

# Differential equations

## Computational Practicum

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## 1. General Information

Given the initial value problem with the ODE of the first order and some interval:

$$\begin{cases} y' = f(x, y) \\ y(x_0) = y_0 \\ x \in (x_0, X) \end{cases}$$

In my case (variant 5):

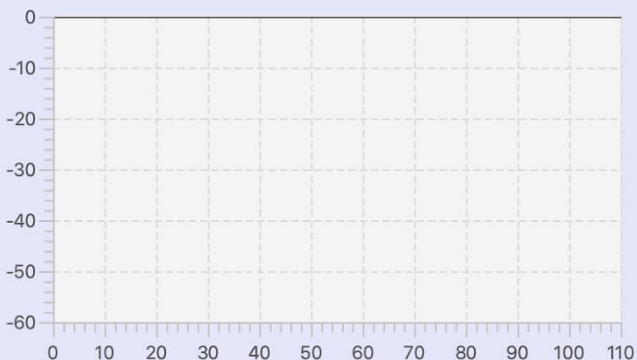
$$\begin{aligned} y' &= f(x, y) = y/x + x \cos x \\ y(\pi) &= 1 \\ x &\in (\pi, 4\pi) \end{aligned}$$

For the computational part of the practicum, I used Java programming language. For creating GUI I used JavaFX library with SceneBuilder application.

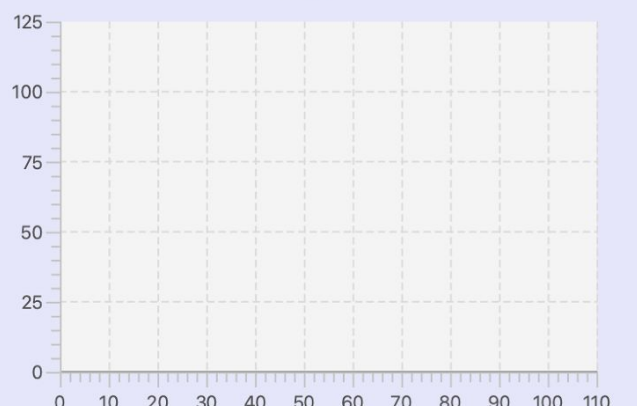
The main window:

# Computational Practicum

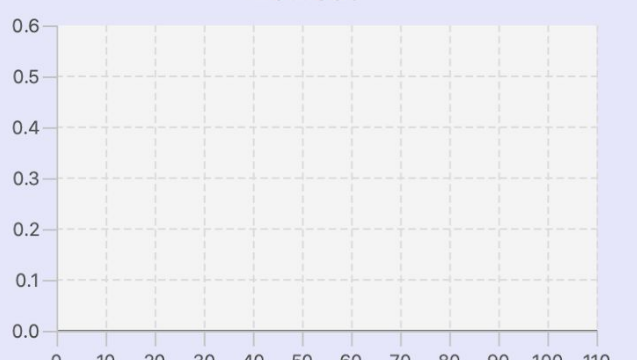
## GTE



## LTE



## Methods



Xo

3.14

Yo

1

X

12.56

n

100

Initial point

0

Final point

10

☐ Exact

☐ Euler

☐ Improved Euler

☐ Runge-Kutta

Start

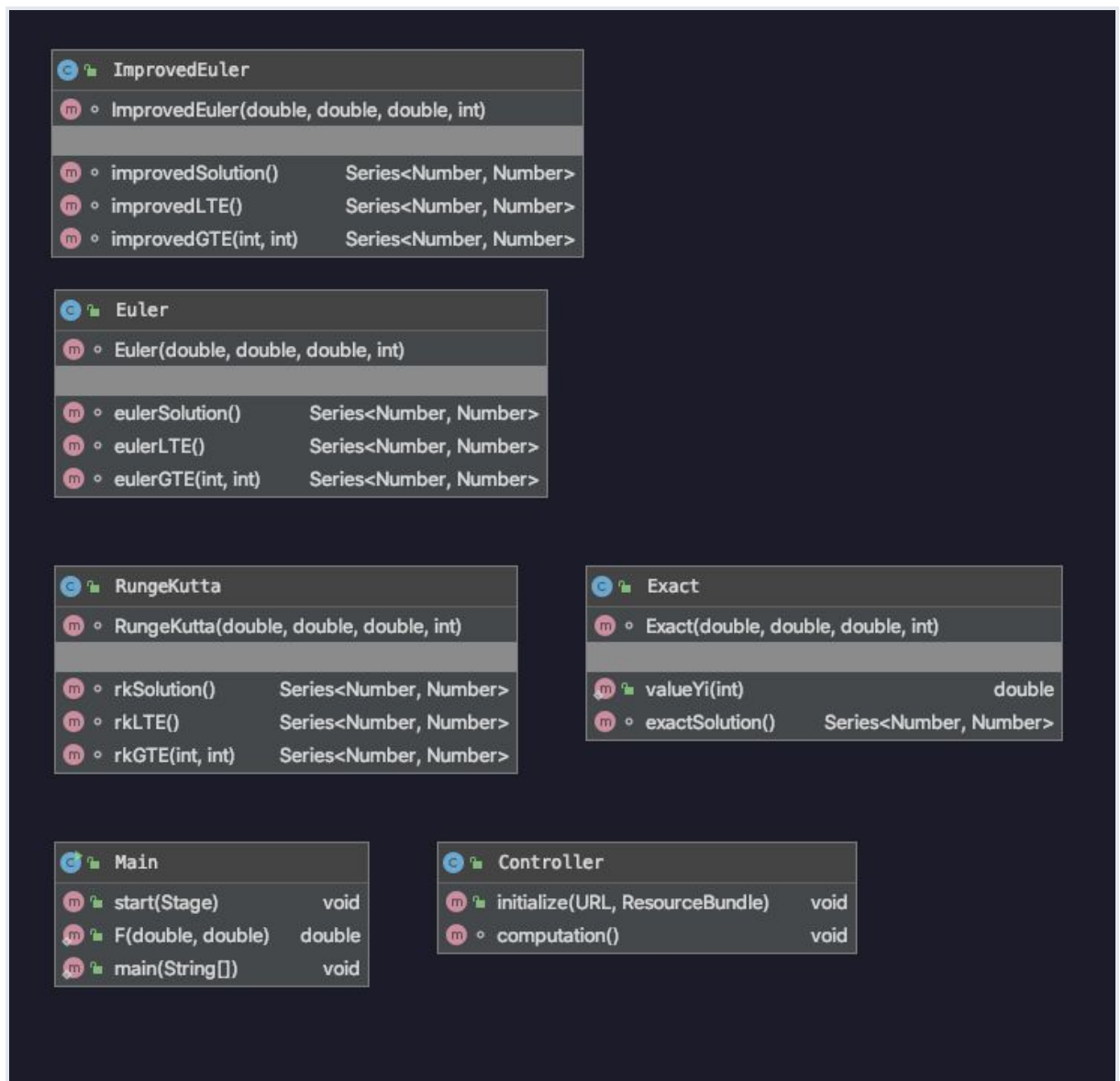
There are 3 2-axis LineCharts in the left part and 6 input text fields (that provide the possibility to change all the input fields), 4 checkboxes and button at right part.

