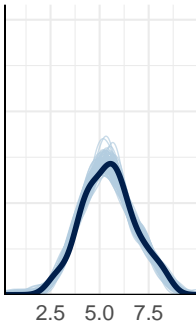
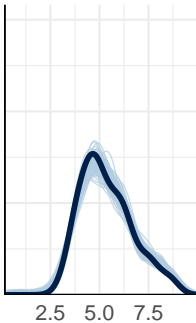


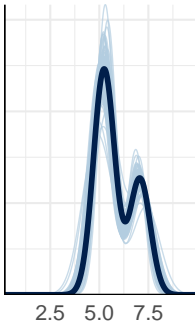
neg



pos



zero



— y
— y_{rep}