

Mikaela Angelina Uy

Gates Computer Science, Rm 239
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<https://mikacuy.github.io>

Education	Stanford University Ph.D. Candidate in Computer Science Advisor: Prof. Leonidas Guibas	CA, USA Sept 2019 – present
	National University of Singapore Master of Computing (Computer Science); CAP: 4.58/5.0 Scholarship: NUS Graduate Scholarship for ASEAN Nationals (full masters scholarship)	Singapore 2017 – 2018
	Hong Kong University of Science and Technology BSc. in Mathematics and Computer Science CGA: 3.84/4.3; CS CGA: 4.16/4.3; First Class Honors Scholarship: HKSAR Government Targeted Scholarship (full 4-year university scholarship)	Hong Kong 2013 – 2017
Publications	NeRF Revisited: Fixing Quadrature Instability in Volume Rendering <u>Mikaela Angelina Uy</u> , Guandao Yang, Kiyohiro Nakayama, Leonidas Guibas, Ke Li (In submission)	
	DiffFacto: Controllable Part-Based 3D Point Cloud Generation with Cross Diffusion Kiyohiro Nakayama, <u>Mikaela Angelina Uy</u> , Jiahui Huang, Shi-Min Hu, Ke Li, Leonidas Guibas (In submission) Website: https://difffacto.github.io	
	OptCtrlPoints: Optimizing Control Points for Biharmonic 3D Shape Deformation Kunho Kim*, <u>Mikaela Angelina Uy</u> *, Despoina Paschalidou, Alec Jacobson, Leonidas Guibas, Minhyuk Sung (In submission)	
	SCADE: NeRFs from Space Carving with Ambiguity-Aware Depth Estimates <u>Mikaela Angelina Uy</u> , Ricardo Martin-Brualla, Leonidas Guibas, Ke Li Computer Vision and Pattern Recognition (CVPR), 2023. Website: https://scade-spacecarving-nerfs.github.io	
	PartNeRF: Generating Part-Aware Editable 3D Shapes without 3D Supervision Konstantinos Tertikas, Despoina Paschalidou, Boxiao Pan, Jeong Joon Park, <u>Mikaela Angelina Uy</u> , Ioannis Emiris, Yannis Avrithis, Leonidas Guibas Computer Vision and Pattern Recognition (CVPR), 2023.	
	Point2Cyl: Reverse Engineering 3D Objects from Point Clouds to Extrusion Cylinders <u>Mikaela Angelina Uy</u> *, Yen-yu Chang*, Minhyuk Sung, Purvi Goel, Joseph Lambourne, Tolga Birdal, Leonidas Guibas Computer Vision and Pattern Recognition (CVPR), 2022. Website: https://point2cyl.github.io	
	Joint Learning of 3D Shape Retrieval and Deformation <u>Mikaela Angelina Uy</u> , Vladimir G. Kim, Minhyuk Sung, Noam Aigerman, Siddhartha Chaudhuri, Leonidas Guibas Computer Vision and Pattern Recognition (CVPR), 2021. Website: https://joint-retrieval-deformation.github.io	
	Deformation-Aware 3D Shape Embedding and Retrieval <u>Mikaela Angelina Uy</u> , Jingwei Huang, Minhyuk Sung, Tolga Birdal, Leonidas Guibas	

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European Conference on Computer Vision (ECCV), 2020.

Website: <https://deformscan2cad.github.io>

LCD: Learned Cross-Domain Descriptors for 2D-3D Matching

Quang-Hieu Pham, **Mikaela Angelina Uy**, Binh-Son Hua, Duc Thanh Nguyen, Sai-Kit Yeung

AAAI Conference on Artificial Intelligence (AAAI), 2020. **Oral**

Website: <https://hkust-vgd.github.io/lcd/>

Revisiting Point Cloud Classification: A New Benchmark Dataset and Classification Model on Real-World Data

Mikaela Angelina Uy, Quang-Hieu Pham, Binh-Son Hua, Duc Thanh Nguyen, Sai-Kit Yeung

International Conference of Computer Vision (ICCV), 2019. **Oral**

Website: <https://hkust-vgd.github.io/scanobjectnn/>

PointNetVLAD: Deep Point Cloud Based Retrieval for Large-Scale Place Recognition

Mikaela Angelina Uy and Gim Hee Lee

Computer Vision and Pattern Recognition (CVPR), 2018.

