

Министерство науки и высшего образования Российской Федерации  
Федеральное государственное бюджетное образовательное учреждение  
высшего образования  
«Московский государственный технический университет  
имени Н.Э. Баумана  
(национальный исследовательский университет)»  
(МГТУ им. Н.Э. Баумана)

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ПРОГРАММНАЯ БИБЛИОТЕКА ПОДПРОГРАММ ИДЕНТИФИКАЦИИ  
ПОЛЬЗОВАТЕЛЕЙ

Фрагмент исходного текста

Листов 5

Студент гр. ИУ6-84Б

\_\_\_\_\_  
(Подпись, дата)

\_\_\_\_\_  
М.А. Гейне  
(И.О.Фамилия)

Руководитель

\_\_\_\_\_  
(Подпись, дата)

\_\_\_\_\_  
П. В. Аргентов  
(И.О.Фамилия)

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## Исходный текст модуля Authenticator (src/core/authenticator.ml):

(\*\*[Authenticator] is module which provides functions both for authentication and logout\*)

```
open Base
open Dream
open Static
```

(\*\*[Make] creates an instance of {!Auth\_sign.AUTHENTICATOR} for a given model and variables\*)

```
module Make (M : Auth_sign.MODEL) (V : Auth_sign.VARIABLES with
  type entity = M.t ) : (Auth_sign.AUTHENTICATOR with type entity
    = M.t) = struct
```

```
  type entity = M.t
```

(\*\* [strategy] is a function that tries to authenticate an entity\*)

```
  type strategy = (module Auth_sign.STRATEGY with type entity =
    entity)
```

```
  module type Strategy = Auth_sign.STRATEGY with type entity =
    entity
```

```
  let set_authenticated request =
    set_field request V.authenticated true;
    request
```

(\*\*[auth] is a recursive function for running strategies and verifying\*)

```
  let rec auth (lst : strategy list) request ent : AuthResult.t
    promise =
    match lst with
    | [] -> set_field request V.auth_error (Error.of_string "End
of strategy list");
      Lwt.return AuthResult.Rescue
    | (module S : Strategy)::strats ->
      match%lwt S.call request ent with
      | Next -> auth strats request ent
      | Authenticated ent ->
        let%lwt () =
          request |> set_authenticated |> V.update_current_user ent
        in
        Lwt.return AuthResult.Authenticated
```

```

    | Rescue err -> set_field request V.auth_error err;
                    Lwt.return AuthResult.Rescue
    | Redirect url -> Lwt.return (AuthResult.Redirect url)

let name_in_list names (module S : Strategy) =
    List.exists names ~f:(String.equal S.name)

let filter_strategies (strats: strategy list) names =
    List.filter strats ~f:(name_in_list names)

(** [authenticate] runs all strategies from the list until one of them succeeds.
Sets session and field variables. Returns a promise. *)
let authenticate (lst : strategy list) request =
    match%lwt M.identificate request with
    | Error err -> set_field request V.auth_error err;
    Lwt.return AuthResult.Rescue
    | Ok ent ->
        let filtered_strats = M.applicable_strats ent |>
        filter_strategies lst in
        auth filtered_strats request ent

(** [logout] clears [auth] session field and sets {V.authenticated} to [false], making session
unauthenticated.
Note: the function does NOT modify {!V.current_user}. It will be set to [None] only for the next request.*)
let logout request =
    set_field request V.authenticated false;
    request |> invalidate_session
end

```

Исходный текст модуля Password (src/strategies/password.ml):

```

open Base
open FPAuth_core.Static

```

```

let name = "password"
module type MODEL = sig
    (** Some representation of an entity to be authenticated *)
    type t

    (** [encrypted_password] retrieves password of an entity in an encrypted form*)

```

```

    val encrypted_password: t -> string option
end

module Make (M : MODEL) : (FPauth_core.Auth_sign.STRATEGY with type
    entity = M.t) = struct

    open StratResult
    open StratResult.Infix

    type entity = M.t
    let get_password request =
        match Params.get_param_req "password" request with
        | None -> Dream.log "'password' is needed for Password authentication, skipping the strategy..."; Next
        | Some password -> Authenticated password

    let check_password user password =
        match M.encrypted_password user with
        | None -> Rescue (Error.of_string "No encrypted password for the user")
        | Some encoded ->
            match Argon2.verify ~encoded ~pwd:password ~kind:Argon2.ID with
            | Error Argon2.ErrorCodes.VERIFY_MISMATCH -> Rescue (Error.of_string "Incorrect password!")
            | Error err -> Rescue (Error.of_string (Argon2.ErrorCodes.message err))
            | Ok _ -> Authenticated user

    (**[call] is a main function of a strategy, which authenticates the user by "login" and "password" query params*)
    let call request user =
        get_password request >== check_password user |> Lwt.return

    let routes = Dream.no_route

    (* takes name from outside the functor*)
    let name = name
end

```

Исходный код всего проекта доступен в открытом репозитории кода на GitHub: <https://github.com/mikeGEINE/FPauth>.