**Input text fields:** x0 ( initial value of x ), y0 ( initial value of y ), X (right endpoint of the interval), n(number of steps), initial point, final point (left and right boundaries of integration steps).

**Checkboxes:** Exact plot, Euler plot, Improved Euler plot, Runge-Kutta plot

**Button:** Start button (that initiate all computations)

## UML-diagrams of classes



On the diagrams have shown that classes have **constructors** and **methods** (will be described in implementation parts of the report)

## Constructors

### Constructors contain:

- Computation of h value
- Creation of arrays of Xi and Yi
- Creation of Series for methods/errors/approximation
- Setter for series

## 1. Exact class

```

public class Exact {
    private double x0, y0, X, h;
    private double [] Xi;
    private static double [] Yi;
    private int n;
    //XYChart<X, Y> is responsible for drawing the two axes and the plot content.
    //It contains a list of all content in the plot and implementations of XYChart
    //can add nodes to this list that need to be rendered.
    //XYChart.Series<X,Y> = A named series of data items
    private XYChart.Series <Number, Number> exactSeries;

    public static double valueYi(int i) {
        return Yi[i];
    }
}

//Create constructor of sample.Exact
Exact (double x0, double y0, double X, int n){
    this.x0 = x0;
    this.y0 = y0;
    this.X = X;
    this.n = n;

    //Compute number of points h = (b-a)/n where a=x0, b = X and n id=s number of points on [a,b]
    h = (X - x0) / n;

    //Create array of x values and fill in with Xi = x0 + ih
    Xi = new double[n + 1]; //x0...Xi
    for (int i = 0; i < n + 1; i++) {
        Xi[i] = x0 + i * h;
    }

    //Create array of y values
    Yi = new double[n + 1]; //y0...y(Xi)

    //sample.Exact series
    exactSeries= new XYChart.Series <Number, Number>();
    exactSeries.getData().clear();

    //Mark series as "sample.Exact"
    exactSeries.setName("sample.Exact");

    //end of constructor
}

```

## 2. Euler class

```

public class Euler {
    private double x0, y0, X, h;
    private double [] Xi;
    private double [] Yi;

    //XYChart<X, Y> is responsible for drawing the two axes and the plot content.
    //It contains a list of all content in the plot and implementations of XYChart
    //can add nodes to this list that need to be rendered.
    //XYChart.Series<X,Y> = A named series of data items
    private XYChart.Series <Number, Number> eulerSeries;
    private XYChart.Series <Number, Number> eulerApproximation;
    private XYChart.Series <Number, Number> eulerErrors;

    //Create constructor of sample.Euler method
    Euler(double x0, double y0, double X, int n){
        this.x0 = x0;
        this.y0 = y0;
        this.X = X;

        //Compute number of points h = (b-a)/n where a=x0, b = X and n id=s number of points on [a,b]
        h = (X - x0) / n;

        //Create array of x values and fill in with Xi = x0 + ih
        Xi = new double[n + 1]; //x0...Xi
        for (int i = 0; i < n + 1; ++i) {
            Xi[i] = x0 + i * h;
        }

        //Create array of y values
        Yi = new double[n + 1]; //y0...y(Xi)
        Yi[0] = y0; //y(x0) = y0

        //sample.Euler Series
        eulerSeries = new XYChart.Series <Number, Number>();
        //getData() == Gets the value of the property data.
        eulerSeries.getData().clear();

        eulerApproximation = new XYChart.Series <Number, Number>();
        eulerApproximation.getData().clear();

        eulerErrors = new XYChart.Series <Number, Number>();
        eulerErrors.getData().clear();

        //Mark series as "sample.Euler"
        eulerSeries.setName("sample.Euler");
        eulerApproximation.setName("sample.Euler");
        eulerErrors.setName("sample.Euler");

        //end of constructor
    }
}

