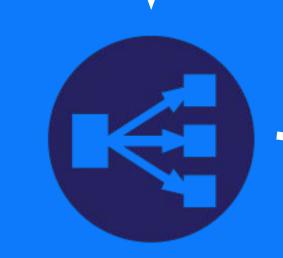


AWS ELB / ALB





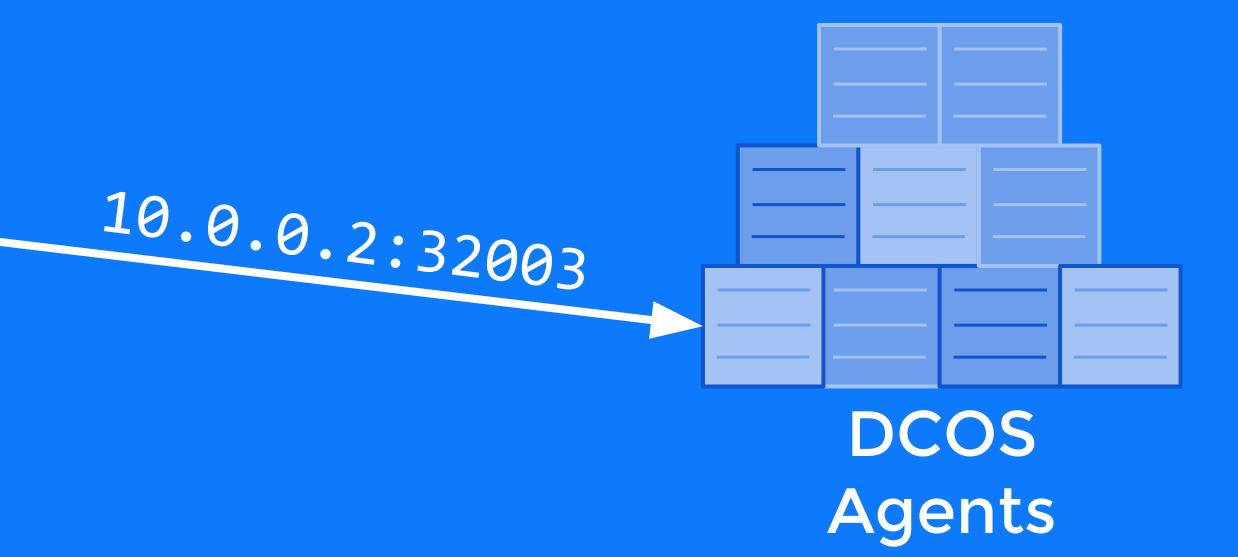
GET /producten HTTP/1.1 Host: www.mijndomein.nl



AWS ELB / ALB

Challenge

#6 Request routing



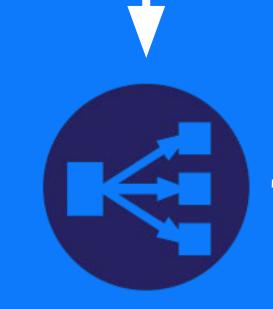


GET /login HTTP/1.1

Host: auth.mijndomein.nl

Challenge

#6 Request routing



AWS ELB / ALB 10.0.0.3:32005





#6 Request routing



containers registreren bij AWS ALB Complex en gevoelig voor fouten

Statische proxy (nginx, apache2, haproxy) Simpel maar veel handmatig werk

Dynamische proxy (fabio/traefik) Vrij simpel maar beperkt

Alle containers op alle hosts laten draaien Enorm veel overhead en weinig dynamisch



