

6680210

$$F_n = \frac{1}{\sqrt{5}}(a^n - b^n) \text{ when } a = \frac{1+\sqrt{5}}{2}$$

$$b = \frac{1-\sqrt{5}}{2}$$

HW4 Discrete Maths

Problem 1

consider $F_n = F_{n-1} + F_{n-2}$ for $n \geq 3$

Let $F_n = x^n \Rightarrow x^n = x^{n-1} + x^{n-2}$

$$\begin{aligned} \div x^{n-2} &= x^{n-(n-2)} = x^{n-1-(n-2)} + x^{n-2-(n-2)} \\ &= x^2 = x^1 + x^0 \\ &= x^2 = x+1 \\ &\downarrow \\ x^2 - x - 1 &= 0 \end{aligned}$$

$$\frac{-b \pm \sqrt{b^2 - 4ac}}{2a} \Rightarrow 1 \pm \frac{\sqrt{(-1)^2 - 4(1)(-1)}}{2} = \frac{1 \pm \sqrt{5}}{2}$$

which is the same as the values
of a and b

\circ $F_n = xa^n + yb^n$ linear recurrence

Consider that if $n=1$, $xa + yb = 1$

if $n=2$, $xa^2 + yb^2 = 1$

↓

since a and b are solutions $x(a+1) + y(b+1) = 1$

for $x^2 - x - 1$, $a^2 = a+1$ 
 $b^2 = b+1$

$$xa + yb = xa + x + yb + y$$

\circ $xa + yb = \underline{xa + yb} + x + y$

\circ $x + y = 0 \Rightarrow x = -y$

If $x = -y$, $y = -x$

$$\hookrightarrow x \left[\frac{1+\sqrt{5}}{2} \right] - x \left[\frac{1-\sqrt{5}}{2} \right] = 1$$

$$x \left[\frac{1+\sqrt{5}}{2} - \frac{1-\sqrt{5}}{2} \right] = 1$$

$$x \left[\frac{1+\sqrt{5} - (1-\sqrt{5})}{2} \right] = 1$$

$$x \left[\frac{2\sqrt{5}}{2} \right] = 1 \Rightarrow x\sqrt{5} = 1$$

$$x = \frac{1}{\sqrt{5}}$$

∴ we can write the formula as $\frac{1}{\sqrt{5}} [a^n - b^n]$ ~~★~~

Problem 2 Assume $cola = 5$ State = no of grapes and no of cola.
grape = b

Consider the 3 possible transitions:

$$P(G, G) \xrightarrow{\substack{\text{eat 1 grape} \\ \text{put other back}}} (G, C) \Rightarrow (G-1, C)$$

$$P(C, C) \xrightarrow{\substack{\text{eat 1 cola} \\ \text{put other back}}} (G, C) \Rightarrow (G, C-1)$$

$$P(G, C) \xrightarrow{\substack{\text{eat 1 grape} \\ \text{put other back}}} (G, C) \Rightarrow (G-1, C)$$

Consider (G_n, C_n) where $G_n \geq 1$ invariant so the last candy must be grape
where $n = \text{turn number}$

i) If $P(G, G)$ then $G_n \geq 2$ which also means $G_n \geq 1$

$$G_{n+1} \geq 2 - 1 \Rightarrow \text{meaning } G_{n+1} \geq 1 \quad \therefore \checkmark$$

If $P(C, C)$ then $G_n \Rightarrow G_{n+1}$ should be unchanged meaning
that $[G_n = G_{n+1}] \geq 1$

If $P(G, C)$ then $G_{n+1} = G_n - 1$. If $G_n = 1$ then $G_{n+1} = 0$
so invariant is not met.

Try with cola instead:

suppose (G_n, C_n) where $C_n \geq 1$ meaning last candy
must be cola

If $P(G, G)$ then $C_{n+1} = C_n$ since it does not change.
Therefore, invariant still preserved.