```

## 3. ImprovedEuler class

```

public class ImprovedEuler {
    private double x0, y0, X, h;
    private double [] Xi;
    private double [] Yi;
    private XYChart.Series <Number, Number> improvedSeries; //method chart
    private XYChart.Series <Number, Number> improvedErrors; //LTE
    private XYChart.Series <Number, Number> improvedApproximation; //GTE series

    // Create constructor of improved Euler method
    ImprovedEuler (double x0, double y0, double X, int n) {
        this.x0 = x0;
        this.y0 = y0;
        this.X = X;

        //Compute number of points  $h = (b-a)/n$  where  $a=x0$ ,  $b = X$  and  $n$  id=s number of points on  $[a,b]$ 
         $h = (X - x0) / n$ ;

        //Create array of x values and fill in with  $Xi = x0 + ih$ 
        Xi = new double[n + 1]; //x0...Xi
        for (int i = 0; i < n + 1; i++) {
            Xi[i] = x0 + i * h;
        }

        //Create array of y values
        Yi = new double[n + 1]; //y0...y(Xi)
        Yi[0] = y0; //y(x0) = y0

        //Create Improved Euler Series
        improvedSeries = new XYChart.Series <Number, Number>();
        improvedSeries.getData().clear();
        improvedErrors = new XYChart.Series <Number, Number>();
        improvedErrors.getData().clear();
        improvedApproximation = new XYChart.Series <Number, Number>();
        improvedApproximation.getData().clear();

        //Mark series as "Improved Euler"
        improvedSeries.setName("Improved Euler");
        improvedErrors.setName("Improved Euler");
        improvedApproximation.setName("Improved Euler");

        //end of constructor
    }
}

```



## 4. RungeKutta class

```
//Create constructor of RungeKutta
RungeKutta (double x0, double y0, double X, int n) {
    this.x0 = x0;
    this.y0 = y0;
    this.X = X;

    //Compute number of points h = (b-a)/n where a=x0, b = X and n id=s number of points on [a,b]
    h = (X - x0) / n;

    //Create array of x values and fill in with Xi = x0 + ih
    Xi = new double[n + 1]; //x0...Xi
    for (int i = 0; i < n + 1; i++) {
        Xi[i] = x0 + i * h;
    }

    //Create array of y values
    Yi = new double[n + 1]; //y0...y(Xi)
    Yi[0] = y0; //y(x0) = y0

    //Create Runge Kutta Series
    rkSeries = new XYChart.Series <Number, Number>();
    rkSeries.getData().clear();
    rkErrors = new XYChart.Series <Number, Number>();
    rkErrors.getData().clear();
    rkApproximation = new XYChart.Series <Number, Number>();
    rkApproximation.getData().clear();

    //Mark series as Runge-Kutta
    rkSeries.setName("Runge-Kutta");
    rkErrors.setName("Runge-Kutta");
    rkApproximation.setName("Runge-Kutta");

    //end of constructor
}
```

About **Main.java** class:

```
// Function for y' = y/x + x cos(x)
public static double F(double x, double y) {
    return y/x + x * Math.cos(x);
}
```

We use function **F** from **Main** to compute the derivative.

## 2. Process description

1. Run **Main.java**
2. In the main window fill **the textfields** with corresponding values
3. Choose **checkboxes** that you need to see plots
4. Press the "Start" button  
This button will call the function **computation()** from the class **Controller**  
All **computation()** function properties are shown in code **//comments**

```

@FXML
void computation() {
    // Charts must be empty before start
    methodsChart.getData().clear();
    errorsChart.getData().clear();
    approximationChart.getData().clear();

    // Take values from a text fields
    double x = Double.parseDouble(x0.getCharacters().toString());
    double y = Double.parseDouble(y0.getCharacters().toString());
    double X = Double.parseDouble(maxX.getCharacters().toString());
    int n = Integer.parseInt(N.getCharacters().toString());
    int p0 = Integer.parseInt(iP.getCharacters().toString());
    int pN = Integer.parseInt(Fp.getCharacters().toString());

    // Plot Exact chart
    if (ExactCheck.isSelected()) { //Just Exact CheckBox
        //Exact object
        Exact exC = new Exact(x, y, X, n);
        //Compute by exactSolution(), get series with this solution and add series to the chart of methods
        System.out.println("data" + methodsChart.getData() + " " + exC.exactSolution().getData()); //just my checker
        methodsChart.getData().add(exC.exactSolution());
    }
    if (EulerCheck.isSelected()) { //Just euler CheckBox
        //Euler object
        Euler euC = new Euler(x, y, X, n);
        //Compute by eulerSolution(), get series with this solution and add series to the chart of methods
        methodsChart.getData().add(euC.eulerSolution());
        if (ExactCheck.isSelected()) { //Euler + Exact Checkboxes
            //Compute by eulerLTE(), get series with this errors and add this error series to the LTEchart
            errorsChart.getData().add(euC.eulerLTE());
            //Compute by eulerGTE(...), get series with this approximation and add this approximation series to the GTEchart
            approximationChart.getData().add(euC.eulerGTE(p0, pN));
        }
    }
}

if (ImprovedEulerCheck.isSelected()) { //Just Improved Euler CheckBox
    //Improved Euler object
    ImprovedEuler imprv = new ImprovedEuler(x, y, X, n);
    //Compute by improvedSolution(), get series with this solution and add series to the chart of methods
    methodsChart.getData().add(imprv.improvedSolution());
    if (ExactCheck.isSelected()) { //Improved Euler + Exact Checkboxes
        //Compute by improvedLTE(), get series with this errors and add series to the LTEchart
        errorsChart.getData().add(imprv.improvedLTE());
        //Compute by improvedGTE(...), get series with this approximation and add series to the GTEchart
        approximationChart.getData().add(imprv.improvedGTE(p0, pN));
    }
}

if (Runge_KuttaCheck.isSelected()) { //Just Runge-Kutta CheckBox
    //Runge-Kutta object
    RungeKutta rk = new RungeKutta(x, y, X, n);
    //Compute by rkSolution(), get series with this solution and add series to the chart of methods
    methodsChart.getData().add(rk.rkSolution());
    if (ExactCheck.isSelected()) { //Runge-Kutta + Exact Checkboxes
        //Compute by rkLTE(), get series with this errors and add series to the LTEchart
        errorsChart.getData().add(rk.rkLTE());
        //Compute by rkGTE(...), get series with this approximation and add series to the GTEchart
        approximationChart.getData().add(rk.rkGTE(p0, pN));
    }
}

```



### 3. Exact solution

The initial value problems is given:  $y' = y/x + x \cos x$ ,  $y(\pi) = 1$

Rewrite:  $y' - y/x = x \cos x$

It is a first-order, non-homogeneous linear ordinary differential equation.

