

MIKAEL JAFARI

Student & Developer



1998-09-11



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WHO IS MIKAEL?

I am currently in my third year of the Computer Science and Engineering programme at KTH. Outside of my studies I am normally found out and about with my friends or at a concert. I am always looking for my next technological challenge and won't ever back down from a learning opportunity.

EDUCATION

2019 – 2023

Degree Programme in Computer Science and Engineering

KTH Royal Institute of Technology

Consists of a Bachelor's degree in Computer science and engineering and a Master's degree in Computer science and engineering.

COMPUTER LANGUAGES AND TECHNOLOGIES

Languages

Java, C#, Python, Haskell, PHP, SQL, JavaScript, HTML, CSS

Technologies

React.js, JSON, REST API

Other

Relational databases, GNU, Unix, bash, zsh, Git

WORK EXPERIENCE

2017 – Current

Lanomania

Stockholm

As the chairman I lead the board of Lanomania consisting of 5 other members. Webmaster. Leading main dialogue with partners.

2016 – 2017

Rudbecklan 2017

Stockholm

Organized a 48 hour LAN party. Main tasks included task delegation to 8 other project members, priority assessment and resource prioritization for tasks as well as management of social media on several platforms.

PROJECTS

www.git.io/JknTH

Custom homepage

A website with the main purpose of being used as a homepage for a web browser. Created with customizability in mind for the user. Features Last.FM integration.

React.js / REST api / JSON

www.git.io/Jknkm

Blockade Game

The classic game Blockade written in Haskell

Haskell / Cabal / Curses

NATURAL LANGUAGES

Swedish - Fluent

English - Fluent

Persian - Fluent

HOBBIES

Technology, music, weightlifting and decentralized finance