#6 Request routing



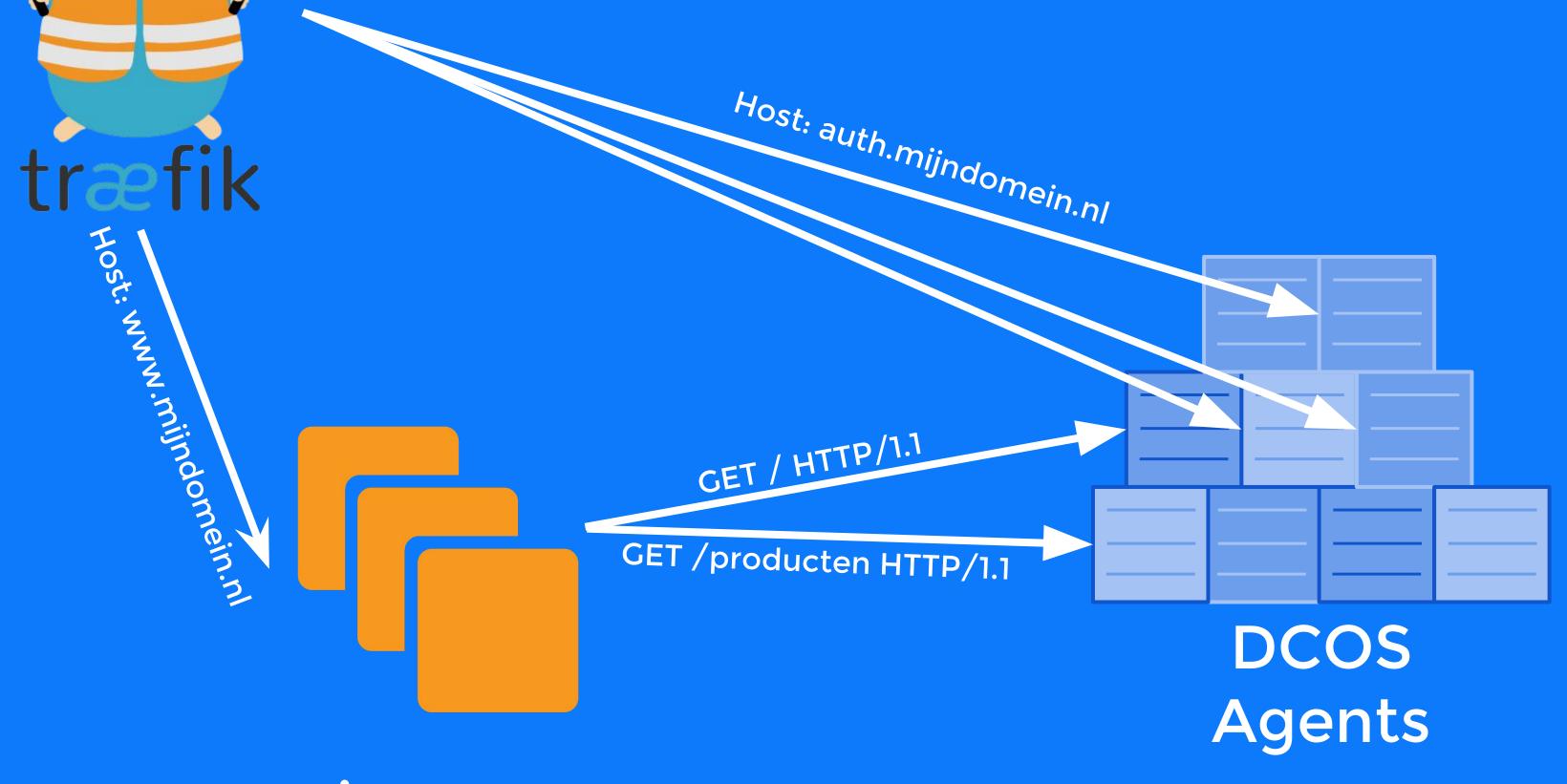
Traefik

"Træfik is a modern HTTP reverse proxy and load balancer made to deploy microservices with ease."



#6 Request routing





nginx proxy



#6 Request routing





Do you accept?