Solve the *complementary* equation:

$$\begin{aligned} y'(\text{comp}) - y(\text{comp})/x &= 0 \\ dy/y(\text{comp}) &= dx/x \\ y(\text{comp}) &= Cx \end{aligned}$$

Find the solution of the initial equation  $y = C(x)y(\text{comp})$ :

$$\begin{aligned} [C(x)y(\text{comp})]' - C(x)y(\text{comp}) &= x \cos x \\ C'(x)x + C(x) - [C(x)x]/x &= x \cos x \\ C'(x)x + C(x) - C(x) &= x \cos x \\ C'(x)x &= x \cos x \\ C'(x) &= \cos x \\ C(x) &= \sin x + C_0 \end{aligned}$$

So, we get:

$$\begin{aligned} y &= (\sin x + C_0)x \\ y &= x \sin x + C_0 x \end{aligned}$$

Rewrite for initial values  $y_0$  and  $x_0$ :

$$\begin{aligned} y_0 &= x_0 \sin(x_0) + C_0(x_0) \\ C_0 &= [y_0 - x_0 \sin(x_0)] / x_0 \\ y &= x \sin x + [(y_0 - x_0 \sin(x_0))/x_0]x \end{aligned}$$

For our IVP exact solution is:

$$y = x \sin x + (1/\pi)x$$

### 4. Implementation of Exact solution

Function **exactSolution()** from class **Exact**:

All the properties of **exactSolution()** function in *//comments*

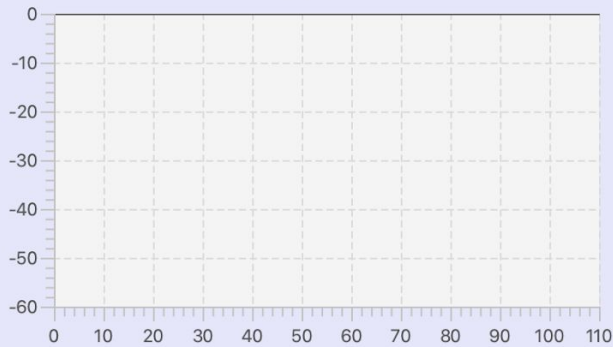
```
//Method for solving sample.Exact equation
XYChart.Series <Number, Number> exactSolution() {
    //Compute constant: Co = (Yo - Xo*sinXo)/Xo
    double c = ( y0 - x0 * Math.sin(x0))/x0;
    //Compute value: Yi = x*sinx + c*x
    for (int i = 0; i < Xi.length; i++) {
        Yi[i] = Xi[i] * Math.sin(Xi[i]) + c * Xi[i];

        //Add Xi and Yi to sample.Exact series
        exactSeries.getData().add(new XYChart.Data <Number, Number>(Xi[i], Yi[i]));
    }
    return exactSeries;
}
```

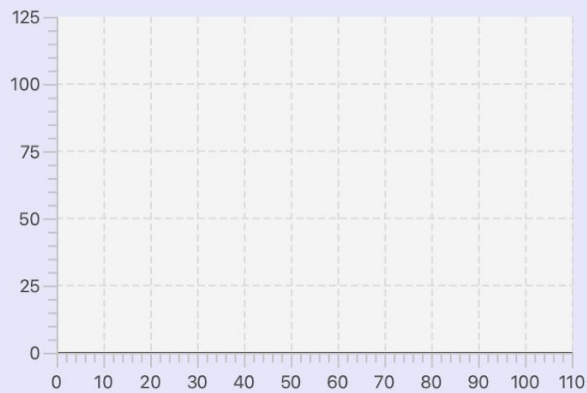
The plot of Exact method:

# Computational Practicum

GTE



LTE



Methods



○ sample.Exact

Xo

3.14

Yo

1

X

12.56

n

10

Initial point

0

Final point

10

☒ Exact

☐ Euler

☐ Improved Euler

☐ Runge-Kutta

Start

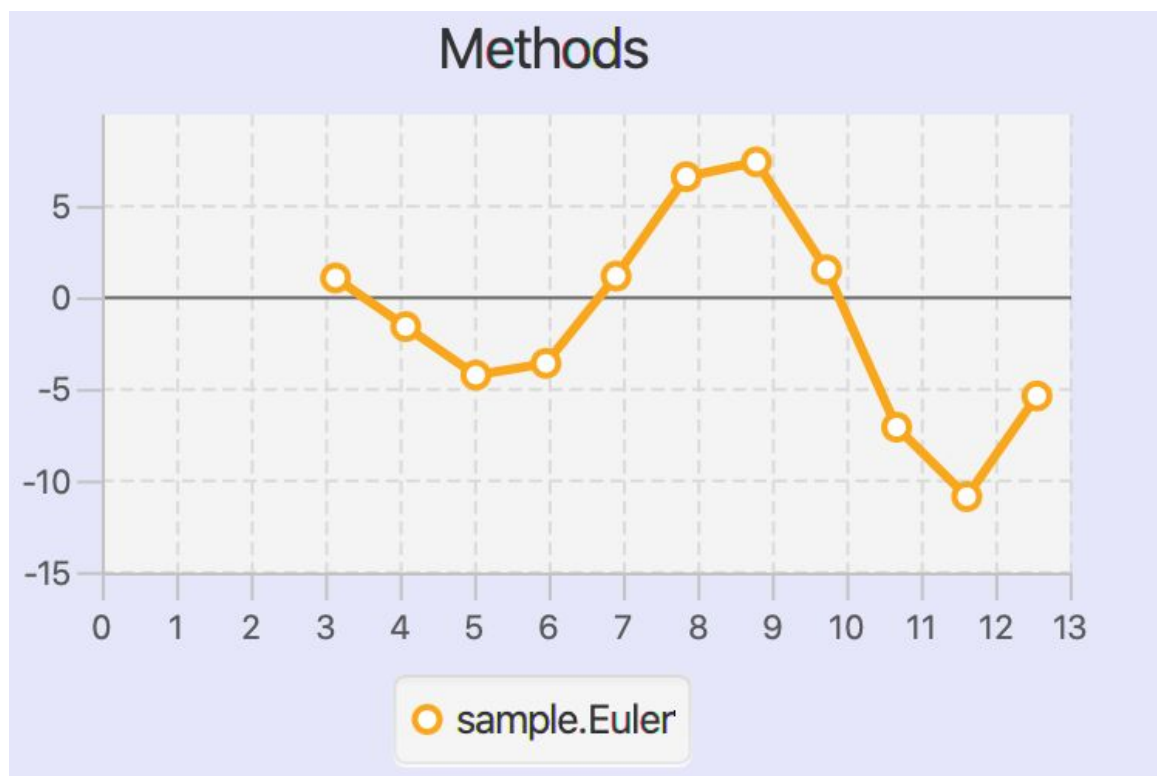
## 5. Implementation of the Euler method, LTE&GTE

