# Cook of the Wild

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Team Q

### Team Members

#### Scrum Master/Project Manager/GitHub Coordinator

• Mikayla Peterson

#### Front End Developer

• Sebastian Lopez Melendrez

#### Back End Developer

Kristina Langgard

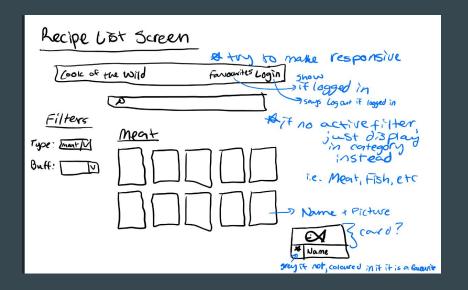
PROJECT ROLES AND RESPONSIBILITIES		
Project Name	Cook of the Wild	
Name	Role	Responsibilities
Mikayla Peterson	Project Manager/Scrum Master	Responsible for tracking project progress, assigning tasks, and motivating the rest of the team. Also leads weekly scrum meetings.
Sebastian Lopez Melendrez	UI/UX Designer/Front-End Developer	Responsible for ensuring ease of use and accessibility for all user experiences. Also responsible for the overall visual design for the UI and for implementing the front-end.
Kristina Langgard	Chief Tester/Back-End Developer	Responsible for back-end design decisions and implementations for the database and all serverside logic. Also ensures that project deliverables meet QA standards and all required tests pass.

## **Project Overview**

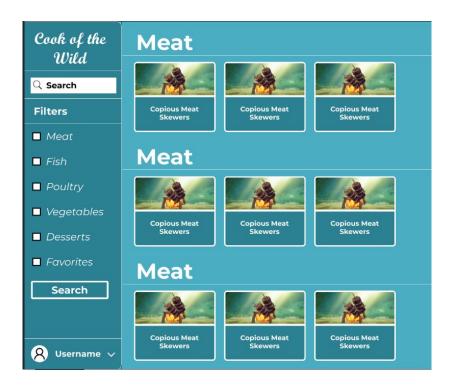
#### Why?

- Support gameplay
- Provide resources
- Fill a need
- Have fun!

## Lo-Fi Prototypes



# Hi-Fi Prototypes



## Project Feedback by Team Riker

- Documents in our vlogs
- Development of our prototypes
- Clear representation of ideas
- User vs guest experience
- Emphasis on the why

# A Quick Look at our GitHub

## Project Demo

### **Overall Team Reflections**

- Proud of the effort we put in to our project
- Gained good development experience in all areas
- Able to reinforce skills we've already learned and gained new skills
- Discovered new facets of ourselves
- Would like more help with things such as crafting good user questionnaires

## Q & A and Comments