

Welcome to your Jupyter Book

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This is a small sample book to give you a feel for how book content is structured. It shows off a few of the major file types, as well as some sample content. It does not go in-depth into any particular topic - check out [the Jupyter Book documentation](#) for more information.

Check out the content pages bundled with this sample book to see more.

GitHub

You can view/clone this project by visiting its [github](#).

Releases

- 0.01: Unfinished test version
- 0.02: Working first release
 - adds to system PATH on pip install
 - supports loading csvs of questions and answers
 - basic browser of the loaded flashcards
- 0.03:
 - add 10 default questions and answers
 - implement textwrap and dynamic text centering for flashcards
 - add top-left text to keep track of current flashcard number

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Documentation

FlashQuiz is a study tool Python package for practicing flashcards

Quizzing yourself on flashcards is not supported yet as of v0.01, but it is planned to be added in the future.

Installation

```
pip install flashquiz
```

Running

Open the terminal and run

```
flashquiz --arg ARG
```

Args

Argument	Behavior	Default
<code>--file</code>	.csv file containing questions and answers for the flashcards	flashquiz/default.csv
<code>--font</code>	Sets the font for all text (must be pygame-supported)	inkfree
<code>--cards_front</code>	.jpg file to use as the background for cards' front	flashquiz/assets/card_front.jpg
<code>--cards_back</code>	.jpg file to use as the background for cards' back	flashquiz/assets/card_back.jpg
<code>--h</code>	Sets the window height	500
<code>--w</code>	Sets the window width	700
<code>--title</code>	Changes the window title	FlashQuiz
<code>--fps</code>	Set the fps for the window to run at	30