Class **Euler** contains the implementation of the Euler method by function **eulerSolution()**

All the properties of **eulerSolution()** function in **//comments**

```
XYChart.Series <Number, Number> eulerSolution() {
    //add 1st point (x0, y0)
    eulerSeries.getData().add(new XYChart.Data <Number, Number>(x0, y0));
    //Compute Yi by general formula:  $Y[i+1] = Y_i + h * F(X_i, Y_i)$ 
    //rewrite general formula for Yi
    for (int i = 1; i < Xi.length; ++i) {
        Yi[i] = Yi[i - 1] + h * F(Xi[i - 1], Yi[i - 1]);
        //Add Xi and Yi to euler series
        eulerSeries.getData().add(new XYChart.Data <Number, Number>(Xi[i], Yi[i]));
    }
    return eulerSeries;
}
```

The plot of the Euler method:



**LTE&GTE:**

Class **Euler** contains the functions **eulerLTE()** that compute Local Truncation Error and **eulerGTE()** that compute Global Truncation Error for Euler method. All the properties of **eulerLTE()** and **eulerGTE()** function in **//comments**

```
//sample.Euler errors
XYChart.Series <Number, Number> eulerLTE() { //LTE
    //Error for i-th point
    for (int i = 0; i < Yi.length; ++i) {
        //add error to euler errors series (Xi[i] and |Exact Yi[i] - Yi[i]|
        eulerErrors.getData().add(new XYChart.Data <Number, Number> (Xi[i], Math.abs(Exact.valueYi(i) - Yi[i])));
    }
    return eulerErrors;
}
```

```
XYChart.Series <Number, Number> eulerGTE(int p0, int pN) { //GTE
    for (int i = p0; i <= pN; ++i) {
        //For getting approximation we should solve exact equation
        Exact ex = new Exact(x0, y0, X, i);
        ex.exactSolution();
        //Euler object to compute total approximation error
        Euler eu = new Euler(x0, y0, X, i);
        eu.eulerSolution();
        //Search for max error
        double max = 0;
        for (int j = 0; j < eu.Yi.length; j++) {
            if (max <= Math.abs(ex.valueYi(j) - eu.Yi[j])) {
                max = Math.abs(ex.valueYi(j) - eu.Yi[j]);
            }
        }
        //Add error to the euler approximation series
        eulerApproximation.getData().add(new XYChart.Data<Number, Number> (i, max));
    }
    return eulerApproximation;
}
```

The plots of the Euler LTE & GTE:





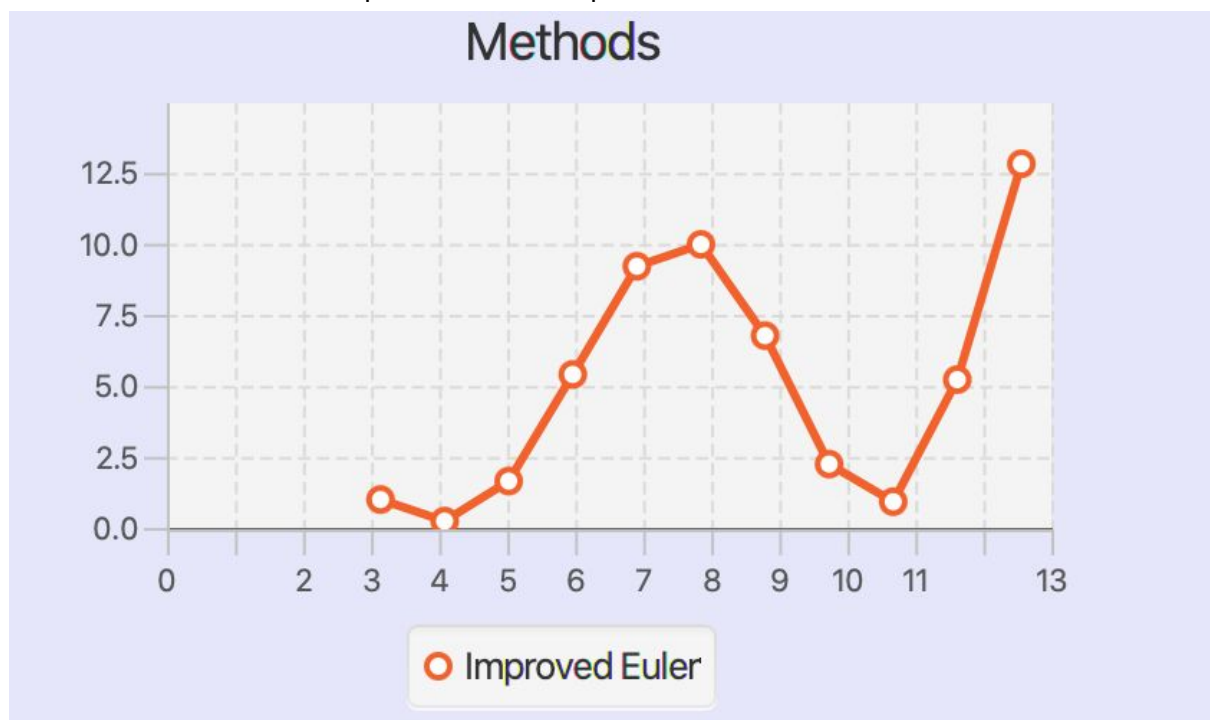
## 6. Implementation of the Improved Euler method, LTE&GTE