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#7 Rolling updates

Hoe zorg je ervoor dat je kan updaten zonder dat klanten er iets van merken?:

- applicatie
- servers





#7 Rolling updates



Applicatie







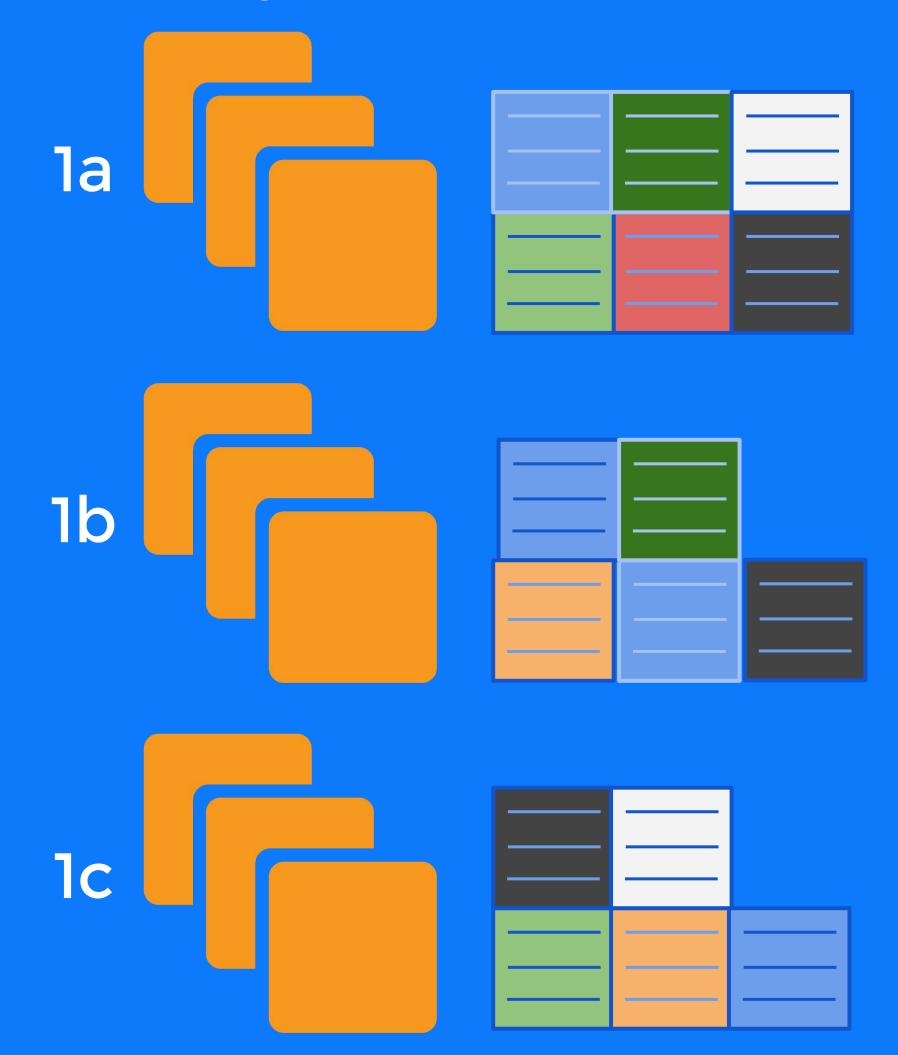
Servers



Challenge



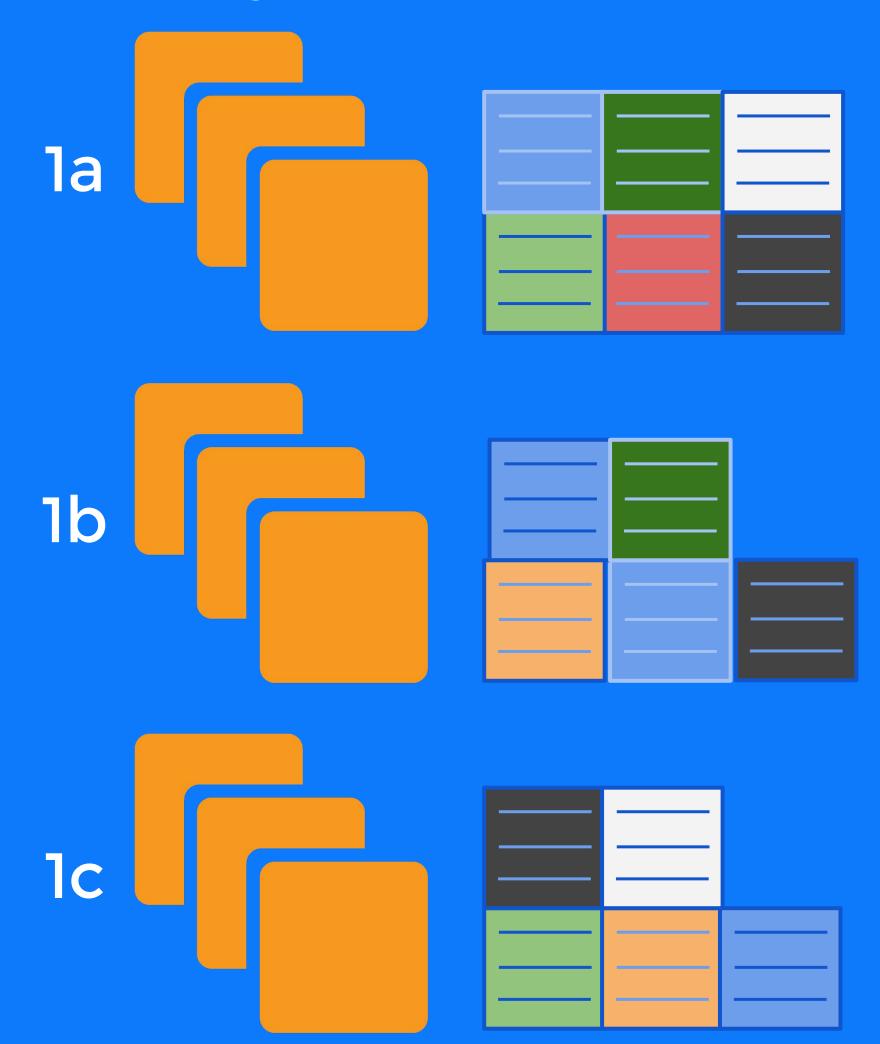
dcos-agents



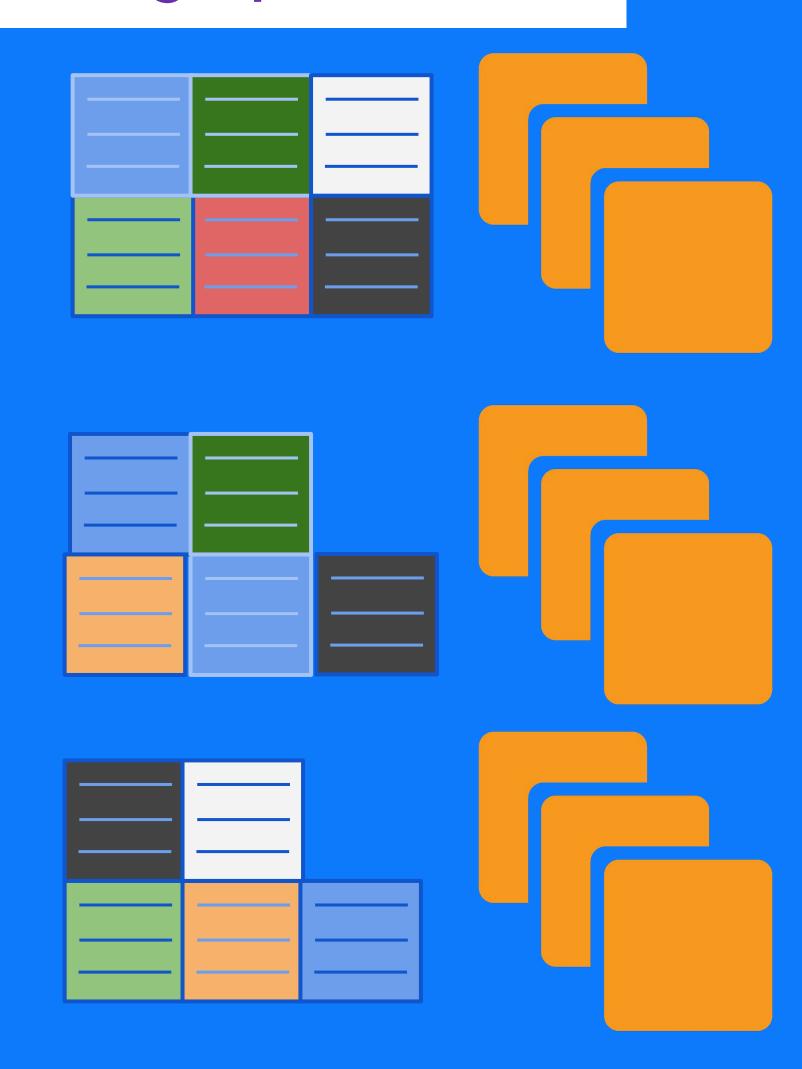