Website: <https://github.com/mikacuy/pointnetvlad.git>

Work

Experiences

Google

Research Intern

Seattle, USA

Jun 2023-present

- Mentors: Ke Li, Xuan Luo

Google

Research Intern

Mountain View, USA

Jun 2022-Jan 2023

- Sparse, unconstrained NeRF reconstruction with ambiguity-aware depth estimates
- Mentors: Ke Li, Mirko Visontai

Autodesk AI Lab

Research Intern

San Francisco, USA (Remote)

Jun 2021-Sept 2021

- Learning and understanding of 3D CAD and solid models
- Mentors: Joseph Lambourne

Adobe Research

Research Intern

Seattle, USA (Remote)

Jun 2020-Sept 2020

- 3D shape deformation techniques and parametric model understanding
- Mentors: Vladimir G. Kim, Minhyuk Sung, Noam Aigerman, Siddhartha Chaudhuri

Hong Kong University of Science and Technology

Research Assistant

Hong Kong

Sept 2018-Jun 2019

- 3D scene understanding and point cloud learning using deep learning techniques
- Supervisor: Prof. Sai-Kit Yeung

Invited Talks

SFU Visual Computing and Robotics (VCR) Seminar

June 26, 2023

Towards Controllable 3D Content Creation by Leveraging Geometric Priors

Structural and Compositional Learning on 3D Data CVPR Workshop

June 18, 2023

Towards Controllable 3D Content Creation by Leveraging Geometric Priors

KAIST

January 9, 2023

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SCADE: NeRFs from Space Carving with Ambiguity-Aware Depth Estimates

VinAI Seminar Series

July 22, 2022

Learning to Vary 3D Models for Universally Accessible 3D Content Creation

Brown Vision Computing Seminar

April 11, 2022

Learning to Vary 3D Models for Universally Accessible 3D Content Creation

Stanford G-Cafe

March 10, 2022

Point2Cyl: Reverse Engineering 3D Objects from Point Clouds to Extrusion Cylinders

Teaching Experiences

Stanford CS 348n Guest Lecture

February 16, 2022

Neural Shape Variation and Generation

Stanford CS 348n Guest Lecture

February 16, 2022

Neural Shape Variation and Generation

Stanford CS 348n Guest Lecture

February 16, 2022

Neural Shape Variation and Generation

Computer Graphics: Geometric Modeling/Processing (CS 348a)

Winter 2021

Teaching Assistant, Stanford

- Taught recitation class once a week, held office hours twice a week, and graded all exams, homeworks and projects in the class.

Introduction to Computer Science (COMP 1021)

Hong Kong

Lab Assistant, HKUST

Sept–Dec 2014

- Taught in lab sessions of the introductory class in Python.

Selected Awards

Apple AI/ML PhD Research Fellowship

2023

Snap Research Fellowship

2022

Meta PhD Fellowship Finalist

2023

School of Engineering Fellowship, Stanford University

2019-2020

HKSAR Government Targeted Scholarship

2013-2017

NUS Graduate Scholarship for ASEAN Nationals

2017-2018

Epsilon Fund Award, HKUST Mathematics Department

2017

Google Women Techmakers Scholarship; Asia Pacific

2016

International Mathematical Olympiad (IMO) Bronze Medalist

2012, 2013

Philippine Mathematical Olympiad 1st runner-up

2012, 2013

Services

Reviewer: CVPR, ICCV, ECCV, SIGGRAPH, SIGGRAPH Asia, BMVC, 3DV, AAAI, TVCG, Eurographics, Neurips

Volunteer Competitive Math Trainor

Trained the PH IMO Team '17-'20; PH team leader for various elementary Math Olympiads

Projects

Interpretable & Actionable Models using Attribute & Uncertainty Information

Autumn 2019

- CS229 (Machine Learning) course project

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- Deep-learning models can be difficult to understand and control intuitively due to the black-box nature of these models. However, such lack of interpretability and human actionability in the models' decision processes make it difficult to trust these models in critical applications. We propose to alleviate these problems using attribute and uncertainty modeling.

Bachelor's Thesis (Underwater Robotics Vision)

2016 – 2017

- Advised by Prof. Chi-Keung Tang
- Studied the performance of real-time object detection models, both using handcrafted features and deep learning networks, for underwater diver detection in robotics applications.

HKUST Robotics Team, Remotely Operated Vehicle (ROV) Sub team

Software Engineer

2014 – 2015

- **Overall 3rd Place** (Explorer Class) – 14th Annual MATE International Underwater Robotics Competition in *St John's, Newfoundland and Labrador, Canada*
- **Asia Champion** in 2015 MATE Asia Regional Underwater Robotics Competition
- Built the main control software of the ROV and Qt GUI's for the competition runs.
- The team was composed of 15 engineers who built and designed the ROV from scratch.

Technical Skills

Python, C/C++, Unix, Tensorflow, Pytorch, MATLAB, OpenCV, ROS, microcontroller programming

Languages

Native: English, Filipino, Hokkien; **Proficient:** Mandarin