If $P(C, C)$ then $C_n \geq 2$ so $C_{n+1} \geq 1$

since $C_n \geq 2$ means $C_n \geq 1$ invariant preserved.

If $P(G, C)$ then $C_{n+1} = C_n$ since it does not change.
Therefore, invariant still preserved.

Therefore, the flavor aijarn wants from this setup is cola. ★

Problem 3 ^{df:} No matter what, last number is odd. $1+2+3+4+5+6 = 21$ odd



∴ sum of remaining numbers is odd

Transitions:

Suppose we pick two numbers a and b then we have 4 transitions

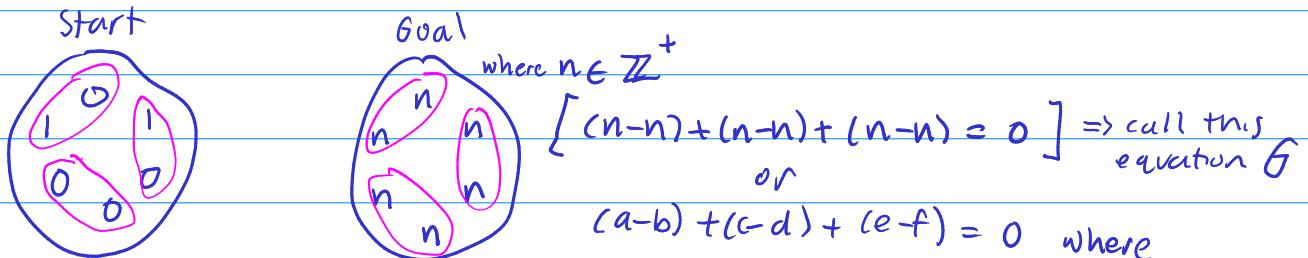
	a	b	new sum
=	even	even	$= \underset{\text{odd}}{\text{old sum}} - (a+b) + a-b = \underset{\text{even}}{\text{odd}} = \underset{\text{even}}{\text{odd}}$
	even	odd	$= \underset{\text{odd}}{\text{old sum}} - (a+b) + a-b = \underset{\text{odd}}{\text{odd}} = \underset{\text{odd}}{\text{odd}}$

a	b	new sum
odd	even	$\text{old sum} - (a+b) + a-b = \text{odd}$ <small>odd odd odd = even odd odd = odd</small>
odd	odd	$\text{old sum} - (a+b) + a-b = \text{odd}$ <small>odd even even = odd even odd = odd</small>

Since all 4 transitions lead to odd, we can conclude that no matter what we do, the final number will be odd (as denoted by the sum)

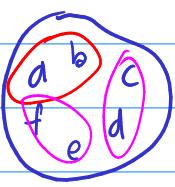


Problem 4



turn n Starting state $\Rightarrow (1-0) + (1-0) + (0-0) = 2$

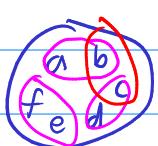
Transition $\xrightarrow{0}$ suppose $(a-b) + (c-d) + (e-f) \uparrow \star$

turn $n+1$ 

$$\begin{aligned} &\Rightarrow (a+1-(b+1)) + (c-d) + (e-f) \\ &\quad \downarrow \\ &= a+1-b \\ &= (a-b) \\ &= (a-b) + (c-d) + (e-f) \end{aligned}$$

preserved invariant

Suppose we try



$$\begin{aligned} &= (a - (b+1)) + ((c+1)-d) + (e-f) \\ &= (a - b - 1) + (c - d + 1) + (e - f) \\ &= (a-b) + (c-d) + (e-f) \end{aligned}$$

preserved invariant

know that we can rearrange the sectors and the same result will be yielded since 1 is cancel.

Meaning that suppose we start with some result $R = (a-b) + (c-d) + (e-f)$ then no matter what transition we do, R will not change.

