Project 3 SF2568 Program construction in C++ for Scientific Computing

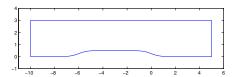
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In this project you will implement a general class for modelling "4-sided" domains and structured grids on them. Consider the following skeleton of an abstract base class:

```
class Curvebase {
protected:
  double pmin;
  double pmax;
  double a;
  double b;
        rev; // orientation of the curve
  double length;
  . . . . .
  virtual double xp(double p) = 0;
  virtual double yp(double p) = 0;
  virtual double dxp(double p) = 0;
  virtual double dyp(double p) = 0;
  double integrate(double a, double b); //arc length integral
  . . . . .
public:
  Curvebase();
                 //constructor
  double x(double s); //arc length parametrization
  double y(double s); //arc length parametrization
  . . . . . . .
```

};

- **Task 1** Complete the class by writing the non-virtual functions. Add more variables or functions to the class, if you find it necessary.
- **Task 2** You will generate a grid on the domain in the figure below.



The corners are located at (-10,0), (5,0), (5,3) and (-10,3). The lower boundary is given by the function

$$f(x) = \begin{cases} \frac{1}{2} \frac{1}{1 + exp(-3(x+6))}, & x \in [-10, -3) \\ \frac{1}{2} \frac{1}{1 + exp(3x)}, & x \in [-3, 5] \end{cases}$$

Derive classes that are needed to represent the boundary curves of the domain in the figure above from the base class. Test the class the class by using it in a simple main program.

- **Task 3** Design a class Domain as outlined in the lecture. The class should contain four boundary curves of type Curvebase and have capability for generating a grid on the domain. Write a main program which generates the grid. Use the algebraic grid generation formula. *Hint: Be very careful about the orientation of the boundary curves!*
- **Task 4** Add a function to the class Domain to write the grid to a file. The simplest is to use cout to an ASCII-file. A better way is to use the functions fopen, fwrite and fclose to output the grid in binary format. We give an example below of how they are used to write a vector x consisting of $n \times m$ doubles:

```
#include<cstdio>
FILE *fp;
fp =fopen("outfile.bin","wb");
fwrite(x,sizeof(double),m*n,fp);
fclose(fp);
```

Use the UNIX commands man fopen and man fwrite to obtain more information about these functions. The grid can be viewed in Matlab. To read a binary file, use the Matlab functions fopen and fread.

Task 5 (optional) You will generate a stretched grid to better resolve the lower boundary. Use

$$y(\tilde{y}) = 3\frac{exp(1.5\frac{\tilde{y}}{3}) - 1}{exp(1.5) - 1},$$

where \tilde{y} is the uniformly generated y-points. The x-points should remain uniform.

The programming exercises should be done individually, or in groups of two. Hand in a report containing:

- Comments and explanations that you think are necessary for understanding your program.
- A picture of the generated grid, using approximately 50×20 grid points.
- Program listing.
- E-mail the source code to hanke@nada.kth.se.