

# MIKAEL JAFARI

Student & Developer



1998-09-11



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## WHO IS MIKAEL?

I am currently in my third year of the Computer Science and Engineering programme at KTH. Outside of my studies I am normally found out and about with my friends or at a concert. I am always looking for my next technological challenge and won't ever back down from a learning opportunity.

## EDUCATION

2019 – 2023

**Degree Programme in Computer Science and Engineering**

**KTH Royal Institute of Technology**

Consists of a Bachelor's degree in Computer science and engineering and a Master's degree in Computer science and engineering.

## COMPUTER LANGUAGES AND TECHNOLOGIES

Languages

**Java, C#, Python, Haskell, PHP, SQL, JavaScript, HTML, CSS**

Technologies

**React.js, JSON, REST API**

Other

**Relational databases, GNU, Unix, bash, zsh, Git**

## WORK EXPERIENCE

2017 – Current

**Lanomania**

**Stockholm**

As the chairman I lead the board of Lanomania consisting of 5 other members. Webmaster. Leading main dialogue with partners.

2016 – 2017

**Rudbecklan 2017**

**Stockholm**

Organized a 48 hour LAN party. Main tasks included task delegation to 8 other project members, priority assessment and resource prioritization for tasks as well as management of social media on several platforms.

## PROJECTS

[www.git.io/JknTH](http://www.git.io/JknTH)

**Custom homepage**

A website with the main purpose of being used as a homepage for a web browser. Created with customizability in mind for the user. Features Last.FM integration.

**React.js / REST api / JSON**

[www.git.io/Jknkm](http://www.git.io/Jknkm)

**Blockade Game**

The classic game Blockade written in Haskell

**Haskell / Cabal / Curses**

## NATURAL LANGUAGES

**Swedish** - Fluent

**English** - Fluent

**Persian** - Fluent

## HOBBIES

Technology, music, weightlifting and cooking