Class **ImprovedEuler** contains the implementation of the Improved Euler method by function **improvedSolution()**

All the properties of **improvedSolution()** function in **//comments**

```
XYChart.Series <Number, Number> improvedSolution() {
    //add 1st point (x0, y0)
    improvedSeries.getData().add(new XYChart.Data<Number, Number>(x0,y0));
    //Compute Improved Euler method by formulas in comments below
    for (int i = 1; i < Xi.length; ++i) {
        double k1 = Main.F(Xi[i - 1], Yi[i - 1]); //K1i =F(Xi, Yi)
        double k2 = Main.F( Xi[i] + h, Yi[i - 1] + h * k1); //K2i = F(Xi + h, Yi + h*K1i)
        Yi[i] = Yi[i - 1] + (h / 2) * (k1 + k2); //Yi+1 = Yi + h/2 (K1i + K2i)
        //Add Xi and Yi to Improved Euler series
        improvedSeries.getData().add(new XYChart.Data <Number, Number> (Xi[i], Yi[i]));
    }
    return improvedSeries;
}
```

The plot of the Improved Euler method:



### LTE&GTE:

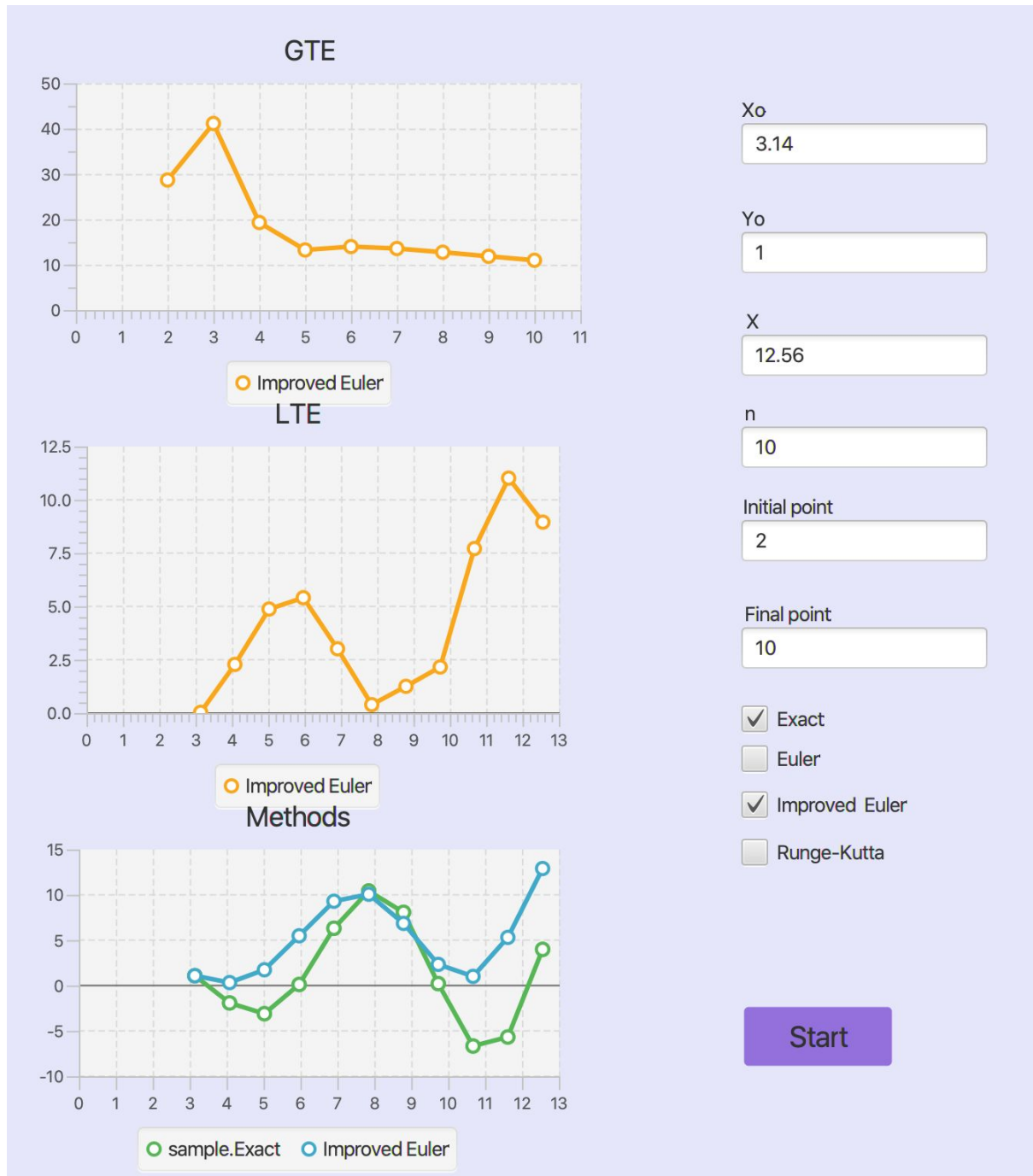
Class **ImprovedEuler** contains the functions **improvedLTE()** that compute Local Truncation Error and **improvedGTE()** that compute Global Truncation Error for Improved Euler method.

