Mihail-Emanuel Ghinea

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Work Experience

Graduate Software Engineer at The Hut Group, Manchester

Aug 2021 - PRESENT

- Maintaining and developing an internal platform for managing the relationship between social media influencers and internal/external brands
- Frontend development in React/Typescript
- Named Accessibility Champion (NAC) for my team (UI/UX accessibility)

Mindsphere/Digital Intelligence Intern at Siemens Energy, Lincoln

Sep 2019 - Aug 2020

- Simplified the reporting of high level KPIs with a **React/Typescript** dashboard
- Designed and developed infrastructure and pipelines for Gas Engine data
- Helped inform business decisions with data visualisations in Tableau

Vacation Project Assistant at University of Manchester

Jun - Aug 2019

- Founding member of the Manchester University student software company
- Developed a drag-and-drop mini-game for the Manchester Museum in **React/Typescript**
- Worked on a multi-platform app (Dart, Flutter, Firebase) which simplifies organising amateur boat races

Software Engineering Intern at NetRom, Craiova (Romania)

Jun - Aug 2018

- Worked on two administrative web apps: a scheduling tool and a data aggregation tool
- Debugged and improved on a large codebase (ASP.NET, C#, SQL)
- Modernised an old website, replacing it with a single page application in Angular (Typescript)

Software Engineering Intern at NetRom, Craiova (Romania)

Aug - Sep 2017

- Built a web app for managing employee benefits
- Utilised ASP.NET, MySQL, Razor Files (HTML with injected C#), JavaScript and CSS

Education

University of Manchester, Manchester, UK BSc (Hons) in Computer Science - First Class Honours

Sep 2017 - Jun 2021

- Courses: Java OOP, Maths, Algorithms & Imperative Programming (C), Software Engineering (Java),
 Distributed Systems (Python), Machine Learning (Matlab), Symbolic AI (Prolog), NLP, Databases (SQL)
- Final Year Project, A Platform for Data Services: An exploration of data markets and various technologies for efficient data handling and brokering the relationship between data consumers and data sellers
- Software Engineering 1: Collaborated to develop new features for an open-source Java project (Stendhal)
- Software Engineering 2: App for event scheduling in Java Spring Boot using Test-Driven Development
- First Year Project: Web app to ease the use of washing machines in halls with **Django** (**Python**) and **MySQL**
- PASS (Peer Assisted Study Sessions) and PASS2 Leader: organised weekly meetings as part of the scheme to provide support to first and second-year students

Projects & Extracurricular Activities

Scientific and Technical committee member - agm-contest.com

Sep 2019 - PRESENT

- Part of the organisation of the AGM international programming contest for high school students
- Maintaining a dockerised domjudge (an automated system for programming contests) on Digital Ocean
- Formulating statements, writing the source code and tests for contest problems

IARPA Mercury Challenge - iarpa.gov/challenges/mercury.html

Sep 2018 - Jan 2019

- Competed to forecast catastrophic events and provide early warning capabilities
- Made extensive use of **Python** data manipulation libraries (Tensorflow, Pyplot, Pandas and Numpy)
- Placed 9th during the 1st phase and Disease Top Place overall

Hackathons

- Won the **Programming Challenge** at Facebook Hack-a-Project in 2019
- Won Best Software Hack at ManMetHacks in 2019
- Won **Bot Programming Challenge** at GreatUniHack in 2018
- Won Best Student Hack at HackLeeds in 2018