Challenge



dcos-agents



Challenge





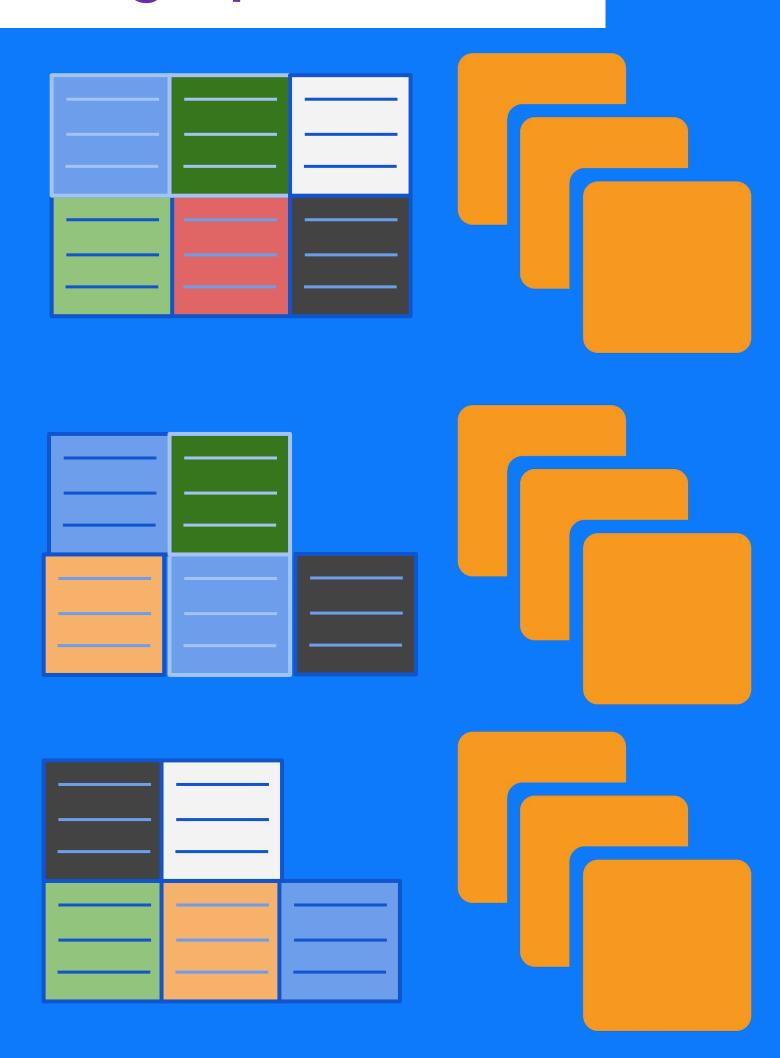
dcos-agents

la

1b

1c

Challenge

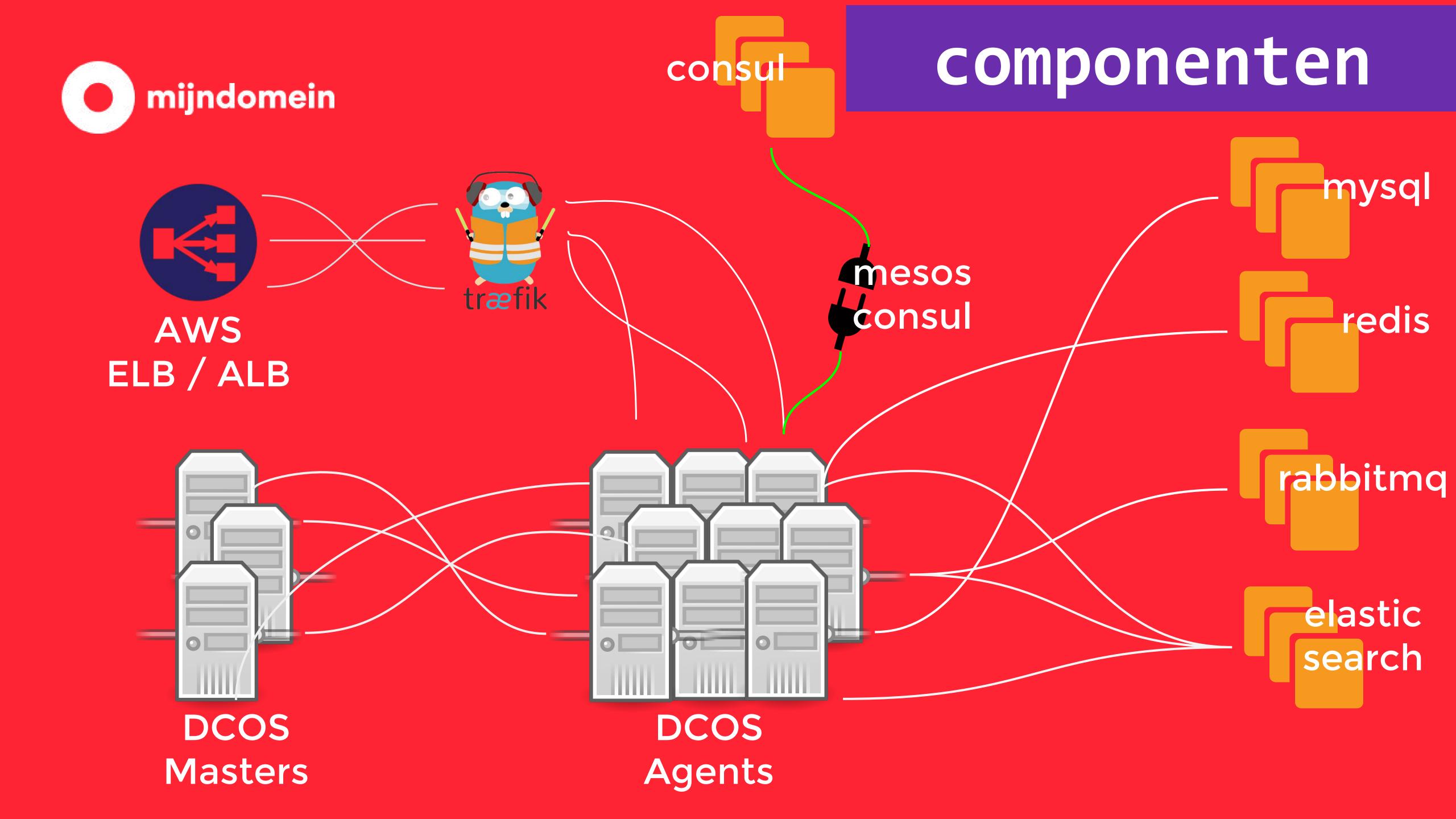




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Bye bye!

That's all folks



https://github.com/mijndomein/docker-in-production-talk



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#labtalks