All the properties of **improvedLTE()** and **improvedGTE()** function in **//comments**

```
XYChart.Series <Number, Number> improvedLTE() {
    //Error for i-th point
    for (int i = 0; i < Yi.length; ++i) {
        improvedErrors.getData().add(new XYChart.Data<Number, Number>(Xi[i], Math.abs(Exact.valueYi(i) - Yi[i])));
    }
    return improvedErrors;
}
```

```
XYChart.Series <Number, Number> improvedGTE(int p0, int pN) {  
    for (int i = p0; i <= pN; ++i) {  
        //For getting approximation we should solve exact equation  
        Exact ex = new Exact(x0, y0, X, i);  
        ex.exactSolution();  
        //Create euler object to compute GTE  
        ImprovedEuler impr = new ImprovedEuler(x0, y0, X, i);  
        impr.improvedSolution();  
        //Search for max error  
        double max = 0;  
        for (int j = 0; j < impr.Yi.length; ++j) {  
            if (max < Math.abs(ex.valueYi(j) - impr.Yi[j]))  
                max = Math.abs(ex.valueYi(j) - impr.Yi[j]);  
        }  
        //Add error to the Improved Euler Approximation Series  
        improvedApproximation.getData().add(new XYChart.Data<Number, Number> (i, max));  
    }  
    return improvedApproximation;  
}
```

The plots of the Improved Euler LTE & GTE:



## 7. Implementation of the Runge-Kutta method, LTE&GTE

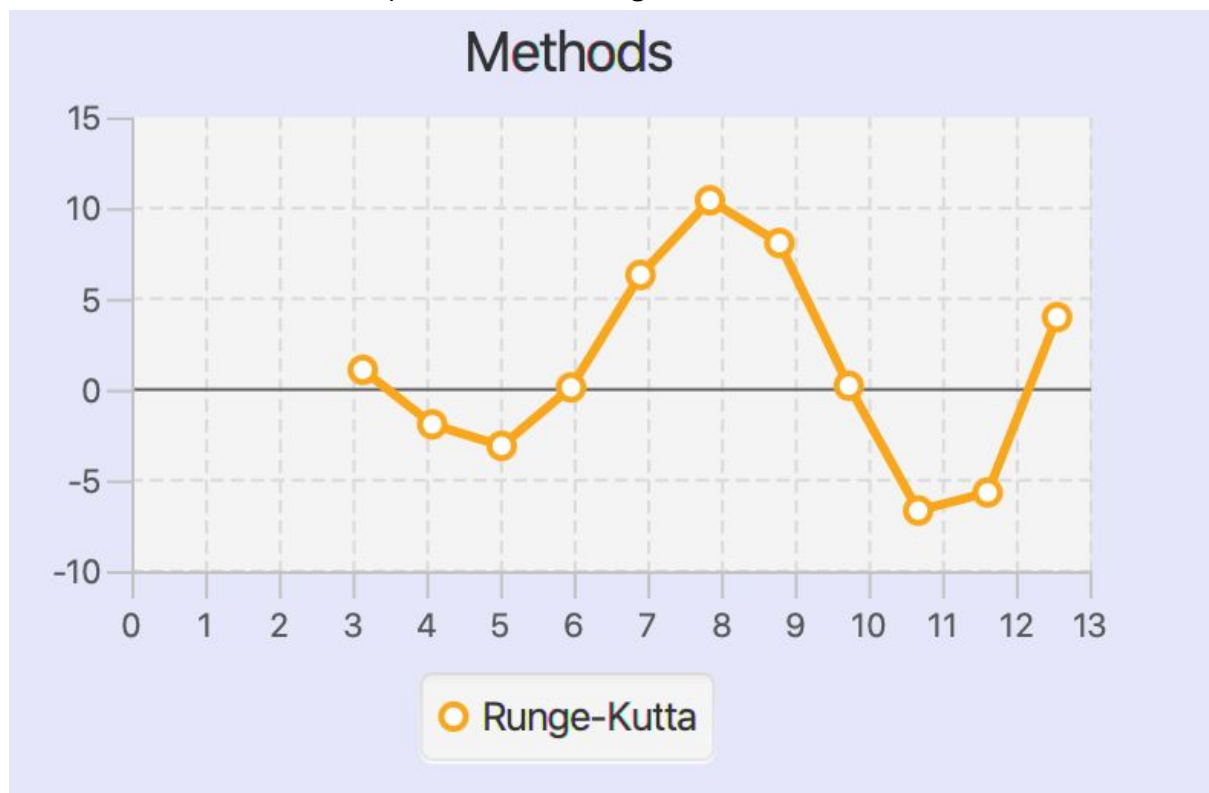
Class **RungeKuttaEuler** contains the implementation of the Runge-Kutta method by function **rkSolution()**

All the properties of **rkSolution()** function in **//comments**

```
XYChart.Series <Number, Number> rkSolution() {
    //add 1st point (x0, y0)
    rkSeries.getData().add(new XYChart.Data <Number, Number>(x0,y0));

    //Compute Runge-Kutte method by formulas in comments below
    for (int i = 1; i < Xi.length; ++i) {
        double k1 = Main.F(Xi[i - 1], Yi[i - 1]); //K1i = F(Xi, Yi)
        double k2 = Main.F( x: Xi[i - 1] + h / 2, y: Yi[i - 1] + k1 * (h / 2)); //K2i = F(Xi + h/2, Yi + h/2*K1i)
        double k3 = Main.F( x: Xi[i - 1] + h / 2, y: Yi[i - 1] + k2 * (h / 2)); //K3i = F(Xi + h/2, Yi + h/2*K2i)
        double k4 = Main.F( x: Xi[i - 1] + h, y: Yi[i - 1] + k3 * h); //K4i = F(Xi + h, Yi + h*K3i)
        Yi[i] = Yi[i - 1] + (h / 6) * (k1 + 2 * k2 + 2 * k3 + k4); //Yi+1 = Yi + h/6(K1i + 2K2i + 2K3i + K4i)
        //Add Xi and Yi to series
        rkSeries.getData().add(new XYChart.Data<Number, Number>(Xi[i], Yi[i]));
    }
    return rkSeries;
}
```