This means if we start with $R=2$ then it is not possible for $a=b=c=d=e=f$ since R must be 0 according to G.



problem 5 Prove (if possible) we can get (W, B) on an 8x8 board.

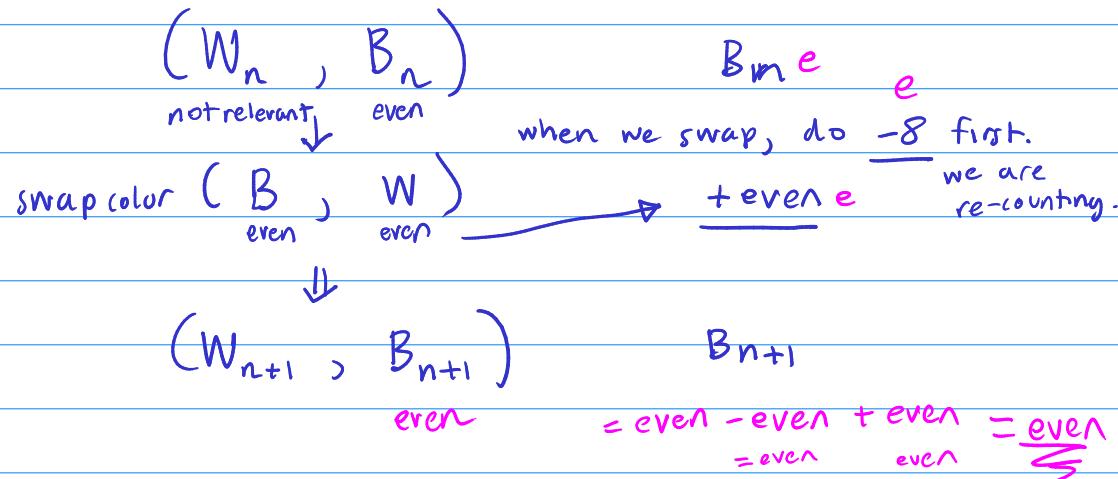
State: no. of W, no. of B.

Assume turn n, where (W_n, B_n) and B_n is even. (WLOG)
so the starting turn applies to this

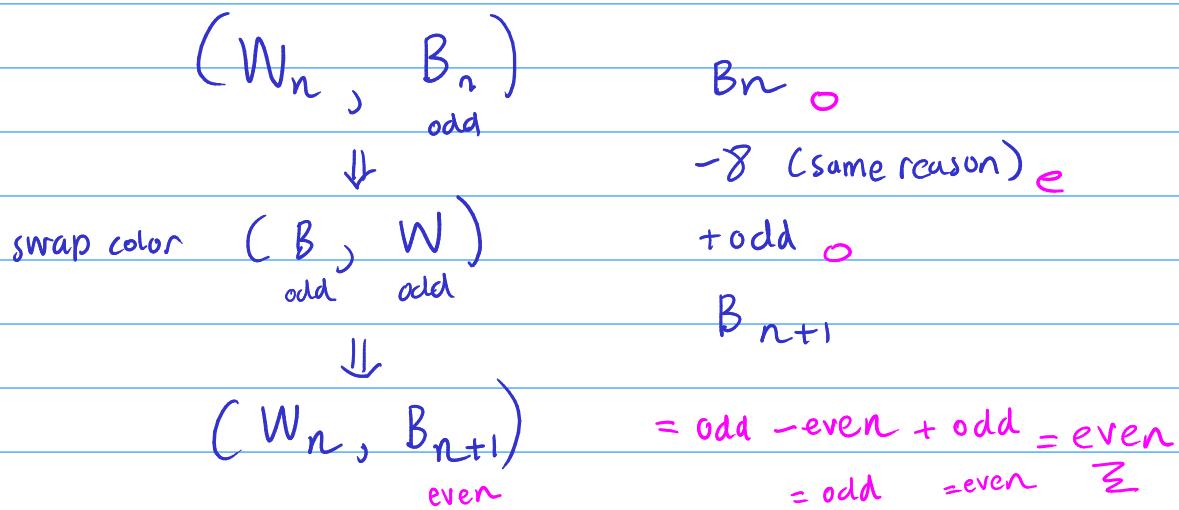
Transition(s)

since even+even = 8 (even)

