

Mike Herceg

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About

As a generally creative person, who enjoys solving problems, I have been able to find my niche between design and development, as a front-end developer. I enjoy building efficient, reusable component systems that aid in creating interactive interfaces that can scale, but are still engaging, accessible and delightful to use.

Relevant Experience

O3 world – Frontend Engineer

3/2022 – Present

As a Frontend Engineer at O3 World, I deliver high quality UI and Front end solutions to help solve our client's technical problems. Outside of contributing to a variety of React, NextJS, Wordpress and Drupal projects, I collaborate with clients and peers to ensure projects are delivered on time without having to compromise quality.

When not working with clients I championed building yeoman generators, for building boilerplate react and drupal design systems, including storybook, and an entire library of basic components.

IKEA – Software Engineer

11/2021 – 3/2022

As a Software Engineer at IKEA, I was responsible for implementing features, refactoring existing code, and remediating bugs, in their online store's checkout process. By collaborating with other engineers and product owners around the world, we were able to create a product that is used by all nations IKEA has a presence in. Utilizing front-end technologies, such as ReactJS, Redux, Typescript, Styled components, and a custom design system, we are able to build out a reliable yet dynamic solution that allows people around the world the ability to purchase goods from IKEA.

Softerware Inc. – Front End Developer

12/2020 – 11/2021

As a Front-End Developer at Softerware I was responsible for bringing our team's designs to life within our various products. I combine the creativity and empathy of a UX Designer with the skill set of a Front-End Developer. I served as a User Interface/Front-end Developer building our UX Chapter's designs and assisting in its integration within applications by our Product Development squads.

By utilizing front-end technologies, such as ReactJS, SCSS, Webpack, and Gulp, I was able to create reusable components, with a consistent look and feel for myself and other developers to use while building new features for our client retention service, DonorPerfect.

Softerware Inc. – Marketing Web & Design Team Lead

01/2019 – 12/2020

As a Web & Design Team Lead, at SofterWare, I was mainly responsible for leading large web development and design projects, for Softerware's Marketing Sites while mentoring other team members in design and code. Outside of design and web development I was responsible for managing a team of designers and developers. I also created and implemented project management processes for the entire marketing team.

Professionally Proven Skills, Technologies and Stacks

- HTML
- CSS & SCSS
- Javascript, React JS, Typescript, Redux, JQuery & Angular
- Git, TFS Source Control
- Webpack & Gulp
- Storybook
- Wordpress & Drupal
- Bootstrap [4,5], ReactStrap, Chakra UI
- HTML Email templating
- TFS/Azure Devops, Jira
- Design tools: InDesign, Photoshop, Illustrator, Figma, Sketch
- Agile Methodologies
- Estimating and planning work
- Troubleshooting and problem solving

Education

Temple University

2012 - 2016

Bachelor's in Fine Art, Focusing in Graphic and Interactive Design.

Further Training & Education:

AIGA: UX Principles, AIGA: Adobe XD, JavaScript/JQuery, Angular Essentials

Hobbies & Interests

- Movies
- Wood working
- Snowboarding / Skateboarding
- Traveling
- Art and Design
- Food