The plot of the Runge-Kutta method:



**LTE&GTE:**

Class *ImprovedEuler* contains the functions *rkLTE()* that compute Local Truncation Error and *rkGTE()* that compute Global Truncation Error for Runge-Kutta method. All the properties of *improvedLTE()* and *improvedGTE()* function in *//comments*

```

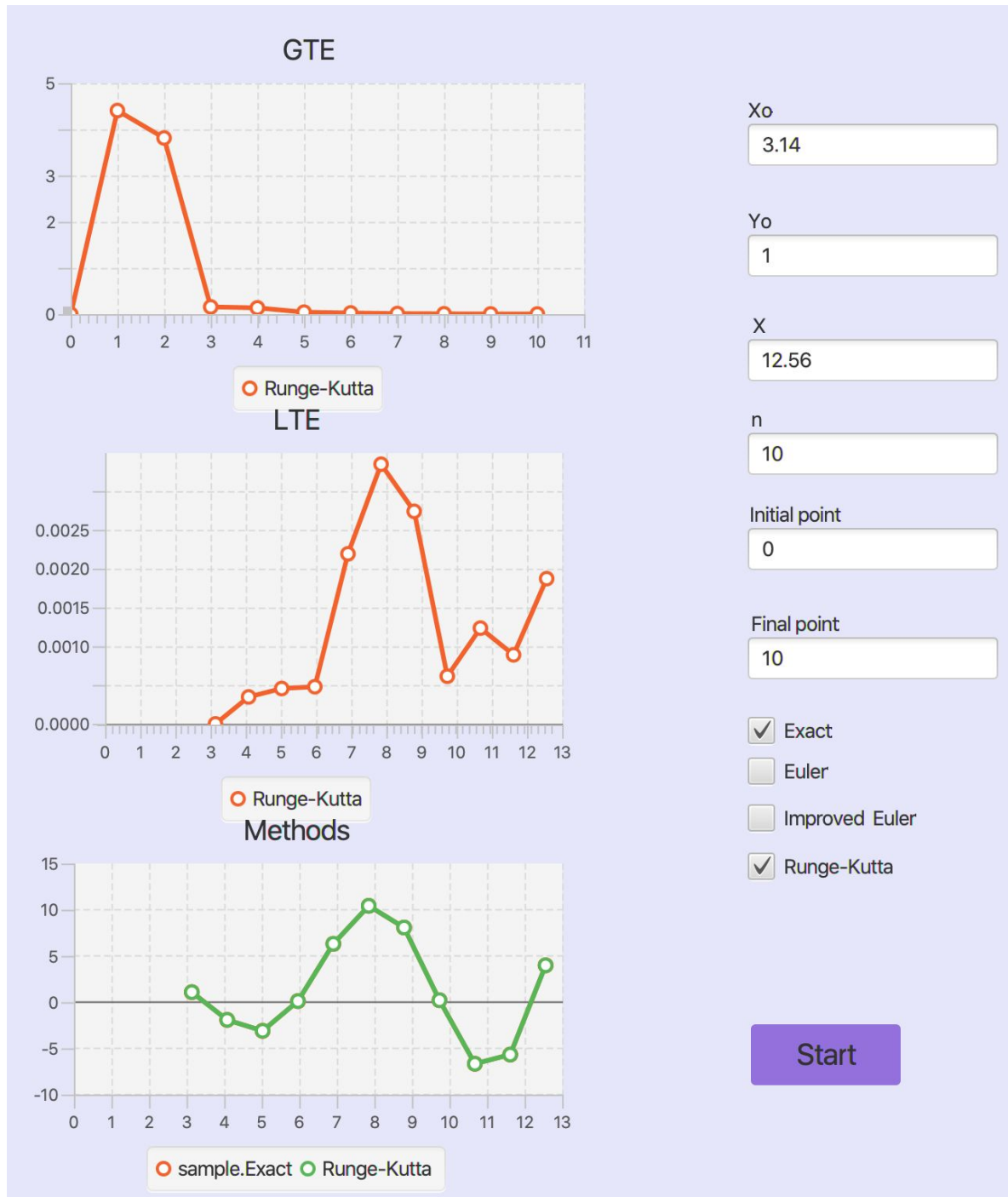
XYChart.Series <Number, Number> rkLTE() {
    //Error for i-th point
    for (int i = 0; i < Yi.length; ++i) {
        rkErrors.getData().add(new XYChart.Data<Number, Number>(Xi[i], Math.abs(Exact.valueYi(i) - Yi[i])));
    }
    return rkErrors;
}

XYChart.Series <Number, Number> rkGTE(int p0, int pN) {
    for (int i = p0; i <= pN; ++i) {
        //For getting approximation we should solve exact equation
        Exact ex = new Exact(x0, y0, X, i);
        ex.exactSolution();
        //RungeKutta object
        RungeKutta rung = new RungeKutta(x0, y0, X, i);
        rung.rkSolution();
        //Search max error
        double max = 0;
        for (int j = 0; j < rung.Yi.length; ++j) {
            if (max < Math.abs(ex.valueYi(j) - rung.Yi[j]))
                max = Math.abs(ex.valueYi(j) - rung.Yi[j]);
        }
        //Add error to Runge-Kutta Series
        rkApproximation.getData().add(new XYChart.Data<Number, Number> (i, max));
    }
    return rkApproximation;
}

```



The plots of the Runge-Kutta LTE & GTE:



## 8. Comparing all the plots