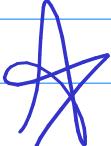
If we choose a row/column where B is even (so W is also even)
meaning that the total number of (W, B) will change accordingly



If we choose a row/column where B is odd (so w is odd too)
since $odd + odd = even$
 $n(B) + n(W) = 8$



We notice a preserved invariant where no. of B stays even after each transition. Therefore, it is impossible to reach a state where $(\frac{63}{n(W)}, \frac{1}{n(B)})$ since $n(B)$ is odd.



Problem 6 Hint: mod 3

Pf: We can end up in a state where all Pokemon are the same color.
(or disprove)
so mod 3 of the colors $\Rightarrow (0, 0, 0)$ order is arbitrary
 $0 \equiv n \pmod{3}$ where $n \equiv 0 \pmod{3}$

State: mod 3 of the 3 colors.

Start: Suppose we start in a state $(13, 15, 17)$

\downarrow
WLOG assume we then $\equiv 0 \pmod{3} \Rightarrow (1, 0, 2)$
start with $\Rightarrow (b, r, g)$

(per existing proof that is too long to write)

Thm:

if $n \equiv 0 \pmod{3}$
$n-1 \equiv 2 \pmod{3}$
$n-2 \equiv 1 \pmod{3}$
$n-3 \equiv 0 \pmod{3}$
$n-4 \equiv 2 \pmod{3}$
etc.

Transitions:

\rightarrow if B and R meet then $n(G) \pm 2$

$n(B) \text{ and } n(R) \pm 1$

apply thm $\Rightarrow (0, 2, 1)$

$$\begin{array}{ccc} n(B)-1 & n(R)-1 & n(G)+2 \\ \text{if } n \equiv 1 \pmod{3} & \text{if } n \equiv 0 \pmod{3} & \text{if } n \equiv 2 \pmod{3} \\ n-1 \equiv 0 \pmod{3} & n-1 \equiv 2 \pmod{3} & n+2 \equiv 1 \pmod{3} \end{array}$$

\rightarrow if B and G meet then $n(R) \pm 2$

$n(B) \text{ and } n(G) \pm 1$

apply thm $\Rightarrow (0, 2, 1)$

$$\begin{array}{ccc} n(B)-1 & n(R)+2 & n(G)-1 \\ n \equiv 1 \pmod{3} & n \equiv 0 \pmod{3} & n \equiv 2 \pmod{3} \\ n-1 \equiv 0 \pmod{3} & n+2 \equiv 2 \pmod{3} & n-1 \equiv 1 \pmod{3} \end{array}$$

\rightarrow if R and G meet then $n(B) \pm 2$

$n(R) \text{ and } n(G) \pm 1$

apply thm $\Rightarrow (0, 2, 1)$

$$\begin{array}{ccc} n(B)+2 & n(R)-1 & n(G)-1 \\ n \equiv 1 \pmod{3} & n \equiv 0 \pmod{3} & n \equiv 2 \pmod{3} \\ n+2 \equiv 0 \pmod{3} & n-1 \equiv 2 \pmod{3} & n-1 \equiv 1 \pmod{3} \end{array}$$

We observe that there is a preserved invariant - the mod 3 of all three colors are not the same (more specifically ending up in the same order too, but this is not needed)



∴ it is impossible to end up in a state where some or all of mod 3 of the colors are non-unique.



An example of this happening would be when there is only one color since two colors will have the same mod 3 ($0 \bmod 3 = 0$)



Therefore we will never reach a state where all Pokémon are the same color

